

SheAware Flutter Project Documentation

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Project Overview

SheAware is a Flutter-based mobile application designed to provide women's health awareness, symptom tracking, educational resources, and support services. The app follows **Clean Architecture** principles with clear separation of concerns across data, domain, and presentation layers.

Tech Stack

- **Framework:** Flutter 3.8.1+
 - **State Management:** Riverpod (flutter_riverpod)
 - **Networking:** Dio
 - **Code Generation:** Freezed, JSON Serializable
 - **Dependency Injection:** GetIt
 - **UI Components:** ScreenUtil, Shimmer, Lottie, Cached Network Image
 - **Architecture:** Clean Architecture (Data-Domain-Presentation)
-

How to Run the Project

Prerequisites

- Flutter SDK 3.8.1 or higher
- Dart SDK
- Android Studio / Xcode (for iOS)
- A physical device or emulator

Commands

Command	Description
<code>flutter pub get</code>	Install all dependencies from pubspec.yaml

Command	Description
flutter pub run build_runner build --delete-conflicting-outputs	Generate code for Freezed and JSON serialization
flutter run	Run the app in debug mode on connected device
flutter run --release	Run the app in release mode
flutter build apk	Build Android APK
flutter build ios	Build iOS app
flutter analyze	Analyze code for issues
flutter clean	Clean build artifacts

Step-by-Step Setup

1. Clone the repository

```
cd /path/to/she_aware
```

2. Install dependencies

```
flutter pub get
```

3. Generate code files

```
flutter pub run build_runner build --delete-conflicting-outputs
```

4. Configure API Base URL

- Open lib/di/network_module.dart
- Update the baseUrl constant:

```
const baseUrl = 'http://10.0.2.2:8000/v1/'; // For Android Emulator
// const baseUrl = 'http://localhost:8000/v1/'; // For iOS Simulator
// const baseUrl = 'https://your-api-domain.com/v1/'; // For Production
```

5. Run the application

```
flutter run
```

Project Architecture

SheAware follows **Clean Architecture** with three distinct layers:

```
graph TB
    subgraph Presentation_Layer [Presentation Layer]
        A[Screens/Widgets] --> B[Notifiers]
        B --> C[UI States]
    end
```

```

subgraph Domain Layer
  D[Use Cases] --> E[Repositories Interfaces]
  E --> F[Models]
end

subgraph Data Layer
  G[Repository Implementations] --> H[Data Sources]
  H --> I[Remote APIs]
  H --> J[Local Storage]
  I --> K[API Client]
  K --> L[Dio/Interceptors]
end

B --> D
G --> E

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style D fill:#fff4e1
style G fill:#ffe1f5

```

Architecture Layers

1. Presentation Layer (`lib/presentation/`)

- **Screens:** UI components and pages
- **Notifiers:** StateNotifier classes managing UI state
- **States:** Freezed classes representing different UI states
- **Widgets:** Reusable UI components
- **Theme:** App-wide styling and theming

2. Domain Layer (`lib/domain/`)

- **Use Cases:** Business logic encapsulation
- **Repository Interfaces:** Abstract contracts for data operations
- **Models:** Domain entities (pure Dart classes)
- **Utils:** Result/Failure handling

3. Data Layer (`lib/data/`)

- **Repository Implementations:** Concrete implementations of domain repositories
- **Data Sources:** Remote (API) and Local (SharedPreferences) data sources
- **Models:** Request/Response DTOs
- **Mappers:** Convert DTOs to domain models
- **API Client:** HTTP client wrapper with error handling

4. Dependency Injection (lib/di/)

- Modular DI setup using GetIt
 - Separate modules for cache, network, data sources, repositories, and use cases
-

