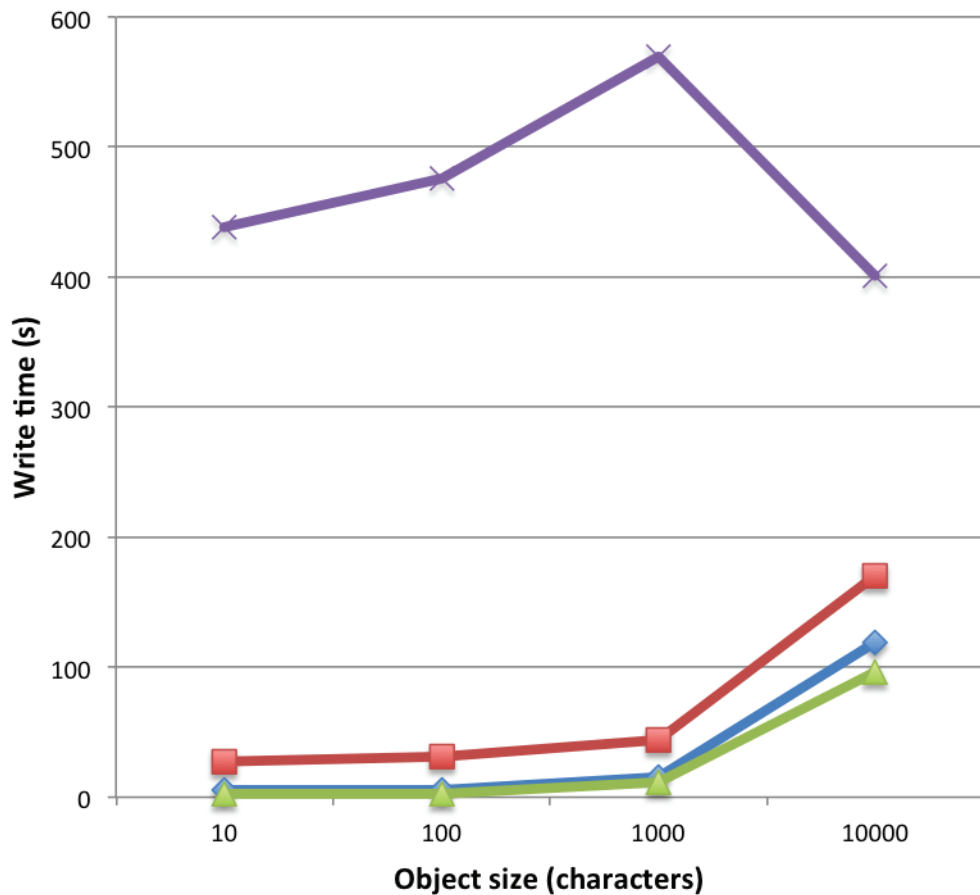


### Write time vs. object size



### Read time vs. object size

