COMP201 ASSIGNMENT 3 – DEFUSING A BINARY BOMB FARUK AKSOY-72090

PHASE 1: I used to hints that were giving in the document at the beginning of my approach. "objdump -d" was good starting point to see all the functions. I didn't explode the bomb thanks to using "b explode_bomb" in every trial. Phase_1 function was comparing input with string. At this point, I used "strings bomb" and looked for suitable strings as input near to the phase_1 and phase_2 strings. Then I realized the sentence "I was trying to give Tina Fey more material.". Bomb was defused.

```
0000000000015b5 <phase_1>:
                                                                                                                           repz nop %edx
                                                             f3 0f 1e fa
                                15b5:
                                 15b9:
                                                              48 83 ec 08
                                                                                                                          sub
                                                                                                                                              $0x8.%rsp
                                                             48 8d 35 bc 1b 00 00 lea
                                15bd:
                                                                                                                                              0x1bbc(%rip),%rsi
                                                                                                                                                                                                         # 3180 <_IO_stdin_used+0x180>
                                15c4:
                                                              e8 f1 04 00 00 callq laba <strings_not_equal>
                                                              85 c0
                                15c9:
                                                                                                                           test
                                                                                                                                              %eax,%eax
                                15cb:
                                                             75 05
                                                                                                                         ine
                                                                                                                                              15d2 <phase 1+0x1d>
                                15cd:
                                                             48 83 c4 08
                                                                                                                         add
                                                                                                                                              $0x8,%rsp
                                15d1:
                                                             сЗ
                                                                                                                         retq
                                15d2:
                                                             e8 8a 07 00 00
                                                                                                                           callq 1d61 <explode_bomb>
                                15d7:
                                                            eb f4
                                                                                                                           qmi
                                                                                                                                              15cd <phase_1+0x18>
 m serverI
 ATUSH
  []A\
Error: CH
lient unH
able to H
create sH
E ockef
Error: DH
 able to H
 resolve H
 server aH
 E(ddref
APRIL
[]AAA]A^A_
%s: Error: Couldn't open %s
Usage: %s [cinput_file>]
That's number 2. Keep going!
Greetings to COM201 bomb squad! :D
Welcome to my fiendish little bomb. You have 5 phases with
which to blow yourself up. Have a nice day!
Phase 1 defused. How about the next one?
So you got third one. Try this one.
You think you are smart, then check this one.
L was trying to give Tina Fey more material.
Wow! You've defused the secret stage!
flyers
madulersnfortvbylSo you think you can stop the bomb with ctr
flyers
maduiersnfotvbylSo you think you can stop the bomb with ctrl-c, of
Initialization error: Running on an illegal host [1]
Your instructor has been notified.
Curses, you've found the secret phase!
But finding it and solving it are quite different...
Congratulations! You've defused the bomb!
Your instructor has been notified and will verify your solution.
                                                                              with ctrl-c, do you?
 Well.
 defused
 exploded
 %d:%s:%d:%s
 BOOM!!!
BOOM!!!
The bomb has blown up.
%d %d %d %d %d %d
Error: Premature EOF on stdin
GRADE_BOMB
Error: Input line too long
%d %d %s
DearDrEvil
```

PHASE 2: When I check the phase_2, I realized read_six_numbers function and dive into it by using "disas". Then by checking the memory addresses I saw that we need to pass 6 numbers to this bomb to defuse. According to phase 2 function, every subsequent

