

# Game Design Document

## Fill up the following document

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1. Write the title of your project.

The title is infinite run with joe

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2. What is the goal of the game?

the goal of the game is to dodge the obstacles and take the coins on the way

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3. Write a brief story of your game.

Joe is a boy who wants to find treasure and has to face challenges to get it which are the obstacles and the coins are treasures.

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4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	joe	move left and right
2		
3		
4		
5		
6		
7		
8		

## 6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	obstacles(ghost)	randomly spawns
2	coins	gives treasures
3		
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

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How do you plan to make your game engaging?

i plan on making the game engaging by adding coins and obstacles and a good spooky background the coins will motivate the player to keep going.

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