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CS F214 - Logic in CS

Prolog – Lecture 3

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Today's Lecture



- Arithmetic and Lists
- Append/2
- Reverse/2 & Reverse/3



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Arithmetic and Lists

Arithmetic and Lists



- How long is a list?
 - The empty list has length: zero;
 - A non-empty list has length: one plus length of its tail.

Length of a list in Prolog

```
len([],0).  
len([_|L],N):-  
    len(L,X),  
    N is X + 1.
```

```
?- len([a,b,c,d,e,[a,x],t],X).  
X=7  
yes  
?-
```

Accumulators



- This is quite a good program
 - Easy to understand
 - Relatively efficient
- But there is another method of finding the length of a list
 - Accumulators
 - Accumulators are variables that hold intermediate results

Defining **acclen/3**



- The predicate **acclen/3** has three arguments
 - The list whose length we want to find
 - The length of the list, an integer
 - An accumulator, keeping track of the intermediate values for the length

Defining **acclen/3**



- The accumulator of **acclen/3**
 - Initial value of the accumulator is 0
 - Add 1 to accumulator each time we can recursively take the head of a list
 - When we reach the empty list, the accumulator contains the length of the list

Length of a list in Prolog

```
acclen([],Acc,Length):-  
    Length = Acc.
```

```
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

?-

Length of a list in Prolog

```
acclen([],Acc,Length):-  
    Length = Acc.
```

add 1 to the
accumulator each time
we take off a head
from the list

```
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

?-

Length of a list in Prolog

```
acclen([],Acc,Length):-  
    Length = Acc.
```

When we reach the empty list, the accumulator contains the length of the list

```
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

?-

Length of a list in Prolog

```
acclen([],Acc,Acc).
```

```
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

?-

Length of a list in Prolog

```
acclen([],Acc,Acc).
```

```
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

```
?-acclen([a,b,c],0,Len).
```

```
Len=3
```

```
yes
```

```
?-
```

Search Tree for acclen/3



?- acclen([a,b,c],0,Len).

/
no

\
?- acclen([b,c],1,Len).

/
no

\
?- acclen([c],2,Len).

/
no

\
?- acclen([],3,Len).

/
Len=3

\
no

acclen([],Acc,Acc).

acclen([_|L],OldAcc,Length):-
 NewAcc is OldAcc + 1,
 acclen(L,NewAcc,Length).

Adding a Wrapper Predicate



```
acclen([ ],Acc,Acc).
```

```
acclen([ _|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

```
length(List,Length):-  
    acclen(List,0,Length).
```

```
?-length([a,b,c], X).
```

```
X=3
```

```
yes
```

Tail recursion



- Why is `acclen/3` better than `len/2` ?
 - `acclen/3` is tail-recursive, and `len/2` is not
- Difference:
 - In tail recursive predicates the results is fully calculated once we reach the base clause
 - In recursive predicates that are not tail recursive, there are still goals on the stack when we reach the base clause

Comparison



Not tail-recursive

```
len([],0).  
len([_|L],NewLength):-  
    len(L,Length),  
    NewLength is Length + 1.
```

Tail-recursive

```
acclen([],Acc,Acc).  
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

Search Tree for len/2



?- len([a,b,c], Len).

/ \

no ?- len([b,c], Len1),
Len is Len1 + 1.

/ \

no ?- len([c], Len2),
Len1 is Len2+1,
Len is Len1+1.

/ \

no ?- len([], Len3),
Len2 is Len3+1,
Len1 is Len2+1,
Len is Len1 + 1.

/ \

Len3=0, Len2=1,
Len1=2, Len=3

len([],0).

len([_|L],NewLength):-
len(L,Length),
NewLength is Length + 1.

Search Tree for acclen/3



?- acclen([a,b,c],0,Len).

/ \
no ?- acclen([b,c],1,Len).

/ \
no ?- acclen([c],2,Len).

/ \
no ?- acclen([],3,Len).

/ \
Len=3 no

