

Lecture 30

JD-MCMC for Object Detection

ECEN 5283 Computer Vision

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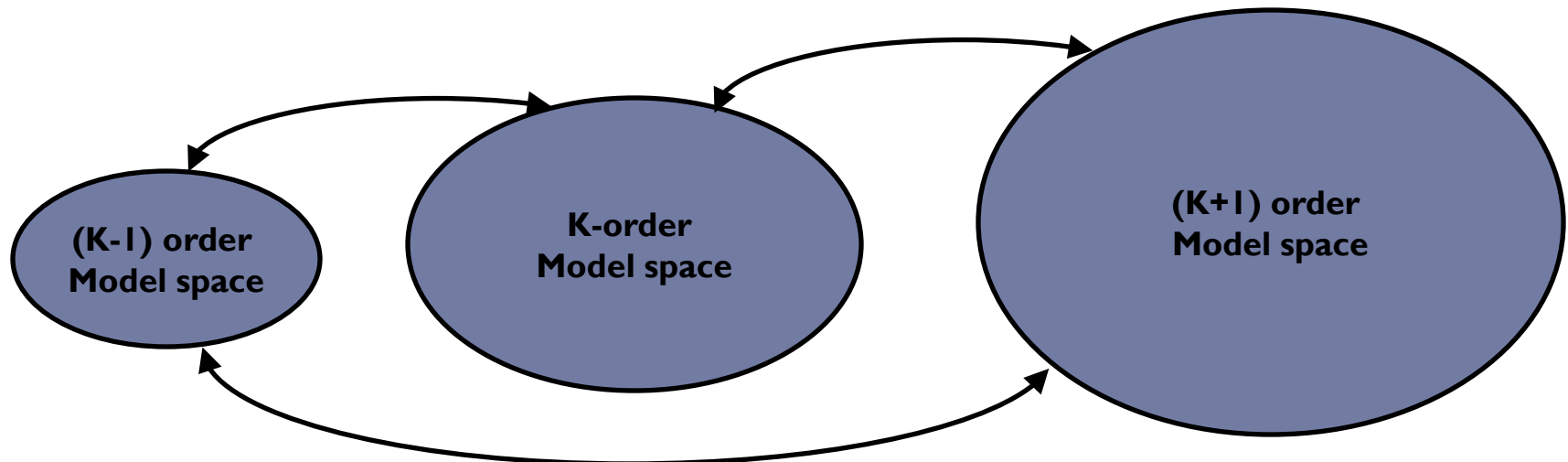


Goal

- ▶ To apply JD-MCMC for object detection.
- ▶ To get ready for Project 5 by showing some Matlab examples.

Jump-Diffusion MCMC

- ▶ Jump-diffusion provide a mixed mechanism to draw samples from a disconnected state space where both discrete and continuous state variables exist.
 - ▶ **Jump** contributes in sampling over the parameter number.
 - ▶ Can be controlled by a probability
 - ▶ **Diffusion** contributes in sampling over the parameter values.
 - ▶ Can be managed by a random walk.



The new objective function

- ▶ Given a prior probability of model order k and an observed image Y , the solution of object detection (i.e., Θ : object locations) is represented by the joint posterior probability density as:

