

Computing (ES 112)

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Variables, Expressions, and Statements

Constants

```
>>> print(123)
123
>>> print(98.6)
98.6
>>> print('Hello world')
Hello world
```

Fixed values such as numbers, letters, and strings, are called “constants” because their value does not change

Numeric **constants** are as you expect

String **constants** use single quotes (') or double quotes (")

```
>>> print('hello")
?
```

Single
quote

double
quote

What will be
the output of
the program?

```
>>> print('hello")
File "<stdin>", line 1
print('hello")
^
```

Error location
(within line)

Error type:
message

```
SyntaxError: unterminated string literal
(detected at line 1)
```

Error location
(at line)

```
>>>
```

Reserved Words

You cannot use **reserved words** as variable names / identifiers

```
False class return is finally  
None if for lambda continue  
True def from while nonlocal  
and del global not with  
as elif try or yield  
assert else import pass  
break except in raise
```



These are predefined special constants in Python

Variables and Assignment Statements

- A **variable** is a "**name**"d place in the memory where a programmer can store (write) data and later retrieve (read/load) data by just using the "**name**"
- Programmers get to choose the names of the **variables**. You can change the contents of a **variable** in a later statement.

x = 12.2

y = 4

y = 100

x, y = **y, x**

Will this
code
run?

x

~~12.2~~

100

y

~~4~~

~~100~~

12.2

Variables and Assignment Statements

Program
view...

$x = 12.2$

$y = 4$

$y = 100$

$x, y = y, x$

Memory
view...

x

y

12.2

12.2

4

12.2

100

Swap

100

12.2

The assignment operator '=' has the format
<dest/store/LHS> = <source/load/RHS>
RHS is always evaluated (executed) first...

Variables and Assignment Statements

- We assign a value to a variable using the **assignment statement (=)**

x = 12.2

y = 4

y = 100

temp = x

x = y

y = temp

- An assignment statement consists of an expression on the right-hand side (Rval) and a variable to store the result in the left-hand side (Lval)

Swapping without using **3rd variable** is another way to do it.

x

~~12.2~~

100

y

~~4~~

~~100~~

12.2

An aside: round(x) at half-way => x+1, or x-1?

```
>>> round(-0.5)
```

```
>>> round(0.5)
```

```
>>> round(1.5)
```

```
>>> round(2.5)
```

```
>>> round(3.5)
```

What will be the
output of these
statements?

```
>>> round(-0.5)
```

0

```
>>> round(0.5)
```

0

```
>>> round(1.5)
```

2

```
>>> round(2.5)
```

2

```
>>> round(3.5)
```

4

For equally close cases, rounding is done
toward the even choice...

Python Variable Name Rules

- Must start with a letter or underscore
- Must consist of letters, numbers, and underscores
- Case Sensitive

Good: spam eggs spam23 _speed

Bad: 23spam #sign var.12

Different: spam Spam SPAM

Mnemonic Variable Names

- Since we programmers are given a choice in how we choose our variable names, there is a bit of “best practice”
- We name variables to help us remember what we intend to store in them (“mnemonic” = “memory aid”)
- This can confuse beginning students because well-named variables often “sound” so good that they must be keywords

<http://en.wikipedia.org/wiki/Mnemonic>

Mnemonic Variable Names

```
xxxabshghsjgjs = float(input())
prerajulisation = float(input())
yadharkarnathsha = float(input())
farhanitrade = xxxabshghsjgjs * prerajulisation * yadharkarnathsha
print(farhanitrade/100)
```

```
a = float(input())
b = float(input())
c = float(input())
d = a * b * c
print(d/100)
```

```
principal = float(input())
rate = float(input())
time = float(input())
simple_interest = principal * rate * time
print(simple_interest/100)
```

What are
these codes
doing?

Revisiting: Sentences or Lines

`x = 2` ← Assignment statement

`x = x + 2` ← Assignment with expression

`print(x)` ← Print statement

Variable Operator Constant Function

Expressions: Numeric Expressions

- Because of the lack of mathematical symbols on computer keyboards - we use “computer-speak” to express the classic math operations
- Asterisk is multiplication
- Exponentiation (raise to a power) looks different than in math

Operator	Operation
+	Addition
-	Subtraction
*	Multiplication
/	Division
**	Power
%	Remainder

Expressions: Numeric Expressions

```
>>> x = 1
>>> print(x)
1
>>> x = x + 1
>>> print(x)
2
>>> x = 5
>>> y1 = x % 2
>>> y2 = x / 2
>>> y3 = x // 2
>>> print(y1,y2,y3)
1 2.5 2
```

