







Modèles pour le test d'applications mobiles sensibles au contexte

Travaux en cours au LCIS

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6.4 Billion Users



- Social networking
- Shopping

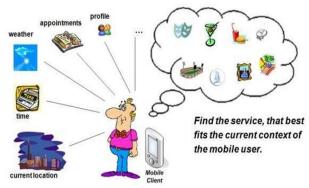
- Banking
- Transportation

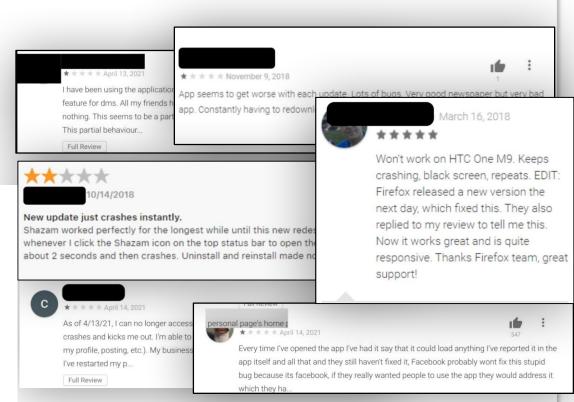
- Food
- Entertainment ,

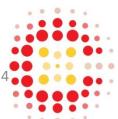


Testing mobile apps is tough

- Diversity of device configurations
- Mobility
- Context-awareness

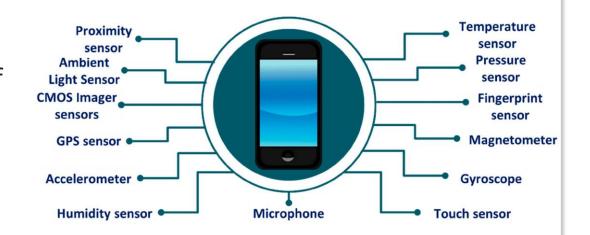






Context-awareness in mobile apps

- Modern mobile devices integrate advanced sensors.
- Enabled development of context-aware features.
- Implicit input from the environment.
- Simulating context is hard





Examples of context related bugs

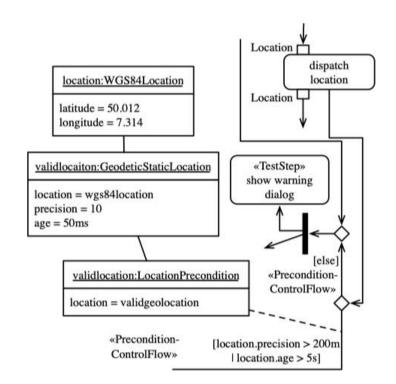
- Wikipedia Android App: app crashes when attempting to save a page without network connectivity.
- Traccar Android app: app fails to send location updates when GPS is turned off.
- A Twitter client app: app crashes when switching from WiFi to 3G while sending a tweet.



Related work

[Griebe and Gruhn, 2014]

- Custom UML Activity Diagram.
- Static modeling of context data.

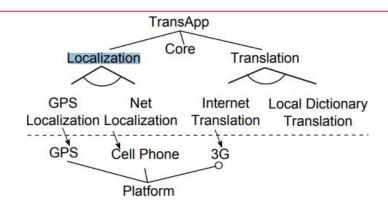


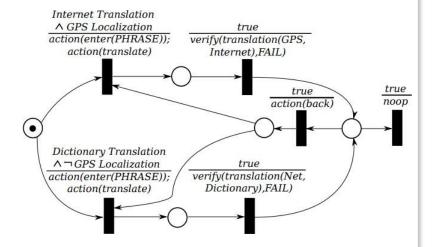


Related work

[Püschel et al., 2012]

- Context Model: Feature Model
- Behavioral Model: Feature Petri-net





Related work

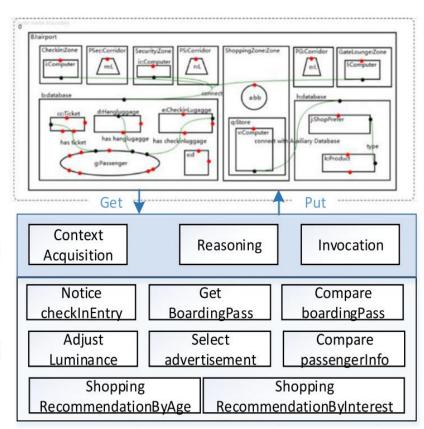
- [Lian Yu et al, 2016]
- Bigraph Reaction System to model the environment

Airport Env.

