# Lecture 3: Loss Functions, Optimization, and Neural Network Overview

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## **Outline**

- 1. Why Loss Functions?
- 2. Regression Losses (L1, L2)
- 3. Classification Losses (Hinge, Cross-Entropy)
- 4. Specialized Losses in CV
- 5. Gradient Descent Overview
- 6. Batch vs Stochastic vs Mini-batch
- 7. Optimization Improvements (Momentum, LR schedules)
- 8. Neuron Model & Activation Functions
- 9. Feed-Forward Neural Network Structure
- 10. Backpropagation
- 11. Lab Activity (Implement a small NN)
- 12. Summary

# **Learning Outcomes**

- Explain the role of loss functions in training machine learning models.
- Compare different loss functions used in computer vision tasks.
- Understand optimization techniques such as gradient descent and its variants.
- Describe the structure and operation of a basic neural network.
- Implement a simple feed-forward neural network and train it with backpropagation.

# Loss Function

Measure the discrepancies between the prediction and the truth to guide training

# Why Loss Functions and Optimization



# Regression Loss

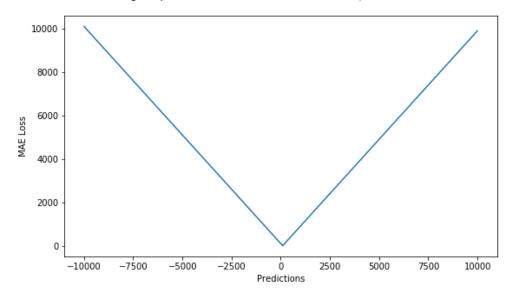
Mean Absolute Error (MAE)

$$L1 = \sum_{i=1}^{\infty} |y_i - y_i^p|$$

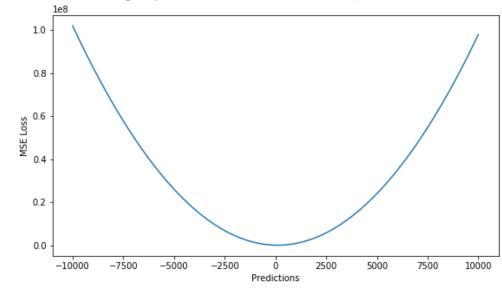
Mean Absolute Error (MSE)

$$L2 = \sum_{i=1}^{\infty} (y_i - y_i^p)^2$$

Truong, P. (2019) Loss functions: Why, what, where or when?, Medium. Available at: <a href="https://phuctrt.medium.com/loss-functions-why-what-where-or-when-189815343d3f">https://phuctrt.medium.com/loss-functions-why-what-where-or-when-189815343d3f</a> (Accessed: 14 September 2025).





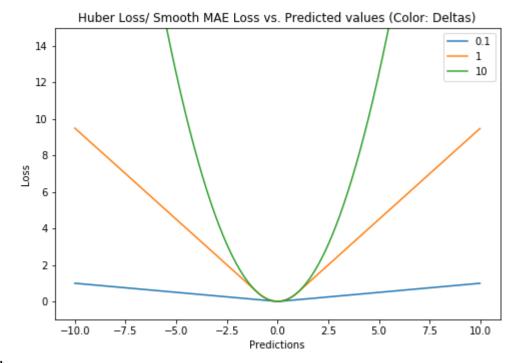


# Regression Loss Cont.

Huber or Smooth Mean Absolute Error

$$L_{\delta}(y, f(x)) =$$

$$\begin{cases} \frac{1}{2}(y - f(x))^{2} & for |y - f(x)| \leq \delta \\ \delta|y - f(x)| - \frac{1}{2}\delta^{2} & otherwise. \end{cases}$$

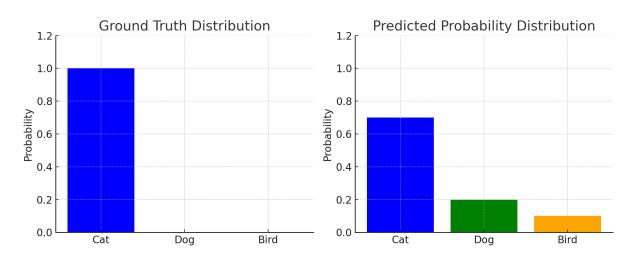


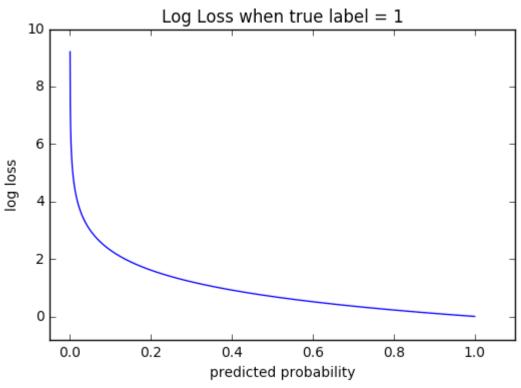
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## Classification Loss

