

AN AMALTHEA '25 EVENT

BUSHIDO

BGMI, CLASH ROYALE AND CHESS
OFFICIAL RULEBOOK



VENUE: Online

DATE: 8th–9th November

TIME: All day

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BUSHIDO

VALORANT

RULEBOOK



EVENT DETAILS

- Event Name: Valorant Bushido
- Dates: 8th – 9th November
- Timings: Throughout the day

PARTICIPATION GUIDELINES

- Rating Requirements: Only players with an in-game account level above 20 may register.
- Registration: Teams must consist of 5 active players.

TOURNAMENT FORMAT

PRELIMINARY ROUNDS

- Mode: Swift Play
- Grouping: Registered teams are divided into groups.
- Matches: Each team plays against every other team in its group.
- Points System:
 - Win: 3 points
 - Loss: 0 point
- Advancement: Top 2 teams from each group advance to the Semi-Finals.



SEMI-FINALS

- **Mode: Competitive**
- **Qualification: Top 2 teams from each group.**
- **The team with the highest points in each group has the privilege to select their opponents from different groups for the semi-final matches.**
- **Match Progression:**
 - **Quarterfinals: 8 teams compete; 4 winners advance.**
 - **Semi-finals: The 4 remaining teams compete; 2 winners qualify for the Grand Finale.**

GRAND FINALE

- **Qualification: Winners of the Semi-finals.**
- **Mode: Competitive mode, Best of 3 series.**



RULES & REGULATIONS

- Players must ensure a stable internet connection during online rounds.
- Use of hacks, third-party scripts, or unfair practices will result in immediate disqualification.
- Teams must report online 10 minutes prior to their scheduled match time.
- Toxic behavior or abusive language will not be tolerated.
- All disputes will be resolved by the organizing committee, and their decision will be final.

PRIZE MONEY
12000/-



BUSHIDO

CLASH ROYALE

RULEBOOK



EVENT DETAILS

- Date : 8–9 Nov
- Timings : Whole Day

The event will happen at two stages, the first stage involves tournament stage and second one is fixture based.

RULES FOR TOURNAMENT ROUND

- The matches will be normal battles in 1v1 format.
- All the players registered in the event will be added to 2 tournaments and the top 8 players of each tournament will qualify to the second round.
- Please note that the number of tournaments can increase if the number of players registered increases but the number of finalists will remain the same irrespective of tournaments.
- The players will be randomly assigned to the tournaments.
- In these rounds players will be playing among themselves until 5 lose.
- At the end of preliminary rounds we will have a total of 16 finalists.
- The event will occur on 8th November.



RULES FOR FINAL ROUND

- The matches will be normal battles in 1v1 format.
- No evolution card is allowed in this round.
- The fixture of the round will be shared after the tournament round.
- The event will occur on 9th November.
- Each member is requested to follow the rules, opponents are also encouraged to report violations. Once caught violating the rules, you will be kicked out of the tournament.

**PRIZE MONEY
5000/-**



AMALTHEA '25

**CHESS
ARENA
RULEBOOK**



EVENT DETAILS

- Format: 3+2 Blitz Arena (3 minutes per side + 2-second increment)
- Platform: Lichess.org
- Duration: 1.5 Hours (90 Minutes)

LICHESSE ARENA RULES

Scoring & Pairing

- Continuous Pairing: Players are paired as soon as they finish a game. The faster you finish, the more games you can play.
- Scoring:
 - Win: 2 points
 - Draw: 1 point
 - Loss: 0 points
- Streak Bonus: Win two or more games in a row to activate a streak. While on a streak, each win is worth 4 points instead of 2.
- No Waiting: There's no waiting between rounds. As soon as you finish a game, you'll be paired with another available player.
- Early Exit: You can leave the arena at any time, but you'll stop earning points.
- Pairing: Lichess tries to pair you with players close to your score, but you may face anyone in the arena.



Tiebreaks

If players are tied on points, Lichess uses the following tiebreaks in order:

1. Performance rating
2. Number of games played
3. Earliest to reach the score

Berserk Feature

- **What is Berserk?** In each arena game, you can hit the "Berserk" button before your first move. This halves your starting time (e.g., from 3 minutes to 1.5 minutes in 3+2), and you lose your increment (no +2 seconds per move).
- **Why Berserk?** If you win a game after berserking, you earn an extra tournament point (so a standard win is 2 points, but a berserk win is 3 points; on a streak, a berserk win is 5 points).
- **Risk & Reward:** Berserking is risky, as you'll have much less time and no increment, but it's a great way to boost your score if you're confident in fast play!



PLAYER CONDUCT & FAIR PLAY

- **Fair Play:** All players must adhere to the Lichess Fair Play policy. Any player found to be using engine assistance or violating fair play rules will be disqualified from all prizes and removed from the tournament.
- **One Account:** Each player may only participate with one account.
- **Rating:** Player rating categories will be based on the Lichess Blitz rating at the start of the tournament. (Please confirm this is the correct rating type).
- **Finality:** All decisions by the tournament organizers are final.

**PRIZE MONEY
8000/-**



PRIZE DISTRIBUTION

Prizes are awarded based on the final arena ranking within each rating category.

Main Prizes:

- **1st Place: ₹1800**
- **2nd Place: ₹1200**
- **3rd Place: ₹1000**
- **(Category Total: ₹4000)**

Rating Category Prizes: 1500 – 2000 Rating

- **1st Place: ₹900**
- **2nd Place: ₹600**
- **3rd Place: ₹500**
- **(Category Total: ₹2000)**

Rating Category Prizes: Below 1500 Rating

- **1st Place: ₹900**
- **2nd Place: ₹600**
- **3rd Place: ₹500**
- **(Category Total: ₹2000)**



NOTE: To be eligible for category prizes, your registered Lichess account must be at least 3 months old and must have played a minimum of 10 rated Blitz games within the last 3 months. The Blitz rating at the time of registration will be considered for category classification. Participants who do not meet these criteria will be considered only for the main prizes.

PRIZE MONEY
8000/-

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