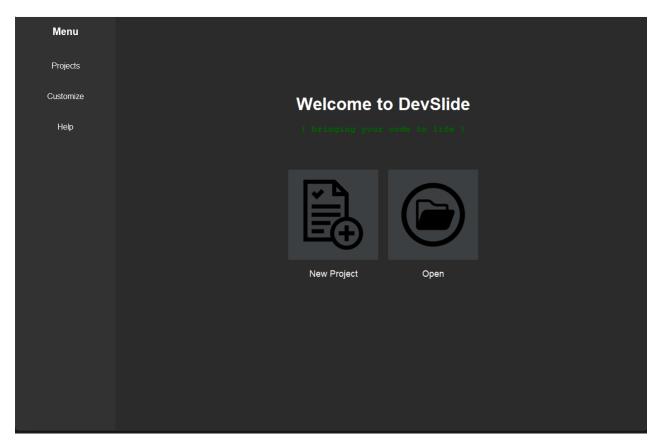
DevSlide Manual

Welcome Screen



The application starts with a welcome screen, allowing you to choose between 3 tabs:

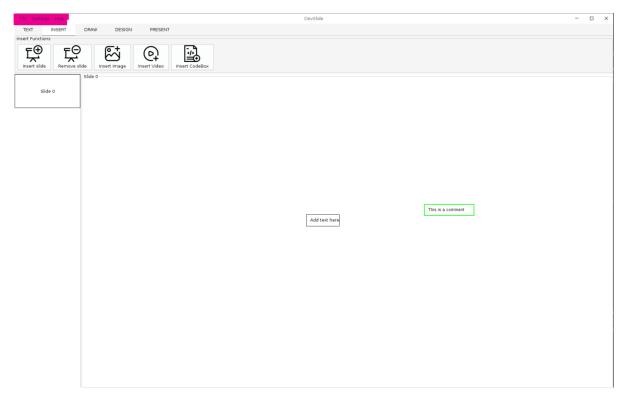
Projects - Allowing creation of a new project or opening an existing one.

Customize - Lets you choose which theme to start the main presentation with.

Help - Provides 3 help documents with information related to the software.

Top Bar

This area of the program is located in the top left-hand corner of the presentation when you have a presentation open



Files

New – opens a new presentation

Open – opens an existing presentation

Save – saves the current state of the presentation

Save as – allows the user to change some details of how the presentation is saved

Settings

Change themes – clicking on this will give you a list of themes that set the appearance of the program

Default code theme sets the default coding language for the CodeBox

Default coding theme - sets the default theme for the CodeBox

<u>Help</u>

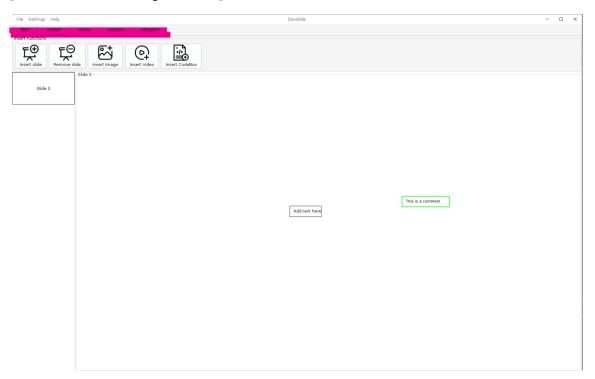
Getting Started

Keyboard shortcuts – opens a PDF that details the keyboard shortcuts available in the program

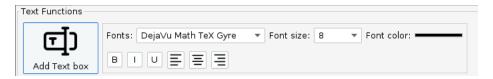
SlashCommands – opens a pdf that details the SlashCommand features

Menu Tabs

This area of the program is located just below the Top Bar and is made up of several tabs labelled [Text, Insert, Draw, Design, Present]



Text



Add Text box - adds a text box to the middle of the slide

Fonts – changes the font type of the currently selected text or comment box

Font size - changes the font size of the currently selected text or comment box

Font colour - changes the font colour of the currently selected text or comment box

Bold – toggles the font in the currently selected text or comment box to be bold

Italics – toggles the font in the currently selected text or comment box to be italicized

Underline – toggles the font in the currently selected text or comment box to be underlined

Format (left centre right) – aligns the text in the currently selected text or comment box to the left, centre or right depending on the one selected.

Insert



Add Text box - adds a text box to the middle of the slide

Add comment – adds a comment to the middle of the slide

Insert slide – add a new slide to the end of the deck

Remove slide – remove the currently selected slide

Insert image – opens a file chooser to allow the user to insert an image of their choice

Insert video - prompt the user with a popup to select if they want to add a local file or a url

Local file – opens a file chooser to allow the user to insert a video of their choice

URL – Prompts the user to enter a URL to a webhosted video they would like to have embedded into their presentation.

