# Powerlifting Strength Comparison

### Flash

### 12/05/2022

### Data Prep for males $\geq 20y$

```
data <- read.csv("openpowerlifting.csv", header=TRUE)</pre>
d2 <- data[(data$Sex=="M")&(data$Equipment=="Raw")</pre>
            &(data$Event=="SBD")&(data$Age>=20),]
rm("data")
d2 <- d2[!is.na(d2$Best3BenchKg),]</pre>
d2 <- d2[!is.na(d2$Best3SquatKg),]</pre>
d2 <- d2[!is.na(d2$Best3DeadliftKg),]</pre>
d2 <- d2[!is.na(d2$TotalKg),]</pre>
d2 <- d2[!is.na(d2$BodyweightKg),]</pre>
d2 <- d2[(d2$Best3BenchKg>0)&(d2$Best3DeadliftKg>0)
          &(d2$Best3SquatKg>0)&(d2$TotalKg>0),]
d2$logBW <- log(d2$BodyweightKg)</pre>
d2$logBench <- log(d2$Best3BenchKg)</pre>
d2$logSquat <- log(d2$Best3SquatKg)</pre>
d2$logTotal <- log(d2$TotalKg)</pre>
d2$logDead <- log(d2$Best3DeadliftKg)</pre>
nrow(d2)
## [1] 111028
d2 <- d2[!duplicated(d2[,c('Name')]),]</pre>
nrow(d2)
## [1] 47003
d2$Rel_Total <- d2$TotalKg / d2$BodyweightKg</pre>
indices = sort(sample(nrow(d2), nrow(d2)*.8))
d2_train <- d2[indices,]</pre>
d2_test <- d2[-indices,]</pre>
```

```
library(MASS)
library(entropy)
```

#### Coloured Density Curves

If the density curves moves as the colour changes, that means there are different distributions of the score as the bodyweight changes. In other words, it isn't a fair score.

### Wandering Schematic Plot

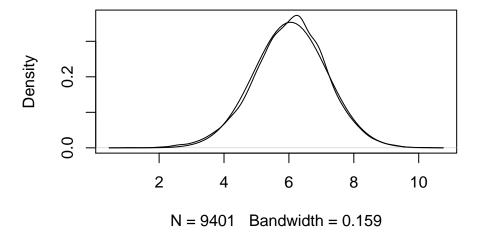
whuber, Measures of residuals heteroscedasticity, URL (version: 2021-06-09): https://stats.stackexchange. com/q/33033

## Relative Bodyweight

```
Relative_model <- quap(
  alist(
    Rel_Total ~ dnorm( mu , sigma ) ,</pre>
```

```
mu <- dnorm( 1.5 , 1 ) ,</pre>
    sigma \sim dexp(0.1)
  ) , data=d2_train )
precis(Relative_model)
##
              mean
                             sd
                                     5.5%
                                              94.5%
## mu
         6.050769 0.005815505 6.041474 6.060063
## sigma 1.127717 0.004112048 1.121146 1.134289
post <- extract.samples( Relative_model )</pre>
map_mu <- mean(post$mu)</pre>
map_sigma <- mean(post$sigma)</pre>
plot(density(d2_test$Rel_Total))
curve(dnorm(x,map_mu,map_sigma),add=TRUE)
```

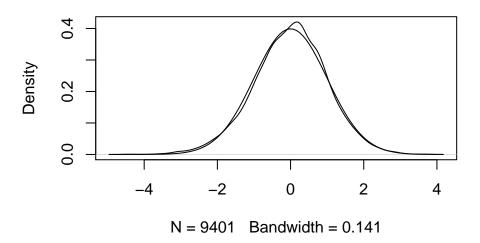
# density.default(x = d2\_test\$Rel\_Total)



### Normalize to Z Score

```
d2_test$Rel_Total <- ( d2_test$Rel_Total - map_mu) / map_sigma
plot(density(d2_test$Rel_Total))
curve(dnorm(x,0,1),add=TRUE)</pre>
```

