

Ozyegin University

CS 321 Programming Languages

Sample Problems on Interpretation

1. (From PLC, Exercise 1.1) Given the definition of the simple ArithLang below, extend this language with conditional expressions (i.e. “if”) corresponding to Java’s expression $e_1 ? e_2 : e_3$, or OCaml’s `if e_1 then e_2 else e_3` . Evaluation of a conditional expression should evaluate e_1 first. If it yields a non-zero value, evaluate e_2 , otherwise evaluate e_3 .

```

type exp = CstI of int
         | Var of string
         | Add of exp * exp
         | Mult of exp * exp
         | Subt of exp * exp
         | Div of exp * exp
         | LetIn of string * exp * exp

(* lookup: string -> (string * int) list -> int *)
let rec lookup x env =
  match env with
  | [] -> failwith ("Unbound name " ^ x)
  | (y,i)::rest -> if x = y then i
                    else lookup x rest

(* eval: exp -> (string * int) list -> int *)
let rec eval e env =
  match e with
  | CstI i -> i
  | Var x -> lookup x env
  | Add(e1, e2) -> eval e1 env + eval e2 env
  | Mult(e1, e2) -> eval e1 env * eval e2 env
  | Subt(e1, e2) -> eval e1 env - eval e2 env
  | Div(e1, e2) -> eval e1 env / eval e2 env
  | LetIn(x, e1, e2) -> let v = eval e1 env
                        in let env' = (x, v)::env
                        in eval e2 env'

```

Solution: Here is the diff:

```
diff --git a/sampleProblems/interpretation/arith.ml b/sampleProblems/interpretation/arith.ml
index 17db0c0..bbc4556 100644
--- a/sampleProblems/interpretation/arith.ml
+++ b/sampleProblems/interpretation/arith.ml
@@ -5,6 +5,7 @@ type exp = CstI of int
      | Subt of exp * exp
      | Div of exp * exp
      | LetIn of string * exp * exp
+      | If of exp * exp * exp

(* lookup: string -> (string * int) list -> int *)
let rec lookup x env =
@@ -25,3 +26,6 @@ let rec eval e env =
    | LetIn(x, e1, e2) -> let v = eval e1 env
                          in let env' = (x, v)::env
                          in eval e2 env'
+  | If(e1, e2, e3) -> if (eval e1 env) = 0
+  then eval e3 env
+  else eval e2 env
```

2. (From PLC, Exercise 1.1) Extend ArithLang to handle three additional operators: “max”, “min”, and “=”. Like the existing binary operators, they take two argument expressions. The equals operator should return 1 when true and 0 when false.

Solution: Here is the diff:

```
diff --git a/sampleProblems/interpretation/arith.ml b/sampleProblems/interpretation/arith.ml
index 17db0c0..921d4de 100644
--- a/sampleProblems/interpretation/arith.ml
+++ b/sampleProblems/interpretation/arith.ml
@@ -4,6 +4,9 @@ type exp = CstI of int
      | Mult of exp * exp
      | Subt of exp * exp
      | Div of exp * exp
+     | Min of exp * exp
+     | Max of exp * exp
+     | Eq of exp * exp
      | LetIn of string * exp * exp

(* lookup: string -> (string * int) list -> int *)
@@ -22,6 +25,15 @@ let rec eval e env =
      | Mult(e1, e2) -> eval e1 env * eval e2 env
      | Subt(e1, e2) -> eval e1 env - eval e2 env
      | Div(e1, e2) -> eval e1 env / eval e2 env
+   + | Min(e1, e2) -> let v1 = eval e1 env
+   +                   in let v2 = eval e2 env
+   +                   in if v1 < v2 then v1 else v2
+   + | Max(e1, e2) -> let v1 = eval e1 env
+   +                   in let v2 = eval e2 env
+   +                   in if v1 > v2 then v1 else v2
+   + | Eq(e1, e2) -> let v1 = eval e1 env
+   +                 in let v2 = eval e2 env
+   +                 in if v1 = v2 then 1 else 0
      | LetIn(x, e1, e2) -> let v = eval e1 env
                           in let env' = (x, v)::env
                           in eval e2 env'
```

3. Write the representation of the following ArithLang expressions using the `exp` data type.

(a) $v * 5 - k + 6$

Solution: `Add(Subt(Mult(Var "v", CstI 5), Var "k"), CstI 6)`

(b) $x + y + z + p$

Solution: `Add(Add(Add(Var "x", Var "y"), Var "z"), Var "p")`

(c) $5 - (y - 3) * (g + 1)$

Solution: `Subt(CstI 5, Mult(Subt(Var "y", CstI 3), Add(Var "g", CstI 1)))`


```
      CstI 7));;  
- : exp = Div(CstI 0, CstI 7)
```

Solution:

```
let rec simplify e =  
  match e with  
  | CstI i -> e  
  | Var x -> e  
  | Add(e1, e2) ->  
    (match (simplify e1, simplify e2) with  
     | CstI 0, e2' -> e2'  
     | e1', CstI 0 -> e1'  
     | e1', e2' -> Add(e1', e2'))  
  | Subt(e1, e2) ->  
    (match (simplify e1, simplify e2) with  
     | e1', CstI 0 -> e1'  
     | e1', e2' -> if e1' = e2' then CstI 0  
                     else Subt(e1', e2'))  
  | Mult(e1, e2) ->  
    (match (simplify e1, simplify e2) with  
     | CstI 1, e2' -> e2'  
     | e1', CstI 1 -> e1'  
     | CstI 0, e2' -> CstI 0  
     | e1', CstI 0 -> CstI 0  
     | e1', e2' -> Mult(e1', e2'))  
  | Div(e1, e2) -> Div(simplify e1, simplify e2)  
  | LetIn(x, e1, e2) -> LetIn(x, simplify e1, simplify e2)
```