# $asn1\_find\_node(3)$

 $asn1\_find\_node(3) \quad libtasn1 \quad asn1\_find\_node(3)$ 

### NAME

 $asn1\_find\_node$  - API function

### **SYNOPSIS**

#include <libtasn1.h>

asn1\_node asn1\_find\_node(asn1\_nodepointer, const char \*name);

### **ARGUMENTS**

 ${\bf asn1\_node\ pointer\ NODE\_ASN\ element\ pointer}.$ 

**const char \* name** null terminated string with the element's name to find.

### **DESCRIPTION**

Searches for an element called <u>name</u> starting from <u>pointer</u>. The name is composed by differents identifiers separated by dots. When \* <u>pointer</u> has a name, the first identifier must be the name of \* <u>pointer</u> , otherwise it must be the name of one child of \* pointer .

## **RETURNS**

the search result, or  $\mathbf{NULL}$  if not found.

### **COPYRIGHT**

Copyright © 2006-2013 Free Software Foundation, Inc..

Copying and distribution of this file, with or without modification, are permitted in any medium without royalty provided the copyright notice and this notice are preserved.

#### SEE ALSO

The full documentation for **libtasn1** is maintained as a Texinfo manual. If the **info** and **libtasn1** programs are properly installed at your site, the command

#### info libtasn1

should give you access to the complete manual. As an alternative you may obtain the manual from:

http://www.gnu.org/software/libtasn1/manual/

3.4 libtasn1