

Amy Pavel

University of Texas at Austin
Assistant Professor
Department of Computer Science
apavel@cs.utexas.edu
amypavel.com

EDUCATION

UC Berkeley, EECS PhD in Computer Science Advisors: Björn Hartmann (Berkeley), Maneesh Agrawala (Stanford) Additional Committee Members: Eric Paulos, Abigail De Kosnik	Berkeley, CA Awarded 2019
UC Berkeley, College of Engineering BS in Electrical Engineering and Computer Science	Berkeley, CA Awarded 2013

RESEARCH POSITIONS

The University of Texas at Austin – <i>Assistant Professor</i> Department of Computer Science	Austin, TX 2022-Present
Apple Inc , AI/ML – <i>Research Scientist (50% time)</i> Machine Intelligence Accessibility Group	Cupertino, CA 2019-2022
Carnegie Mellon University , HCII – <i>Postdoctoral Fellow (50% time)</i> Supervised by Professor Jeffrey P. Bigham	Pittsburgh, PA 2019-2022
UC Berkeley , Visual Computing Lab – <i>Graduate Researcher</i> Advised by Professors Björn Hartmann and Maneesh Agrawala	Berkeley, CA 2013-2019
Adobe , Creative Technologies Lab – <i>Research Intern</i> Advised by Principal Scientist Dan Goldman	Seattle, WA Summer 2014, Summer 2015
UC Berkeley , BiD Lab, Visual Computing Lab – <i>Undergraduate Researcher</i> Advised by Professors Björn Hartmann and Maneesh Agrawala	Berkeley, CA 2011-2013

PEER REVIEWED PUBLICATIONS (PAPERS)

ACM UIST and *ACM CHI* are top conferences for technical HCI work. In Computer Science, the primary student author typically appears first in the author list, and the lead faculty mentor appears last.

Mina Huh, Amy Pavel . “DesignChecker: Visual Design Support for Blind and Low Vision Web Developers” <i>UIST 2024</i>	October 2024
Mina Huh, Fangyuan Xu, Yi-Hao Peng, Chongyan Chen, Hansika Murugu, Danna Gurari, Eunsol Choi, Amy Pavel . “Long-Form Answers to Visual Questions from Blind and Low Vision People” <i>COLM 2024</i> — Oral Spotlight	October 2024
Ananya Gubbi Mohanbabu, Amy Pavel . “Context-Aware Image Descriptions for Web Accessibility” <i>ASSETS 2024</i>	October 2024
Yi-Hao Peng, Faria Huq, Yue Jiang, Jason Wu, Amanda Xin Yue Li, Jeffrey P. Bigham, Amy Pavel . “DreamStruct: Understanding Slides and User Interfaces via Synthetic Data Generation” <i>ECCV 2024</i>	October 2024
Tess Van Daele, Akhil Iyer, Yuning Zhang, Jalyn Derry, Mina Huh, Amy Pavel . “ShortScribe: Making Short-Form Videos Accessible with Hierarchical Video Summaries” <i>CHI 2024</i>	May 2024
Stephanie Valencia, Jessica Huynh, Emma Y Jiang, Yufei Wu, Teresa Wan, Zixuan Zheng, Henny Admoni, Jeffrey P. Bigham, Amy Pavel . “COMPA: Using Conversation Context to Achieve Common Ground in AAC” <i>CHI 2024</i>	May 2024
Laura South, Caglar Yildirim, Amy Pavel , Michelle A. Borkin. “Barriers to Photosensitive Accessibility in Virtual Reality” <i>CHI 2024</i> — Best Paper Honorable Mention Award	May 2024
Haitao Yang, Bo Sun, Liyan Chen, Amy Pavel , Qixing Huang. “GeoLatent: A Geometric Approach to Latent Space Design for Deformable Shape Generators” <i>SIG-GRAPH ASIA 2023</i>	December 2023
Mina Huh, Yi-Hao Peng, Amy Pavel . “GenAssist: Making Image Generation Accessible” <i>UIST 2023</i> — Best Paper Award	October 2023
Daniel Killough, Amy Pavel . “Exploring Community-Driven Descriptions for Making Livestreams Accessible” <i>ASSETS 2023</i>	October 2023
Mina Huh, Saelyne Yang, Yi-Hao Peng, Xiang ”Anthony” Chen, Young-Ho Kim, Amy Pavel . “AVscript: Accessible Video Editing with Audio-Visual Scripts” <i>CHI 2023</i>	April 2023
Jeremy Warner, Amy Pavel , Tonya Nguyen, Maneesh Agrawala, Björn Hartmann. “SlideSpecs: Automatic and Interactive Presentation Feedback Collation” <i>IUI 2023</i>	April 2023
Yi-Hao Peng, Jason Wu, Jeffrey P. Bigham, Amy Pavel . “Diffscriber: Describing Visual Design Changes to Support Mixed-Ability Collaborative Presentation Authoring” <i>UIST 2022</i>	October 2022
Xingyu Liu, Ruolin Wang, Dingzeyu Li, Xiang ”Anthony” Chen, Amy Pavel . “CrossA11y: Identifying Video Accessibility Issues via Cross-modal Grounding” <i>UIST 2022</i> — Best Paper Award	October 2022