Insert CodeBox – Adds a CodeBox to the screen, for more details about CodeBoxes see Object controls -> CodeBox

Convert to UML Diagram – see Object Controls -> PlantUML for more details

Import File to CodeBox - see Object Controls -> Import File to CodeBox for more details

Draw



Bar chart – will open the Bar Chart Customiser window (Shown below)

To place a chart on the screen, fill in the details shown:

Chart Title, X-Axis Title, Y-Axis Title are labels for the chart

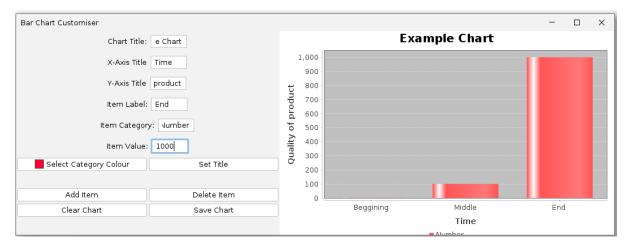
Item Label - the name of the data element you want to add (Beginning, Middle, End in the example below)

Item Category - the type of data you want to display (Number in this example)

Item Value – the size of the data you want to display (in this case Middle was 100, End is 1000)

Once the user has filled in these values then the Add Item button can be clicked to add it to the chart, delete item removes the most recently added item and clear chart deletes all items.

Once all data has been added the click the Save Chart Button they will be prompted where they want to save the chart, once they have selected a location they will be asked if they want to place it into the slide



Pie chart

To place a chart on the screen, fill in the details shown:

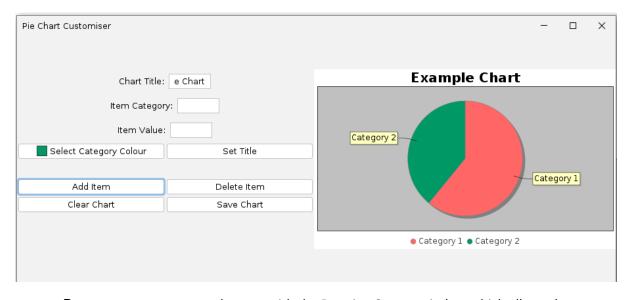
Chart Title is a label for the chart

Item Category- the name of the data element you want to add (Category 1, , Category 2 in the example below)

Item Value – the size of the data you want to display (in this case Category 1 was 67)

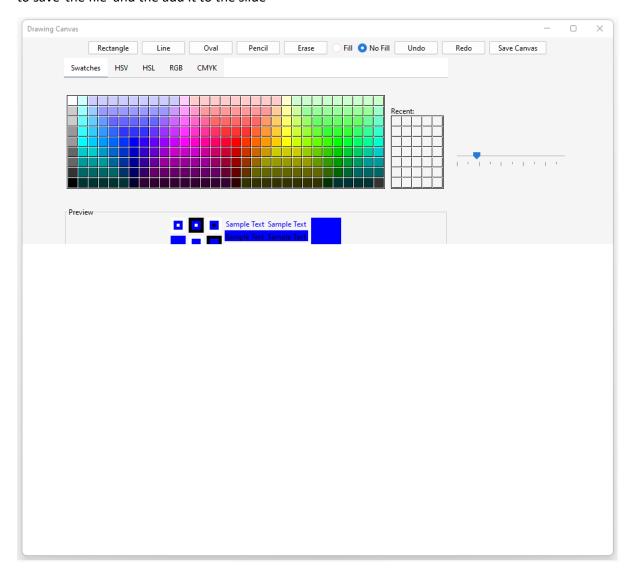
Once the user has filled in these values then the Add Item button can be clicked to add it to the chart, delete item removes the most recently added item and clear chart deletes all items.

Once all data has been added the click the Save Chart Button they will be prompted where they want to save the chart, once they have selected a location they will be asked if they want to place it into the slide



<u>Draw canvas</u> – prompts the user with the Drawing Canvas window which allows the user to pick a colour and draw with their mouse as well as add shapes using the Rectangle, Line,

Oval buttons. Clicking the save canvas button prompts the user to select a location to save the file and the add it to the slide



<u>Design</u>



<u>Change BG</u> – opens a colour picker which allows the user to change the colour of the background of the current slide

Presentation



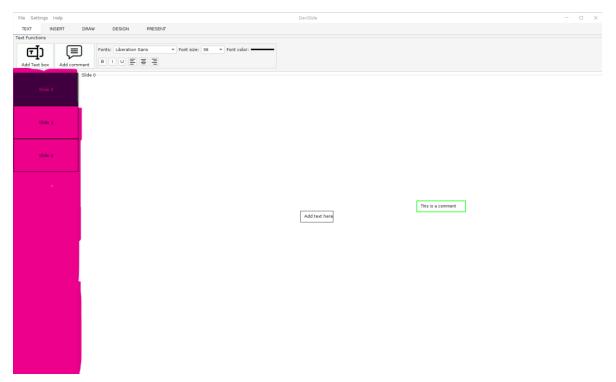
Start presentation mode from beginning

Start presentation mode from current slide

Exit presentation mode – click the esc key on your keyboard while in presentation mode

Alt commands

<u>Slide Navigation</u> - Users can navigate between slides using either their mouse or arrow keys while focused on the slide manager



<u>Slide Options</u> - Right clicking on a slide in the preview panel allows for its deletion. Also slides can be dragged and dropped to re-order (Note: the index of the slides do not change but the content will).