- Extended Finite State Machine to model the middleware.
- Test cases can then be generated by synchronizing the BRSs and EFSM models.

Middleware

Service pool





Context-dependent Model-based Testing of Mobile Apps

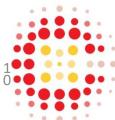


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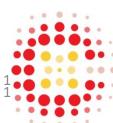
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Objectives of this work

- Model context-aware mobile apps for the purpose of testing
 - Test generation
 - Test coverage assessment



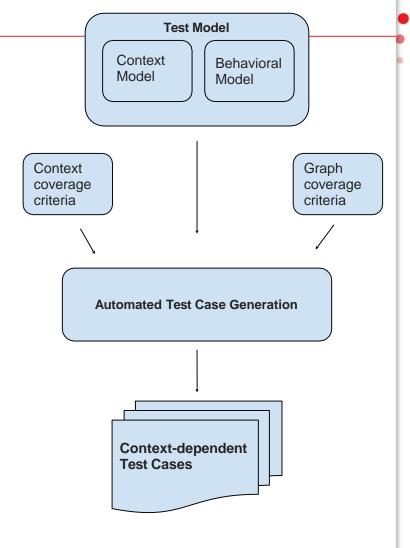
Solution outline

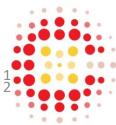
Test model

- Context and behavioral models
- Model programs written in domain-specific languages
- Finite state machine for behavioral modeling

Test case generation

- Input: Test model
- Driven by test requirements expressed in terms of test coverage criteria
- Specialized context-based coverage criteria
- Output: context-dependent abstract test cases

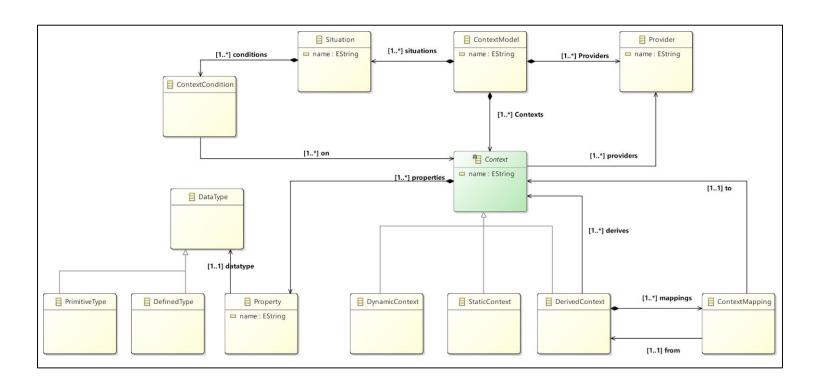




Context modeling

- Context variables used by the mobile app (e.g., user's location)
- Type of context variables (dynamic, static, derived)
- Source of context variable (e.g., physical sensor)
- Data properties of the context variable
- Derivation rules for derived context variables
- Interesting contextual situations that require the mobile app to adapt its behavior