Yasmine Kotturi, Herman T Johnson, Michael Skirpan, Sarah E Fox, Jeffrey P. Bigham, Amy Pavel . “Tech Help Desk: Support for Local Entrepreneurs Addressing the Long Tail of Computing Challenges” <i>CHI 2022</i>	April 2022
Candace Williams, Lilian de Greef, Ed Harris III, Amy Pavel , Cynthia L. Bennett. “Toward supporting quality alt text in computing publications” <i>W4A 2022</i>	April 2022
Junhan Kong, Dena Sabha, Jeffrey P. Bigham, Amy Pavel , Anhong Guo. “Tutorial-Lens: authoring Interactive augmented reality tutorials through narration and demonstration” <i>SUI 2021</i>	November 2021
Yi-Hao Peng, Jeffrey P. Bigham, Amy Pavel . “Slidecho: Flexible Non-Visual Exploration of Presentation Videos” <i>ASSETS 2021</i>	October 2021
Stephanie Valencia, Michal Luria, Amy Pavel , Jeffrey P. Bigham, Henny Admoni. “Co-designing Socially Assistive Sidekicks for Motion-based AAC” <i>HRI 2021</i>	March 2021
Xingyu Liu, Patrick Carrington, Xiang “Anthony” Chen, Amy Pavel . “What Makes a Video Non-Visually Accessible?” <i>CHI 2021</i>	May 2021
Yi-Hao Peng, JiWoong Jang, Jeffrey P. Bigham, Amy Pavel . “Say It All: Feedback for Improving Non-Visual Presentation Accessibility” <i>CHI 2021</i>	May 2021
Prakhar Gupta, Jeffrey P. Bigham, Yulia Tsvetkov, Amy Pavel . “Controlling Dialogue Generation with Semantic Exemplars.” <i>NAACL 2021</i>	June 2021
Amy Pavel , Gabriel Reyes, Jeffrey P. Bigham. “Rescribe: Authoring and Automatically Editing Audio Descriptions.” <i>UIST 2020</i> (~22% acceptance rate, 10 pages) – Highlighted in Future of CSCW/UIST Plenary, and UIST Keynote.	October 2020
Cole Gleason, Stephanie Valencia, Lynn Kirabo, Jason Wu, Anhong Guo, Elizabeth J. Carter, Jeffrey P. Bigham, Cynthia L. Bennett, Amy Pavel . “Disability and the COVID-19 Pandemic: Using Twitter to Understand Accessibility during Rapid Societal Transition.” <i>ASSETS 2020</i> (28% acceptance rate, 10 pages)	October 2020
Cole Gleason, Amy Pavel , Himalini Gururaj, Kris M. Kitani, Jeffrey P. Bigham. “Making GIFs Accessible.” <i>ASSETS 2020</i> (28% acceptance rate, 10 pages)	October 2020
Jaylin Herskovitz, Jason Wu, Samuel White, Amy Pavel , Gabriel Reyes, Anhong Guo, Jeffrey P. Bigham. “Making Mobile Augmented Reality Applications Accessible.” <i>ASSETS 2020</i> (28% acceptance rate, 10 pages)	October 2020
Stephanie Valencia, Amy Pavel , Jared Santa Maria, Seunga (Gloria) Yu, Jeffrey P. Bigham, Henny Admoni. “Conversational Agency in Augmentative and Alternative Communication.” <i>CHI 2020</i> (24.3% acceptance rate, 10 pages) — Best Paper Honorable Mention Award	May 2020
Cole Gleason, Amy Pavel , Emma McCamey, Christina Low, Patrick Carrington, Kris M. Kitani, Jeffrey P. Bigham. “Twitter A11y: A Browser Extension to Make Twitter Images Accessible.” <i>CHI 2020</i> (24.3% acceptance rate, 10 pages) — Best Paper Honorable Mention Award	May 2020

