Interim Project Report 2 - Analysis of A Faster Algorithm for Betweenness Centrality by Brandes

Sequential Code Method:

The fastest existing method for the exact BC computation, Brandes Algorithm, requires $\Theta(n^*m)$ operations for unweighted graphs and $\Theta(n^*m+n^*2 \log n)$ for graphs with positive edge weights . The algorithm computes for every node $s \in V$ a slightly-modified version of a single-source shortest-path tree (SSSP tree), producing for each s the directed acyclic graph (DAG) of all shortest paths starting at s. Exploiting the information contained in the DAGs, the algorithm computes the dependency $\delta s(v)$ for each node v, that is the sum over all nodes t of the fraction of shortest paths between s and t that v is internal to. The betweenness of each node v is simply the sum over all sources $s \in V$ of the dependencies $\delta s(v)$. Therefore, we can see the dependency $\delta s(v)$ as a contribution that gives to the computation of c s(v).

For weighted graph SSSP is calculated using Dijkstra Algorithm and for unweighted using BFS in the implementation.

Results:g++ Brandes.cpp , ./a.out , enter the filename. UnWeighted Graph:Calculation of Single source shortest path by BFS

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INPUT GRAPH STATS

>Weighted: false >#ofNodes: 6 >#ofEdges: 6

Time Taken: 0.000281096

Approx GFlops : 0.00012807

> Closeness Centrality

Node 0: 0.555556 Node 1: 0.833333 Node 2: 0.555556 Node 3: 0.5 Node 4: 0.625

Node 5: 0.416667

> Node Betweenness Centrality

Node 0: 0 Node 1: 0.8 Node 2: 0 Node 3: 0

Node 4: 0.4

Node 5: 0

> Edge Betweenness Centrality

Edge 0-1: 0.266667 Edge 0-2: 0.0666667 Edge 1-2: 0.266667 Edge 1-3: 0.333333 Edge 1-4: 0.533333 Edge 4-5: 0.333333

Weighted Graph: Calculation of Single Source Shortest Path by Dijkstra

INPUT GRAPH STATS

>Weighted: true >#ofNodes: 6 >#ofEdges: 7

Time Taken: 0.000356913

Approx GFlops: 0.000117676

> Closeness Centrality

Node 0: 0.217391 Node 1: 0.384615 Node 2: 0.333333 Node 3: 0.172414 Node 4: 0.294118

Node 5: 0.238095

> Node Betweenness Centrality

Node 0: 0

Node 1: 0.766667

Node 2: 0.183333

Node 3: 0

Node 4: 0.366667

Node 5: 0

> Edge Betweenness Centrality

Edge 0-1: 0.122222

Edge 0-2: 0.188889

Edge 0-5: 0.0222222

Edge 1-2: 0.388889

Edge 1-3: 0.333333

Edge 1-4: 0.511111

Edge 4-5: 0.311111

The SSSP on each node can be parallelized using various approaches discussed in class. The for loop in the Brandes method is completely parallel.