

# Handwriting features based detection of fake signatures

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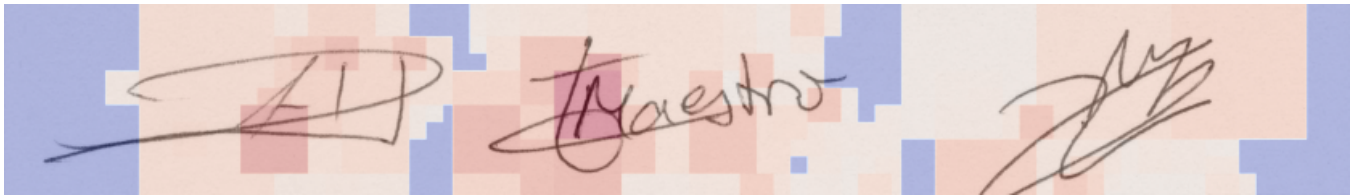


Figure 1: Predicted probabilities of being true signatures for local features of two true and one fake (right) signatures.

## ABSTRACT

Detection of fake signatures is a hard task. In this paper, we present a novel method for detecting trained forgeries using features extracted from sliding windows with different overlaps on a public available dataset of static images of signatures. Using a linear machine learning model named Extreme Learning Machine (ELM), our methodology achieves, in average, an Equal Error Rates (EER) of 2.31% for an overlap of 90%. In line with the state-of-the-art results available in the scientific literature.

## CCS CONCEPTS

• **Security and privacy** → *Usability in security and privacy*; • **Computing methodologies** → **Biometrics**; • **Applied computing** → Evidence collection, storage and analysis.

## KEYWORDS

Signature verification, neural networks, biometrics

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## 1 INTRODUCTION

Despite the advances in digitalization, handwritten signatures are still used daily to verify biometric identity verification. In general, handwritten signatures are classified into two groups: online based on stroke trajectory and speed information captured by specialize devices [10, 13], and offline working with an image of a signature [6], for example, scanned from legal documents. Online methods generally achieve lower EER of 1.34% [13] on MCYT dataset [14] due to the extra information available, with offline ones reaching 2.87% EER on the same dataset. Automatic identity verification of signatures is an important field of research, that relies on image processing methods like Local Binary Patterns [9] and Histogram of Oriented Gradients [16], or various Deep Learning-based methods [5] like Siamese Networks [12]. Forgeries are also classified into two groups (trained or untrained) depending on if the forger knows the original signature [6].

This work investigates signature verification based on local handwriting features; in two different settings. First one is a traditional approach with 30 labeled examples from each user: 15 true and 15 fake ones. The second setting investigates the possibility of general signature verification independent of a particular user. The assumption is that a user learns to write own true signature automatically by muscle memory at a very high writing speed; this will produce different kind of strokes than a relatively slow copying of another person's signature while consciously controlling the movements of a writing hand.

## 2 METHODOLOGY

Local image patches-based approach learns the difference in handwriting between a person's own signature and an attempted forge, looking only at local image features independent of the overall picture. The high computational requirements of such approach

are handled by Extreme Learning Machine [7] (ELM), with its particular implementation<sup>1</sup> [2] that combines the speed of a previous implementation [1] with the flexibility of modeling tools in Scikit-Learn [15] framework.

## 2.1 Local signature features

This work is based on a classical MCYT-75 [14] dataset containing signatures of 75 people, with each user submitting 15 samples of own true signature, accompanied by 15 forgeries of that signature by other users. Signatures are presented as high-resolution images of size 850x360 pixels.

Local feature vectors are extracted by sliding a square window across the signature image, and extracting 1024 general purpose image features from the contents of a sliding window with the pre-trained *Inception21k* [8] network that is successfully applied across various domains [3, 11]. Sliding windows use three different sizes: 64, 128 and 256 pixels; and overlap by a different percentage of a window size: by 10%, 50% or 90%. Number of sliding windows depends on the overlap percentage, increasing as the overlap between nearby windows increases. One example signature has 120 windows of 256 pixels size, 1080 windows of 128 pixels size, and 5000 windows of 64 pixels size.

## 2.2 Signature verification with image patches

Signature verification separates true signatures from fake ones, by looking at localized image features depicting patches of lines. Image patches are smaller than the global signature shape, so the method does not rely on the look of a whole signature.