Prakhar Gupta, Shikib Mehri, Tiancheng Zhao, Amy Pavel , Maxine Eskenazi, Jeffrey P. Bigham. “Investigating Evaluation of Open-Domain Dialogue Systems With Human Generated Multiple References.” <i>SIGDIAL 2019</i> (10 pages)	October 2019
Cole Gleason, Amy Pavel , Xingyu Liu, Patrick Carrington, Lydia Chilton, Jeffrey P. Bigham. “Making Memes Accessible.” <i>ASSETS 2019</i> (26% acceptance rate, 10 pages)	October 2019
Vincent Sitzmann, Ana Serrano, Amy Pavel , Maneesh Agrawala, Diego Gutierrez, Belen Masia, Gordon Wetzstein. “Saliency in VR: How do people explore virtual environments?” <i>IEEE VR 2018</i> (22.5% acceptance rate, 9 pages)	March 2018
Amy Pavel , Björn Hartmann, Maneesh Agrawala. “Shot Orientation Controls for Interactive Cinematography with 360 video.” <i>UIST 2017</i> (22.5% acceptance rate, 9 pages)	October 2017
Amy Pavel , Dan B Goldman, Björn Hartmann, Maneesh Agrawala. “Vidcrit: Video-based Asynchronous Video Review.” <i>UIST 2016</i> (20.6% acceptance rate, 12 pages)	October 2016
Amy Pavel , Dan B Goldman, Björn Hartmann, Maneesh Agrawala. “SceneSkim: Searching and Browsing Movies Using Synchronized Captions, Scripts and Plot Summaries.” <i>UIST 2015</i> (23% acceptance rate, 10 pages)	October 2015
Kurt Luther, Jari-lee Tolentino, Wei Wu, Amy Pavel , Brian P Bailey, Maneesh Agrawala, Björn Hartmann, Steven Dow. “Structuring, Aggregating, and Evaluating Crowdsourced Design Critique.” <i>CSCW 2015</i> (28.3% acceptance rate, 13 pages)	March 2015
Amy Pavel , Colorado Reed, Björn Hartmann, Maneesh Agrawala. “Video Digests: A Browsable, Skimmable Format for Informational Lecture Videos.” <i>UIST 2014</i> (22.2% acceptance rate, 10 pages)	October 2014

LIGHTLY PEER REVIEWED PUBLICATIONS (POSTERS, WORKSHOPS)

Laura South, Caglar Yildirim, Amy Pavel , Michelle A. Borkin. “Exploratory Thematic Analysis of Crowdsourced Photosensitivity Warnings” <i>CHI 2023 (Extended Abstract)</i>	April 2023
Kundan Krishna, Amy Pavel , Benjamin Schloss, Jeffrey P. Bigham, Zachary Lipton. “Extracting Structured Data from Doctor-Patient Conversations By Predicting Noteworthy Utterances.” <i>W3PHIAI 2020 Workshop Paper</i>	February 2020
Christina Low, Emma McCamey, Cole Gleason, Amy Pavel , Emma McCamey, Patrick Carrington, Jeffrey P. Bigham. “Twitter A11y: A Browser Extension to Make Twitter Images Accessible.” <i>ASSETS 2019</i> (Poster)	October 2020
Kurt Luther, Amy Pavel , Wei Wu, Jari-lee Tolentino, Maneesh Agrawala, Björn Hartmann, Steven Dow. “CrowdCrit: Crowdsourcing and Aggregating Visual Design Critique.” <i>CSCW 2014</i> (Extended Abstract)	March 2014