```
acclen([ ],Acc,Acc).
```

```
acclen([_|L],OldAcc,Length):-  
    NewAcc is OldAcc + 1,  
    acclen(L,NewAcc,Length).
```

Comparing Integers



- Some Prolog arithmetic predicates actually do carry out arithmetic by themselves
- These are the operators that compare integers

Comparing Integers



Arithmetic

$x < y$

$x \leq y$

$x = y$

$x \neq y$

$x \geq y$

$x > y$

Prolog

$X < Y$

$X = < Y$

$X =: = Y$

$X = \backslash = Y$

$X > = Y$

$X > Y$

Comparison Operators



- Have the obvious meaning
- Force both left and right hand argument to be evaluated

?- 2 < 4+1.

yes

?- 4+3 > 5+5.

no

Comparison Operators



- Have the obvious meaning
- Force both left and right hand argument to be evaluated

?- 4 = 4.

yes

?- 2+2 = 4.

no

?- 2+2 =:= 4.

yes

Comparing Numbers



- We are going to define a predicate that takes two arguments, and is true when:
 - The first argument is a list of integers
 - The second argument is the highest integer in the list
- Basic idea
 - We will use an accumulator
 - The accumulator keeps track of the highest value encountered so far
 - If we find a higher value, the accumulator will be updated

Definition of accMax/3

```
accMax([H|T],A,Max):-  
    H > A,  
    accMax(T,H,Max).
```

```
accMax([H|T],A,Max):-  
    H =< A,  
    accMax(T,A,Max).
```

```
accMax([],A,A).
```

```
?- accMax([1,0,5,4],0,Max).
```

```
Max=5
```

```
yes
```

Adding a wrapper max/2



```
accMax([H|T],A,Max):-  
    H > A,  
    accMax(T,H,Max).
```

```
accMax([H|T],A,Max):-  
    H =< A,  
    accMax(T,A,Max).
```

```
accMax([],A,A).
```

```
max([H|T],Max):-  
    accMax(T,H,Max).
```

```
?- max([1,0,5,4], Max).  
Max=5  
yes
```

```
?- max([-3, -1, -5, -4], Max).  
Max= -1  
yes
```

```
?-
```



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Append

Append



- We will define an important predicate **append/3** whose arguments are all lists
- Declaratively, `append(L1,L2,L3)` is true if list L3 is the result of concatenating the lists L1 and L2 together

```
?- append([a,b,c,d],[3,4,5],[a,b,c,d,3,4,5]).  
yes
```

```
?- append([a,b,c],[3,4,5],[a,b,c,d,3,4,5]).  
no
```

Append, viewed procedurally



- From a procedural perspective, the most obvious use of append/3 is to concatenate two lists together
- We can do this simply by using a variable as third argument

```
?- append([a,b,c,d],[1,2,3,4,5], X).
```

```
X=[a,b,c,d,1,2,3,4,5]
```

```
yes
```

```
?-
```

Definition of append/3

```
append([ ], L, L).  
append([H|L1], L2, [H|L3]):-  
    append(L1, L2, L3).
```

- Recursive definition
 - Base clause: appending the empty list to any list produces that same list
 - The recursive step says that when concatenating a non-empty list $[H|T]$ with a list L , the result is a list with head H and the result of concatenating T and L

How append/3 works

- Two ways to find out:
 - Use trace/0 on some examples
 - Draw a search tree!Let's consider a simple example

```
?- append([a,b,c],[1,2,3], R).
```

Search Tree Example



?- append([a,b,c],[1,2,3], R).

/ \
 † R = [a|R0]
 ?- append([b,c],[1,2,3],R0)

/ \
 † R0=[b|R1]
 ?- append([c],[1,2,3],R1)

/ \
 † R1=[c|R2]
 ?- append([], [1,2,3], R2)
 / \
 R2=[1,2,3] †

R2=[1,2,3]
 R1=[c|R2]=[c,1,2,3]
 R0=[b|R1]=[b,c,1,2,3]
 R=[a|R0]=[a,b,c,1,2,3]

append([], L, L).
 append([H|L1], L2, [H|L3]):-
 append(L1, L2, L3).

Using append/3

- Now that we understand how append/3 works, let's look at some applications
- Splitting up a list:

```
?- append(X,Y, [a,b,c,d]).
```

```
X=[ ]      Y=[a,b,c,d];
```

```
X=[a]      Y=[b,c,d];
```

```
X=[a,b]    Y=[c,d];
```

```
X=[a,b,c]  Y=[d];
```

```
X=[a,b,c,d] Y=[ ];
```

```
no
```

Prefix and suffix



- We can also use append/3 to define other useful predicates
- A nice example is finding prefixes and suffixes of a list



Definition of prefix/2