Folder Structure

```
lib/
  main.dart                # App entry point
  she_aware.dart           # Root widget configuration
  injection_container.dart  # DI setup orchestration

di/                         # Dependency Injection Modules
  cache_module.dart        # SharedPreferences setup
  network_module.dart      # Dio, API clients, interceptors
  data_source_module.dart  # Local & remote data sources
  repository_module.dart   # Repository implementations
  use_case_module.dart     # Use case registrations
  service_module.dart      # Additional services

data/                      # Data Layer
  datasource/
    local/
      source/
        auth_local_data_source_impl.dart
    remote/
      api/                 # API interface definitions
        auth_api.dart
        auth_api_impl.dart
        education_api.dart
        education_api_impl.dart
        support_api.dart
        support_api_impl.dart
        symptom_api.dart
        symptom_api_impl.dart
      model/               # DTOs
        request/
          auth/
          symptom/
        response/
          auth/
          education/
          support/
          symptom/
```

```

        source/                                # Remote data source implementations
            auth_remote_data_source_impl.dart
            education_remote_data_source_impl.dart
            support_remote_data_source_impl.dart
            symptom_remote_data_source_impl.dart
        util/                                    # Network utilities
            api_client.dart                    # HTTP wrapper
            auth_interceptor.dart
            logging_interceptor.dart
            json_parser.dart
mapper/                                          # DTO to Domain mappers
    auth/
    education/
    support/
    symptom/
repository/                                    # Repository implementations
    source/                                    # Data source interfaces
        local/
            auth_local_data_source.dart
        remote/
            auth_remote_data_source.dart
            education_remote_data_source.dart
            support_remote_data_source.dart
            symptom_remote_data_source.dart
    auth_repository_impl.dart
    education_repository_impl.dart
    settings_repository_impl.dart
    support_repository_impl.dart
    symptom_repository_impl.dart

domain/                                        # Domain Layer
    model/                                    # Domain entities
        auth/
        education/
        nav_item/
        support/
        symptom/
    repository/                                # Repository interfaces
        auth_repository.dart
        education_repository.dart
        settings_repository.dart
        support_repository.dart
        symptom_repository.dart
    usecase/                                  # Business logic
        auth/
            check_auth_status_use_case.dart

```

```

        register_device_use_case.dart
        register_use_case.dart
    education/
        get_education_articles_use_case.dart
    onboarding/
        check_onboarding_status_use_case.dart
        set_onboarding_status_use_case.dart
    support/
        get_support_resources_use_case.dart
    symptom/
        add_log_symptom_use_case.dart
        get_symptom_history_use_case.dart
    util/
        # Domain utilities
        result.dart          # Result wrapper (Success/Failure)
        failure.dart         # Error handling
    enum/
        # Enumerations

presentation/
    # Presentation Layer
    screen/
        # App screens
        splash/
            splash_screen.dart
        notifier/
            splash_notifier.dart
        state/
            splash_ui_state.dart
            splash_ui_state.freezed.dart
        onboarding/
            onboarding_screen.dart
        auth/
            notifier/
                auth_notifier.dart
            state/
                auth_ui_state.dart
                auth_ui_state.freezed.dart
        main/
            main_screen.dart
            notifier/
                tab_index_notifier.dart
        home/
            home_screen.dart
        widget/
        symptom/
            symptom_tracker_screen.dart
            symptom_history_screen.dart
            notifier/
                symptom_notifier.dart

```

```

state/
  symptom_ui_state.dart
  symptom_ui_state.freezed.dart
education/
  education_hub_screen.dart
  notifier/
    education_notifier.dart
  state/
    education_ui_state.dart
    education_ui_state.freezed.dart
support/
  support_resources_screen.dart
  notifier/
    support_notifier.dart
  state/
    support_ui_state.dart
    support_ui_state.freezed.dart
my_health/
  my_health_screen.dart
common/                                # Shared widgets
  widget/
  notifier/
  state/
dialog/                                # Dialog widgets
theme/                                 # App theming
  app_theme.dart
util/                                  # Presentation utilities
  routes.dart                          # Route definitions