# density.default(x = d2\_test\$Rel\_Total)



## Log Log / Allometric model

$$\ln(y) = \alpha + \beta \ln(x)$$

$$y = e^{\alpha + \beta \ln(x)}$$

$$y = e^{\alpha} e^{\beta \ln(x)}$$

$$y = e^{\alpha} x^{\beta}$$

Hence, the log transform of both variables is known as power law or allometric scaling

```
xbar <- mean(d2_train$logTotal)
loglogTotal_model <- quap(
   alist(
    logTotal ~ dnorm( mu , sigma ) ,
    mu <- a + b*( logBW - xbar ) ,
    a <- dnorm( 7 , 0.5) ,
    b <- dexp( 2 ) ,
    sigma ~ dexp( 3 )

) , data=d2_train )
precis(loglogTotal_model)</pre>
```

```
## mean sd 5.5% 94.5%

## a 7.2680484 0.0082972779 7.2547878 7.2813091

## b 0.5538484 0.0046288604 0.5464506 0.5612463

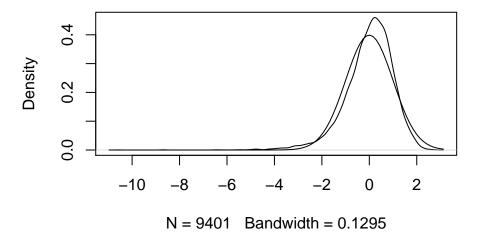
## sigma 0.1795228 0.0006545613 0.1784766 0.1805689
```

```
xbar <- mean(d2_train$logTotal)
post <- extract.samples( loglogTotal_model )
map_a <- mean(post$a)
map_b <- mean(post$b)
map_sigma <- mean(post$sigma)
map_means <- map_a + (map_b * (d2_test$logBW - xbar) )</pre>
```

#### Normalize to Z Score

```
d2_test$LogLogScore <- ( d2_test$logTotal - map_means ) / map_sigma
plot(density(d2_test$LogLogScore))
curve(dnorm(x,0,1),add=TRUE)</pre>
```

## density.default(x = d2\_test\$LogLogScore)



## Varying Variance Model

```
xbar <- mean(d2_train$BodyweightKg)

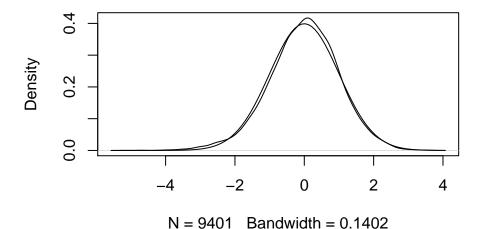
varying_variance <- quap(
   alist(
    TotalKg ~ dnorm( mu , sigma ) ,
    mu <- a + b*( BodyweightKg - xbar ) ,
   a ~ dnorm( 500 , 40 ) ,
   b ~ dnorm( 3, 2 ) ,
   sigma <- d + c*(BodyweightKg - xbar) ,
   d ~ dnorm( 80, 5 ) ,
   c ~ dexp( 2 )</pre>
```

```
) , data=d2_train )
precis(varying_variance)
##
                                      5.5%
                                                  94.5%
             mean
                           sd
## a 546.3845380 0.47551725 545.6245696 547.1445064
       3.3580561 0.02766325
                                3.3138449
                                              3.4022673
## d 91.3580120 0.33447878 90.8234503 91.8925737
     0.6396045 0.01740586
                                0.6117866
                                             0.6674224
xbar <- mean(d2_train$BodyweightKg)</pre>
post <- extract.samples( varying_variance )</pre>
map_a <- mean(post$a)</pre>
map_b <- mean(post$b)</pre>
map_c <- mean(post$c)</pre>
map_d <- mean(post$d)</pre>
map_sigmas <- map_d + (map_c * ( d2_test$BodyweightKg - xbar) )</pre>
map_means <- map_a + (map_b * ( d2_test$BodyweightKg - xbar) )</pre>
```

#### Normalize to Z Score

```
d2_test$VVScore <- ( d2_test$TotalKg - map_means ) / (map_sigmas)
plot(density(d2_test$VVScore))
curve(dnorm(x,0,1),add=TRUE)</pre>
```