$$p(\Theta, k | Y) \propto \frac{p(Y | \Theta)}{\quad} \frac{p(k)}{\quad}$$

Unknown posterior density of the object number and locations

data likelihood given model Θ

Prior for model order k

Application to Object Detection

- ▶ There are two kinds of parameters

- ▶ The number of objects, k ,
- ▶ The location of each object

$$\Theta_k = \{(x_i, y_i) \mid i = 1, \dots, k\}$$

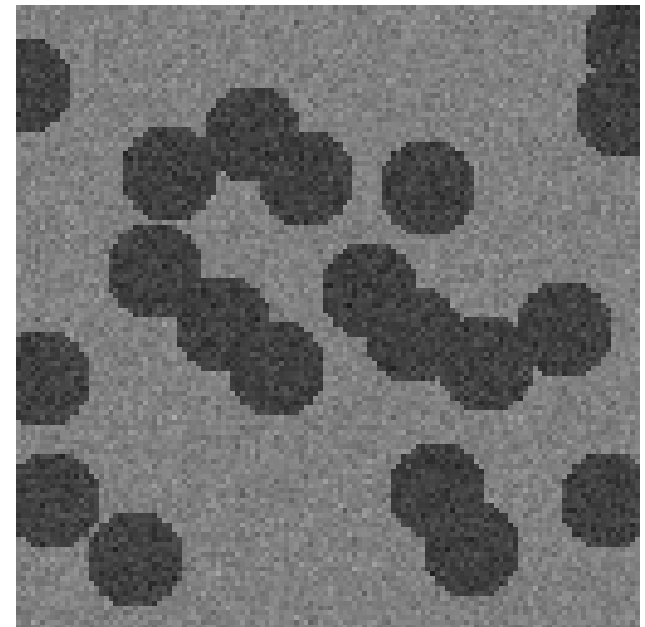
- ▶ Two probabilistic functions

- ▶ The prior probability of model order

$$p(K^* = k) = \frac{\lambda^k}{e^\lambda k!}$$

- ▶ The likelihood of object detection given the order number

$$p(Y \mid \Theta) \propto \exp\left(-\frac{\|\mathbf{I} - \mathbf{J}(\Theta)\|}{2\sigma^2}\right)$$



Jump Diffusion MCMC Algorithm

- Initialize locations of k hypothesized objects and the maximum order K_{\max} .

for $i=1:N$

- Draw a sample $a \sim U(0,1)$

- If $a < 0.33$ and $k > 1$ (jump by -1)

- $k = k - 1$;
- MCMC Gibbs sampling
- Accept or reject by Metropolis Sampling

- else if $a < 0.66$ and $k < K_{\max}$ (jump by +1)

- $k = k + 1$;
- MCMC Gibbs sampling
- Accept or reject by Metropolis Sampling

- else (no jump)

- MCMC Gibbs sampling
- Accept or reject by Metropolis Sampling

End

- Select samples after M iterations (burn-in);

- Obtain a set of samples with certain step size.

- Compute the mean estimate of the object number k^*

- For samples with k^* , re-order all object locations and compute the mean location for each object.

$$p(\Theta, k | Y) \propto p(Y | \Theta) p(k)$$

PDF of interest used for evaluation

$$\alpha = \min \left(\frac{p(Y | \Theta^{(B)}) P(k^{(B)})}{p(Y | \Theta^{(A)}) P(k^{(A)})}, 1 \right)$$

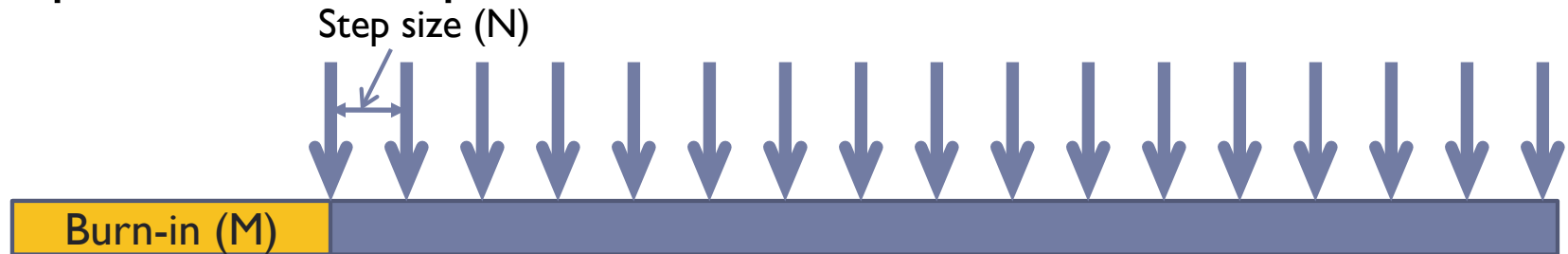
(acceptance probability for jump)

$$\beta = \left(\frac{p(Y | \Theta^{(B)})}{p(Y | \Theta^{(A)})}, 1 \right)$$

(acceptance probability for no jump)

How to get the final solution?