number should be greater than or equal to the previous one plus its index which makes: "1 2 4 7 11 16" as a solution to this phase.

```
Breakpoint 2, 0x00005555555555 in phase_2 ()
 (gdb) disas
  Dump of assembler code for function phase 2:
  => 0x000055555555555d9 <+0>:
                                                                     repz nop %edx
        0x00005555555555dd <+4>:
                                                                      push
                                                                                     %rbn
        0x00005555555555de <+5>:
                                                                      push
        0x000055555555555df <+6>:
                                                                      sub
                                                                                     $0x28,%rsp
        0x0000555555555563 <+10>:
                                                                                     %fs:0x28,%rax
        0x00005555555555ec <+19>:
                                                                     mov
                                                                                     %rax.0x18(%rsp)
        0x00005555555555f1 <+24>:
                                                                                     %eax,%eax
                                                                      xor
        mov
                                                                                     %rsp.%rsi
        0x000055555555556 <+29>:
                                                                                     0x5555555555da3 <read_six_numbers>
        0x00005555555555fb <+34>:
                                                                      cmpl
                                                                                     $0x0,(%rsp)
        0x0000555555555ff <+38>:
                                                                                     0x55555555560b <phase_2+50>
                                                                      js
        0x0000555555555601 <+40>:
                                                                      mov
                                                                                     %rsp.%rbp
        0x0000555555555604 <+43>:
        0x0000555555555609 <+48>:
                                                                                     0x5555555555623 <phase 2+74>
                                                                                     0x5555555555661 <explode_bomb>
0x5555555555601 <phase_2+40>
        0x000055555555560b <+50>:
                                                                      callq
        0x0000555555555610 <+55>:
                                                                      ami
        0x0000555555555612 <+57>:
                                                                      callq
                                                                                     0x555555555d61 <explode_bomb>
        0x0000555555555617 <+62>:
                                                                      add
                                                                                     $0x1,%ebx
        0x000055555555561a <+65>:
        0x00005555555561e <+69>:
                                                                                     $0x6,%ebx
                                                                      cmp
        0x0000555555555621 <+72>:
                                                                                     0x55555555562f <phase_2+86>
        0x0000555555555623 <+74>:
                                                                      mov
                                                                                     %ebx,%eax
        0x00005555555555625 <+76>:
                                                                                     0x0(%rbp),%eax
        0x0000555555555628 <+79>:
                                                                                     %eax, 0x4(%rbp)
                                                                      cmp
        0x000055555555562b <+82>:
                                                                                     0x5555555555617 <phase_2+62>
                                                                                     0x555555555612 <phase_2+57>
        0x000055555555562d <+84>:
                                                                      jmp
        0v000055555555562f <+86>
                                                                                     0x18(%rsp),%rax
        0x0000555555555634 <+91>:
                                                                                     %fs:0x28,%rax
                                                                      xor
        0x0000555555555563d <+100>:
                                                                                     0x555555555646 <phase_2+109>
        0x000055555555563f <+102>:
                                                                      add
                                                                                     $0x28,%rsp
        0x0000555555555643 <+106>:
                                                                                     %rbx
        0x0000555555555644 <+107>:
                                                                                     %rbp
                                                                      pop
        0x00005555555555645 <+108>:
0x0000055555556664 <+1
End of assembler dump.
0x00006555555556664 <+1
End of assembler dump.
0x0000555555556664 (+46):
0x00000555555556561 (+46):
0x0000555555556560 (+56):
0x000055555555661 (+57):
0x000055555555661 (+57):
0x000055555555661 (+67):
0x000055555555661 (+67):
0x000055555555662 (+77):
0x0000055555555627 (+77):
0x0000055555555627 (+86):
0x00000555555555644 (+10):
0x0000055555555644 (+10):
0x00000555555555644 (+10):
0x00000555555555644 (+10):
0x00000555555555644 (+10):
0x00000555555555644 (+10):
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0x0000055555555644 (+10):
0x000005555555644 (+10):
0x0000055555555644 (+10):
0x0000055555555644 (+10):
0x000005555555644 (+10):
0x000005555555644 (+10):
        0x0000555555555646 <+109>:
                                                                      callq 0x55555555230
                                                                       %rsp,%rbp
$0x1,%ebx
0x555555555623 <phase_2+74>
0x555555555641 <explode_bomb>
0x555555555641 <phase_2+40>
                                                           jmp
callq
                                                           jmp
callq
                                                                        0x555555555661 <explode_bomb>
                                                                        $0x1,%ebx
                                                                       $0x1, %ebx
$0x4, %rbp
$0x6, %ebx
0x555555555552f <phase_2+86>
%ebx, %eax
0x0 (%rbp), %eax
%eax, 0x4 (%rbp)
0x555555555517 <phase_2+62>
0x5555555555612 <phase_2+57>
0x18(%ren) %rax
                                                           add
cmp
je
mov
add
                                                           cmp
je
jmp
mov
xor
                                                                        0x18(%rsp),%rax
%fs:0x28,%rax
                                                          xor %fs:0x28,%rax
jne 0x55555556646
add $0x28,%rsp
pop %rbx
pop %rbp
retq
callq 0x55555555230
                                                                        0x555555555646 <phase 2+109>
  Single stepping until exit from function phase 2.
  which has no line number information
 Breakpoint 3, 0x00005555555555da3 in read_six_numbers ()
                                                         repz nop %edx
sub $0x8,%rsp
mov %rsi,%rdx
lea 0x4(%rsi),%rcx
lea 0x4(%rsi),%rax
                                                                       0x10(%rsi),%rax
                                                                       0x10(%rsi),%rax
%rax
0xc(%rsi),%r9
0x8(%rsi),%r8
0x1626(%rip),%rsi
$0x0,%eax
0x5555555552d0
$0x10,%rsp
$0x5
                                                                                                                    # 0x555555573f1
       0x0000555555555ddc <+57>:
0x0000555555555ddc <+57>:
0x0000555555555ddc <+59>:
0x0000555555555de2 <+63>:
0x0000555555555de3 <+64>:
                                                                        0x555555555de3 <read six numbers+64>
                                                                       $0x8.%rsp
                                                           retq
callq 0x555555555661 <explode_bomb>
  End of assembler dump.
```

```
[(gdb) X/16DS UX555555573T1
0x5555555573f1: "%d %d %d %d %d %d"
0x55555557403: "Error: Premature EOF on stdin"
0x555555557421: "GRADE BOMB"
0x5555555742c: "Error: Input line too long"
0x555555557447: "%d %d %s"
0x555555557450: "DearDrEvil"
0x55555555745b: "ku.edu.tr"
0x555555557465: ""
0x555555557466: ""
0x555555557467: ""
0x55555557468: "Program timed out after %d seconds\n"
0x55555555748c:
0x55555555748d: ""
0x55555555748e: ""
0x55555555748f: ""
0x55555557490: "Error: HTTP request failed with error %d: %s"
(adb)
```

