



OVERVIEW

PLAYER NAME

CHARACTER NAME

CLASS

SCHOOL/DOMAIN/...

SIZE

LEVEL

RACE

BACKGROUND

MOTTO

SAVING THROWS

STRENGTH INTELLIGENCE
DEXTERITY WISDOM
CONSTITUTION CHARISMA

STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA

ABILITY CHECKS

STRENGTH
ATHLETICS
DEXTERITY
ACROBATICS
SLEIGHT OF HAND
STEALTH
INTELLIGENCE
ARCANA
HISTORY
INVESTIGATION
NATURE
RELIGION
WISDOM
ANIMAL HANDLING
INSIGHT
MEDICINE
PERCEPTION
SURVIVAL
CHARISMA
DECEPTION
INTIMIDATION
PERFORMANCE
PERSUASION

DEATH SAVES

INSPIRATION

PROFICIENCY

PASSIVE PERC.

(DIS)ADVANTAGES

PROFICIENCIES

LANGUAGES

FEATURES & TRAITS

DARKVISION

ARMOR CLASS

INITIATIVE

RUN CLIMB
SWIM FLY

TEMP MAX

CURRENT HIT POINTS

HIT DICE

CONDITIONS

WEAPON

ATK

DAMAGE & EFFECTS

ATTACKS

SPELLS

SPELL DC SPELL ATK

CONCENTRATING ON

SPELL SLOTS

POINTS

IX II III IV V VI VII IX IX
USED TOTAL

DESCRIPTION USED TOTAL

PREP LVL C-TIME RANGE TARGETS DURATION NAME

PREP LVL C-TIME RANGE TARGETS DURATION NAME

PREP LVL C-TIME RANGE TARGETS DURATION NAME

PREP LVL C-TIME RANGE TARGETS DURATION NAME

PREP LVL C-TIME RANGE TARGETS DURATION NAME

PREP LVL C-TIME RANGE TARGETS DURATION NAME

PREP LVL C-TIME RANGE TARGETS DURATION NAME

PREP LVL C-TIME RANGE TARGETS DURATION NAME

PREP LVL C-TIME RANGE TARGETS DURATION NAME

PREP LVL C-TIME RANGE TARGETS DURATION NAME

PREP LVL C-TIME RANGE TARGETS DURATION NAME

IRV BLUDGE IRV POISON IRV RADIANT
PIERCING ACID LIGHTNING
SLASHING PSYCHIC THUNDER
COLD NECROTIC FORCE
FIRE
IMMUNE, RESISTANT, VULNERABLE

GOLD

ATTUNED

BACKPACK



BACKGROUND

CHARACTER NAME

AGE

HEIGHT

WEIGHT

EYES

SKIN

HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

ADDITIONAL FEATURES & TRAITS

CHARACTER BACKSTORY

STORAGE