

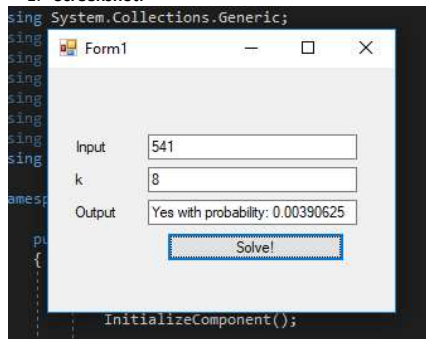
# Lab 1: Fermat's Algorithm

Backlink: [@P-CS 312](#)

Tuesday, September 19, 2017 3:46 AM

Determines if number is prime or not by running k tests.

## 1. Screenshot:



## 2. Code:

```
namespace P1_Fermat
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();

            this.ActiveControl = m_tbInput;
            m_tbInput.Focus();
        }

        private void On_SolveClick(object sender, EventArgs e)
        {
            // Grab the input and the k-value and call pass to Primality Test
            Primality(Convert.ToInt32(m_tbInput.Text), Convert.ToInt32(m_tbK.Text));
        }

        private void Primality(int _num, int _numTests)
        {
            // Preventes entering an infinite loop below when generating numbers to test if _num is prime.
            if (_numTests > _num / 2)
            {
                MessageBox.Show("Please select a smaller k-value");
                return;
            }
            // Used to generate random test cases.
            Random rand = new Random((int)DateTime.Now.Ticks);
            // List of length k stores the integers used to test primality through modular exponentiation.
            List<int> baseNums = new List<int>();
            int baseNum;

            // Initial value that the answer is correctly identified as prime.
            double probability = 1.0;
            bool prime = true;

            // Ensures that the input number is tested k-times by unique values that are less than half the input value
            for (int i = 0; i < _numTests; i++)
            {
                // test number is a random number between 1-n/2
                baseNum = rand.Next(1, _num / 2);
                // if the number has already been selected, then
                while (baseNums.Contains(baseNum))
                {
                    baseNum = rand.Next(1, _num / 2);
                }
                baseNums.Add(baseNum);

                // Uses modularExponentiation to test if the gcd == 1. gcd == 1, then _num is prime. But if for only one test the gcd != 1, then it is not prime.
                if (modEx(baseNum, _num-1, _num) != 1)
                {
                    prime = false;
                    break;
                }
                // With each test, the probability that we are incorrect decreases by a factor of 2.
                probability /= 2;
            }

            // If all the tests completed with a gcd == 1, then the number is prime. Output the result.
            if (prime)
            {

```

**A:  $O(k)$**

```

        m_tbOutput.Text = "Yes with probability: " + (1.0 - probability);
    }
    else // The number is not prime.
    {
        m_tbOutput.Text = "No";
    }
}

/**
 * @param _baseNum: the value of the base number to be raised to _exp
 * @param _exp: the value of the exponent
 * @param _mod: the modular denominator
 */
private int modEx(int _baseNum, int _exp, int _mod)
{
    // Anything raised to the 0th power == 1
    if (_exp == 0) return 1;
    // Otherwise, we still need to bitshift. So call recursively and divide by two (bitshift one position).
    int z = modEx(_baseNum, _exp / 2, _mod);
    // If _exp is even, then we didn't lose the remainder when making the recursive call, and not adjustment is necessary.
    if (_exp % 2 == 0)
    {
        return (z * z) % _mod;
    }
    // Else if _exp is odd, then we need to adjust for the remainder lost when making the recursive call.
    // We do this by multiplying _baseNum to the square of the value z returned by the recursive call.
    else
    {
        return (_baseNum * z * z) % _mod;
    }
}

private void On_WindowKeyDown(object sender, KeyEventArgs e)
{
    int num, k;
    if (e.KeyCode == Keys.Enter && int.TryParse(m_tbInput.Text, out num) && int.TryParse(m_tbK.Text, out k))
    {
        Primality(num, k);
    }
}
}

```

**B:  $O(n^3)$**

3. **Time and Space Complexity:** (Subsections of code are labeled with red letters corresponding to the letters A & B below. Point C is the conclusion for the entire algorithm):
  - A. For loop that calls modEx() k times =  $O(k) \leq O(n/2)$ , excluding the time for the modEx() call. That will be calculated below.
  - B. Recursive ModEx() method has runtime of  $O(n^3)$ , as there are at most n recursive calls, where n is the number of bits, and in each recursive call, n-bit numbers are multiplied. Multiplication is  $O(n^2)$ . So multiplication, performed n times, is  $O(n^3)$ .
  - C. The modEx() method call is nested inside the loop described in point A. This means that it is called k times, or n/2 times. So, the total Big-oh for my implementation of the Primality test is  $O(n/2 * n^3) = O(n^4)$
4. **Probability Algorithm:** With each successive test, the probability that we are correct increases at least by a factor of two. So, in calculating the probability that the number is prime, I first calculate the probability that I am wrongly identifying a prime number by starting with a probability of 1.0, then dividing by 2 with each test. When all the tests are completed, I subtract the final probability that I am wrong from 1.0, which results in the probability that I correctly identified the number as prime.