```
prefix(P,L):-  
    append(P,_,L).
```

- A list P is a prefix of some list L when there is some list such that L is the result of concatenating P with that list.
- We use the anonymous variable because we don't care what that list is.

Use of prefix/2



```
prefix(P,L):-  
    append(P,_,L).
```

```
?- prefix(X, [a,b,c,d]).  
X=[ ];  
X=[a];  
X=[a,b];  
X=[a,b,c];  
X=[a,b,c,d];  
no
```

Definition of suffix/2



```
suffix(S,L):-  
    append(_,S,L).
```

- A list S is a suffix of some list L when there is some list such that L is the result of concatenating that list with S .
- Once again, we use the anonymous variable because we couldn't care less what that list is.

Use of suffix/2



```
suffix(S,L):-  
    append(_,S,L).
```

```
?- suffix(X, [a,b,c,d]).  
X=[a,b,c,d];  
X=[b,c,d];  
X=[c,d];  
X=[d];  
X=[];  
no
```

Definition of sublist/2

- Now it is very easy to write a predicate that finds sub-lists of lists
- The sub-lists of a list L are simply the prefixes of suffixes of L

```
sublist(Sub,List):-  
    suffix(Suffix,List),  
    prefix(Sub,Suffix).
```

append/3 and efficiency



- The **append/3** predicate is useful, and it is important to know how to use it
- It is of equal importance to know that **append/3** can be source of inefficiency
- Why?
 - Concatenating a list is not done in one simple action
 - But by traversing down one of the lists

Question



- Using **append/3** we would like to concatenate two lists:
 - List 1: [a,b,c,d,e,f,g,h,i]
 - List 2: [j,k,l]
- The result should be a list with all the elements of list 1 and 2, the order of the elements is not important
- Which of the following goals is the most efficient way to concatenate the lists?
 - ?- append([a,b,c,d,e,f,g,h,i],[j,k,l],R).
 - ?- append([j,k,l],[a,b,c,d,e,f,g,h,i],R).

Answer



- Look at the way **append/3** is defined
- It recurses on the first argument, not really touching the second argument
- That means it is best to call it with the shortest list as first argument
- Of course you don't always know what the shortest list is, and you can only do this when you don't care about the order of the elements in the concatenated list
- But if you do, it can help make your Prolog code more efficient

Reversing a List

- We will illustrate the problem with append/3 by using it to reverse the elements of a list
- That is, we will define a predicate that changes a list [a,b,c,d,e] into a list [e,d,c,b,a]
- This would be a useful tool to have, as Prolog only gives easy access to the front of the list

Naïve reverse



Recursive definition

1. If we reverse the empty list, we obtain the empty list
2. If we reverse the list $[H|T]$, we end up with the list obtained by reversing T and concatenating it with $[H]$

To see that this definition is correct, consider the list $[a,b,c,d]$.

- If we reverse the tail of this list we get $[d,c,b]$.
- Concatenating this with $[a]$ yields $[d,c,b,a]$

Naïve reverse in Prolog

```
naiveReverse([],[]).  
naiveReverse([H|T],R):-  
    naiveReverse(T,RT),  
    append(RT,[H],R).
```

- This definition is correct, but it does an awful lot of work
- It spends a lot of time carrying out appends
- But there is a better way...

Reverse using an accumulator



- The better way is using an accumulator
- The accumulator will be a list, and when we start reversing it will be empty
- We simply take the head of the list that we want to reverse and add it to the head of the accumulator list
- We continue this until we reach the empty list
- At this point the accumulator will contain the reversed list!

Reverse using an accumulator



```
accReverse([ ],L,L).  
accReverse([H|T],Acc,Rev):-  
    accReverse(T,[H|Acc],Rev).
```

Adding a Wrapper Predicate



```
accReverse([ ],L,L).  
accReverse([H|T],Acc,Rev):-  
    accReverse(T,[H|Acc],Rev).
```

```
reverse(L1,L2):-  
    accReverse(L1,[ ],L2).
```


Illustrating the Accumulator



- List: [a,b,c,d] Accumulator: []
- List: [b,c,d] Accumulator: [a]
- List: [c,d] Accumulator: [b,a]
- List: [d] Accumulator: [c,b,a]
- List: [] Accumulator: [d,c,b,a]

Next



Assignment coming up on Nalanda.

THANK YOU