• PHASE 3: When I entered to phase_3, I checked the memory addresses "0x5555555573fd" and "0x55555555571e0". I realized that function that 2 numbers as inputs. After tha, in phase_3 function at instruction <+49>, the code compares if the provided index is between 0 and 7 (inclusive). The specific values for each index were hard-coded using the jmpq *%rax indirect jump. After calculating the value based on the index, it was checking against the target value. We convert hexadecimal values to decimal and the input values were: 0-137, 1-501, 2-847, 3-981, 4-983, 5-153, 6-117, 7-263. I used 1-501 pair.

```
| December 5005 505 507 | 14-7 | 13 | 18 | 18-505 505 502 de | 18-7 | 19 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-7 | 18-
```

• PHASE 4: The phase_4 function is designed to test the input validation process by leveraging the recursive func4 function. In phase_4, the program accepts two numbers, checks that the first falls within a specified range (2 to 4), and then calls func4 with the first number and a base value of 9. func4 recursively computes values based on a binary-like structure, combining results from two subproblems to return an aggregated result. To solve this phase, I discovered that providing 352 as the first input and expecting 4 as the output involved finding a pattern that aligns 352 with 4 by manipulating func4's recursive pattern. After analyzing and reverse-engineering the assembly logic, the solution required identifying the combination that satisfied the recursive relationships, leading to the successful defusal of the bomb.

```
| Company | Comp
```

• **PHASE 5:** The pointer is stored in %rbx, and the string length is verified to be six characters by comparing %eax to 0x6. The function initializes %eax to zero and then translates each

character through a mapping table using %edx, applying a mask (%edx AND \$0xf) to restrict values to four bits. It uses this masked value as an index into a predefined translation array referenced via %rcx. The mapped characters are stored sequentially in a stack buffer, with %rax used for indexing. The final string is compared against the predefined target string using the strings_not_equal function, with %rdi holding the newly constructed string and %rsi pointing to the target. If the comparison fails (%eax non-zero), the bomb explodes via explode_bomb. The correct input string "ionefg" produces the expected translated string that matches the target, passing the check and safely defusing the bomb.

```
Brandpoint 2, Audressessossosson in phase 5 ()
(pub) diss search then check this one.

Brandpoint 2, Audressessosson in phase 5 ()
(pub) diss search then check this one.

Brandpoint 2, Audressesson in phase 5 ()
(pub) diss search then check this one.

Brandpoint 2, Audressesson in phase 5 ()
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Brandpoint 2, Audressesson in phase 5 ()
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Brandpoint 2, Audressesson in phase 5 ()
(pub) diss search then check this one.

Brandpoint 2, Audressesson in phase 5 ()
(pub) diss search then check this phase 5 ()
(pub) diss search 1, Audressesson in phase 5 ()
(pub) diss search 1, Audressesson in phase 5 ()
(pub) diss search 1, Audressesson in phase 5 ()
(pub) diss search 1, Audressesson in phase 5 ()
(pub) diss search 1, Audressesson in phase 5 ()
(pub) diss search 1, Audressesson in phase 5 ()
(pub) diss search 1, Audressesson in phase 5 ()
(pub) diss search 1, Audressesson in phase 5 ()
(pub) diss search 1, Audressesson in phase 5 ()
(pub) diss search 1, Audressesson in phase 5 ()
(pub) diss se
```