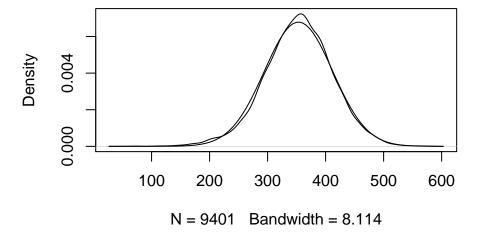
## density.default(x = d2\_test\$VVScore)



### Wilks

```
Wilks_model <- quap(</pre>
  alist(
    Wilks ~ dnorm( mu , sigma ) ,
    mu <- dnorm( 300 , 50 ) ,
    sigma \sim dexp(0.02)
  ) , data=d2_train )
precis(Wilks_model)
##
               mean
                            sd
                                    5.5%
                                              94.5%
## mu
         353.29754 0.3031112 352.81311 353.78197
## sigma 58.77809 0.2143286 58.43556 59.12063
post <- extract.samples( Wilks_model )</pre>
map_mu <- mean(post$mu)</pre>
map_sigma <- mean(post$sigma)</pre>
plot(density(d2_test$Wilks))
curve(dnorm(x,map_mu,map_sigma),add=TRUE)
```

# density.default(x = d2\_test\$Wilks)

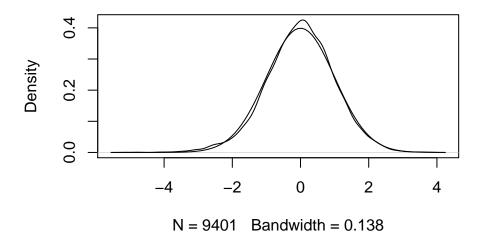


## Normalize to Z

Score

```
d2_test$Wilks_Z <- ( d2_test$Wilks - map_mu) / map_sigma
plot(density(d2_test$Wilks_Z))
curve(dnorm(x,0,1),add=TRUE)</pre>
```

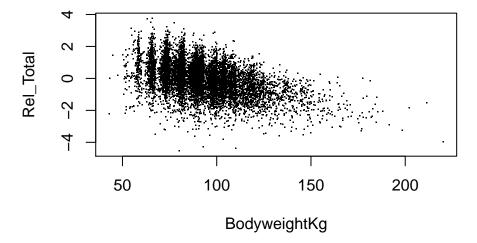
# density.default(x = d2\_test\$Wilks\_Z)

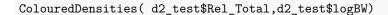


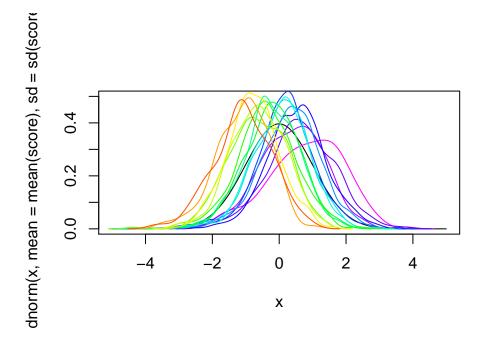
# Plots Comparing Heteroskedasticity in Scores

## Relative Bodyweight

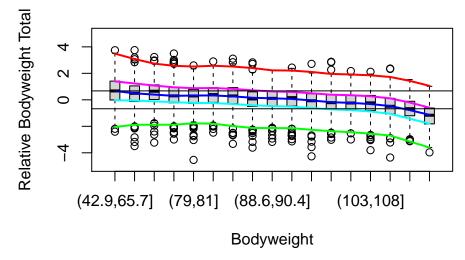
```
#par(mfrow=c(3,1))
plot(Rel_Total~BodyweightKg,data=d2_test,pch=".",cex=0.001)
```



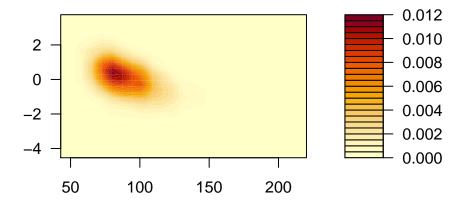




# Relative Bodyweight Z Score vs Bodyweight

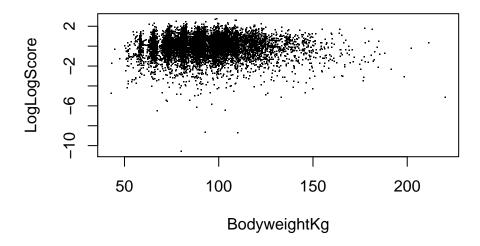


filled.contour(kde2d(d2\_test\$BodyweightKg,d2\_test\$Rel\_Total))

