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B.N/195

Topic: programming languages

Github-link: <https://github.com/alaas5radwan/html-project-repository/>

Github-page [published-website]: <https://alaas5radwan.github.io/html-project-repository/figure.html>

Application Brief:

1-This project was chosen due to its advantages and importance in the development of science and technology as these languages changed the course of life where work and innovation can be done through the computer device, so I thought about writing about these languages specifically.

2-Programming languages are one of the most complex and best languages because they are the link between you and the computer where you can give him a set of orders by writing codes, not only this, but it can also be used as entertainment means such as making games and creating sites that contain movies and videos that entertains the person who sees it.

Screenshots:

1-

the introduction of programming languages

links:

- [main page](#)
- [the introduction of programming languages](#)
- [the types of programming languages](#)
- [figure of types of programming languages](#)
- [table of types of programming languages](#)

What you should learn most about programming languages is this:

Program languages allow us to communicate with computers through computer code without any ambiguity.

Each programming language is just a way of telling a computer what it should be doing. The computer understands this language, and knows how to interpret it.

This is a lot like learning any other language when you learn a particular programming language. You need to understand how the language works and follow some set of rules, much like spoken language grammar.

Each language is different, you are going to use it for various types of projects and serve the same purpose. They allow you to solve problems and build meaningful, useful programs and applications.

But we must know very well that computers only understand electronic signals, and they are only two types that you can give to the computer to understand what we want. They are either "on" or "off" and these signals are translated inside the computer to 1 and 0. A single computer program can therefore consist of millions of on / off signals. If you were just using 1's and 0's to read and write the programs, it would be extremely time-consuming. The whole process would also be extremely subject to mistakes, and thus comes the role of programming languages to help us deal with code that is easy to write, read, and understand from simple binary codes that contain only 0 and 1.

2-

figure of types of programming languages

links:

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source code:

```
<html>
  <head>
    <title>programming languages</title>
  </head>
  <body>
    <h1>programming languages main page</h1>
    <h2>links:</h2>
    <ul>
      <li><a href="index.html"> main page </a></li>
      <li><a href="introduction.html"> the introduction of
programming languages </a></li>
      <li><a href="types of programming languages.html"> the
types of programming languages </a></li>
      <li><a href="figure.html"> figure of types of programming
languages </a></li>
      <li><a href="tables.html">table of types of programming
languages </a></li>
      <li><a href="https://mikkegoes.com/free-coding-guide-for-
beginners/introduction-to-programming-languages/"> programming
languages ubdator </a></li>
    </ul>
    <p>this is the main page for programming languages</p>
  </body>
</html>
```