Amy Pavel, Floraine Berthouzoz, Björn Hartmann, Maneesh Agrawala. “Sifter: Analyzing and Exploring Large Collections of Web-Based Image Manipulation Tutorials.” *TECHCON 2012* (Poster) October 2012

THESIS, PREPRINTS, AND TECHNICAL REPORTS

Kundan Krishna, **Amy Pavel**, Benjamin Schloss, Jeffrey P. Bigham, Zachary Lipton. “Extracting Structured Data from Physician-Patient Conversations By Predicting Noteworthy Utterances.” *arXiv:2007.07151* July 2020

Amy Pavel. “Navigating Video Using Structured Text” *PhD in Computer Science, University of California, Berkeley* Committee: Professors Björn Hartmann (Berkeley EECS), Maneesh Agrawala (Stanford), Eric Paulos (Berkeley New Media and EECS), and Abigail De Kosnick (Berkeley Department of Theater, Dance and Performance, and New Media). May 2019

Amy Pavel, Floraine Berthouzoz, Björn Hartmann, Maneesh Agrawala. “Browsing and Analyzing Command Structure of Large Collections of Image Manipulation Tutorials.” *UC Berkeley Technical Report, EECS-2013-167* October 2013

AWARDS AND GRANTS

COLM Oral Spotlight Paper	2024
CHI Honorable Mention	2024
UIST Best Paper Award	2023
UIST Best Paper Award	2022
Adobe Gift Funding	2022, 2023, 2024
Selected for EECS Rising Stars	2020
CHI Honorable Mention	2020
CHI Honorable Mention	2020
Future of Work NSF Grant Co-PI	2019
Outstanding Graduate Student Instructor (UC Berkeley EECS)	2018
National Defense Science and Engineering Graduate Fellowship (NDSEG)	Fall 2015-2018
Sandisk Graduate Fellowship	Spring 2014
UC Berkeley EECS Excellence Award	Fall 2013
CRS Outstanding Undergraduate Researcher – <i>Honorable Mention</i>	Spring 2013
Intel SRC Undergraduate Research Opportunities	Fall 2011-2013

SERVICE

Program Committees

ACM CHI PC Committee Member (Subcommittee: Blending Interaction)	Fall 2024
ACM UIST PC Committee Member	Summer 2024
ACM ASSETS PC Committee Member	Summer 2024
ACM CHI PC Committee Member (Subcommittee: Blending Interaction)	Fall 2023

ACM UIST PC Committee Member	Summer 2023
ACM ASSETS PC Committee Member	Summer 2023
ACM FAcCT PC Committee Member	Spring 2023
ACM CHI PC Committee Member (Subcommittee: Blending Interaction)	Fall 2022
ACM UIST PC Committee Member	Summer 2022
ACM SIGGRAPH Asia PC Committee Member	Fall 2021
ACM CHI PC Committee Member (Subcommittee: Blending Interaction)	Fall 2021
ACM UIST PC Committee Member	Summer 2021
ACM CHI PC Committee Member (Subcommittee: Computational Interaction)	Fall 2020
ACM UIST PC Committee Member	Summer 2020

Student Volunteering

ACM UIST PC Meeting, Student Volunteer	Summer 2016
ACM CHI Conference, Student Volunteer	Spring 2016
ACM CHI PC Meeting, Student Volunteer	Spring 2016
ACM UIST PC Meeting, Student Volunteer	Summer 2015

Department Committees

Honors Thesis Committee (UT Austin, Computer Science)	Spring 2024
Faculty Search Committee (UT Austin, Computer Science)	Spring 2024
Graduate Student Search Committee (UT Austin, Computer Science)	Spring 2023
Honors Thesis Committee (UT Austin, Computer Science)	Spring, Fall 2023
Honors Thesis Committee (UT Austin, Computer Science)	Spring, Fall 2022
Faculty Search Student Committee (UC Berkeley, Jacobs)	Spring 2018
Graduate Admissions Committee (UC Berkeley, HCI)	Winter 2016/2017
Faculty Search Student Committee (UC Berkeley, EECS)	Spring 2015

Peer Review (* Denotes Special Recognition)