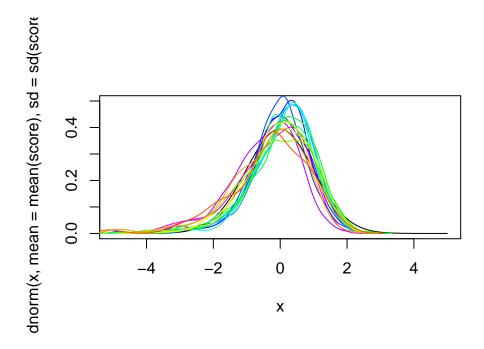


### Log Log

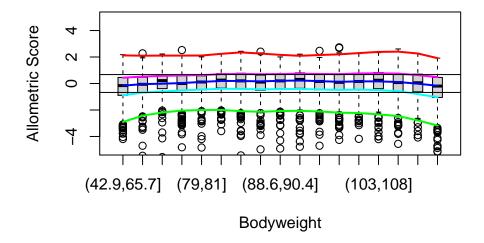
```
#par(mfrow=c(2,2))
plot(LogLogScore~BodyweightKg,data=d2_test,pch=".",cex=0.001)
```



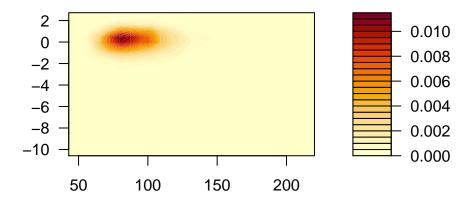
ColouredDensities( d2\_test\$LogLogScore,d2\_test\$logBW)



# Log Log Z Score vs Bodyweight

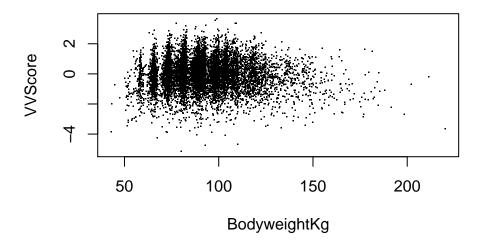


filled.contour(kde2d(d2\_test\$BodyweightKg,d2\_test\$LogLogScore))

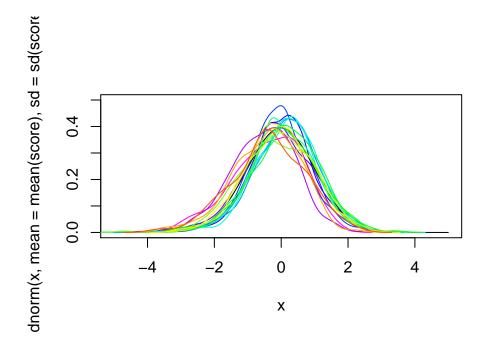


# Varying Variance

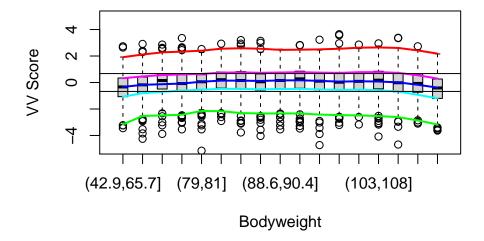
```
#par(mfrow=c(2,2))
plot(VVScore~BodyweightKg,data=d2_test,pch=".",cex=0.001)
```



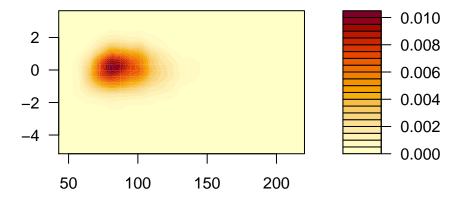
ColouredDensities( d2\_test\$VVScore,d2\_test\$logBW)



