

MNL::MnRenderAPI::SetRasterizer  
State

```
graph RL; WinMain --> MNL::MnRenderAPI::SetRasterizer State
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The box on the left is shaded gray and contains the text 'MNL::MnRenderAPI::SetRasterizer State' in two lines. The box on the right is white and contains the text 'WinMain'. A dark blue arrow points from the right side of the 'WinMain' box to the right side of the gray box.

WinMain