

*JavaScript*

# Exception Handling in JavaScript

In JavaScript, **exception handling** is a mechanism to handle **runtime errors** (unexpected situations) so that the program does not crash suddenly.

An **exception** is an error that occurs during execution and disrupts the normal flow of the program.

Example:

- Accessing an undefined variable
- Dividing by zero (logic error)
- JSON parsing errors
- Network request failures
- Wrong input types

# Why Exception Handling is Needed?

Without exception handling, a program may stop immediately when an error occurs.

## Benefits:

- Prevents program crash
- Improves user experience
- Helps in debugging
- Allows graceful recovery
- Useful in real-world apps (forms, API calls, file reading, etc.)

# *Types of Errors in JavaScript*

## **(A) Syntax Error**

*Occurs when code structure is incorrect.*

```
console.log("Hello")
```

- *Missing closing bracket → syntax error.*

## **(B) Runtime Error**

*Occurs during execution.*

```
console.log(x); // x is not defined
```

# (C) Logical Error

*Program runs but gives wrong output.*

```
let sum = 10 - 5; // should be +
but written -
```

## **4. The *try...catch* Block**

*JavaScript provides **try-catch** for handling exceptions.*

**Syntax:**

```
try {  
    // risky code  
} catch (error) {  
    // error handling code  
}
```

## Example:

```
try {  
    let result = 10 / 0;  
    console.log(result);  
} catch (err) {  
    console.log("Error occurred:", err);  
}
```

- Here no exception happens, because division by 0 in JS returns **Infinity**.

## Example with real exception:

```
try {  
    console.log(a); // a is not defined  
} catch (err) {  
    console.log("Caught Error:",  
err.message);  
}
```

Output:

Caught Error: a is not defined

## **5. Understanding the error Object**

*Inside catch(error) JavaScript provides an **Error object**.*

Common properties:

- *error.name* → type of error
- *error.message* → message of error
- *error.stack* → stack trace (debugging)

## Example:

```
try {  
    let x = y + 10;  
} catch (e) {  
    console.log("Name:", e.name);  
    console.log("Message:", e.message);  
}
```

# **6. The *finally* Block**

***finally always executes whether error occurs or not.***

**Syntax:**

```
try {  
    // code  
} catch (err) {  
    // handle error  
} finally {  
    // always runs  
}
```

## **Example:**

```
try {  
    console.log("Try block executed");  
    throw new Error("Custom Error!");  
} catch (e) {  
    console.log("Catch block:", e.message);  
} finally {  
    console.log("Finally block executed");  
}
```

## **Output:**

Try block executed  
Catch block: Custom Error!  
Finally block executed

# 7. Throwing Custom Exceptions (`throw`)

We can create our own errors using `throw`.

**Example:**

```
let age = -5;

try {
  if (age < 0) {
    throw "Age cannot be negative!";
  }
  console.log("Age is valid");
} catch (err) {
  console.log("Error:", err);
}
```

## ***Throwing Error Objects (Recommended)***

```
let marks = 120;

try {
  if (marks > 100) {
    throw new Error("Marks cannot be more
than 100!");
  }
} catch (e) {
  console.log(e.message);
}
```

## 8. Real-Life Example: Form Validation

```
function validateEmail(email) {  
  try {  
    if (!email.includes("@")) {  
      throw new Error("Invalid Email Format");  
    }  
    console.log("Valid Email");  
  } catch (e) {  
    console.log("Validation Error:", e.message);  
  }  
}  
  
validateEmail("abcgmail.com");
```

## 9. Nested try-catch

You can use *try-catch* inside another *try-catch*.

```
try {  
  try {  
    JSON.parse("{name: 'Ashwini'}"); // invalid JSON  
  } catch (innerErr) {  
    console.log("Inner Error:", innerErr.message);  
  }  
} catch (outerErr) {  
  console.log("Outer Error:", outerErr.message);  
}
```

# 10. Handling JSON Parsing Errors

```
let data = '{"name": "Ashwini"}';

try {
    let obj = JSON.parse(data);
    console.log(obj.name);
} catch (e) {
    console.log("JSON Error:", e.message);
}
```

# 11. Exception Handling in Async JavaScript

## (A) *Using try-catch with async/await*

```
async function fetchData() {  
  try {  
    let res = await fetch("https://wrong-url.com");  
    let data = await res.json();  
    console.log(data);  
  } catch (e) {  
    console.log("Fetch Error:", e.message);  
  }  
}  
  
fetchData();
```

✓ *try-catch works properly with await.*

## (B) *Using .catch() with Promises*

```
fetch("https://wrong-url.com")
  .then(res => res.json())
  .then(data => console.log(data))
  .catch(err => console.log("Promise
Error:", err.message));
```

# ***Can finally execute without catch?***

Yes.

```
try {  
    console.log("Try");  
} finally {  
    console.log("Finally");  
}
```

## Summary Table

Keyword	Purpose
try	risky code
catch	handles exception
finally	always executes
throw	manually create exception

```
function divide(a, b) {  
    try {  
        if (b === 0) {  
            throw new Error("Division by zero is not allowed!");  
        }  
        console.log("Result:", a / b);  
    } catch (e) {  
        console.log("Error:", e.message);  
    } finally {  
        console.log("Operation Completed");  
    }  
}
```

```
divide(10, 2);
```

```
divide(10, 0);
```

## Summary Table

Error Type	Meaning
Error	General error
SyntaxError	Wrong syntax in code
ReferenceError	Variable not defined
TypeError	Wrong data type usage
RangeError	Value out of range
URIError	Bad URI encoding/decoding
EvalError	Related to eval (rare)
AggregateError	Multiple errors together
DOMException	Browser API errors