Context metamodel

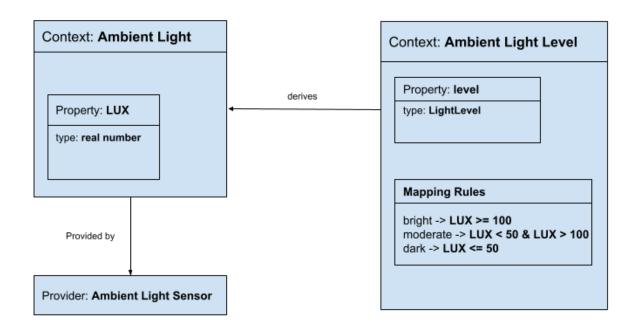


Context variable example

Type: LightLevel

Values

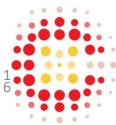
bright, moderate, dark





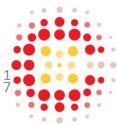
Context Definition Language (CDL)

```
type Connectivity {offline, wifi, slow3G, fast3G, 4g, high_latency}
                                                                                              _CONNECTIVITY {
context LOCATION {
                                                                        context
                                                                                          FI_ADAPTER,
 providers: [GPS_SENSOR, CELL_ADAPTER],
                                                                         INTERNET
 properties: [longitude: double, latitude: double]
                                                                         providers : [WI
                                                                                          CELL_ADAPTER],
                                                                         properties: [co
                                                                                          nnectivity: Connectivity],
type Country {france, germany, spain}
                                                                                          NET_DISCONNECTED {
                                                                        situation
                                                                                          NNECTIVITY.connectivity == Connectivity.offline
                                                                         INTER
context COUNTRY derives LOCATION {
                                                                         INTERNET_C
                                                                         0
 properties: [country: Country],
 mappings: {
  country.france -> LOCATION.longitude == 48.8534 and LOCATION.latitude == 2.3522,
  country.germany -> LOCATION.longitude == 52.5200 and LOCATION.latitude ==
  13.4050, country.spain -> LOCATION.longitude == 40.4168 and LOCATION.latitude ==
3.7038
```



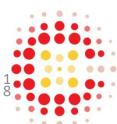
Behavioral modeling

- Based on Hierarchical Finite State Machine (HFSM).
- Overcome the state space explosion problem inherit in FSM.
- Better modularity, scalability, and maintainability.



Modeling context-awareness

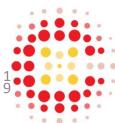
- Model app's context-independent (standard) behavior.
- Identify states where the context influence the app's behavior.
- Link context-aware states with their respective context variables.
- Extend the model with adaptive actions modeled as Adaptation FSMs that start with a context-aware state.



Context-driven Behavioral Modeling Language (CBML)

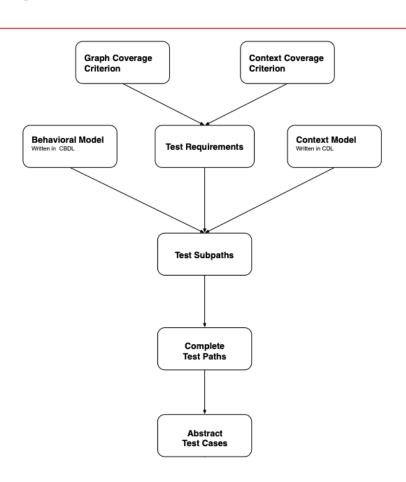
```
adaptation for INTERNET_DISCONNECTED at TRANSLATE {
                                                                state TRANSLATE {
                                                                 transition on
                                                                              ANSLATION_FAILED -> DISPLAY_WARNING
statemachine TRANSLATE_PHRASE_ACTIVITY_SM {
                                                                 TR
 state TRANSLATE PHRASE ACTIVITY {
                                                                state
                                                                              ARNING {
  transition on PHRASE_TEXTFIELED_SELECTED ->
                                                                              on on WARNIMG_DISMISSED -> TRANSLATE_PHRASE_ACTIVITY
                                                                DISPLAY W
  ENTER PHRASE
                                                                 external
  transition on TRANSLATE BUTTON CLICKED -> TRANSLATE
                                                                 transiti
  external transition on TERMINATE BUTTON CLICKED -> EXIT
state ENTER PHRASE {
  transition on PHRASE_ENTERED -> TRANSLATE_PHRASE_ACTIVITY
state TRANSLATE awareof LOCATION, INTERNET_CONNECTIVITY {
```

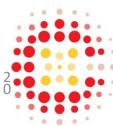
external transition on TRANSLATION SUCCEEDED -> VIEW TRANSLATION ACTIVITY



Test case generation

- Input: A behavioral model written in CBML, and its companion context model written in CDL.
- Driven by test coverage criteria.
- Test sub-paths are generated from hierarchy of FSMs in behavioral model.
- Sub-paths are aggregated to form complete test paths.
- Complete test paths are transformed to abstract test cases expressed as Cucumber scenarios.