```

API Documentation

Base URL

<http://10.0.2.2:8000/v1/>

API Modules

1. Authentication API File: auth_api_impl.dart

Register Device

- **Endpoint:** POST /auth/device
- **Description:** Registers a new device and returns authentication token
- **Request Body:**

```
{
  "device_id": "string",
  "device_type": "string",
  "device_name": "string"
}
```

- **Response:**

```
{
  "token": "string",
  "device_id": "string",
  "created_at": "string"
}
```

- **Implementation:**

```
Future<Auth> registerDevice({required RegisterRequest requestBody})
```

2. Symptom Tracking API File: symptom_api_impl.dart

Get Symptom History

- **Endpoint:** GET /symptoms
- **Description:** Retrieves symptom history for a device
- **Headers:**
 - X-Device-Id: Device identifier

- **Response:**

```
{
  "data": [
    {
      "id": "string",
      "symptom_type": "string",
      "severity": "string",
      "notes": "string",
      "logged_at": "string"
    }
  ]
}
```

- **Implementation:**

```
Future<List<SymptomLog>> getSymptomHistory({required String xDeviceId})
```


Add Symptom Log

- **Endpoint:** POST /symptoms
- **Description:** Logs a new symptom entry
- **Request Body:**

```
{
  "symptom_type": "string",
  "severity": "string",
  "notes": "string",
  "logged_at": "string"
}
```

- **Response:**

```
{
  "data": {
    "id": "string",
    "symptom_type": "string",
    "severity": "string",
    "notes": "string",
    "logged_at": "string"
  }
}
```

- **Implementation:**

```
Future<SymptomLog> addLogSymptom({required SymptomLogRequest requestBody})
```

3. Education API File: education_api_impl.dart

Get Education Articles

- **Endpoint:** GET /education/articles
- **Description:** Fetches educational articles and resources
- **Response:**

```
{
  "data": [
    {
      "id": "string",
      "title": "string",
      "content": "string",
      "category": "string",
      "image_url": "string",
      "created_at": "string"
    }
  ]
}
```

```
    }
  ]
}
```

- **Implementation:**

```
Future<List<EducationHub>> getEducationArticles()
```

4. Support Resources API File: support_api_impl.dart

Get Support Resources

- **Endpoint:** GET /support/resources
- **Description:** Retrieves support resources (hotlines, organizations, etc.)
- **Response:**

```
{
  "data": [
    {
      "id": "string",
      "name": "string",
      "description": "string",
      "contact": "string",
      "type": "string"
    }
  ]
}
```

- **Implementation:**

```
Future<List<Support>> getSupportResources()
```

API Client Architecture

File: api_client.dart

The `ApiClient` class wraps Dio and provides:

HTTP Methods

- `get<T, R>()` - GET requests
- `post<T, R>()` - POST requests
- `put<T, R>()` - PUT requests
- `putMultipart<T, R>()` - PUT with multipart form data
- `patch<T, R>()` - PATCH requests

- `delete<T, R>()` - DELETE requests
- `head<T, R>()` - HEAD requests

Features

- **Type-safe converters:** Convert JSON to DTOs
- **Error mapping:** Converts Dio exceptions to domain `Failure` objects
- **Interceptors:**
 - `AuthInterceptor`: Adds authentication tokens to requests
 - `LoggingInterceptor`: Logs HTTP requests/responses

Example Usage

```
final response = await _client.post<JsonObject, SymptomLogResponse>(
  path: 'symptoms',
  data: requestBody.toJson(),
  converter: (json) => SymptomLogResponse.fromJson(json),
);
return response.data.toDomain();
```

State Management

SheAware uses **Riverpod** with **StateNotifier** and **Freezed** for immutable state management.

