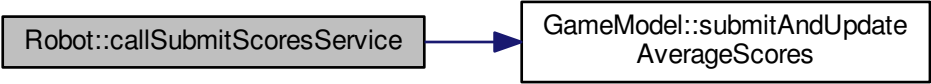


Robot::callSubmitScoresService



```
graph LR; A[Robot::callSubmitScoresService] --> B[GameModel::submitAndUpdateAverageScores]
```

GameModel::submitAndUpdate  
AverageScores