UIST – 2014, 2015, 2016, 2017, 2018, 2019, 2020**, 2021*, 2022*, 2023**, 2024*
 CHI – 2013, 2015, 2016, 2017*, 2018**, 2019, 2020, 2021*, 2022*, 2023****, 2024***
 VIS – 2023
 CSCW – 2018, 2023
 SCIVIS – 2018
 SIGGRAPH Asia – 2017
 MM – 2016

Local and Online Community

Course Creator and Instructor Designing Accessible AI-Powered Interfaces – UTCS UT Austin, CS Academy for Women	Summer 2024
Course Creator and Instructor Designing Accessible AI-Powered Interfaces – UTCS UT Austin, Academy for ML	Summer 2024
Course Creator and Instructor Designing Accessible AI-Powered Interfaces – UTCS, CS Academy for All	Summer 2024
UT HCI Co-Founder and Organizer (Seminar and Mailing List) – UT Austin	Fall 2022-Present
Tech Help Desk – Community Forge (Pittsburgh Small Business Incubator)	2019-2021
Accessibility Seminar Co-Organizer – CMU	2019-2021

TEACHING

CS 395T: Human-Computer Interaction Research – Instructor 25 students Semester Focus: Accessibility	Fall 2024
CS 378: Introduction to Human-Computer Interaction – Instructor 59 students Course staff of 1 TA Instructor Rating: 4.54/5.0 (Response Ratio: 97%)	Spring 2024
CS 395T: Human-Computer Interaction Research – Instructor 15 students Semester Focus: Human-AI Interaction Instructor Rating: 5.0/5.0 (Response Ratio: 93.3%)	Fall 2023
CS 378: Introduction to Human-Computer Interaction – Instructor 55 students Course staff of 1 TA	Spring 2023
CS 378: Introduction to Human-Computer Interaction – Instructor 56 students Course staff of 1 TA	Spring 2022
CS 160: User interface design and development – Instructor 77 students Course staff of 5 TAs and 2 Readers Campus award for instruction: Outstanding Graduate Student Instructor Ratings: hkn.eecs.berkeley.edu/coursesurveys/course/CS/160	Summer 2018
CS 160: User interface design and development – Graduate student instructor CS 160: User interface design and development, taught by Cesar Torres Served as the only GSI for the course of 60 students.	Summer 2017
NWMEDIA 190: Making Sense of Cultural Data – Student project advisor Served as a “Data Science Pro” for the class by guiding and providing feedback on student projects throughout the semester.	Fall 2017
CS Kickstart, intro CS for incoming freshmen women – Instructor Designed and co-taught CS curriculum to incoming freshmen women interested in pursuing an EECS degree.	Summer 2012
Berkeley Engineers and Mentors – Teacher Co-taught hands-on science and engineering curriculum for 4th and 5th grade students at LeConte Elementary School (Berkeley area)	2009-2010

PHD STUDENT ADVISING

Meng Chen. PhD Student, UT Austin.	Fall 2024 - Present
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Ananya Gubbi Mohanbabu. PhD Student, UT Austin.	Fall 2024 - Present
Karim Benhararak. PhD Student, UT Austin.	Fall 2023 - Present
Mina Huh. PhD Student, UT Austin.	Fall 2022 - Present
Yi-Hao Peng (informally co-advised with Jeff Bigham at CMU). PhD Student, CMU.	Fall 2020 - Present