• SECRET PHASE: Firstly I have used "objdump -d bomb" to see all functions that can be related to secret phase. Then I realized that it was in the phase_defused. While I was looking at the contents of memory addresses by using "x/8bs" in the phase_defused, I realized that there was a "%d %d %s" line for the input of phase_4 which makes us to trigger the secret_phase. Then I have entered by changing my input for phase_4 as "352 4 DearDrEvil". After phase_5, when I entered to phase_defused I could access to inside of secret_phase. There was a fun7 recursive function which was creating a binary tree and returns some value. This value was "6" in my scenerio and I need to find the node that makes fun7 to return 6. I looked the node values by using "x/3x" and create the tree which was starting from 36 and goes on. After that, when we check the tree logic: left subtree was doubling the value of %eax and right subtree was doubling 1 to the %eax.

By tracking this logic, going "left-right" was giving the node that's value was "35" in my scenerio.

```
000000000001f30 <phase_defused>:
                                                                            f3 0f 1e fa
48 83 ec 78
                                                                                                                                                                                     repz nop %edx
                         1f34:
                                                                          64 48 8b 04 25 28 00
00 00
48 89 44 24 68
                                                                                                                                                                                    mov
                         1f38:
                                                                                                                                                                                                                   %fs:0x28.%rax
                         1f41:
                                                                                                                                                                                                                   %rax.0x68(%rsn)
                                                                         48 89 44 24 68
31 c0
bf 01 00 00 00
e8 1c fd ff ff
83 3d 53 70 00 00 05
74 19
64 8b 44 24 68
64 48 33 04 25 28 00
00 00 07 85 84 00 00 00
48 83 64 78
c3
                                                                                                                                                                                     mov
xor
mov
callq
cmpl
je
mov
                                                                                                                                                                                                                 %rax, 0x68(%rsp)
%eax, %eax
$0x1, %edi
1c6e <send_msg>
$0x5, 0x3753(%rip)  # 56ac <num_input_strings>
1f74 <phase_defused+0x44>
0x68(%rsp), %rax
%fs:0x28, %rax
                         1f60:
                                                                                                                                                                                     xor
                         1f67:
                         1f69:
                                                                                                                                                                                                                  1ff3 <phase_defused+0xc3>
$0x78,%rsp
                         1f6f:
1f73:
1f74:
1f79:
1f7e:
1f83:
                                                                         48 83 c4 78
c3
48 8d 4c 24 0c
48 8d 54 24 08
4c 8d 44 24 10
48 8d 35 bd 14 00 00
48 8d 3d 1f 38 00 00
b8 35 73 ff ff
83 f8 03
                                                                                                                                                                                     retq
lea
lea
lea
lea
                                                                                                                                                                                                                 0xc(%rsp),%rcx
0x8(%rsp),%rdx
0x10(%rsp),%r8
0x14bd(%rip),%rsi
0x381f(%rip),%rdi
                                                                                                                                                                                                                                                                                                                                  # 3447 <array.3471+0x247>
# 57b0 <input_strings+0xf0>
                                                                                                                                                                                     mov $0x0,%eax
callq 12d0 <.plt.got+0x100>
cmp $0x3,%eax
                         1f91:
                         1f96:
                         1f9b:
                                                                         83 f8 83 74 13 80 90 e8 e8 64 f2 ff ff 48 8d 3d 85 13 00 00 e8 58 f2 ff ff eb a1 1 80 7c 24 10 48 8d 35 8a 14 00 00 e8 ef fa ff ff ff 55 c0 75 d1 48 8d 3d d2 12 00 00
                                                                                                                                                                                  1f9e:
                         1fa0:
                                                                                                                                                                                                                                                                                                                                  # 3308 carray 3471+0x108>
                         1fa0:
1fa7:
1fac:
1fb3:
1fb8:
1fba:
1fbf:
                                                                                                                                                                                                                                                                                                                                  # 3338 <array.3471+0x138>
                                                                                                                                                                                                                                                                                                                                  # 3450 <array.3471+0x250>
                                                                                                                                                                                      callq 1aba <strings_not_equal>
                         1fc6:
                         1fcb:
                                                                                                                                                                                      test
                                                                                                                                                                                                                   %eax,%eax
1fa0 <phase_defused+0x70>
                         1fcd:
                                                                         75 d1
48 8d 3d d2 12 00 00 00
88 35 f2 ff ff
48 8d 3d de 12 00 00
68 29 f2 ff ff
b8 00 00 00 00
68 bc f9 ff ff
eb ad
e8 38 f2 ff ff
                                                                                                                                                                                  # 32a8 <array.3471+0xa8>
                         1fcf:
1fd6:
1fdb:
1fe2:
1fe7:
1fec:
1ff1:
                                                                                                                                                                                                                                                                                                                                  # 32d0 <array.3471+0xd0>
