

MNL::MnRenderAPI::SetDepth
StencilState



```
graph RL; WinMain[WinMain] --> MNL[MNL::MnRenderAPI::SetDepthStencilState];
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'MNL::MnRenderAPI::SetDepth StencilState' in two lines. The box on the right is white with a black border and contains the text 'WinMain'. A dark blue arrow points from the right side of the 'WinMain' box to the right side of the gray box.

WinMain