State Management Pattern

```
graph LR
    A[UI Widget] -->|User Action| B[Notifier]
    B -->|Calls| C[Use Case]
    C -->|Executes| D[Repository]
    D -->|Returns| E[Result Success/Failure]
    E -->|Updates| B
    B -->|Emits| F[UI State]
    F -->|Rebuilds| A

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    style B fill:#ffe1e1
    style C fill:#fff4e1
    style F fill:#e1ffe1
```

State Management Components

1. UI States (Freezed) UI states are immutable sealed classes representing different screen states:

Example: symptom_ui_state.dart

```
@freezed
class SymptomUiState with _$SymptomUiState {
  const factory SymptomUiState.initial() = InitialState;
  const factory SymptomUiState.loading() = LoadingState;
  const factory SymptomUiState.successLogSymptom({
    required SymptomLog logSymptom,
  }) = SuccessLogSymptomState;
  const factory SymptomUiState.successSymptomHistory({
    required List<SymptomLog> symptomHistory,
  }) = SuccessSymptomHistoryState;
  const factory SymptomUiState.error(String message) = ErrorState;
}
```

States Explained: - initial: Default/idle state - loading: Data fetching in progress - successLogSymptom: Successfully logged a symptom - successSymptomHistory: Successfully fetched symptom history - error: Error occurred with message

2. Notifiers (StateNotifier) Notifiers manage state transitions and business logic:

Example: symptom_notifier.dart

```
class SymptomNotifier extends StateNotifier<SymptomUiState> {
  SymptomNotifier() : super(const SymptomUiState.loading()) {
    getSymptomHistory(); // Auto-fetch on initialization
  }

  Future<void> getSymptomHistory() async {
    state = const SymptomUiState.loading();

    final xDeviceId = getIt<AuthLocalDataSource>().getDeviceId();

    try {
      final useCase = getIt<GetSymptomHistoryUseCase>();
      final result = await useCase(xDeviceId: xDeviceId);

      state = result.when(
        success: (symptomHistory) {
          return SymptomUiState.successSymptomHistory(
            symptomHistory: symptomHistory,
          );
        },
        failure: (failure) {
          return SymptomUiState.error(failure.message);
        },
      );
    }
  }
}
```

```

        },
    );
} catch (e) {
    state = SymptomUiState.error(e.toString());
}
}

Future<void> addLogSymptom({required SymptomLogRequest requestBody}) async {
    state = const SymptomUiState.loading();

    try {
        final useCase = getIt<AddLogSymptomUseCase>();
        final result = await useCase(requestBody: requestBody);

        state = result.when(
            success: (logSymptom) {
                return SymptomUiState.successLogSymptom(logSymptom: logSymptom);
            },
            failure: (failure) {
                return SymptomUiState.error(failure.message);
            },
        );
    } catch (e) {
        state = SymptomUiState.error(e.toString());
    }
}
}

```

Key Features: - Extends `StateNotifier<SymptomUiState>` - Uses `GetIt` for dependency injection - Handles loading, success, and error states - Calls use cases for business logic

3. Provider Registration Providers are typically registered in screens:

```

final symptomNotifierProvider = StateNotifierProvider<SymptomNotifier, SymptomUiState>(
    (ref) => SymptomNotifier(),
);

```

4. UI Consumption Widgets consume state using `ref.watch()` or `ref.listen()`:

```

class SymptomHistoryScreen extends ConsumerWidget {
    @override
    Widget build(BuildContext context, WidgetRef ref) {
        final state = ref.watch(symptomNotifierProvider);

        return state.when(

```

```

        initial: () => SizedBox.shrink(),
        loading: () => CircularProgressIndicator(),
        successSymptomHistory: (history) => ListView.builder(
            itemCount: history.length,
            itemBuilder: (context, index) => SymptomCard(history[index]),
        ),
        successLogSymptom: (log) => SuccessMessage(),
        error: (message) => ErrorWidget(message),
    );
}
}

```

State Management Best Practices

1. **Immutability:** All states are immutable using Freezed
 2. **Single Source of Truth:** Notifiers hold the single state
 3. **Separation of Concerns:** UI doesn't contain business logic
 4. **Error Handling:** Consistent error state across all features
 5. **Loading States:** Explicit loading states for better UX
 6. **Auto-disposal:** Riverpod auto-disposes providers when not needed
-