Cross-Entropy Loss (or Log Loss)

$$H(P,Q) = -\sum_{i} P(i)logQ(i)$$





Truong, P. (2019) Loss functions: Why, what, where or when?, Medium. Available at: <a href="https://phuctrt.medium.com/loss-functions-why-what-where-or-when-189815343d3f">https://phuctrt.medium.com/loss-functions-why-what-where-or-when-189815343d3f</a> (Accessed: 14 September 2025).

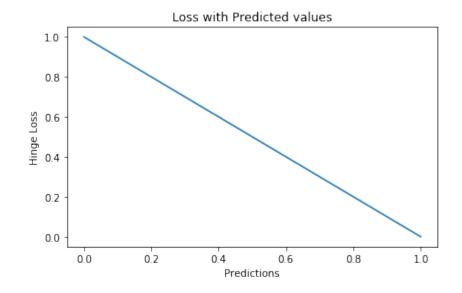
## Classification Loss

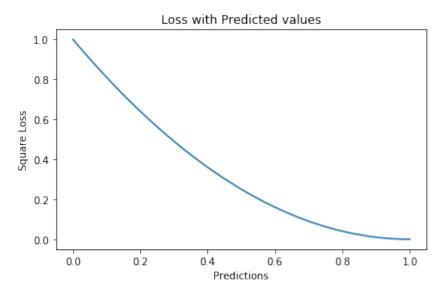
Hinge Loss

$$J(\hat{y}, y) = \max(0, 1 - y_i \cdot \hat{y})$$

Squared Hinge Loss

$$J(\hat{y}, y) = \sum_{i=0}^{N} (\max(0, 1 - y_i \cdot \hat{y})^2)$$





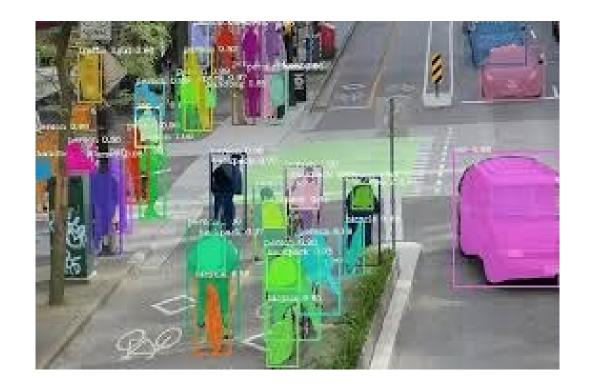
Truong, P. (2019) Loss functions: Why, what, where or when?, Medium. Available at: <a href="https://phuctrt.medium.com/loss-functions-why-what-where-or-when-189815343d3f">https://phuctrt.medium.com/loss-functions-why-what-where-or-when-189815343d3f</a> (Accessed: 14 September 2025).

# Loss in Image Segmentation

Dice Loss = 1- Dice Coefficient

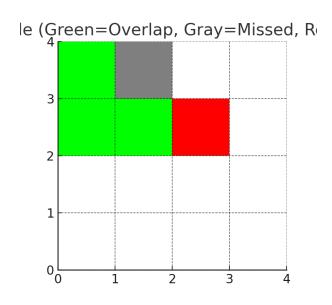
• Dice Coefficient (D)

$$D = \frac{2 \cdot |P \cap G|}{|P| + |G|}$$



## Dice Loss Illustration

1100	1000
1100	1110
0000	0000
0000	0000
G	Р



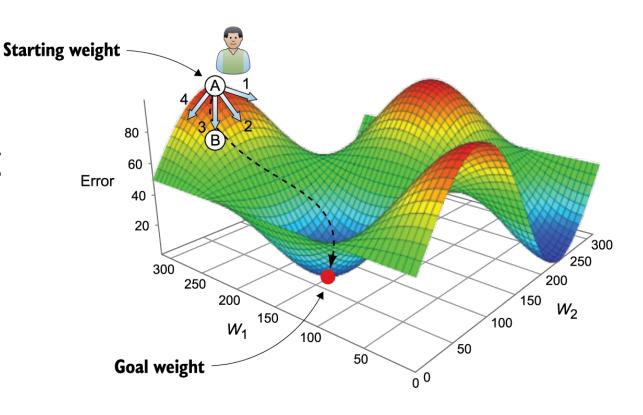
# **Gradient Descent**

Gradually and iteratively solve a problem of function minimization.

