

Raw tournament results in table format

The evolution of density-dependent dispersal under limited information.

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Table S1: Raw tournament results.

I	σ	pairing	draw	T_A	T_{AE}	L	S
0.2	0	L/T_A	0	0	–	100	–
0.2	0	L/T_{AE}	0	–	100	0	–
0.2	0	L/S	72	–	–	28	0
0.2	0	T_A/T_{AE}	0	0	100	–	–
0.2	0	T_A/S	0	0	–	–	100
0.2	0	T_{AE}/S	0	–	100	–	0
0.2	12.5	L/T_A	0	0	–	100	–
0.2	12.5	L/T_{AE}	0	–	100	0	–
0.2	12.5	L/S	98	–	–	2	0
0.2	12.5	T_A/T_{AE}	0	0	100	–	–
0.2	12.5	T_A/S	0	0	–	–	100
0.2	12.5	T_{AE}/S	0	–	100	–	0
0.2	25	L/T_A	0	0	–	100	–
0.2	25	L/T_{AE}	0	–	100	0	–
0.2	25	L/S	0	–	–	100	0
0.2	25	T_A/T_{AE}	0	0	100	–	–
0.2	25	T_A/S	0	0	–	–	100
0.2	25	T_{AE}/S	0	–	100	–	0
0.5	0	L/T_A	0	0	–	100	–
0.5	0	L/T_{AE}	100	–	0	0	–
0.5	0	L/S	0	–	–	100	0
0.5	0	T_A/T_{AE}	2	0	98	–	–
0.5	0	T_A/S	100	0	–	–	0
0.5	0	T_{AE}/S	0	–	100	–	0
0.5	12.5	L/T_A	0	0	–	100	–
0.5	12.5	L/T_{AE}	10	–	90	0	–
0.5	12.5	L/S	0	–	–	100	0
0.5	12.5	T_A/T_{AE}	0	0	100	–	–
0.5	12.5	T_A/S	98	0	–	–	2
0.5	12.5	T_{AE}/S	0	–	100	–	0
0.5	25	L/T_A	32	0	–	68	–
0.5	25	L/T_{AE}	0	–	100	0	–
0.5	25	L/S	8	–	–	92	0
0.5	25	T_A/T_{AE}	0	0	100	–	–
0.5	25	T_A/S	90	0	–	–	10
0.5	25	T_{AE}/S	0	–	100	–	0
0.8	0	L/T_A	100	0	–	0	–
0.8	0	L/T_{AE}	100	–	0	0	–
0.8	0	L/S	0	–	–	100	0
0.8	0	T_A/T_{AE}	100	0	0	–	–
0.8	0	T_A/S	0	100	–	–	0
0.8	0	T_{AE}/S	0	–	100	–	0

I	σ	pairing	draw	T_A	T_{AE}	L	S
0.8	12.5	L/T_A	40	60	–	0	–
0.8	12.5	L/T_{AE}	48	–	52	0	–
0.8	12.5	L/S	12	–	–	88	0
0.8	12.5	T_A/T_{AE}	100	0	0	–	–
0.8	12.5	T_A/S	2	98	–	–	0
0.8	12.5	T_{AE}/S	0	–	100	–	0
0.8	25	L/T_A	26	74	–	0	–
0.8	25	L/T_{AE}	0	–	100	0	–
0.8	25	L/S	100	–	–	0	0
0.8	25	T_A/T_{AE}	100	0	0	–	–
0.8	25	T_A/S	0	100	–	–	0
0.8	25	T_{AE}/S	0	–	100	–	0