Application Flow

1. App Initialization Flow

```

sequenceDiagram
    participant Main
    participant DI as Dependency Injection
    participant App as SheAware App
    participant Splash as Splash Screen

    Main->>DI: setup()
    DI->>DI: setUpCacheModule()
    DI->>DI: setUpNetworkModule()
    DI->>DI: setUpDataSourceModule()
    DI->>DI: setUpRepositoryModule()
    DI->>DI: setUpUseCaseModule()
    DI->>Main: Ready
    Main->>App: runApp(ProviderScope)
    App->>Splash: Navigate to Splash
    
```

File: main.dart

```

void main() async {
    WidgetsFlutterBinding.ensureInitialized();
    
```

```

await di.setup(); // Initialize all dependencies
await ScreenUtil.ensureScreenSize();

runApp(
  const ProviderScope(child: SheAware()),
);
}

```

2. Splash Screen Flow

```

sequenceDiagram
    participant Splash as Splash Screen
    participant Notifier as SplashNotifier
    participant Auth as CheckAuthStatusUseCase
    participant Onboard as CheckOnboardingStatusUseCase
    participant Register as RegisterDeviceUseCase

    Splash->>Notifier: Initialize
    Notifier->>Auth: Check if authenticated

    alt Is Authenticated
        Auth-->>Notifier: true
        Notifier->>Splash: Navigate to Main Screen
    else Not Authenticated
        Auth-->>Notifier: false
        Notifier->>Onboard: Check onboarding status

        alt Onboarding Seen
            Onboard-->>Notifier: true
            Notifier->>Register: Register device
            Register-->>Notifier: Success/Failure
            Notifier->>Splash: Navigate to Main Screen
        else Onboarding Not Seen
            Onboard-->>Notifier: false
            Notifier->>Splash: Navigate to Onboarding
        end
    end
end

```

File: splash_notifier.dart

3. Authentication Flow

```

sequenceDiagram
    participant UI as Auth Screen
    participant Notifier as AuthNotifier
    participant UseCase as RegisterUseCase
    participant Repo as AuthRepository

```

```

participant Remote as AuthRemoteDataSource
participant API as AuthApi
participant Local as AuthLocalDataSource

UI->>Notifier: registerDevice(requestBody)
Notifier->>Notifier: Set loading state
Notifier->>UseCase: call(requestBody)
UseCase->>Repo: registerDevice(requestBody)
Repo->>Remote: registerDevice(requestBody)
Remote->>API: registerDevice(requestBody)
API->>API: POST /auth/device

alt Success
    API-->>Remote: AuthResponse
    Remote-->>Repo: Auth (domain model)
    Repo-->>UseCase: Result.success(auth)
    UseCase-->>Notifier: Result.success(auth)
    Notifier->>Local: Save tokens
    Notifier->>Notifier: Set success state
    Notifier-->>UI: AuthUiState.success
    UI->>UI: Navigate to Main Screen
else Failure
    API-->>Remote: Error
    Remote-->>Repo: Failure
    Repo-->>UseCase: Result.failure(failure)
    UseCase-->>Notifier: Result.failure(failure)
    Notifier->>Notifier: Set error state
    Notifier-->>UI: AuthUiState.error
    UI->>UI: Show error message
end
end

```

4. Symptom Tracking Flow

```

sequenceDiagram
    participant UI as Symptom Screen
    participant Notifier as SymptomNotifier
    participant UseCase as AddLogSymptomUseCase
    participant Repo as SymptomRepository
    participant Remote as SymptomRemoteDataSource
    participant API as SymptomApi

    UI->>Notifier: addLogSymptom(requestBody)
    Notifier->>Notifier: Set loading state
    Notifier->>UseCase: call(requestBody)
    UseCase->>Repo: addLogSymptom(requestBody)
    Repo->>Remote: addLogSymptom(requestBody)