- ▶ After enough sampling, we can use “burn-in” to throw away M samples in the beginning, and only use the later samples with step size N to compute the solution.



- ▶ Then we do a mean estimation for selected samples to find the unique deterministic solution.

$$k^* = \text{Round}\left(\frac{1}{L} \sum_{i=1}^L k_{(M+Ni)}\right) \quad (k_i : \text{the } i\text{th sample of the object number})$$

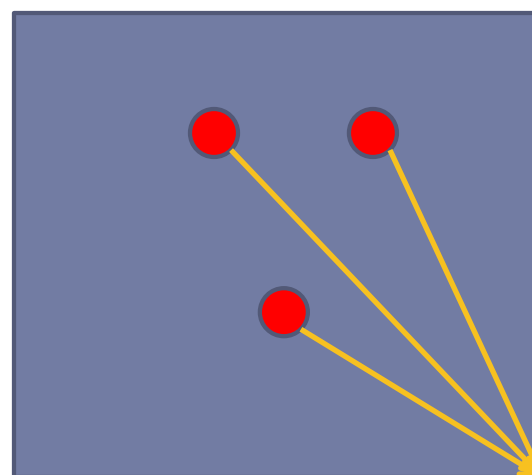
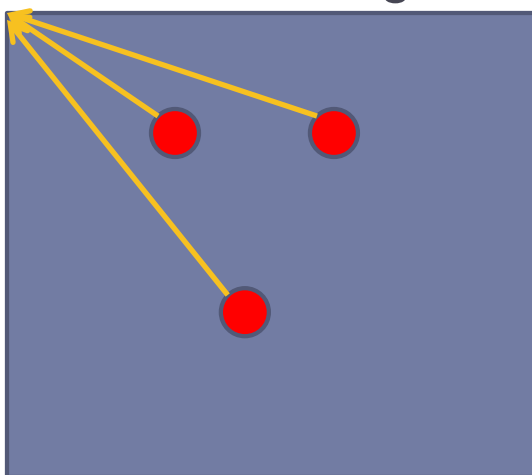
$$\bar{\mathbf{x}}^{(l)} = \text{Average}\left(\mathbf{x}_{k_i=k^*}^{(l)}\right) \quad (\mathbf{x}_{k_i=k^*}^{(l)} : \text{the } l\text{th object' position of the } i\text{th sample with } k^* \text{ order})$$

(Note: It is necessary to re-order all objects in the list of each sample to make sure the average is correct)

Object Location Re-ordering

- ▶ To make sure the mean estimation for object position is correct, a re-ordering is needed for the position list associated with each sample (with order k^*) before computing the average.

$$\bar{\mathbf{x}}^{(l)} = \text{Average}(\mathbf{x}_{k_i=k^*}^{(l)}) \quad (\mathbf{x}_{k_i=k^*}^{(l)} : \text{the } l\text{th object's position of the } i\text{th sample with } k^* \text{ order})$$
- ▶ This can be done by setting certain rule of object ordering:
 - ▶ For example, all objects are re-ordered according to their distances to the top-left or bottom-right corner.





A few useful Matlab functions

(1) function **L=likelihood(Image,Object,Locations,Num)**

% This function computes the likelihood of current hypotheses about the number and locations.

% “Image” represents the gray-scale test image and “Object” is the object template.

% Locations is a $1 \times 2 \times \text{Num}$ vector saving the coordinates of Num objects.

(2) function **drawcricle(Image,Locations,Num)**

% This function draws Num circles in “Image” according to current location estimation.

(3) function **N=clip(Locations,Mmin,Mmax)**

% This function will ensure the object locations are within the image.

% “Locations” save original coordinates, Mmin and Mmax are the minimum or maximum values.

(4) Matlab program “create.m” can be used to create a test image with certain number of objects.

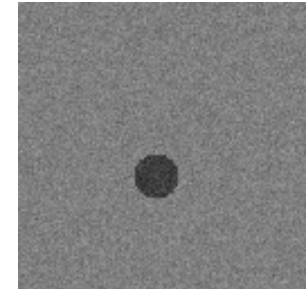
(5) An useful Matlab function is **POISSPDF(k,lambda), P = POISSCDF(X,LAMBDA)** computes the Poisson probability mass function with parameter **LAMBDA** at the values in **X**.