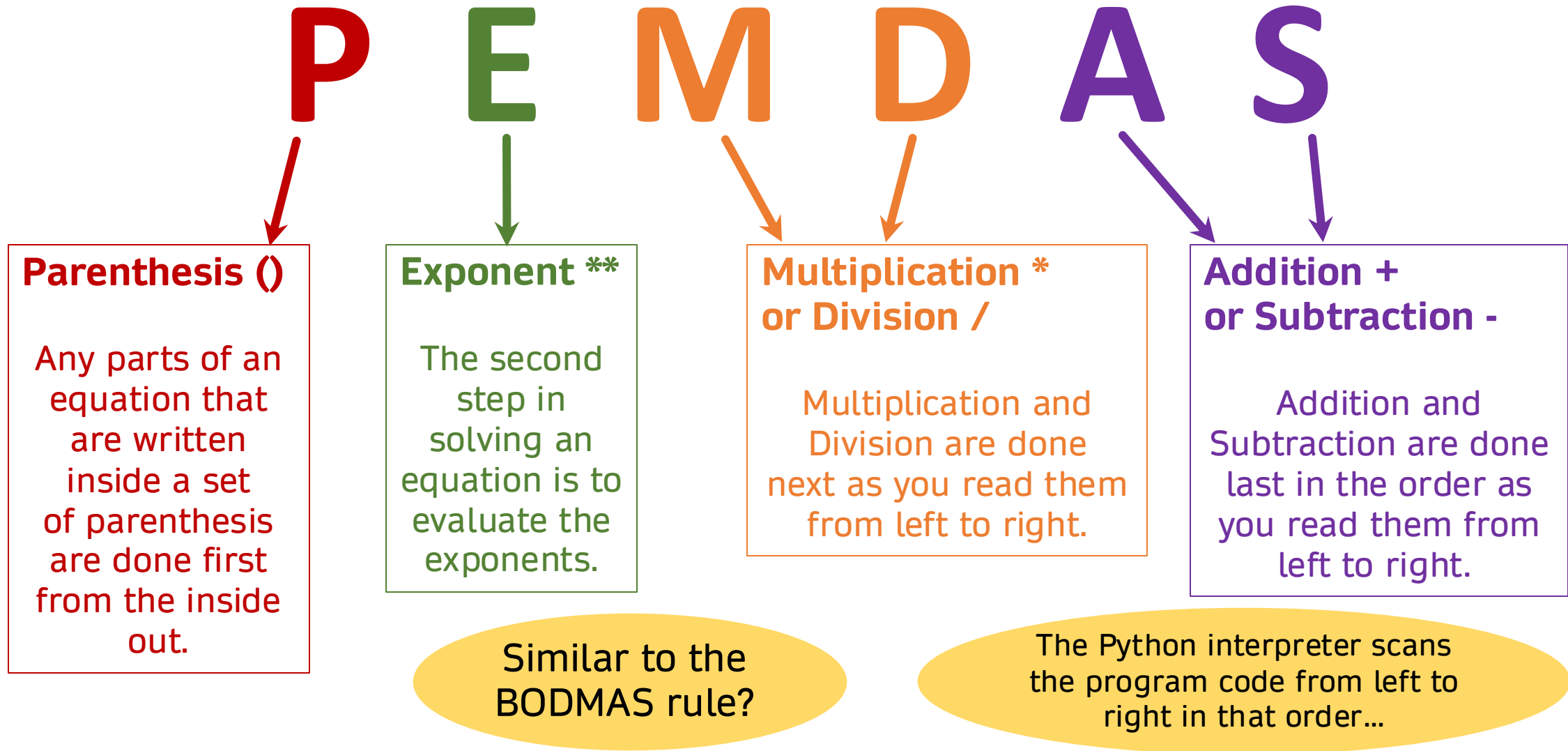
+	Addition
-	Subtraction
*	Multiplication
/	Division
**	Power
%	Remainder

Order of Evaluation – operator precedence

- When we string operators together - Python must know which one to do first
- This is called “operator precedence”
- Which operator “takes precedence” over the others?

