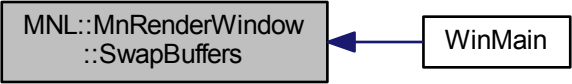


MNL::MnRenderWindow
::SwapBuffers



```
graph LR; WinMain[WinMain] --> SwapBuffers[MNL::MnRenderWindow::SwapBuffers];
```

The diagram consists of two rectangular boxes. The box on the left is light gray with a black border and contains the text 'MNL::MnRenderWindow' on the top line and '::SwapBuffers' on the bottom line. The box on the right is white with a black border and contains the text 'WinMain'. A dark blue arrow points from the right side of the 'WinMain' box to the right side of the 'MNL::MnRenderWindow::SwapBuffers' box.

WinMain