Slash commands – simply press the / key and then type any of these commands

Slash Command help sheet.

Command	Description
exit	Closes the program without saving.
help	Prints a shortened version of this document to remind you of the commands.
add slide	Adds a slide to the presentation.
remove slide	Removes the currently selected slide from the presentation.
text	Adds a text box to the screen.
image	Prompts you to select an image to add to the presentation.

format left	Formats the currently selected text box to align text to the left.
format right	Formats the currently selected text box to align text to the right.
format centre	Formats the currently selected text box to align text to the centre.
comment	Adds a comment box to the screen.
code	Adds a code box to the screen.
bg	Brings up the colour selector.
bg <colour></colour>	Sets the background to the selected colour. Supported colours: red, green, blue, yellow, orange, purple.

Shortcuts

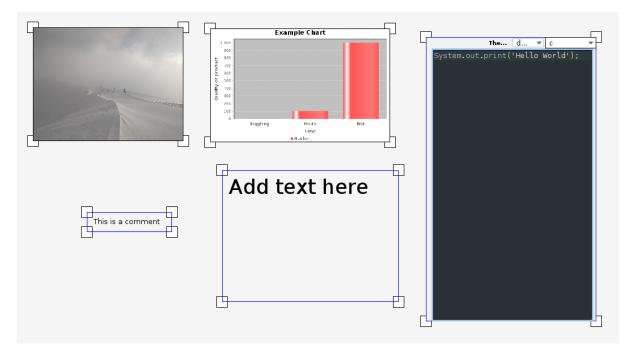
Keyboard Shortcuts

Command	Description
Ctrl + S	Saves the presentation.
Ctrl + O	To open an existing presentation.
Ctrl + N	To open a new presentation.
Ctrl + Shift + S	To save the presentation in different formats (Save as).
Ctrl + M	To add a new slide.
Ctrl + P	To enter presentation mode.
Ctrl + T	To add a new text box.
Ctrl + I	To add a new image.

Object controls

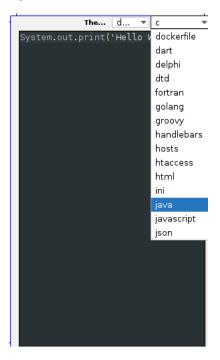
Resizing Objects

When selected, all of the below objects have squares appear at their corners, allowing users to drag to resize (Image, ChartImage, CodeBox, TextBox, CommentBox)

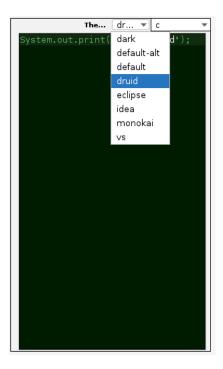


CodeBox Functionality

Change Coding Language – The CodeBox allows for more than 50 different coding languages, to change between them the user can simply select them from the drop down in the top right-hand side of the CodeBox



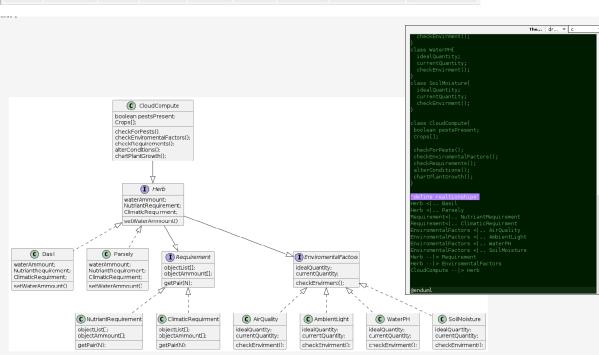
<u>Change CodeBox Theme</u> - the CodeBox has its own theme that is independent of the rest of the program, to change this you can use the second dropdown from the right to select a theme



<u>PlantUML Diagrams</u> – if a user enters PlantUML code into their CodeBox and selects "Convert to UML" from the insert tab the diagram will be generated and added to the presentation as shown below.

Before the user has selected the CodeBox the Convert to UML and Import File to CodeBox are greyed out, preventing users from using them incorrectly





<u>Import File to CodeBox</u> – allows the user to import a file to work on in their code box, how to work it

Click on a code box

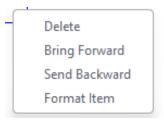
Import File to CodeBox button becomes active

Click the Import File to CodeBox button

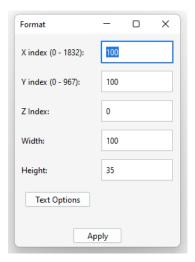
File selector appears, select your file

Click 'Open'

The CodeBox now has the relevant file loaded



<u>Right Click options on objects</u> -Right click menu on all objects, allowing the deletion, modification of layering and a format item box.



<u>Format Item option</u>- Allows the modification of raw values for all items (Images, Videos, Text boxes, Code boxes, Graphs etc.). Accessed by right clicking on an object.