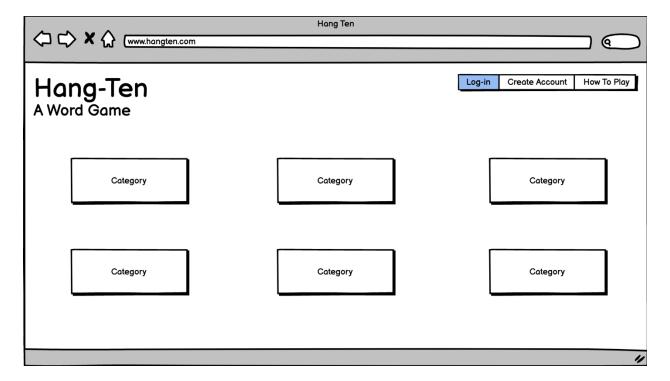
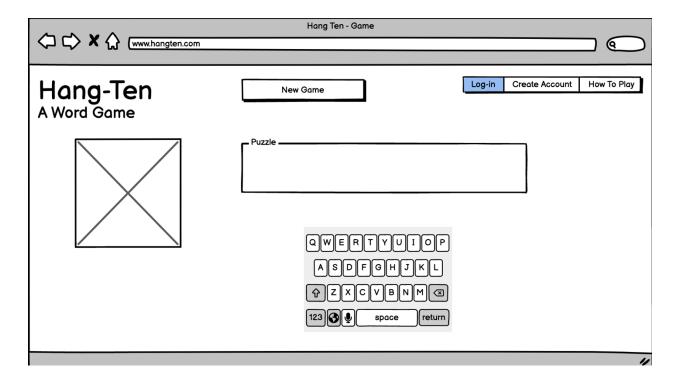
## Storyboards

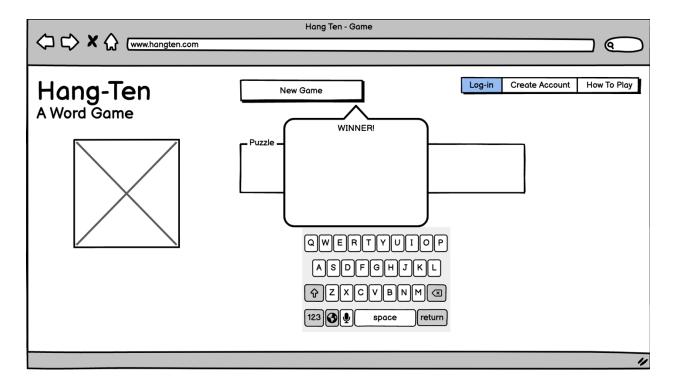


When a user first comes to the page, they will be asked what category of the game they'd like to play, as well as the option to log-in, create an account, or get directions on how to play.

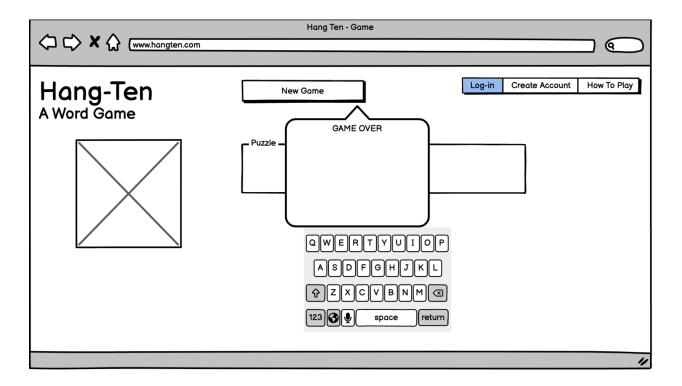
Category will determine length of puzzle, difficulty and what will try to be identified.



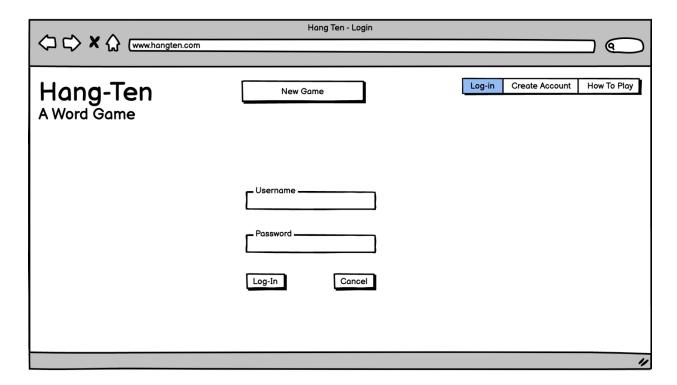
User will play game until they either win or lose. There will be ten chances to get the puzzle right, depicted by the hanged person. Correct letters in the puzzle will be green, letters not in the puzzle will be grey, and letters in the puzzle in the wrong spot will be orange.



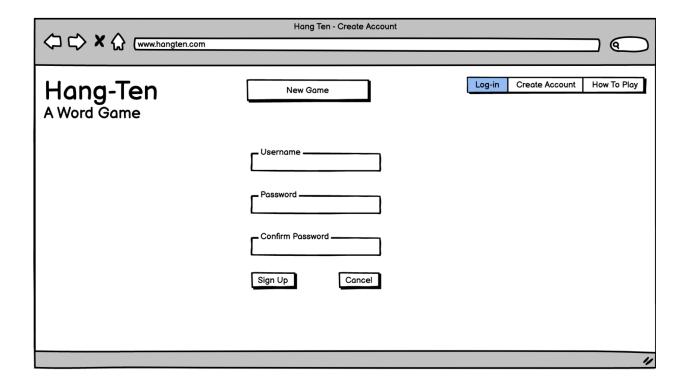
If user wins, they will get a screen showing so.



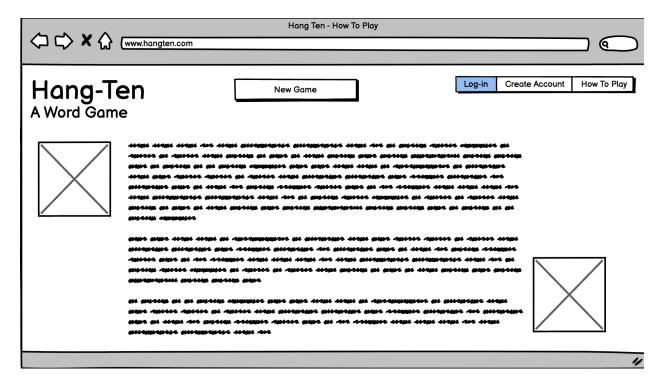
If user loses, they will get a screen showing so.



User can log-in to account in order to track win-lose ratio.



User can create an account in order to track win-lose ratio.



User can review how to play at any time.