`x = 1 + 2 * 3 - 4 / 5 ** 6`

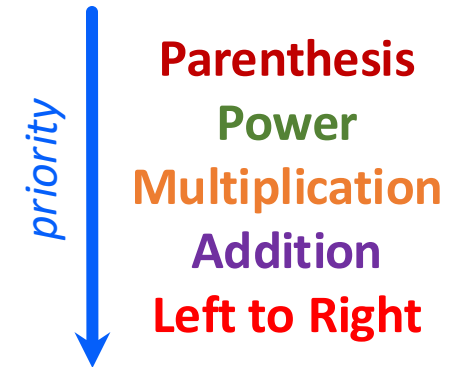
Order of Evaluation – operator precedence



Operator Precedence Rules

- Highest precedence rule to lowest precedence rule:

- **Parentheses** are always respected
- **Exponentiation** (raise to a power)
- **Multiplication**, **Division**, and **Remainder (%)**
- **Addition** and **Subtraction**
- **Left to right**



The Python interpreter scans the program code from **left to right** in that order...

Left to right also acts as a tie-breaker for the same precedence level (except exponentiation and conditionals) to resolve ambiguity (in the absence of parenthesis)...

Example: operator precedence

$$x = 1 + 2 * 3 - 4 / 5 ** 6$$

$$x = 1 + 2 * 3 - 4 / 5 ** 6$$

$$x = 1 + 2 * 3 - 4 / 15625$$

$$x = 1 + 2 * 3 - 4 / 15625$$

$$x = 1 + 6 - 4 / 15625$$

$$x = 1 + 6 - 4 / 15625$$

$$x = 1 + 6 - 0.000256$$

$$x = 7 - 0.000256 = 6.999744$$

priority
↓

Parenthesis
Power
Multiplication
Addition
Left to Right

Operator Precedence in Python

priority

Precedence	Operators	Description	Associativity
1	(expressions...), [expressions...], {key: value...}, {expressions...}	Binding or parenthesized expression, list display, dictionary display, set display	Left to right
2	x[index], x[index:index], x(arguments...), x.attribute	Subscription, slicing, call, attribute reference	Left to right
3	await x	Await expression	N/A
4	**	Exponentiation	Right to left
5	+x, -x, ~x	Positive, negative, bitwise NOT	Right to left
6	*, @, /, //, %	Multiplication, matrix, division, floor division, remainder	Left to right
7	+, -	Addition and subtraction	Left to right
8	<<, >>	Shifts	Left to right
9	&	Bitwise AND	Left to right
10	^	Bitwise XOR	Left to right
11		Bitwise OR	Left to right
12	in, not in, is, is not, <, <=, >, >=, !=, ==	Comparisons, membership tests, identity tests	Left to right
13	not x	Boolean (logical) NOT	Right to left
14	and	Boolean (logical) AND	Left to right
15	or	Boolean (logical) OR	Left to right
16	if-else	Conditional expression	Left to right
17	lambda	Lambda expression	N/A
18	= += -= *= /= %= &= ^= = <<= >>=	Assignment expressions	Right to left

Operator Precedence in Python

Operator	Description
(expressions...), [expressions...]	Binding or parenthesized expression, list indexing using expressions

```
>>> x=2
>>> y=6
>>> z=x-y*x+y
>>> z
-4
>>> z=(x-y)*x+y
>>> z
-2
```

```
>>> z=(x-y)*(x+y)
>>> z
-32
>>> a=[1,2,3,4,5,6,7] #this is a list
>>> x=a[0];print(x) #zeroth element
1
>>> x=a[2*5-5] #6th element, i.e., a[5]
>>> x
6
```

Operator Precedence in Python

Operator	Description
<code>x[index]</code> , <code>x(arguments...)</code>	List indexing when index value is known , function call

```
>>> round(1.2347, 3)
```

```
1.235
```

```
>>> round(1.2347)
```

```
1
```

```
>>> round(1.7347)
```

```
2
```

```
>>> a=[1,2,3,4,5,6,7] #this is a list
```

```
>>> x=a[3];print(x) #fourth element
```

```
1
```

arg #1: 1.2347
arg #2: 3
Function: round()

Operator Precedence in Python

Operator	Description
**	Exponentiation (raised to the power)

```
>>> 2**3
8
>>> 2**3**4
2417...12352 #suppressed
>>> (2**3)**4
4096
>>> 2**-2
0.25
```

Precedence of **: right to left.
First 3**4 is evaluated. Call this
k, then 2**k is evaluated.

```
>>> 2**0.5
1.4142135623730951
>>> -2**0.5
-1.4142135623730951
>>> (-2)**0.5 #this will be a complex no.
(8.659560562354934e-17+1.4142135623730951j)
```

Operator Precedence in Python

Operator	Description
<code>+x</code> , <code>-x</code> , <code>~x</code>	Positive (unary), negative (unary), bitwise NOT (unary)

```
>>> x=8 #this is 8 in decimal (base 10)
>>> bin(x)
'0b1000' #this is 8 in binary (base 2)
>>> int(0b1000) #' ' are only for display, not in binary form
8
>>> int(bin(x))
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
ValueError: invalid literal for int() with base 10: '0b1000'
```

Operator Precedence in Python

Operator	Description
<code>+x</code> , <code>-x</code> , <code>~x</code>	Positive, negative, bitwise NOT

```
>>> x=8 #this is 8 in decimal (base 10)
>>> +x #positive x
8
>>> -x #negative x
-8
>>> ~x #bitwise NOT of x equals to -(x+1) in base 10
-9
```

In case of binary system (base 2),
negative numbers are in 2's
complement form.

