

9 Experiment 9

9.1 Aim

Convert the BNF rules into YACC form and write code to generate abstract syntax tree.

9.2 Algorithm

- 1.Start the Program.
- 2.Reading an input file line by line.
- 3.Convert it in to abstract syntax tree using three address code.
- 4.Represent three address code in the form of quadruple tabular form.
- 5.Stop the Program.

9.3 Program

lex code

```
%{  
#include"y.tab.h"  
#include<stdio.h>  
#include<string.h>  
int LineNo=1;  
%}  
identifier [a-zA-Z][_a-zA-Z0-9]*  
number [0-9]+|([0-9]*\.[0-9]+)  
%%  
main\\(\\) return MAIN;  
if return IF;  
else return ELSE;  
while return WHILE;  
int |  
char |
```

```

float return TYPE;
{identifier} {strcpy(yylval.var,yytext);
return VAR;}
{number} {strcpy(yylval.var,yytext);
return NUM;}
\< |
\> |
\>= |
\<= |
== {strcpy(yylval.var,yytext); return RELOP;}
[ \t] ;
\n LineNo++;
. return yytext[0];
%%

```

yacc code

```

%{
#include<string.h>
#include<stdlib.h>
#include<stdio.h>
int yyerror();
int yylex();
struct quad
{
char op[5];
char arg1[10];
char arg2[10];
char result[10];
}QUAD[30];
struct stack
{
int items[100];

```

```

int top;
}stk;
int Index=0,tIndex=0,StNo,Ind,tInd;
extern int LineNo;
void AddQuadruple(char op[5],char arg1[10],char
    arg2[10],char result[10]);
int pop();
void push(int data);
%}
%union
{
char var[10];
}
%token <var> NUM VAR RELOP
%token MAIN IF ELSE WHILE TYPE
%type <var> EXPR ASSIGNMENT CONDITION IFST ELSEST WHILELOOP
%left '-' '+'
%left '*' '/'
%%
PROGRAM : MAIN BLOCK
;
BLOCK: '{' CODE '}'
;
CODE: BLOCK
| STATEMENT CODE
| STATEMENT
;
STATEMENT: DESCT ';'
| ASSIGNMENT ';'
| CONDST
| WHILEST
;

```

```

DESCT: TYPE VARLIST
;
VARLIST: VAR ',' VARLIST
| VAR
;
ASSIGNMENT: VAR '=' EXPR{
strcpy(QUAD[Index].op, "=");
strcpy(QUAD[Index].arg1, $3);
strcpy(QUAD[Index].arg2, "");
strcpy(QUAD[Index].result, $1);
strcpy($$, QUAD[Index++].result);
}
;
EXPR: EXPR '+' EXPR {AddQuadruple("+", $1, $3, $$);}
| EXPR '-' EXPR {AddQuadruple("-", $1, $3, $$);}
| EXPR '*' EXPR { AddQuadruple("*", $1, $3, $$);}
| EXPR '/' EXPR { AddQuadruple("/", $1, $3, $$);}
| '-' EXPR { AddQuadruple("UMIN", $2, "", $$);}
| '(' EXPR ')' {strcpy($$, $2);}
| VAR
| NUM
;
CONDST: IFST{
Ind=pop();
sprintf(QUAD[Ind].result, "%d", Index);
Ind=pop();
sprintf(QUAD[Ind].result, "%d", Index);
}
| IFST ELSEST
;
IFST: IF '(' CONDITION ')' {
strcpy(QUAD[Index].op, "==");

```

```

strcpy(QUAD[Index].arg1,$3);
strcpy(QUAD[Index].arg2,"FALSE");
strcpy(QUAD[Index].result,"-1");
push(Index);
Index++;
}
BLOCK {
strcpy(QUAD[Index].op,"GOTO");
strcpy(QUAD[Index].arg1,"");
strcpy(QUAD[Index].arg2,"");
strcpy(QUAD[Index].result,"-1");
push(Index);
Index++;
};
ELSEST: ELSE{
tInd=pop();
Ind=pop();
push(tInd);
sprintf(QUAD[Ind].result,"%d",Index);
}
BLOCK{
Ind=pop();
sprintf(QUAD[Ind].result,"%d",Index);
};
CONDITION: VAR RELOP VAR {AddQuadruple($2,$1,$3,$$);
StNo=Index-1;
}
| VAR
| NUM
;
WHILEST: WHILELOOP{
Ind=pop();

