Format:

**Name of Classifier

Notes:

- notes

No NAN

Accuracy Score: [paste here, decimal form]

[Insert Confusion Matrix]

Filled Data

Accuracy Score: [paste here, decimal form]

[Insert Confusion Matrix]

PARAMETERS

train_test_split() \rightarrow test_size = 0.3, random_state = 35

Random forest \rightarrow n estimators = 10, random state = 0

 $KNN \rightarrow n \text{ neighbors} = 7$

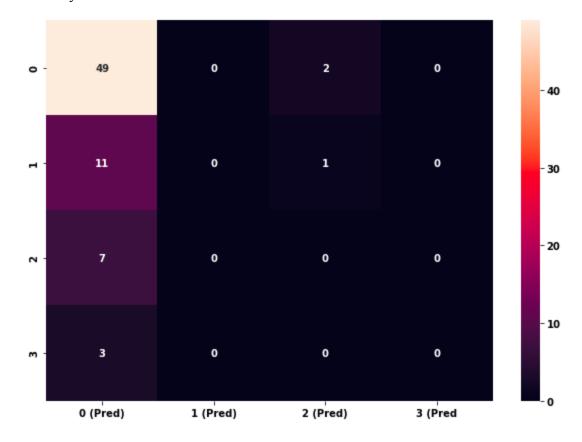
Decision tree → max_depth = 4, random_state = 35

Gaussian Process Classifier

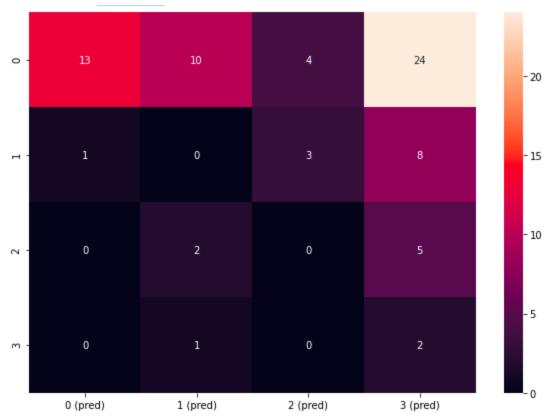
Notes:

special parameter: kernel = 1.0 * RBF(1.0) → "The kernel used for prediction. In case of binary classification, the structure of the kernel is the same as the one passed as parameter but with optimized hyperparameters. In case of multi-class classification, a CompoundKernel is returned which consists of the different kernels used in the one-versus-rest classifiers."

(https://scikit-learn.org/stable/modules/generated/sklearn.gaussian_process.GaussianProcessClassifier.html#sklearn.gaussian process.GaussianProcessClassifier)



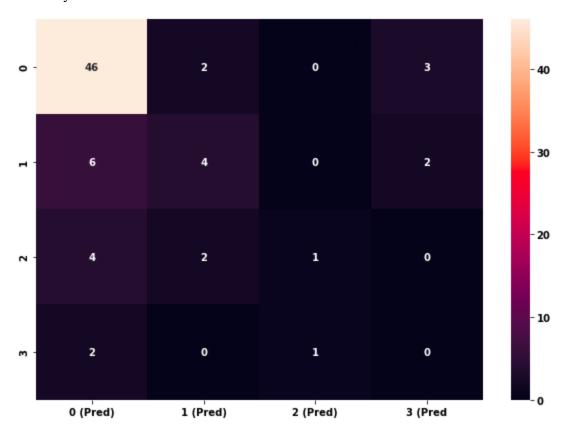
Support Vector Machines



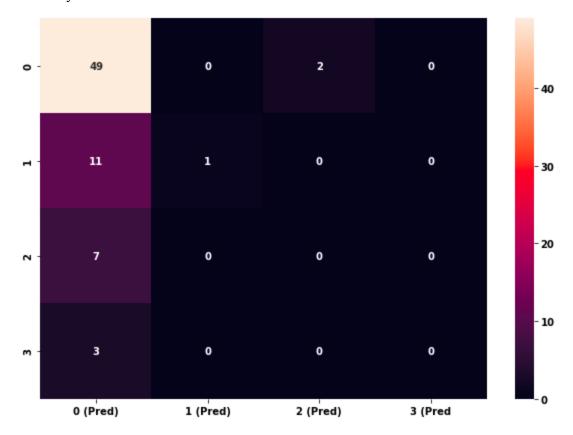
Decision Tree Classifier

Notes:

- $\max depth = 4$



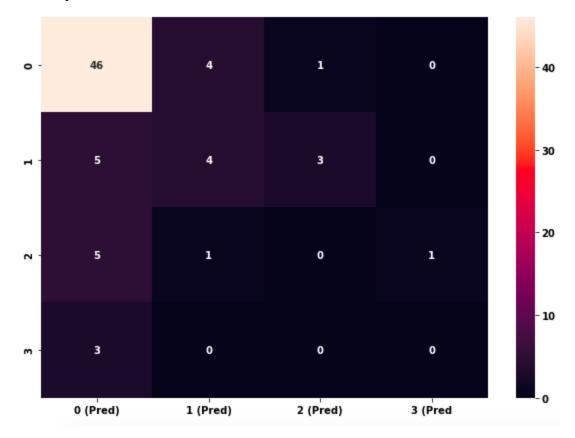
Quadratic Discriminant Analysis



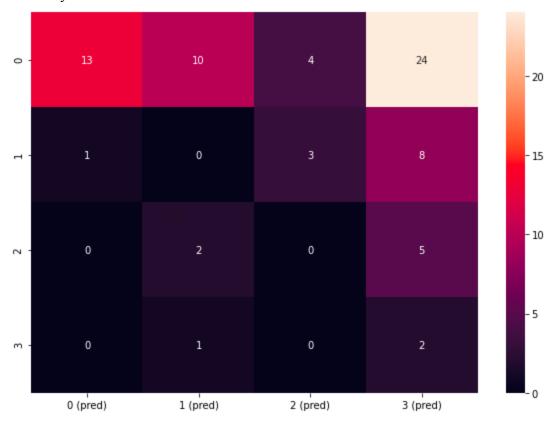
Multi-layer Perceptron Classifier

Notes:

- max_iter = 100 → max_iter denotes the number of *epochs* → an epoch is one cycle through the full training dataset (https://analyticsindiamag.com/a-beginners-guide-to-scikit-learns-mlpclassifier/)
- 100 epochs got the highest accuracy score after some messing around w the parameter; 50, 200+ were in the lower 80% accuracy range



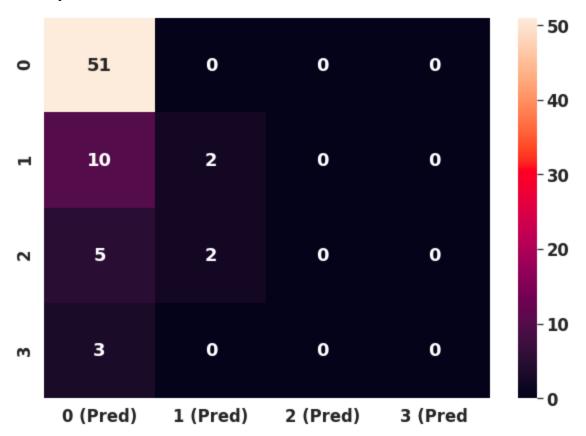
Naive Bayes
Accuracy Score: 0.2054794520547945



K-Nearest Neighbors

Notes:

- k = 5

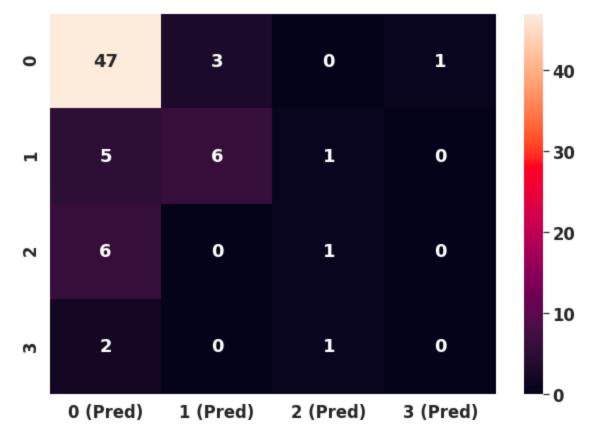


Random Forest Classifier

Notes:

- n_estimators = 10 → "the number of trees you want to build before taking the maximum voting or averages of predictions; higher number of trees give you better performance but makes your code slower"

(https://www.analyticsvidhya.com/blog/2015/06/tuning-random-forest-model/)



ROC/AUC Compilation!