

Software design and architecture

For

‘Tour Guide’

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1. Introduction:

The introduction of the Software Requirements Specification (SRS) provides an overview of the entire SRS with purpose, scope, references and overview of the SRS. The aim of this document is to gather and analyze and give an in depth insight of the complete Tour Guide system by defining the problem statement in detail. Nevertheless, it also concentrates on the capabilities required by stakeholders and their needs while defining high-level product features. The detailed requirements of the Tour Guide are provided in this document.

1.1 Purpose

The main purpose of this project named “Tour Guide” is to make a system which might be helpful for the millions of tourists to find a secure tour guide very easily and which will be affordable and will reduce your tension of exploring unknown places and also This will become a platform for the tour guide to make profit and make them employed. That’s why for this certain concern we are going to develop such project.

1.2 Project Scope

The main scope of this project is to develop a web application based on PC and android. This SRS is also aimed at specifying requirements of application to be developed but it can also be applied to assist the selection relation between the different stakeholders. The standard can be used to create software requirements directly or can be used as a model for defining the system requirements.

2. Architecture Requirements:

2.1 Overview of Key Objectives:

1.1 Tourists

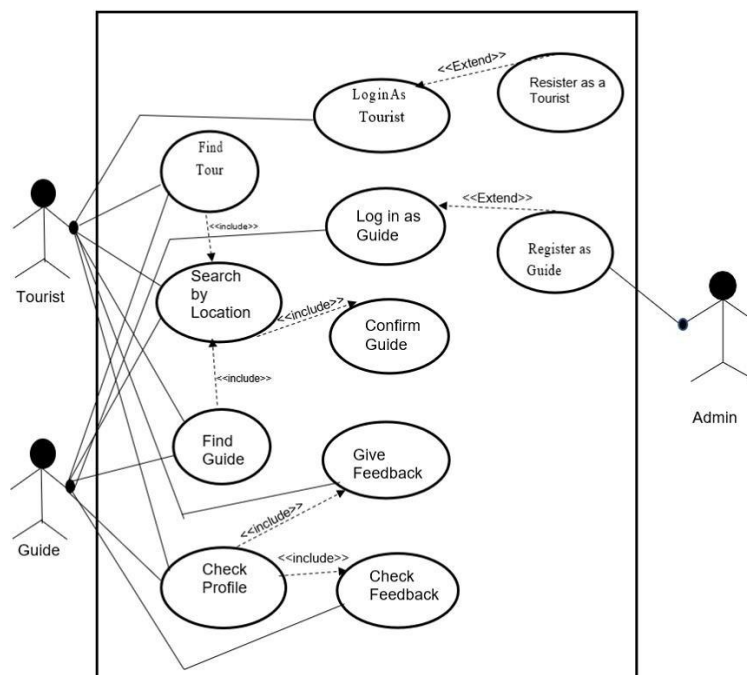
Tourists are the mass people who want to go somewhere for spending good time. They are actually the one who needs information about tourist spots and guides. They will search for spots and available guides and will hire guides in advance. They are actually our consumer for whom we are actually developing this system.

1.2 Guides

For helping the tourist for being able to complete the tour properly there might have some guides. They are also our stakeholders. People having interest on helping tourists can easily join our system and help them to visit specified places. They are our stakeholders and they are the one who will get paid by his job. Guides are kind of our workingmember who can develop his career throughout our system and also there's no boss on whom they should work on. They are totally free in taking decisions and helping others. A guide also can give a tour with having another guide. They have the facility of becoming a tourist also and easily can go anywhere as their personal interest and also can search and can look up for any places.

2.1 Architecture Use Cases

Use case diagram comprises actors and use cases, where actors perform several cases or one. This also shows which actors have access to which use case. Here is the use case diagram for tour guide system.



2.2 Stakeholder Architectural Requirements

Here, Stakeholder architectural requirements are the functional requirements which is collected from client. A Functional Requirement (FR) is a description of the service that the software must offer. It describes a software system or its component. A function is nothing but inputs to the software system, its behavior, and outputs.