In 2's complement notation, left
most bit is the sign bit, and the
rest is magnitude.

Operator Precedence in Python

(base 10)	(base 2)	(base 3)
0	0	0
1	1	1
2	10	2
3	11	10
4	100	11
5	101	12
6	110	20
7	111	21
8	1000	22

$$(8)_{10} = (1000)_2 = (22)_3$$

Binary to
Decimal
conversion

$$(1000)_2 = 1*2^3 + 0*2^2 + 0*2^1 + 0*2^0$$

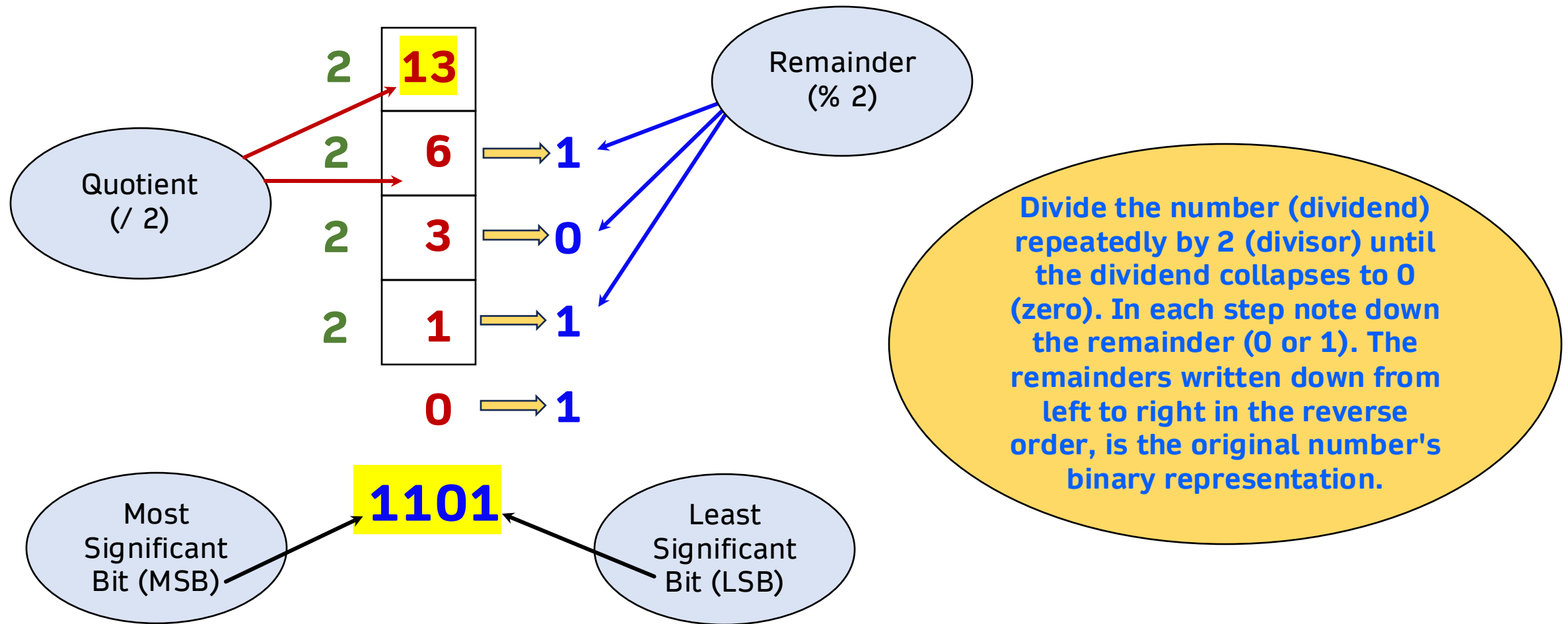
$$(153)_{10} = 1*10^2 + 5*10^1 + 3*10^0$$

Decimal
expansion
(valuation)

Place value:
hundreds, tens, ones

Operator Precedence in Python

Decimal to Binary conversion



Acknowledgements / Contributions

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