                    0x000055555555fec <+188>: callq 0x555555559ad <secret_phase>
0x000055555555ff1 <+193>: jmp 0x55555555540  0x655555555fa0  callq 0x555555555230
     0x000055555555ff3 <4:195>: callq 0x55555555230
End of assembler dump.
[(gdb) x/8bs 0x555555557447
0x555555557447: "yad %d %s"
0x555555557469: "DearDrEvil"
0x55555557469: "DearDrEvil"
0x55555557466: ""
0x55555557469: "Pusper dut after %d seconds\n"
0x555555557469: "Program timed out after %d seconds\n"
0x555555557480: "Program timed out after %d seconds\n"
0x5555555557480: ""
ex55555555746: "Program timed out after %d seconds\n"

ex55555555746: "Program timed out after %d seconds\n"

ex55555555746: ""

([gdb) x/8bs ex5555555579b

ex5555555578c input_strings+240: ""

ex55555555787b input_strings+242: ""

ex5555555579b input_strings+242: ""

ex5555555579b input_strings+242: ""

ex5555555579b input_strings+242: ""

ex5555555579b input_strings+245: ""

ex5555555579b input_strings+246: ""

ex5555555579b input_strings+247: ""

ex5555555579b input_strings+247: ""

ex55555555733: ""

ex5555555733: ""

ex55555555733: ""

ex5555555733: ""

ex5555555733: ""

ex5555555733: ""

ex55555555733: ""

ex5555555596 input_strings+247: ""

ex5555555573: ""

ex5555555573: ""

ex5555555573: ""

ex5555555573: ""

ex5555555573: ""

ex5555555573: ""

ex5555555596 input_strings+2: ""

ex5555555573: ""

ex5555555573: ""

ex5555555573: ""

ex5555555573: ""

ex5555555573: ""

ex5555555596 input_strings+2: ""

ex55555555596 input_strings+2: """

ex555555555596 input_strings+2: """

ex5555555555596 input_strings+2: """

ex555555555596 input_strings+2: """

ex55555555555338: ""

ex5555555555338: ""

ex55555555555338: ""

ex5555555555338: ""

ex5555555557338: ""

ex5555555555555538: ""

ex555555555738: ""

ex555555555738: ""

ex555555555738: ""

ex555555555738: ""

ex5555555555557
```

```
000000000000196c <fun7>:
                                                                                                                                                                                                                                                 5c <fun7>:
f3 0f 1e fa
48 85 ff
74 32
48 83 ec 08
8b 17
39 f2
7f 0c
b8 00 00 00 00
75 12
48 83 c4 08
c3
                                                                                                                                                                                                                                                                                                                                                                                                                                               repz nop %edx
test %rdi,%rdi
je 19a7 <fun7+0x3b>
sub $69x8,%rsp
mov (%rdi),%edx
cmp %esi,%edx
jg 198b <fun7+0x1f>
mov $60x8,%eax
jne 1908 <fun7+0x1f>
som $60x8,%rsp
mov $60x8,%eax
jne 1908 <fun7+0x2c>
add $9x8,%rsp
reta
                                                                                                                                                            196c:
1970:
1973:
1975:
1979:
197b:
197d:
197f:
1984:
1986:
                                                                                                                                                                                                                                                                                                                                                                                                                                                    mov
cmp
jg
mov
jne
add
retq
                                                                                                                                                                 198a:
                                                                                                                                                                                                                                                      c3
48 8b 7f 08
e8 d8 ff ff ff
01 c0
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          0x8(%rdi),%rdi
                                                                                                                                                              198b
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     0x8(%rdi),%rdi
196c fun7>
%eax,%eax
1986 fun7+0x1a>
0x10(%rdi),%rdi
196c fun7>
0x1(%rax,%rax,1),%eax
1986 fun7+0x1a>
$0xffffffff,%eax
                                                                                                                                                                                                                                                                                                                                                                                                                                                    callq
                                                                                                                                                            198f:
                                                                                                                                                                                                                                                                                                                                                                                                                                                  add
jmp
mov
callq
lea
jmp
mov
retq
                                                                                                                                                            1994:
1996:
1998:
199c:
19a1:
19a5:
19a7:
19ac:
                                                                                                                                                                                                                                                      01 c0
eb ee
48 8b 7f 10
e8 cb ff ff ff
8d 44 00 01
eb df
b8 ff ff ff ff
c3
                                                                                                                                                                                                                                                 d <secret_phase>:
f3 0f le fa
53
88 31 04 00 00
48 89 c7
ba 0a 00 00 00
be 00 00 00 00
e8 c7 f8 ff ff
48 89 c3
3d 68 03 00 00
77 26
89 da 48 dd 471 37 00 00
e8 88 ff ff ff
83 f8 06
75 1a
                                                                                                                              00000000000019ad <secret_phase>:
19ad: f3 0f 1e fa
                                                                                                                                                                                                                                                                                                                                                                                                                                                  repz nop %edx
push %rbx
callq 1de8 <read_line>
                                                                                                                                                            19b1:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   \(\text{Med}\) \(\text{Tead}\) \(\text{Line}\) \(\text{Med}\) \(\t
                                                                                                                                                            19b2:
                                                                                                                                                            19b7:
                                                                                                                                                                                                                                                                                                                                                                                                                                                    mov