```

```

sprintf(QUAD[Index].result,"%d",StNo);
Ind=pop();
sprintf(QUAD[Index].result,"%d",Index);
}
;
WHILELOOP: WHILE '(' CONDITION ')' {
strcpy(QUAD[Index].op,"==");
strcpy(QUAD[Index].arg1,$3);
strcpy(QUAD[Index].arg2,"FALSE");
strcpy(QUAD[Index].result,"-1");
push(Index);
Index++;
}
BLOCK {
strcpy(QUAD[Index].op,"GOTO");
strcpy(QUAD[Index].arg1,"");
strcpy(QUAD[Index].arg2,"");
strcpy(QUAD[Index].result,"-1");
push(Index);
Index++;
}
;
%%
extern FILE *yyin;
int main(int argc,char *argv[])
{
FILE *fp;
int i;
if(argc>1)
{
fp=fopen(argv[1],"r");
if(!fp)

```

```

{
printf("\n File not found");
exit(0);
}
yyin=fp;
}
yyvsparse();
printf("\n\n\t\t ----- \n\t\t Pos
      Operator Arg1 Arg2 Result\n\t\t-----");
for(i=0;i<Index;i++)
{
printf("\n\t\t %d\t %s\t %s\t %s\t
      %s",i,QUAD[i].op,QUAD[i].arg1,QUAD[i].arg2,QUAD[i].result);
}
printf("\n\t\t -----");
printf("\n\n");
return 0;
}
void push(int data)
{
stk.top++;
if(stk.top==100)
{
printf("\n Stack overflow\n");
exit(0);
}
stk.items[stk.top]=data;
}
int pop()
{
int data;
if(stk.top==-1)

```

```

{
printf("\n Stack underflow\n");
exit(0);
}
data=stk.items[stk.top--];
return data;
}
void AddQuadruple(char op[5],char arg1[10],char
    arg2[10],char result[10])
{
strcpy(QUAD[Index].op,op);
strcpy(QUAD[Index].arg1,arg1);
strcpy(QUAD[Index].arg2,arg2);
sprintf(QUAD[Index].result,"t%d",tIndex++);
strcpy(result,QUAD[Index++].result);
}
int yyerror()
{
printf("\n Error on line no:%d",LineNo);
}

```

9.4 Input file

```

main()
{
    int a, b, c;
    if (a < b)
    {
        a = a + b;
    }
    while (a < b)
    {

```



```
        a = a + b;  
    }  
    if (a <= b)  
    {  
        c = a - b;  
    }  
    else  
    {  
        c = a + b;  
    }  
}
```

9.5 Output

```
~/Desktop/college/S7/cycle1/exp9
> lex 9.1
~/Desktop/college/S7/cycle1/exp9
> yacc -d 9.y
~/Desktop/college/S7/cycle1/exp9
> cc lex.yy.c y.tab.c -ll
9.y:192:1: warning: non-void function does not return a value [-Wreturn-type]
}
^
1 warning generated.
ld: warning: object file (/Applications/Xcode.app/Contents/Developer/Platforms/MacOSX.platform/Developer/SDKs/MacOSX.sdk/usr/lib/libdyld.dylib) was built for newer macOS version (12.3) than being linked (12.0)
~/Desktop/college/S7/cycle1/exp9
> ./a.out input9.c

-----
Pos Operator Arg1 Arg2 Result
-----
0      <      a      b      t0
1      ==     t0     FALSE  5
2      +      a      b      t1
3      =      t1     a
4      GOTO
5      <      a      b      t2
6      ==     t2     FALSE 10
7      +      a      b      t3
8      =      t3     a
9      GOTO
10     <=     a      b      t4
11     ==     t4     FALSE 15
12     -      a      b      t5
13     =      t5     c
14     GOTO
15     +      a      b      t6
16     =      t6     c
-----

~/Desktop/college/S7/cycle1/exp9
> 
```

9.6 Result