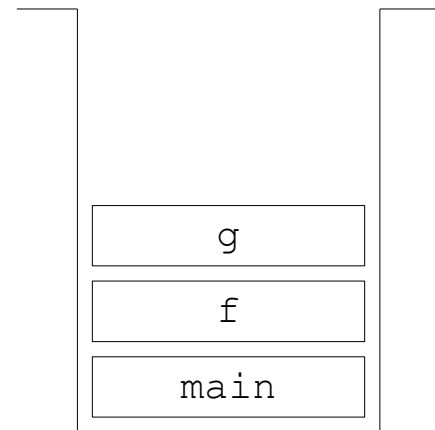


```
int g(){
    S2;
    ...
}

int f(){
    S1;
    g();
    ...
}

int main(){
    ...
    f();
    ...
}
```



Variable stack