Context-based test coverage criteria

- All-Situations Criterion
- All-Situation-Pairs Criterion



Test paths generation

- Test sub-paths generation
 - Generate test sub-paths for each FSM in the HFSM model.
 - Terminates when test coverage criteria are satisfied.
 - Paths consist of states and transitions.
 - Context constraints on context-aware states
- Test path aggregation
 - Starts with sub-paths generated from the top-level FSM of the HFSM
 - Recursively replace super states with their respective sub-paths



Test path aggregation

```
START ->

APP_STARTED ->

ENTER_PHRASE_ACTIVITY ->

PHRASE_TEXTFIELD_SELECTED ->

ENTER_PHRASE ->

PHRASE_ENTERED ->

ENTER_PHRASE_ACTIVITY ->

TRANSLATE_BUTTON_CLICKED ->

[INTERNET_CONNECTIVITY==offline] TRANSLATE ->

TRANSLATION_FAILED ->

DISPLAY_WARNING ->

WARNING_DISMISSED ->

ENTER_PHRASE_ACTIVITY ->

TERMINATE_BUTTON_CLICKED ->

EXIT
```



Abstract test cases

- Test paths are converted to abstract test cases expressed as Cucumber Scenarios.
- Cucumber is a widely used tool in test automation.
- Provides logical language to express excepted software behaviors.
- A good basis for transforming abstract test cases to executable ones.



Abstract test cases

START -> APP_STARTED ->
ENTER_PHRASE_ACTIVITY ->
PHRASE_TEXTFIELD_SELECTED ->
ENTER_PHRASE -> PHRASE_ENTERED ->
ENTER_PHRASE_ACTIVITY ->
TRANSLATE_BUTTON_CLICKED ->
[INTERNET_CONNECTIVITY==offline] TRANSLATE ->
TRANSLATION_FAILED ->
DISPLAY_WARNING -> WARNING_DISMISSED ->
ENTER_PHRASE_ACTIVITY ->

TERMINATE_BUTTON_CLICKED -> EXIT

Scenario: Attempt to translate when internet is disconnected.

Given APP_STARTED

And ENTER_PHRASE_ACTIVITY When
PHRASE_TEXTFIELD_SELECTED Then
ENTER_PHRASE
When PHRASE_ENTERED
Then ENTER_PHRASE_ACTIVITY
When TRANSLATE_BUTTON_CLICKED And
[INTERNET_CONNECTIVITY==offline] Then
TRANSLATE

When TRANSLATION_FAILED
Then DISPLAY_WARNING
When WARNING_DISMISSED
Then
ENTER_PHRASE_ACTIVITY
When TERMINATE_BUTTON_CLICKED
Then EXIT



- The proposed model-based testing approach has a great potential in the design and generation of effective test cases covering the context of a mobile app.
- The modeling approach based on FSM and using DSLs is simple and produces modular models that are maintainable and scalable.
- The context-based test coverage criteria we developed help testers assess context coverage in the generated test cases in a quantifiable manner.









A model-based testing approach based on bigraphical modeling

On going PhD work of Thi Than Binh Le Université Grenoble Alpes and Danang University (Vietnam)

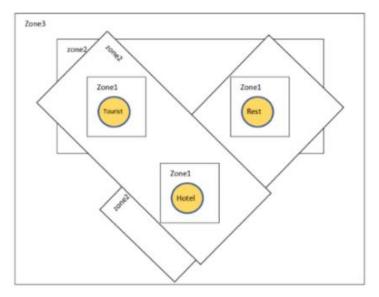


- Modelling a set of services using Extended Finite State Machines may be hard (large state space)
- So, we propose a model-based testing approach based on bigraphical modeling as follows:
- Using a (Bigraph Reaction System) to model the environment
- Using a Petri net to model the middleware.
- Synchronizing the BRS and Petri net to generate test cases.