Matlab Code (1): Importance Sampling (importantssampling.m)



```
I=double(imread('discs1.bmp'))/255;  
T=double(imread('target.bmp'))/255;  
[X Y]=size(I); Z=zeros(X,Y);  
Kmax=2000;  
Posi=[0 0];
```

```
% read the test image  
% read the target image  
% the size of the image  
% the number of samples  
% position variable
```



```
for i=1:Kmax
```

```
    Axy=round(rand(1,2)*X)+1;  
    Li(i)=likelihood(I,T,Axy,1);  
    Px(i,:)=Axy(1:2);  
    Z(Axy(1),Axy(2))=Li(i);  
    Posi=Posi+Li(i)*Px(i,:);
```

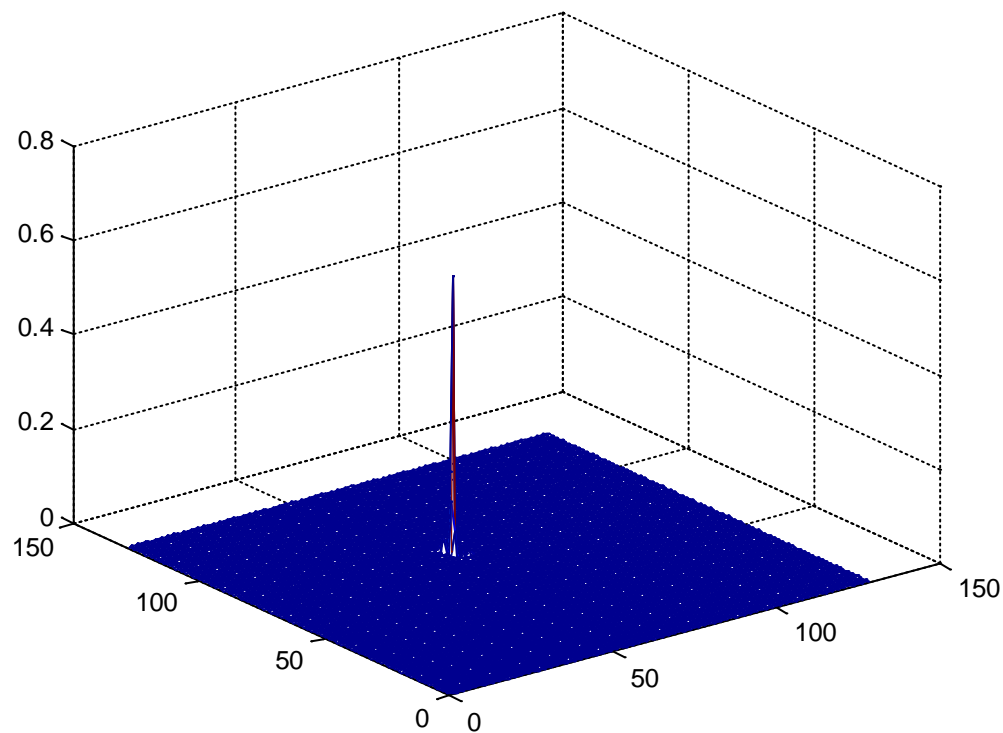
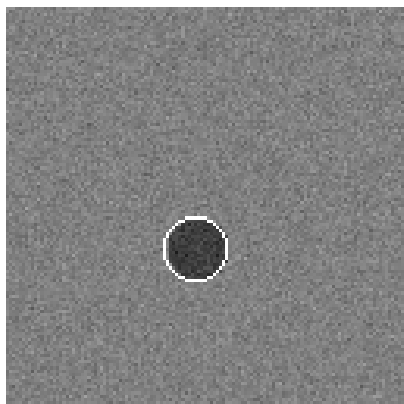
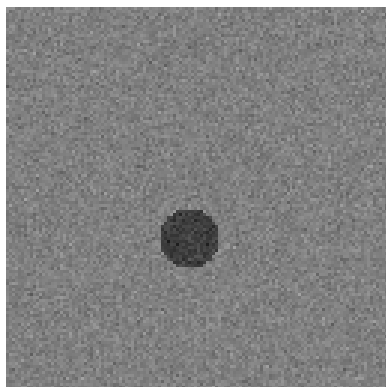
```
% draw a 2-D position hypothesis uniformly in the image  
% evaluate the likelihood  
% save the 2-D position hypothesis  
% save the likelihood for that 2-D position hypothesis  
% compute the weighted mean estimation
```

```
end
```

```
Posi=round(Posi/sum(Li));  
Z=Z/sum(Li);  
J=drawcircle(I,Posi,1);  
figure(1), mesh(Z);  
figure(2), imshow(J);
```

```
% compute the weighted mean estimation  
% compute the normalized distribution  
% locate the object according to the mean estimation  
% draw the estimated distribution  
% show the object detection result
```