# Gradient Descent in Computer Vision

• Gradient Descent is an optimization algorithm used to minimize a loss (or cost) function by iteratively adjusting the model's parameters (weights).

 $\theta := \theta - \eta \cdot \nabla \theta L(\theta)$ 



Ref: Deep Learning for Vision Systems by Mohamed Elgendy

#### 1. Model

$$\hat{y}_i = wx_i + b$$

#### 2. Loss Function (MSE)

$$L(w,b) = \frac{1}{n} \sum_{i=1}^{n} (y_i - (wx_i + b))^2$$

$$\frac{\partial L}{\partial b} = \frac{-2}{n} \sum_{i=1}^{n} (y_i - (wx_i + b))$$

#### 3. Derivatives

Derivative wrt w:

$$\frac{\partial L}{\partial w} = \frac{-2}{n} \sum_{i=1}^{n} x_i \left( y_i - (wx_i + b) \right)$$

Derivative wrt **b**:

$$\frac{\partial L}{\partial b} = \frac{-2}{n} \sum_{i=1}^{n} (y_i - (wx_i + b))$$

#### 4. Update Rules (Gradient Descent)

$$w := w - \eta \cdot \frac{\partial L}{\partial w}$$
$$b := b - \eta \cdot \frac{\partial L}{\partial b}$$

#### 5. Walkthrough Example

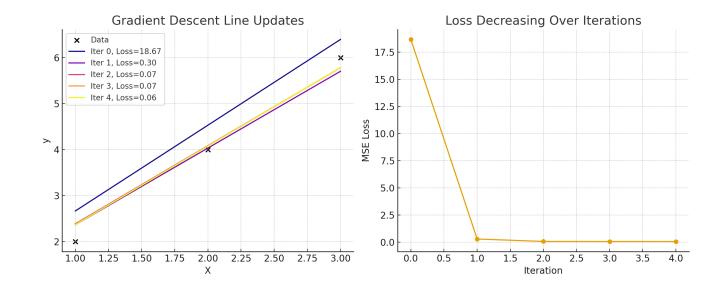
Dataset:

$$X = [1, 2, 3], y = [2, 4, 6]$$

Learning rate:  $\eta = 0.1$ .

Initial: w = 0, b = 0.

Iteration	w	b	Loss
0	1.866667	0.8	18.66667
1	1.671111	0.693333	0.296296
2	1.700741	0.686222	0.073376
3	1.70556	0.668681	0.067396
4	1.712898	0.652721	0.064165



## Variations of Gradient Descent

Batch Gradient Descent

$$w := w - \eta \cdot \frac{1}{n} \sum_{i=1}^{n} \nabla_{w} L(x_{i}, y_{i})$$

Stochastic Gradient Descent

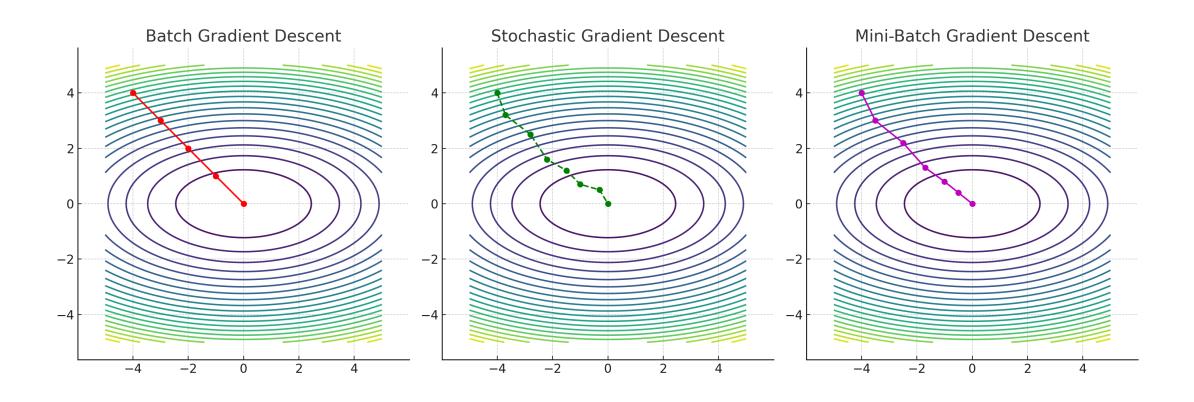
$$w := w - \eta \cdot \nabla_w L(x_i, y_i)$$

