

# Symbolic Complexity of the Colorization Model

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## Assumptions and Notation

- Input is grayscale of spatial size  $H \times W$ , with channels NIC (typically NIC = 1).
- Convolution / transpose-convolution kernels are  $k \times k$  with  $k^2 = k \cdot k$ , padding  $p = k/2$ .
- Strides:
  - Encoder: three stride-2 convs:  $32 \rightarrow 16 \rightarrow 8 \rightarrow 4$  (or  $64 \rightarrow 32 \rightarrow 16 \rightarrow 8$  for doubled input).
  - Decoder: three stride-2 transpose-convs:  $4 \rightarrow 8 \rightarrow 16 \rightarrow 32$  (or  $8 \rightarrow 16 \rightarrow 32 \rightarrow 64$ ).
- Channels per layer:
  - L1: NIC  $\rightarrow$  NF,    L2: NF  $\rightarrow$  2NF,    L3: 2NF  $\rightarrow$  4NF,
  - D1: 4NF  $\rightarrow$  2NF,    D2: 2NF  $\rightarrow$  NF,    D3: NF  $\rightarrow$  NF,    CLS (1 $\times$ 1): NF  $\rightarrow$  NC.
- Ignore biases and BatchNorm parameters.

**Per-layer formulae.** For any (transpose-)convolution with  $C_{\text{in}} \rightarrow C_{\text{out}}$ , kernel  $k \times k$ , output map  $H_\ell \times W_\ell$ :

$$\begin{aligned}\textbf{Weights:} \quad & C_{\text{out}} C_{\text{in}} k^2, \\ \textbf{Outputs (activation elements):} \quad & C_{\text{out}} H_\ell W_\ell, \\ \textbf{Connections:} \quad & (C_{\text{out}} C_{\text{in}} k^2) \cdot (H_\ell W_\ell).\end{aligned}$$

For the 1 $\times$ 1 classifier: weights = NC  $\cdot$  NF; outputs = NC  $\cdot H_{\text{out}} W_{\text{out}}$ ; connections = (NC  $\cdot$  NF)  $\cdot (H_{\text{out}} W_{\text{out}})$ .

## Case A: Input $32 \times 32$

Output spatial sizes per layer:

$$\begin{aligned}\text{L1: } & 16 \times 16 (= 256), \text{ L2: } 8 \times 8 (= 64), \text{ L3: } 4 \times 4 (= 16), \\ \text{D1: } & 8 \times 8 (= 64), \text{ D2: } 16 \times 16 (= 256), \text{ D3: } 32 \times 32 (= 1024), \\ & \text{CLS: } 32 \times 32 (= 1024).\end{aligned}$$

### 1) Total Number of Weights

Layer-wise weights:

$$\begin{aligned}\text{L1: } & \text{NF} \cdot \text{NIC} \cdot k^2, \quad \text{L2: } 2\text{NF}^2 k^2, \quad \text{L3: } 8\text{NF}^2 k^2, \\ \text{D1: } & 8\text{NF}^2 k^2, \quad \text{D2: } 2\text{NF}^2 k^2, \quad \text{D3: } \text{NF}^2 k^2, \quad \text{CLS: } \text{NF} \cdot \text{NC}.\end{aligned}$$

Sum:

$$W_{\text{total}, 32} = k^2 (\text{NF} \cdot \text{NIC} + 21 \text{NF}^2) + \text{NF} \cdot \text{NC}.$$

## 2) Total Number of Outputs (Activation Elements)

Layer-wise outputs:

$$\begin{aligned} \text{L1: } & \text{NF} \cdot 256, & \text{L2: } & 2\text{NF} \cdot 64 = \text{NF} \cdot 128, & \text{L3: } & 4\text{NF} \cdot 16 = \text{NF} \cdot 64, \\ \text{D1: } & 2\text{NF} \cdot 64 = \text{NF} \cdot 128, & \text{D2: } & \text{NF} \cdot 256, & \text{D3: } & \text{NF} \cdot 1024, \\ \text{CLS: } & \text{NC} \cdot 1024. \end{aligned}$$

Sum:

$$O_{\text{total}, 32} = \text{NF} \cdot 1856 + \text{NC} \cdot 1024.$$

## 3) Total Number of Connections

Layer-wise connections (weights  $\times$  output positions):

$$\begin{aligned} \text{L1: } & (\text{NF} \cdot \text{NIC} \cdot k^2) \cdot 256, \\ \text{L2: } & (2\text{NF}^2 k^2) \cdot 64 = 128 \text{NF}^2 k^2, \\ \text{L3: } & (8\text{NF}^2 k^2) \cdot 16 = 128 \text{NF}^2 k^2, \\ \text{D1: } & (8\text{NF}^2 k^2) \cdot 64 = 512 \text{NF}^2 k^2, \\ \text{D2: } & (2\text{NF}^2 k^2) \cdot 256 = 512 \text{NF}^2 k^2, \\ \text{D3: } & (\text{NF}^2 k^2) \cdot 1024 = 1024 \text{NF}^2 k^2, \\ \text{CLS: } & (\text{NF} \cdot \text{NC}) \cdot 1024. \end{aligned}$$

Sum:

$$C_{\text{total}, 32} = k^2(256 \text{NF} \cdot \text{NIC} + 2304 \text{NF}^2) + 1024 \text{NF} \cdot \text{NC}.$$

## Case B: Input $64 \times 64$ (spatial doubled)

With the same stride pattern (three  $\times 2$  downs/ups), every feature-map area  $H_\ell W_\ell$  is  $4\times$  larger than in the  $32 \times 32$  case; *weights do not depend on spatial size*.

**Therefore:**

$$W_{\text{total}, 64} = W_{\text{total}, 32} = k^2(\text{NF} \cdot \text{NIC} + 21 \text{NF}^2) + \text{NF} \cdot \text{NC}.$$

$$O_{\text{total}, 64} = 4 O_{\text{total}, 32} = \text{NF} \cdot 7424 + \text{NC} \cdot 4096.$$

$$C_{\text{total}, 64} = 4 C_{\text{total}, 32} = k^2(1024 \text{NF} \cdot \text{NIC} + 9216 \text{NF}^2) + 4096 \text{NF} \cdot \text{NC}.$$

## Notes

- If the actual channel schedule or number of stages differs, re-apply the per-layer formulas above with your  $C_{\text{in}}, C_{\text{out}}, H_\ell, W_\ell$  and sum.
- Transpose-conv layers use the same weight formula  $C_{\text{out}} C_{\text{in}} k^2$ ; their output sizes follow the stride-2 upsampling with padding  $p = k/2$ .