The Tripadvisor example

- The Tripadvisor application provides a set of services (Tourist Spots, Hotel, Restaurants)
 which fit to the user's location.
- Bigraph :

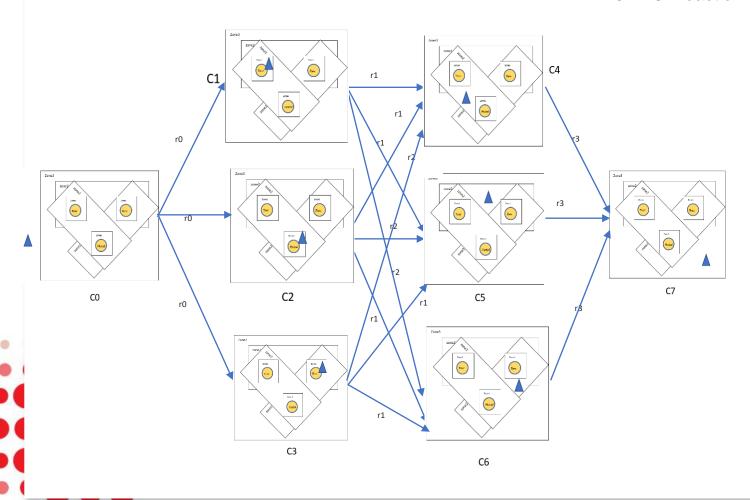


- Zone3 is a city of a country, zone2: a district belonging to the city, zone1: a ward belonging to the district.
- For example:
 - There is 1 service (e.g. Tourist Spots service or Hotel service or Restaurants service) in zone 1,
 - there are 2 services (e.g. Tourist Spots service and Hotel service or Hotel services) and Restaurants service or Tourist Spots services and Restaurants service) in zone 2 and
 - there are 3 services (e.g. Tourist Spots service and Hotel service and Restaurants service) in zone 3.



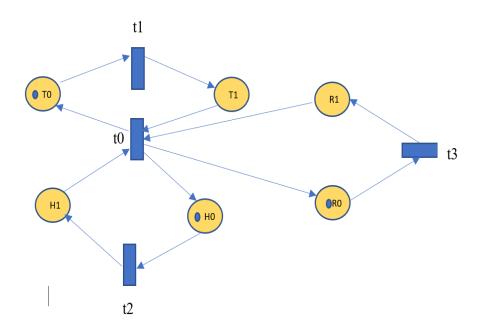
• Reaction rules to represent user moves

- C0, C1 C7 bigraphs
- r0....r3 : reaction rules

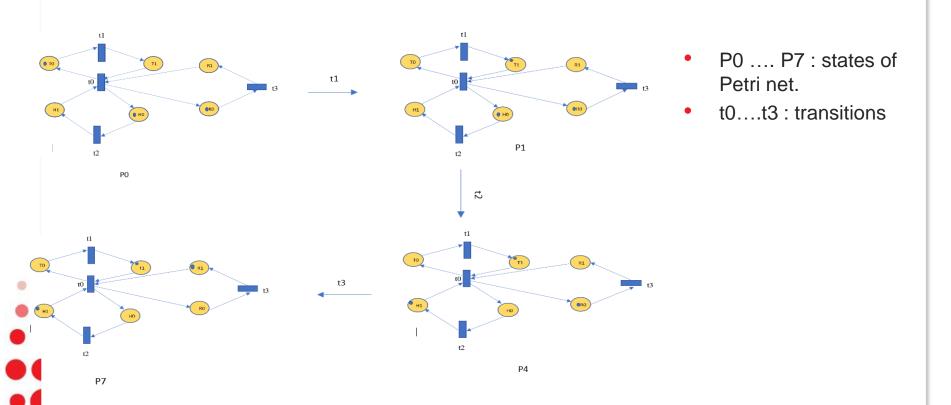


Dynamic feature Petri net model

We describe this application with a set of services. Each service has 2 states and 2 transitions. For instance, Tourist Spots service (T) has 2 states: no service (T0) and service (T1); and transitions t0 and t1.



Example of Dynamic feature Petri net with test situation: The user is outside the zone and moves into zone 1 with Tourist Spots service, then moves into zone 2 where there are two services (Tourist Spots service and Hotel service), and finally moves into zone 3 with 3 services (Tourist Spots service, Hotel service and Restaurants service).





- Bigraph tree and the combination of Bigraph tree and Dynamic Feature Petri Net may result in a large number of paths.
- Selecting test cases requires defining adequacy criteria
 - o Pattern-flow criteria
 - Data flow criteria
 - 0 ...



Conclusion & future work

- We study several modeling techniques for contextaware mobile apps
 - Hierarchical FSM combined with a DSL
 - Bigraphs combined with Petri nets
- Test selection methods are under investigation