 $w:=w-\eta\cdot\nabla_wL(x_i,y_i)$  (for a random sample i)

Mini Batch Gradient Descent

$$w:=w-\eta\cdot\frac{1}{m}\sum_{i=1}^{m}\nabla_{w}L(x_{i},y_{i})$$
 where  $m=batch$  size

## Illustration of Gradient Descent Variations



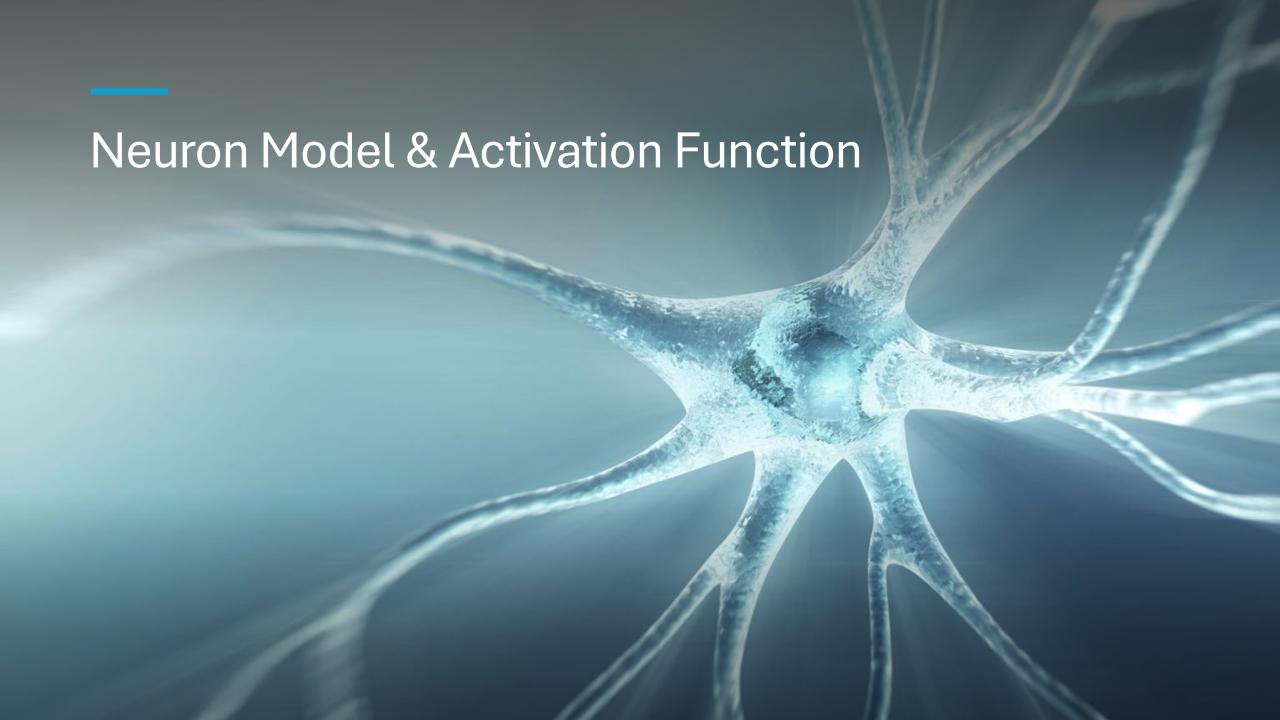
## Advanced Variations of Gradient Descent

Momentum: Adds a velocity term to smooth updates.

$$v := \beta v + (1 - \beta) \nabla_w L, w := w - \eta v$$

• **RMSProp:** Scales learning rate for each parameter based on past gradients.

 Adam (Adaptive Moment Estimation): Combines Momentum + RMSProp.