Importance Sampling Examples

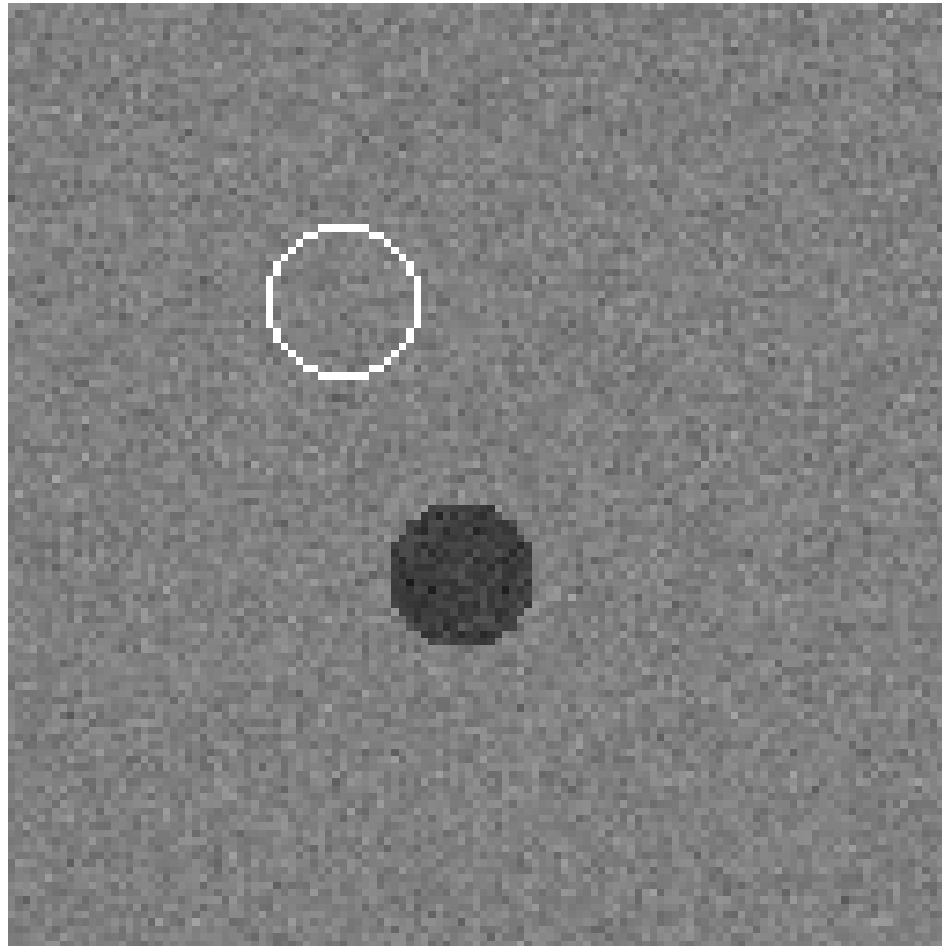


Matlab Code (2): Metropolis Sampling for MCMC (MCMC.m)

