```
MNL::MnSwapChain
m outputWindow
- m isVsync

    m numBuffers

    m swapChainDesc

- m cpSwapChain

    m backBuffer

+ MnSwapChain()
+ ~MnSwapChain()
+ Init()
+ ToggleFullscreen()
```

+ Resize() + IsVsync() + GetBackBuffer() + GetSwapChain() - InitSwapChain()