First, feature vectors for all image patches are extracted by inference on a pre-trained Inception21k [8] convolutional neural network model. These feature vectors are used to optimize an ELM model that learns the likelihood of an image patch to come from a genuine signature. Likelihood of a whole signature to be true one is an average of the likelihoods of its image patches.

## 2.3 User-agnostic signature verification

An interesting research task is investigating the user-independent signature verification performance. This is performed by combining local image samples from multiple users together, so the model is forced to learn shared features that would separate true signatures from forged ones.

The model is pre-trained with data from 50 users, and the evaluation procedure runs on 5 new users at a time taking one signature per user for validation. The experiment then follows two different approaches: supervised and unsupervised. In a supervised approach, the model is updated with all the signatures of the new users except the validation one before computing its predictions – ELM models support online updating with new incoming data [1]. In an unsupervised approach, the validation predictions are computed without the model seeing any data from the corresponding users. Experiments are repeated multiple times to obtain reliable results.

**Table 1: Signature verification performance with local image features sampled by sliding windows at different overlaps.**

| Overlap | 10%   | 50%   | 90%   |
|---------|-------|-------|-------|
| EER     | 7.11% | 3.56% | 2.31% |

## 3 EXPERIMENTAL RESULTS

All experiments utilize the same optimal model structure with 10,000 hidden neurons and L2 regularization parameter  $\alpha = 0.8$  found on local image sample classification. Results for full signatures are averages of their local image patches.

### 3.1 Optimal model parameters

The new implementation of ELM in Scikit-Learn compatible format allows for extensive parameter validation. In particular, *RandomizedSearchCV*(<sup>2</sup>) method accepts ranges of values for multiple model parameters, then runs a given number of cross-validation experiments sampling the given parameters randomly from the specified ranges. Given a large number of random trials (10,000 in this paper), an effect of every parameter is visible by averaging out performance metrics of all other parameters. Although not a precise performance measure, it allows for fast rejection of poor parameter choices.

An exhaustive search of Extreme Learning Machine model parameters found hyperbolic tangent neurons to be the best performing ones. A detailed selection of the number of neurons and the L2 regularization parameter  $\alpha$  (that depend on each other) is done on local image feature classification task, again with randomized parameter selection and cross-validation. The results are printed on logarithmic axes on Figure 2, showing the optimal performance regions. Predicted probabilities of local image features can be printed over the signature to visualize the results - as shown on Figure 1 at the beginning of the paper.

### 3.2 Signature verification performance

Signature verification is done on per-user basis, separating true signatures of a user from fake ones. All 30 samples are split into 10 groups for 10-fold cross validation, where an ELM model is trained on local features from 9 groups, and predicts probabilities of being a true signature for local features of the 10th group. Predicted probability for the whole signature is an average of the predicted probabilities of its local image patches.

Equal error rate (EER) is a balanced metric combining False Acceptance Rate and False Rejection Rate - more precisely, a point where the two rates are equal. EER results are shown in Table 1. Performance improves with denser image features sampling (higher sliding window overlap levels).

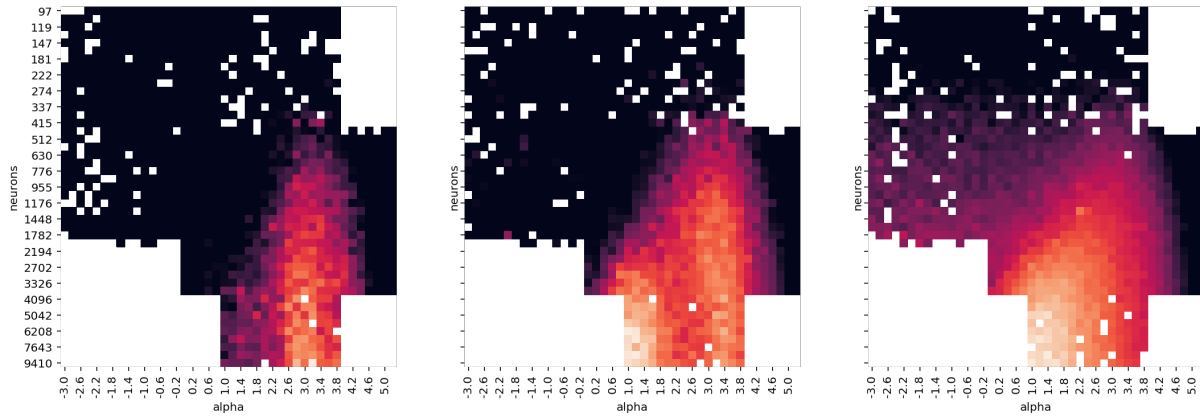
A comparison result from [12] also based on local image structure analysis achieves its best results of 2.45% EER with significantly more complicated methodology.