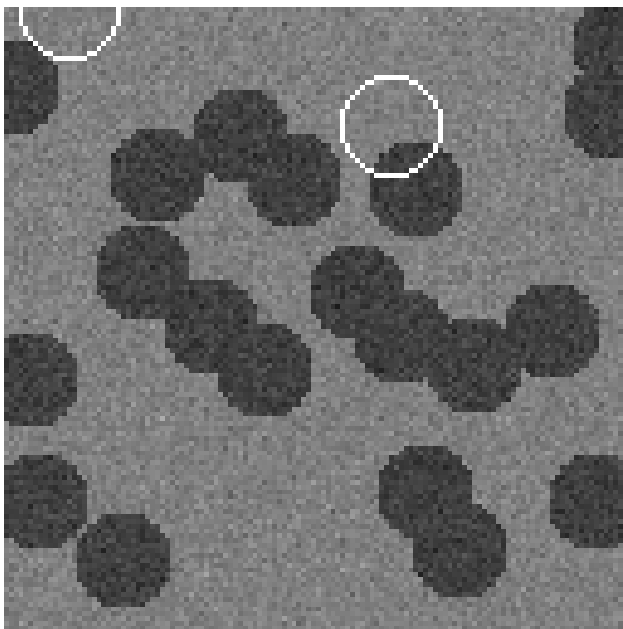


```
I=double(imread('discs1.bmp'))/255; % read the test image
T=double(imread('target.bmp'))/255; % read the target image
[X Y]=size(I); Z=zeros(X,Y); % the size of the input image
Kmax=100; % the number of steps of random walks
Oxy=round(rand(1,2)*X)+1; % an initial position
L1=likelihood(I,T,Oxy,1); % the initial likelihood
Io=drawcircle(I,Oxy,1), imshow(Io); % locate the object in an image
Imframe(1:X,1:Y,1)=Io; Imframe(1:X,1:Y,2)=Io; Imframe(1:X,1:Y,3)=Io;
videoseg(1)=im2frame(Imframe); % make the first frame
for i=1:Kmax
    Dxy=Oxy+round(randn(1,2)*30); % random walk the standard deviation 30
    Dxy=clip(Dxy,1,X); % make sure the position are within the image
    L2=likelihood(I,T,Dxy,1); % evaluate the likelihood
    v=min(1,L2/L1); % compute the acceptance ratio
    u=rand; % draw a sample uniformly in [0 1]
    if v>u
        Oxy=Dxy; L1=L2; % accept the move
        Io=drawcircle(I,Oxy,1); % draw the new position
    end
    figure(1),imshow(Io);
    Imframe(1:X,1:Y,1)=Io; Imframe(1:X,1:Y,2)=Io; Imframe(1:X,1:Y,3)=Io;
    videoseg(i+1)=im2frame(Imframe);
end
movie2avi(videoseg(1:(Kmax+1)),'MCMC1.avi','FPS',1,'COMPRESSION','None');
```

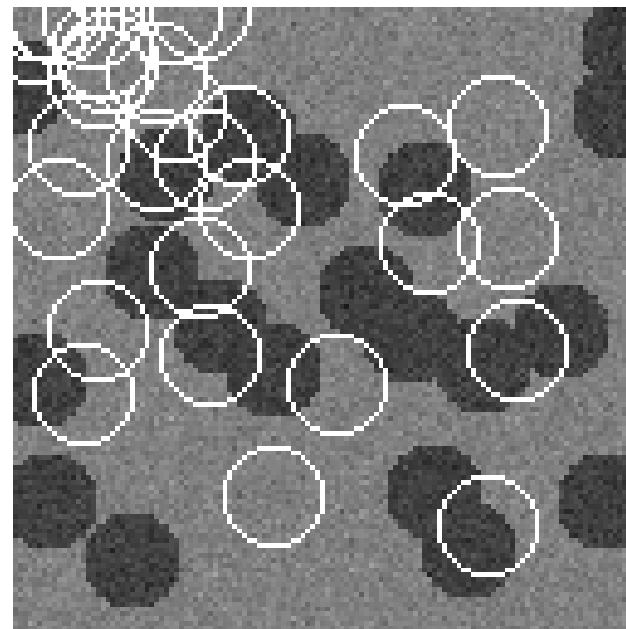
Metropolis Sampling Example



Object Detection Example



$$k_0 = 2$$



$$k_0 = 30$$