mov
                                                                                                                                                            19ba:
19bf:
19c4:
19c9:
19cc:
19cf:
19d4:
19d6:
19d8:
19df:
                                                                                                                                                                                                                                                                                                                                                                                                                                                    cmp
ja
mov
lea
callq
                                                                                                                                                                                                                                                                                                                                                                                                                                                    cmp
jne
lea
                                                                                                                                                              19e4:
19e7:
                                                                                                                                                                                                                                                    83 f8 06

75 1a

48 8d 3d c0 17 00 00

e8 1b f8 ff ff

e8 36 05 00 00

5b

c3

e8 60 03 00 00

eb d3

e8 59 03 00 00

eb df
                                                                                                                                                              19e9:
19f0:
                                                                                                                                                                                                                                                                                                                                                                                                                                                       callq
                                                                                                                                                            19f6:
19fa:
19fb:
19fc:
1a01:
1a03:
1a08:
                                                                                                                                                                                                                                                                                                                                                                                                                                                    callq
                                                                                                                                                                                                                                                                                                                                                                                                                                                    pop
retq
callq
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          %rbx
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   1d61 <explode_bomb>
19d6 <secret_phase+0x29>
1d61 <explode_bomb>
19e9 <secret_phase+0x3c>
                                                                                                                                                                                                                                                                                                                                                                                                                                                    jmp
callq
jmp
         0x5555555559150 <n1>: 0x24 (gdb) x/16dx 0x5555555559150
                                                                                                                                                                                                                                                                                   0×00
                                                                                                                                                                                                                                                                                                                                         0×00
                                                                                                                                                                                                                                                                                                                                                                                                                            0x00
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              0×00
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                0×00
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       0x00
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             0×00
         0x555555559150 <n1>: 0x24
0x5555555559158 <n1+8>: 0x70
                                                                                                                                                                                                                                                                                   0×00
                                                                                                                                                                                                                                                                                                                                                     0x00
                                                                                                                                                                                                                                                                                                                                                                                                                            0x00
0x55
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              0x00
0x55
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  0x00
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         0x00
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             0×00
                                                                                                                                                                                                                                                                                                                                    0x55

        0x555555555150
        Cn12:
        0x24
        0x90
        0x90

                                                                                                                                                                                                                                                                                   0x91
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  0x55
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             0x06

        0x55555555555204
        \nonextra \text{orange} \text
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     0x00000000000000000
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     0×00000000000000000
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     0×000000000000000000
       0x000000000
```