### 3.3 User-agnostic signatures verification

User-agnostic signature verification is a seemingly impossible task that pools together local image patches of all the signatures in the

<sup>1</sup><https://github.com/akusok/scikit-elm>

<sup>2</sup>[https://scikit-learn.org/stable/modules/grid\\_search.html#randomized-parameter-search](https://scikit-learn.org/stable/modules/grid_search.html#randomized-parameter-search)



**Figure 2: Local image feature classification accuracy, for 10%/50%/90% overlap. Higher overlap levels introduce a new optimal parameter zone around  $\alpha = 1.0$ . Highest accuracy on the figure is around 62%. The plot shows combined randomized search results over 3 different parameter ranges.**

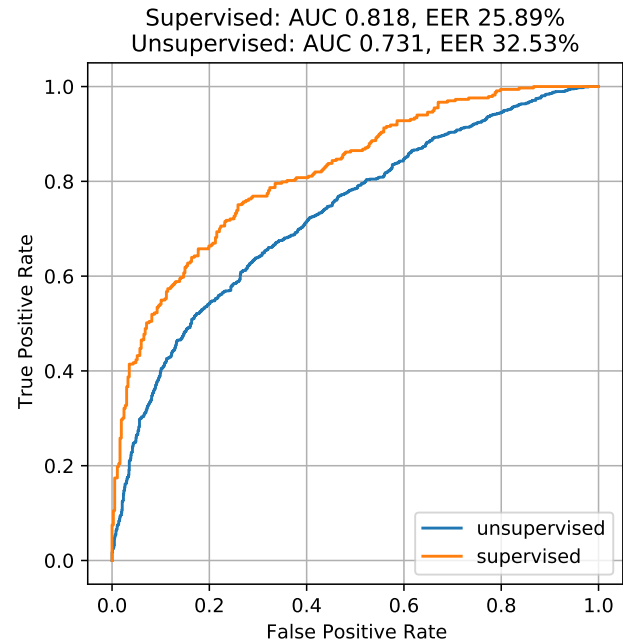
dataset, only labeling them as coming from a valid or a forged signature. One signature per user is used for validation. Patches from other signatures of the same user are included in the training dataset in *supervised* setup, and excluded in the *unsupervised* one – meaning that in an unsupervised case, the model needs to verify a signature of a completely unknown user.

ROC curves of the results with AUC and EER scores are presented on Figure 3. Interestingly, the supervised results when the model learns on the signatures of a user (all except the one held for validation) are not overwhelmingly better than the unsupervised results when the model sees no training samples of the users in the validation set. This hints that the model manages to learn useful *truthfulness* indicators from the way users write, independently of the shape of a particular signature.

## 4 CONCLUSIONS

This paper proposes an offline signature verification methodology that reaches state-of-the-art results while being based on off-the-shelf building blocks such as a pre-trained general purpose convolutional neural network and a Scikit-Learn compatible classifier. Signature analysis bases fully on local image patches sampled with sliding windows of different sizes, with denser sampling improving the results at the expense of higher computational requirements. Interestingly, a general-purpose CNN model outperformed custom-build models [5] applied to whole signature images, suggesting that local image patches provide extra information for the discriminative model. Online signature verification provides even more information about the signature writing process, leading to better results [13] if a suitable capture device is available.

User-independent signature verification is an interesting finding, especially the feasibility of unsupervised verification of signatures from users never before seen by a model. It suggests that features extracted from image patches by a general purpose CNN include information about writing pattern difference between a user writing own signature, and trying to forge another one's. The continuation research will focus on improving the unsupervised performance at larger signature datasets like GPDSS10000 [4].



**Figure 3: ROC curves for supervised and unsupervised signature classification.**

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