UNDERGRADUATE AND MASTERS STUDENT ADVISING

Ananya Gubbi Mohanbabu. “Context-Aware Descriptions (first author AS-SETS 2024).” Master’s Student in Information, UT Austin.	Fall 2023, Spring 2024
Akhil Iyer. “Automatic Live Descriptions (co-author CHI 2024).” Undergraduate, UT Austin.	Fall 2023-Present
Tess Van Deaele. “Making Short Videos Accessible (first-author CHI 2024, thesis)” Undergraduate, UT Austin. Next: Software Engineer at Verkada	Fall 2022, Spring 2023
Yuning Zhang. “Making Short Videos Accessible (co-author CHI 2024).” Undergraduate, UT Austin. Next: MS at Cornell	Spring 2023
Jalyn Derry. “Making Short Videos Accessible (co-author CHI 2024).” Undergraduate, UT Austin. Next: UX Design at Indeed	Spring 2023
Daniel Killough. “Community-Driven Live Descriptions (first author AS-SETS 2023).” Undergraduate, UT Austin. Next: PhD at University of Wisconsin Madison	Summer 2022-Spring 2023
Yi-Hao Peng. “Making Lectures Non-Visually Accessible” Incoming Graduate, CMU.	Summer 2020
Joon Jang. “Understanding and Improving Presentation Accessibility” Undergraduate, CMU.	Spring/Summer 2020
Xingyu (Bruce) Liu. “Automated Metrics for Predicting Video Accessibility” Undergraduate, CMU. Next: UCLA PhD student.	Spring/Summer 2020
Junhan (Judy) Kong. “Generating AR Tutorials by Demonstration” Undergraduate, CMU. Next: UW PhD student.	Spring 2020
Kimberly Do. “How does expertise impact video description?” Undergraduate, Georgia Tech (REU program).	Summer 2020

Annika Esau. “Can we control dialog generation using scripts?” Undergraduate, University of Idaho (REU program).	Summer 2020
Dena Sabha. “Generating AR Tutorials” Undergraduate, UW (REU program).	Summer 2020
Christina Low. “Making Social Media Images Accessible (co-author CHI 2020)” Undergraduate, Stony Brook University (REU program).	Summer 2019
Emma McCamey. “Making Social Media Images Accessible (co-author CHI 2020)” Undergraduate, Virginia Commonwealth University (REU program).	Summer 2019
Tonya Nguyen. “SlideSpecs: Collaborative Presentation Feedback (co-author IUI 2023)” Undergraduate, UC Berkeley. Next: UC Berkeley PhD student.	Fall 2018
Kaushik Kasi. “Detecting Slide Transitions for Facilitating Feedback” Undergraduate, UC Berkeley. Next: Apple.	Spring 2018
Vivian Liu. “How is food represented on Instagram?” Undergraduate, UC Berkeley. Next: Columbia PhD student.	Fall 2016

DISSERTATION COMMITTEES

Alex Braylan PhD Student at UT Austin (Advised by Matt Lease)	Upcoming
Jerry Tang PhD Student at UT Austin (Advised by Alexander Huth)	2024
Laura South PhD Student at Northeastern (Advised by Michelle Borkin)	2023

INVITED TALKS

“Accessible Creativity.” <i>Apple Workshop on Human Centered Machine Learning</i> . Cupertino, CA.	Summer 2024
“Human-AI Interaction (Invited discussant).” <i>Human-Computer Interaction Consortium (HCIC)</i> . Delevan, WI.	Summer 2024
“Accessible Creativity with Generative AI.” <i>UC Irvine Workshop on Accessible Work and Generative AI</i> . Irvine, CA.	Summer 2024

“Generative AI for Accessible Creativity.” <i>Adobe HCI Seminar</i> . San Francisco, CA. Presented virtually.	Spring 2024
“The Promise and Peril of using Generative AI for Accessibility.” <i>UT iSchool Colloquium</i> . Austin, TX.	Fall 2023
“Invited guest.” <i>Fairness in Datasets for Machine Learning in Accessibility Workshop</i> . Virtual Event.	Summer 2023
“Accessible Creativity with Generative AI.” <i>AIST Creative HCI Seminar</i> . Tokyo, Japan. Presented virtually.	Spring 2023
“Panelist (Computer Vision for Media Accessibility; Natural Language Processing for Media Accessibility).” <i>WAI-CooP’s AI and Accessibility Research Symposium</i> . Virtual Event.	Winter 2023
“Human AI Systems for Making Media Accessible.” <i>Marquette CS Colloquium</i> . Virtual Event.	Fall 2022
“The Job Search: Applicant’s View.” <i>EECS Rising Stars</i> . Austin, TX.	Fall 2022
“Human AI Systems for Making Videos Useful.” <i>MIT HCI Seminar</i> . Cambridge, MA. Presented virtually.	Spring 2022
“Video Accessibility.” <i>Stanford HCI Seminar</i> . Stanford, CA. Presented virtually.	Spring 2022
“Human AI Systems for Making Videos Useful.” <i>Carnegie Mellon University HCII</i> . Pittsburgh, PA.	Winter 2021
“XR Access Research Panelist” <i>XR Access Symposium</i> . Virtual Event.	Summer 2021
“Human AI Systems for Making Videos Useful.” <i>Cornell University</i> . Virtual Event.	Spring 2021
“Human AI Systems for Making Videos Useful.” <i>École Polytechnique Fédérale de Lausanne (EPFL)</i> . Virtual Event.	Spring 2021
“Human AI Systems for Making Videos Useful.” <i>University of Texas, Austin</i> . Virtual Event.	Spring 2021
“Human AI Systems for Making Videos Useful.” <i>University of Southern California</i> . Virtual Event.	Spring 2021
“Human AI Systems for Making Videos Useful.” <i>University of Pennsylvania</i> . Virtual Event.	Spring 2021
“Human AI Systems for Making Videos Useful.” <i>Johns Hopkins University</i> . Virtual Event.	Spring 2021
“Human AI Systems for Making Videos Useful.” <i>University of Maryland, College Park</i> . Virtual Event.	Spring 2021