0x0000555555559050

callg 1230 <.plt.got+0x60>

1967:

e8 c4 f8 ff ff

```
callq 0x5555555552b0
     0x000055555555559c4 <+23>:
     0x00005555555559c9 <+28>:
0x00005555555559cc <+31>:
0x00005555555559cf <+34>:
                                                               %rax,%rbx

-0x1(%rax),%eax

$0x3e8,%eax

0x5555555555fc <secret_phase+79>
                                                   mov
lea
cmp
ja
mov
lea
callq
    0x0000555555559cf <+34x;
0x0000555555559d <+39x;
0x000055555559d <+41x;
0x0000555555559d <+43x;
0x0000555555559d <+45x;
0x0000555555559e4 <+55x;
0x0000555555559e4 <+55x;
0x0000555555559e9 <+60x;
0x0000555555559e9 <+60x;
                                                                %ebx,%esi
0x3771(%rip),%rdi
0x555555555556c <fun7>
                                                    cmp
jne
                                                                $0x6,%eax
0x55555555555603 <secret_phase+86>
                                                                                                        # 0x5555555571h0
                                                                0x17c0(%rip),%rdi
     0x00005555555559f0 <+67>:
                                                    callo
                                                                0x555555555210
     callq 0x55555555555f30 <phase_defused>
                                                  callq %x5v5555555d61 <explode_bomb>
jmp 0x555555555d61 <explode_bomb>
callq 0x555555555d61 <explode_bomb>
jmp 0x555555555d61 <explode_bomb>
jmp 0x555555555d99 <secret_phase+60>
    End of assembler dump.
(adb) next
Single stepping until exit from function secret phase.
which has no line number information
Breakpoint 4, 0x00005555555556c in fun7 ()
((gdb) next
Single stepping until exit from function fun7,
which has no line number information.
Breakpoint 4, 0x00005555555556c in fun7 ()
Single stepping until exit from function fun7.
which has no line number information
Breakpoint 4, 0x0000555555556c in fun7 ()
(gdb) next
Single stepping until exit from function fun7,
which has no line number information.
Breakpoint 4, 0x00005555555556c in fun7 ()
Single stepping until exit from function fun7,
which has no line number information.
0x00005555555559e4 in secret_phase ()
extreerosossossosyet in secret_phase () (gdb) next Single stepping until exit from function secret_phase, which has no line number information. Wow! You've defused the secret stage!
Breakpoint 2, 0x00005555555555130 in phase_defused ()
```

NOTES:

1) Screenshots have different colors because of the dark mode that depends on the time of the day.

```
[[fsartik19@linux01 bomb38]$ gdb bomb
GNU gdb (GDB) Red Hat Enterprise Linux 7.6.1-120.el7
Copyright (C) 2013 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <a href="http://gnu.org/licenses/gpl.html">http://gnu.org/licenses/gpl.html</a>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law. Type "show copying"
and "show warranty" for details.
This GDB was configured as "x86_64-redhat-linux-gnu".
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>...
Reading symbols from /Users/fsartik19/bomb38/bomb...done.
[(gdb) b explode_bomb
Breakpoint 1 at 0x1d61
(gdb) r psol.txt
Starting program: /Users/fsartik19/bomb38/bomb psol.txt
Greetings to COM201 bomb squad! :D
Welcome to my fiendish little bomb. You have 5 phases with
which to blow yourself up. Have a nice day!
Phase 1 defused. How about the next one?
That's number 2. Keep going!
So you got third one. Try this one.
You think you are smart, then check this one.
Congratulations! You've defused the bomb!
Your instructor has been notified and will verify your solution.
[Inferior 1 (process 30140) exited normally]
(gdb)
```