# Varying Variance Z Score vs Bodyweight

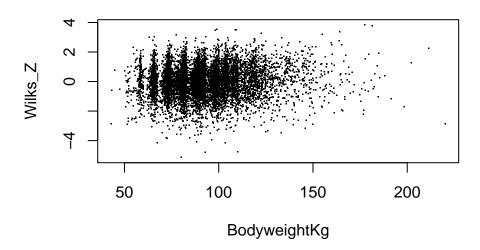


filled.contour(kde2d(d2\_test\$BodyweightKg,d2\_test\$VVScore))

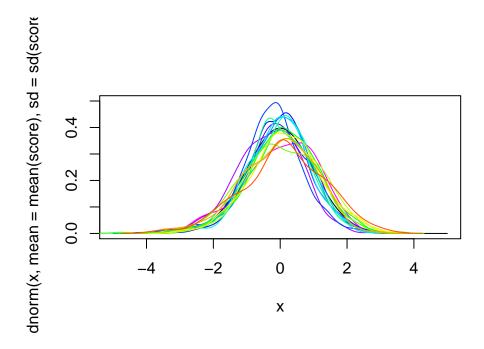


## Wilks

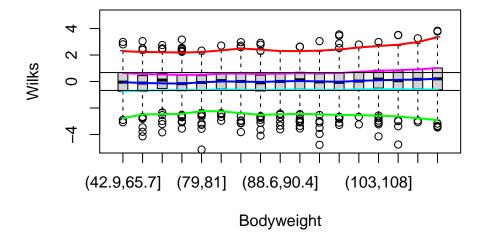
```
#par(mfrow=c(2,2))
plot(Wilks_Z~BodyweightKg,data=d2_test,pch=".",cex=0.001)
```



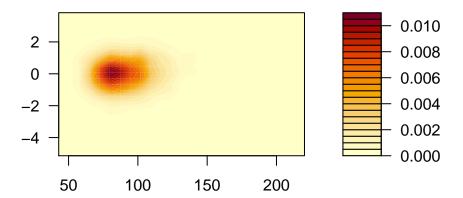
ColouredDensities( d2\_test\$Wilks\_Z,d2\_test\$logBW)



# Wilks Z Score vs Bodyweight



filled.contour(kde2d(d2\_test\$BodyweightKg,d2\_test\$Wilks\_Z))



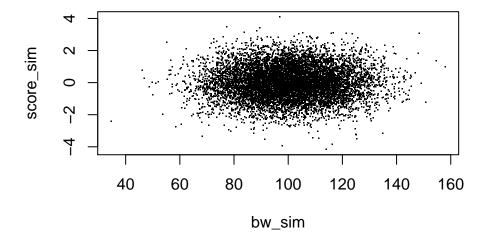
## Fair Score

Question: what does a truly fair score look like?

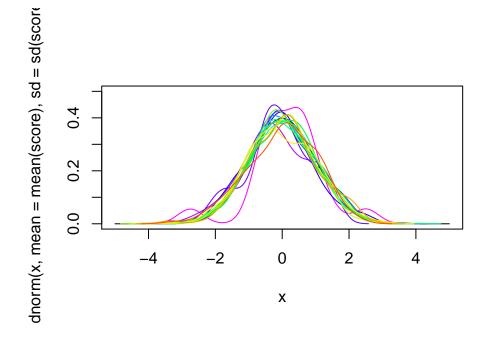
Simulation:

```
n_sim <- nrow(d2_test)
bw_sim <- rnorm(n_sim,100,15)
score_sim <- rnorm(n_sim,0,1) #standard normal independent of bodyweight</pre>
```

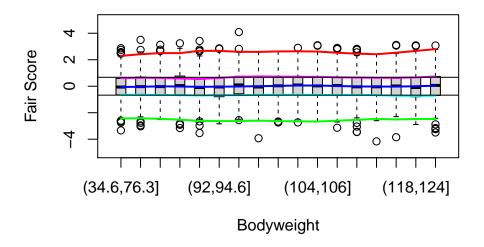
```
#par(mfrow=c(2,2))
plot(score_sim~bw_sim,pch=".",cex=0.001)
```



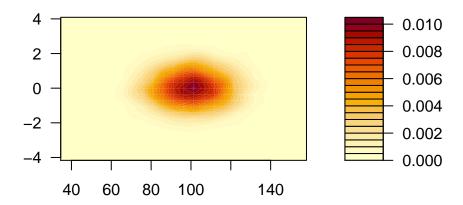
ColouredDensities( score\_sim,log(bw\_sim))