“Human AI Systems for Making Videos Useful.” <i>Emory University</i> . Virtual Event.	Spring 2021
“Human AI Systems for Making Videos Useful.” <i>University of Utah</i> . Virtual Event.	Spring 2021
“Human AI Systems for Making Videos Useful.” <i>Adobe Research</i> . Virtual Event.	Spring 2021
“Describing Videos.” <i>CMU HCII Seminar</i> . Pittsburgh, PA.	Summer 2020
“Generating Anti-scam Dialogue.” <i>DARPA PI Meeting</i> . Washington, DC.	Spring 2020
“Text-based Video Navigation.” <i>Apple</i> . Seattle, WA.	Summer 2019
“Text-based Video Navigation.” <i>CMU Course: Human-AI Interaction</i> . Pittsburgh, PA.	Fall 2019
“What is HCI?” <i>UC Berkeley Course: CS 10</i> . Berkeley, CA.	Spring 2019
“What is HCI?” <i>UC Berkeley Course: CS 10</i> . Berkeley, CA.	Fall 2018
“SceneSkim: Searching and Browsing Movies Using Synchronized Captions, Scripts and Plot Summaries.” <i>LAUC-B conference: “Focus on the Visual: Digital Humanities and Libraries”</i> . Berkeley, CA.	Spring 2016
“SceneSkim: Searching and Browsing Movies Using Synchronized Captions, Scripts and Plot Summaries.” <i>Pixar</i> . Emeryville, CA.	Fall 2015
“Video Digests: A Browsable, Skimmable Format for Informational Lecture Videos.” <i>BEARS at UC Berkeley</i> . Berkeley, CA.	Fall 2014
“SceneSkim: Searching and Browsing Movies Using Synchronized Captions, Scripts and Plot Summaries.” <i>Berkeley Course: NWMEDIA 190: Making Sense of Cultural Data</i> . Berkeley, CA.	Spring 2014
“Automatically Extracting Command Names from Online Tutorials.” <i>Visual Computing Lab Retreat</i> . Bodega Bay, CA.	Fall 2011

SELECTED PRESS

“UT computer science lab announces way to make short-form content more accessible” Daniela Capistran, <i>Daily Texan</i> .	May 2024
“Computer Science Professor Looks to Improve Accessible Technologies” Amanda Figueroa-Nieves, <i>UT College of Natural Sciences News</i> .	August 2022
“The red flag meme is a red flag for accessibility” Amanda Siblering, <i>Tech Crunch</i> .	October 2021
“‘I Wish We Could Connect on This Level.’ Memes Still Aren’t Accessible to People Who Are Blind. What’s Being Done About It?” Rachel E. Greenspan, <i>Time</i> .	January 2020

“This app helps you find a particular scene in a movie - genius!” Paul Mallon, *Independent.ie*. November 2015

“SceneSkim movie app does exactly what it says it would” Timothy J. Seppala, *Engadget*. November 2015

“SceneSkim Lets You Quickly Find a Scene, Dialogue From a Movie or TV Show” Manish Singh, *Gadgets 360*. November 2015