# Traffic Theory Solutions - 28 February 2013

**Problem 1** -A Markov Chain presents the following one-step transition matrix at all times n.

$$\begin{vmatrix} 0.4 & 0.6 & 0 \\ 0.4 & 0 & 0.6 \\ 0 & 0.4 & 0.6 \end{vmatrix}$$

It starts at time 0 in state 0 and at all time instants n = 3k, k = 1, 2, 3, ..., is forced to assume value 0. Find

- a) the distribution at times 1, 2 e 3.
- b) the asymptotic distribution  $(n \to \infty)$  at times 3n, 3n + 1 e 3n + 2, n = 0, 1, 2, ...;
- c) the asymptotic distribution (at time  $n, n \to \infty$ ) (i.e., in a RIP).

### Solution

a) With the usual procedure we find,

$$\Pi(1) = \Pi(0)P = [0.4, 0.6, 0]$$

$$\Pi(2) = \Pi(1)P = [0.4, 0.24, 0.36]$$

$$\Pi(3) = \Pi(0) = [1, 0, 0, ]$$

b)

$$\Pi(3n) = \Pi(0)$$

$$\Pi(3n+1) = \Pi(1)$$

$$\mathbf{\Pi}(3n+2) = \mathbf{\Pi}(2)$$

c)

$$\mathbf{\Pi} = (1/3)(\mathbf{\Pi}(3n) + \mathbf{\Pi}(3n+1) + \mathbf{\Pi}(3n+2)) = [0.6, 0.28, 0.12]$$

**Problem 2** - A continuous-time markovian random walk with parameters  $\lambda$  and  $\mu$  presents two reflecting barriers at states -N and N. Find

- a) the distribution  $\pi_i$ ,  $-N \leq i \leq N$ .
- b) the distribution  $\nu_i$ ,  $-N \leq i \leq N$ , of the correspondent transition chain;
- c) the average return time to N, ie, the time between two consecutive entrances into N. (Hint: this can be related to the average cycle time....)

## Solution

a) With  $\rho = \lambda/\mu$ :

$$\pi_i = \frac{1 - \rho}{1 - \rho^{2N+1}} \rho^{i+N}, \qquad -N \le i \le N.$$

b) The transition chain has the following transition probabilities:

$$p_{-N,-N+1} = 1, p_{i,i+1} = \frac{\lambda}{\lambda + \mu}, p_{i,i-1} = \frac{\mu}{\lambda + \mu}, p_{N,N-1} = 1$$

$$\pi_i = \pi_0 \frac{\lambda + \mu}{\mu} \left(\frac{\lambda}{\mu}\right)^{i-1+N}, -N+1 \le i \le N-1.$$

$$\pi_N = \pi_0 \left(\frac{\lambda}{\mu}\right)^{2N-1}.$$

c) Assuming the entrance in state N as regeneration instants, the average return time coincides with the cycle period, while the average time in N in a cycle is  $1/\mu$ . Therefore, by the fundamental Theorem we have

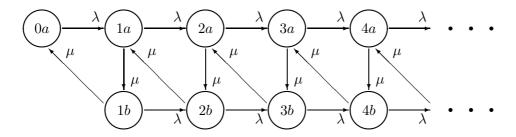
$$\pi_{N,N} = \frac{1/\mu}{m_{N,N}}, \qquad o \qquad m_{N,N} = \frac{1}{\mu \pi_{N,N}}$$

**Problem 3** - A queue has only one server that, when entered by a user, provides service in two cascaded phases, a and b, both of them lasting for independent periods of time, each of them with negative exponential pdf with rate  $\mu$ . When the server ends the first phase a it immediately begins the second phase b and, when b finishes, the user leaves (this means that the global service time a+b is the sum of two exponential variables, and is not markovian), and a new user, if any in the queue, can enter the server again. Assuming Poisson arrivals, the number in the system (server + queue) n is not markovian. However, we can suitably "enlarge" the state variable n to a new one that takes into account the Phase of the service and that is markovian.

- a) draw the markovian state diagram with the new state variable;
- b) assuming that a maximum of two users can be in the system (one in the server and one in the queue), find the distribution  $\pi_i$  i = 0, 1, 2 of the users in the queue.

## Solution

a)



**Problem 4** - An open network of 4 markovian queues, 1,2,3,4, serves two Poisson flows of users, the first at rate  $\lambda$ , enters the network at node 1, while the second at rate  $2\lambda$ , enters the network at node 2. The two flows have different routing matrices among nodes 0,1,2,3,4, as given below

Queue 2 has an *infinite* number of markovian servers, each of rate  $\mu$ , while queues 1,3 and 4, have a single server at rates  $2\mu$ . Find

- a) the bottleneck queue, ie, the one with highest loading factor  $\rho$ ;
- b) the average network crossing delay;
- c) the average network crossing delay of users of the first flow;

#### Solution

a) We have two routing matrices. One way is to solve for the flows of both separately, and sum the flows. We have

$$\lambda_1^{(1)} = (12/7)\lambda, \qquad \lambda_2^{(1)} = (8/7)\lambda, \qquad \lambda_3^{(1)} = (4/7)\lambda, \qquad \lambda_4^{(1)} = (6/7)\lambda,$$

$$\lambda_1^{(2)} = \lambda, \qquad \lambda_2^{(2)} = 2\lambda, \qquad \lambda_3^{(2)} = (3/2)\lambda, \qquad \lambda_4^{(2)} = \lambda.$$

$$\rho_1 = \frac{19}{14}\frac{\lambda}{\mu}, \qquad \rho_3 = \frac{29}{28}\frac{\lambda}{\mu}, \qquad \rho_4 = \frac{13}{14}\frac{\lambda}{\mu}.$$

The bottleneck queue is queue 1 since it presents the highest loading factor. Node 2 cannot be a bottleneck since it has an infinite number of servers.

b)

$$D = \frac{19}{21} \frac{1}{2\mu(1-\rho_1)} + \frac{22}{21} \frac{1}{\mu} + \frac{29}{42} \frac{1}{2\mu(1-\rho_3)} + \frac{13}{21} \frac{1}{2\mu(1-\rho_4)}$$

c)

$$D = \frac{12}{7} \frac{1}{2\mu(1-\rho_1)} + \frac{8}{7} \frac{1}{\mu} + \frac{4}{7} \frac{1}{2\mu(1-\rho_3)} + \frac{6}{7} \frac{1}{2\mu(1-\rho_4)}$$