# Fair Score vs Bodyweight



filled.contour(kde2d(bw\_sim,score\_sim))



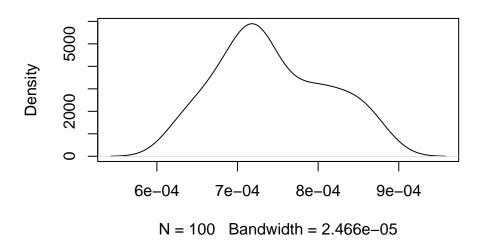
The most telling graph is probably the Wandering Schematic which is much better than any of the real scores used.

Under the null hypothesis that score is independent of bodyweight, what is the distribution of mutual information and information quality ratio?

```
sim_trials <- 100
mutInfo <- c()
joints <- c()</pre>
```

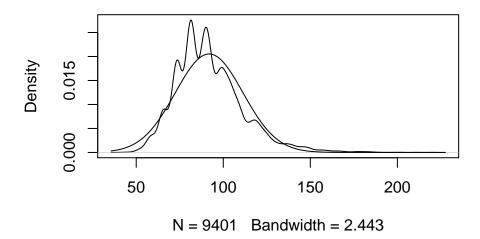
```
for(i in 1:sim_trials){
    #if(i%floor(sim_trials/10)==0) print(i/sim_trials)
    n_sim <- nrow(d2_test)
    bw_sim <- rnorm(n_sim,mean(d2_test$BodyweightKg),sd(d2_test$BodyweightKg))
    score_sim <- rnorm(n_sim,0,1)
    bins <- floor(sqrt(n_sim))
    joint <- kde2d(bw_sim,score_sim,n=95)$z
    mutInfo <- append(mutInfo,mi.plugin(joint))
    joints <- append(joints,entropy(joint))
}
plot(density(mutInfo/joints))</pre>
```

## density.default(x = mutInfo/joints)



curve(dnorm(x,mean(d2\_test\$BodyweightKg)),sd(d2\_test\$BodyweightKg)),add=TRUE)

## density.default(x = d2\_test\$BodyweightKg, adjust =



### Score comparison using mutual information

This normalized version also known as Information Quality Ratio (IQR) which quantifies the amount of information of a variable based on another variable against total uncertainty: [26]

$$IQR(X,Y) = \mathrm{E}[\mathrm{I}(X;Y)] = \frac{\mathrm{I}(X;Y)}{\mathrm{H}(X,Y)} = \frac{\sum_{x \in X} \sum_{y \in Y} p(x,y) \log p(x) p(y)}{\sum_{x \in X} \sum_{y \in Y} p(x,y) \log p(x,y)} - 1$$

Figure 1: According to wikipedia, dividing by the joint entropy is a normalized version of MI known as IQR

As shown by the simulation and a priori reasoning, if the score is fair then the MI or IQR should approach 0

```
rel_joint <- kde2d(d2_test$BodyweightKg,d2_test$Rel_Total,n=95)$z
LL_joint <- kde2d(d2_test$BodyweightKg,d2_test$LogLogScore,n=95)$z
VV_joint <- kde2d(d2_test$BodyweightKg,d2_test$VVScore,n=95)$z
Wilks_joint <- kde2d(d2_test$BodyweightKg,d2_test$Wilks_Z,n=95)$z
mi.plugin(rel_joint) / entropy(rel_joint)</pre>
```

## [1] 0.01775084

mi.plugin(LL\_joint) / entropy(LL\_joint)

## [1] 0.003149953

mi.plugin(VV\_joint) / entropy(VV\_joint)

## [1] 0.003344473

```
mi.plugin(Wilks_joint) / entropy(Wilks_joint)
```

## [1] 0.002427462

HPDI(mutInfo/joints)

```
## |0.89 | 0.89
| ## 0.0006366567 | 0.0008533794
```

All scores are well above the 89% interval for the information quality ratio. It appears that Wilks is slightly better than Allometric or varying variance scores. Relative Bodyweight Score is of course horrendous.