```



```

Remote->>API: addLogSymptom(requestBody)
API->>API: POST /symptoms

alt Success
  API-->>Remote: SymptomLogResponse
  Remote-->>Repo: SymptomLog (domain)
  Repo-->>UseCase: SymptomLog
  UseCase-->>Notifier: Result.success(log)
  Notifier->>Notifier: Set success state
  Notifier-->>UI: SymptomUiState.successLogSymptom
  UI->>UI: Show success message
  UI->>Notifier: getSymptomHistory()
else Failure
  API-->>Remote: Error
  Remote-->>Repo: Failure
  Repo-->>UseCase: Failure
  UseCase-->>Notifier: Result.failure(failure)
  Notifier->>Notifier: Set error state
  Notifier-->>UI: SymptomUiState.error
  UI->>UI: Show error message
end

```

5. Navigation Flow

File: routes.dart

```

class Routes {
  static const String splash = 'splash';
  static const String onboarding = 'onboarding';
  static const String main = 'main';
  static const String home = 'home';
  static const String symptomTracker = 'symptomTracker';
  static const String symptomHistory = 'symptomHistory';
  static const String myHealth = 'myHealth';
  static const String educationHub = 'educationHub';
  static const String supportResources = 'supportResources';
}

```

Navigation Graph:

Splash Screen

- > Onboarding Screen (if first time)
- > Main Screen (if authenticated or device registered)
 - > Home Screen
 - > Symptom Tracker Screen
 - > Symptom History Screen
 - > My Health Screen

> Education Hub Screen
> Support Resources Screen

Key Features

1. Dependency Injection with GetIt

Setup Order (injection_container.dart):

```
Future<void> setup() async {  
  await setUpCacheModule();           // 1. SharedPreferences  
  await getIt.allReady();              // 2. Wait for async registrations  
  await setUpNetworkModule();          // 3. Dio, API clients, interceptors  
  await setUpDataSourceModule();        // 4. Local & remote data sources  
  await setUpRepositoryModule();        // 5. Repository implementations  
  await setUpUseCaseModule();           // 6. Use cases  
  await setUpServiceModule();          // 7. Additional services  
}
```

2. Error Handling

Result Pattern (result.dart):

```
@freezed  
class Result<T> with _$Result<T> {  
  const factory Result.success(T value) = SuccessResult;  
  const factory Result.failure(Failure failure) = FailureResult;  
}
```

Usage in Use Cases:

```
Future<Result<SymptomLog>> call({required SymptomLogRequest requestBody}) async {  
  return await _symptomRepository  
    .addLogSymptom(requestBody: requestBody)  
    .then((value) => Result.success(value))  
    .onError((Failure failure, stackTrace) => Result.failure(failure));  
}
```

3. Interceptors

Auth Interceptor

- Automatically adds authentication tokens to requests
- Retrieves tokens from AuthLocalDataSource

Logging Interceptor

- Logs all HTTP requests and responses

- Useful for debugging API calls

4. Code Generation

Freezed: Generates immutable classes with: - `copyWith()` methods - `toString()`, `==`, `hashCode` - Union types for states

JSON Serializable: Generates: - `fromJson()` constructors - `toJson()` methods

5. Local Storage

Uses `SharedPreferences` for: - Authentication tokens - Device ID - Onboarding status - User preferences

Summary

SheAware is a well-architected Flutter application following Clean Architecture principles:

Clean Architecture: Clear separation of data, domain, and presentation layers

Dependency Injection: Modular DI with `GetIt`

State Management: `Riverpod` + `StateNotifier` + `Freezed`

Type Safety: `Freezed` for immutable states, JSON serialization

Error Handling: Result pattern with `Success/Failure`

API Integration: `Dio` with interceptors for auth and logging

Scalability: Modular structure allows easy feature additions

This architecture ensures: - **Testability:** Each layer can be tested independently - **Maintainability:** Clear boundaries and responsibilities - **Scalability:** Easy to add new features without affecting existing code - **Reusability:** Domain models and use cases are framework-agnostic