



Warring States Game Assignment 2

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Summary

- Basic outline
- Problems
- Design Approach
- Working



Problems

- 1. Task 8 (Timeout)
- Test timed out after 2000ms

- 2. Viewer (Task 4)
- Changing the colour of the text to white



"C:\Program Files\Java\jdk1.8.0 161\bin\java" ...

org.junit.runners.model.TestTimedOutException: test timed out after 2000 milliseconds

at comp1110.ass2.WarringStatesGame.updatePlacement(WarringStatesGame.java:500)
at comp1110.ass2.WarringStatesGame.WinCard(WarringStatesGame.java:544)
at comp1110.ass2.WarringStatesGame.getSupporters(WarringStatesGame.java:573)
at comp1110.ass2.WarringStatesGame.getFlags(WarringStatesGame.java:625)

at comp1110.ass2.GetFlagsTest.testComprehensive(GetFlagsTest.java:32) <10 internal calls>

at comp1110.ass2.GetFlagsTest.checkFlags(GetFlagsTest.java:56)

at java.util.concurrent.FutureTask.run(FutureTask.java:266)

GetFlagsTest (comp1110.ass2)

266ms

2s 19ms



Design Approach

- Designing a basic game
- Managing the tasks



Screenshots of the GAME

Sun Bin	Shang Yang	King Zhen	King Anxi	Duke Xiao	King Xi
Li Mu	Marquess Wei	King Ai	Zhong Wuyan	Han Fei	Lady Zhao
Prince Dan	King Xian	King Wuling	Lian Po	Marquess Ai	Lord Xinling
Queen Junwang	King Zhaoxiang	Wu Qi	Bai Qi	Lady Mi	King Hui
Lord Pingyuan	Zhang Yi	Lord Menchang	King You	Fu Chu	Lord Chunshen
King Kaolie	King Jian	King Xuan	King Huanhui	King Xiaocheng	King An



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Interesting Aspects

- Simple working of the game
- Making the kingdoms without using the assets



Questions?