## Neuron Model

Input features:  $x_1, x_2, ..., x_n$ 

Weights:  $w_1, w_2, ..., w_n$ )

Bias: b

Weighted sum:

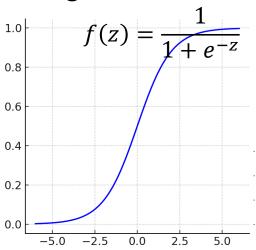
$$z = \sum_{i=1}^{n} w_i \, x_i + b$$

Activation function:

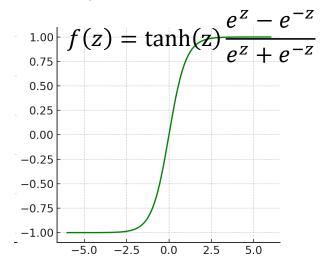
$$a = f(z)$$

## **Activation Functions**

#### 1. Sigmoid

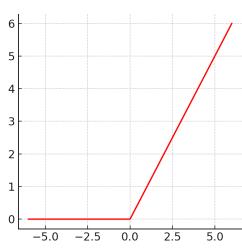


#### 2. Tanh



#### 3. ReLU (Rectified Linear Unit)

$$f(z) = \max(0, z)$$

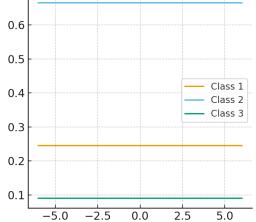


#### 4. Leaky ReLU

4. Leaky ReLU
$$f(z) = \begin{cases} z & z \ge 0 \\ \alpha z & z < 0 \end{cases}$$

#### 5. Softmax

$$f(z_i) = \frac{e^{z_i}}{\sum_j e^{z_j}}$$



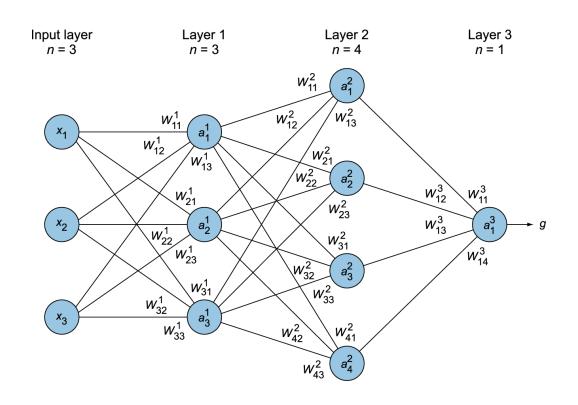
## Feed-Forward Neural Network

 A feed-forward neural network is the simplest type of artificial neural network, where information flows in one direction — from input → hidden layers → output, without cycles or feedback loops.

### Structure

- Input Layer: Raw features (e.g., pixels of an image).
- **Hidden Layers:** Neurons with weights, biases, and activations that transform input into abstract representations.
- Output Layer: Produces final predictions (e.g., class probabilities with softmax).

## **Forward Pass**



Computation Flow

- Take inputs:  $x_1, x_2, \ldots, x_n$ .
- Multiply by weights and add biases:

$$z^{(l)} = W^{(l)}a^{(l-1)} + b^{(l)}$$

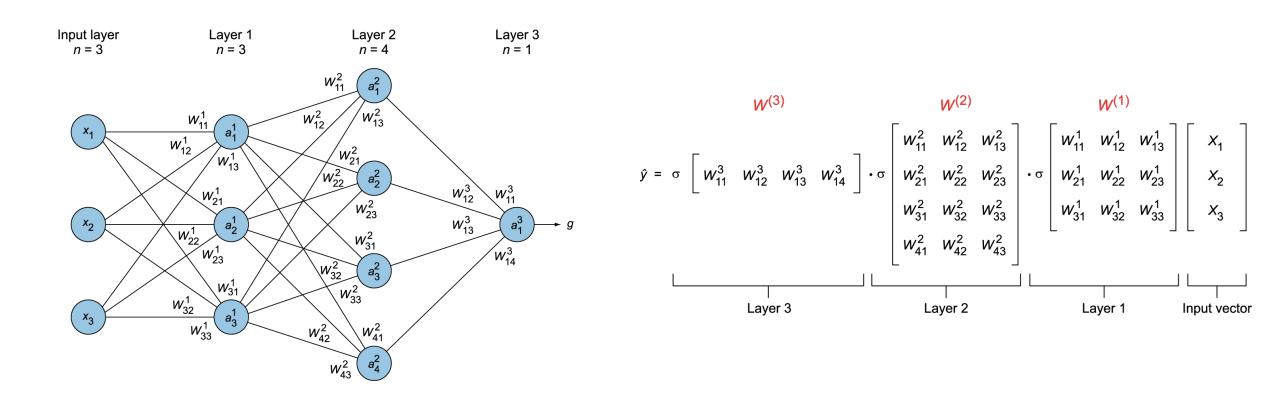
Apply activation function:

$$a^{(l)} = f(z^{(l)})$$

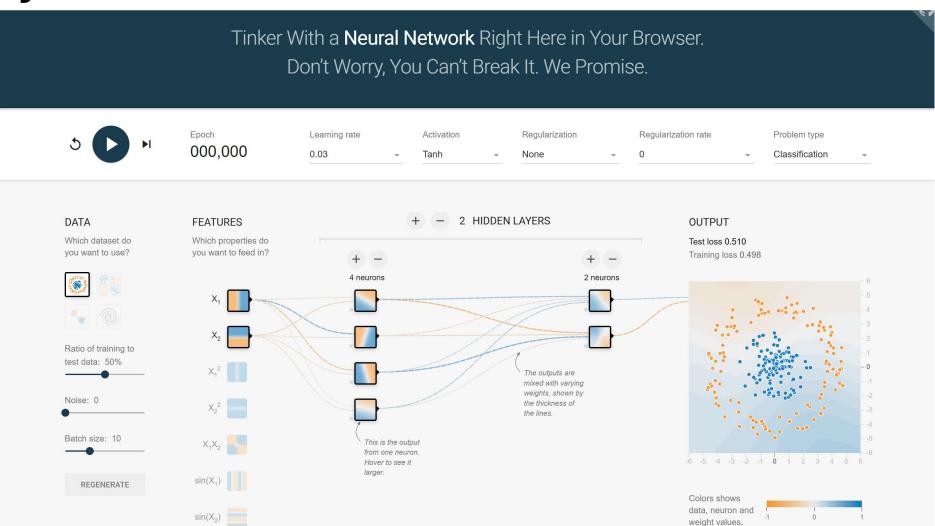
 Repeat through hidden layers until output.

Ref: Deep Learning for Vision Systems by Mohamed Elgendy

# Calculation



# Play around with NN



## Backpropagation

#### **Forward Pass**

Input flows through the network.

Compute predictions  $\hat{y}$ .

Compute loss  $L(\hat{y}, y)$ .

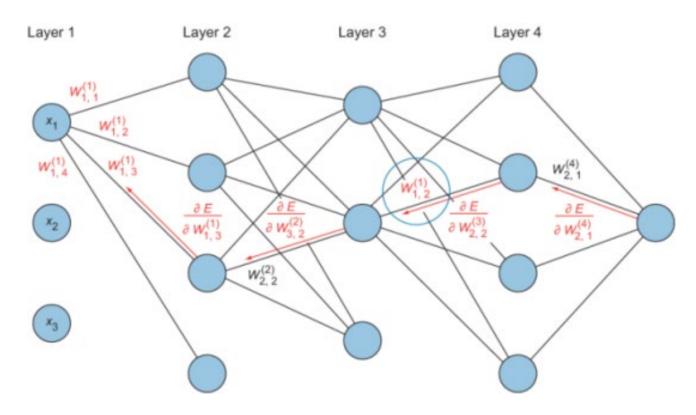
#### **Backward Pass (Backpropagation)**

Compute gradient of the loss wrt outputs of the last layer.

Apply **chain rule** layer by layer:  $\partial L \quad \partial L \quad \partial a \quad \partial z$ 

$$\frac{\partial L}{\partial w} = \frac{\partial L}{\partial a} \cdot \frac{\partial a}{\partial z} \cdot \frac{\partial z}{\partial w}$$

Update weights using gradient descent.



Ref: Deep Learning for Vision Systems by Mohamed Elgendy

# Summary

- Loss Functions: quantify error (L1/L2, Cross-Entropy, Dice).
- Optimization: Gradient Descent + its variants (Batch, SGD, Mini-Batch);
   advanced optimizers (Momentum, RMSProp, Adam).
- Neuron Model: weighted sum + bias + activation
- Feed-Forward NN: Input → Hidden Layers → Output, universal approximators.
- Backpropagation: chain rule-based algorithm to update weights and minimize loss.

## References

Computer Vision: A Modern Approach – Forsyth & Ponce (2010)

Extra: Deep Learning for Vision Systems by Mohamed Elgendy