Table 2.1 Find Tour

| | | |
|------------------------------|---|---|
| Use case | Find tour | |
| Goal | Tourist can find tour place successfully. | |
| Precondition | Search place name. | |
| Success End Condition | Show all details(picture ,blog, sort guide profile) about searching place. | |
| Failed End Condition | No places available. | |
| Primary Actor | Tourist, Guide | |
| Secondary Actor | N/A | |
| Trigger | Press Search button or Select dropdown (Category, division). | |
| Main Success Flow | Step | Action |
| | 1 | Tourist/guide Search places using ‘Search box’ |
| Alternative Flow | Step | Action |
| | 1(a) | Tourist /guide Search place using ‘Category wise’ |
| | 1(b) | Tourist /guide Search place using ‘Division wise’ |
| Quality Requirements | Step | Action |
| | | Tourist/guide should find places within 5 seconds |
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Table 2.2 Search by Location

| | | |
|------------------------------|---|--|
| Use case | Search by Location | |
| Goal | Successfully search a location | |
| Precondition | Not applicable | |
| Success End Condition | Places found as searched via search box . | |
| Failed End Condition | Place not found | |
| Primary Actor | Tourist, Find Guide. | |
| Secondary Actor | System | |
| Trigger | Write in the search box and press search button . | |
| Main Success Flow | Step | Action |
| | 1 | Tourist/guide Search places using ‘Search box’ |
| Alternative Flow | Step | Action |
| | | N/A |
| Quality Requirements | Step | Action |
| | | Tourist/ guide should find places within 5 seconds |

Table 2.3 Find Guide

| | | |
|------------------------------|--|--|
| Use case | Find Guide | |
| Goal | Tourist can find Local guide successfully. | |
| Precondition | Have to be logged in. | |
| Success End Condition | Fine guide Successfully. | |
| Failed End Condition | No guide available. | |
| Primary Actor | Tourist | |
| Secondary Actor | Guide | |
| Trigger | Press Search button | |
| Main Success Flow | Step | Action |
| | 1 | Using ‘Search Box’ search by location to get nearby guides |
| | 2 | Select the guide of your interest from several guides. |
| Alternative Flow | Step | Action |
| | | N/A |
| Quality Requirements | Step | Action |
| | 3 | Search result should come within 5 seconds |

Table 2.4 Login Tourist

| | | |
|------------------------------|--|--|
| Use case | Login Tourist | |
| Goal | Successfully log into the system as tourist. | |
| Precondition | Must register previously in the system as tourist. | |
| Success End Condition | User log in to the system as tourist | |
| Failed End Condition | User failed to log in as tourist.Back to log in page | |
| Primary Actor | Tourist | |
| Secondary Actor | System | |
| Trigger | Press login button | |
| Main Success Flow | Step | Action |
| | 1 | Go to the login page clicking ‘Tourist Login’ button |
| | 2 | Enter Username and password as the login information |
| | 2 | Click ‘log in’ to log in the system . |
| Alternative Flow | Step | Action |
| | | N/A |
| Quality Requirements | Step | Action |
| | 3 | N/A |

Table 2.5 Login as Guide

| | | |
|------------------------------|--|--|
| Use case | Login as Guide | |
| Goal | Successfully log into the system as guide. | |
| Precondition | Must register previously in the system as guide. | |
| Success End Condition | User log in to the system as guide | |
| Failed End Condition | User failed to log in to the system as guide. | |
| Primary Actor | Guide | |
| Secondary Actor | System | |
| Trigger | Press log in button | |
| Main Success Flow | Step | Action |
| | 1 | Go to the login page clicking ‘Guide Login’ button |
| | 2 | Enter Username and password as the login information |
| | 3 | Click ‘log in’ to log in the system . |
| Alternative Flow | Step | Action |
| | | N/A |
| Quality Requirements | Step | Action |
| | 3 | N/A |

Table 2.6 Check Profile

| | | |
|------------------------------|--|---|
| Use case | Check Profile | |
| Goal | Tourist/Guide can check their profile . | |
| Precondition | Must be logged in the system | |
| Success End Condition | User can see their profile and update info | |
| Failed End Condition | N/A | |
| Primary Actor | Tourist, Guide | |
| Secondary Actor | N/A | |
| Trigger | Click on the 'Profile' button . | |
| Main Success Flow | Step | Action |
| | 1 | From the front page click 'Profile' button |
| | 2 | User can update info clicking 'Update Info' , check feedback clicking 'Check feedback' if guide and give feedback clicking 'Give Feedback' if tourist and can check tour history clicking 'Tour History'. |
| | 3 | In the update info user can update billing info clicking 'Update Billing Info' or can update other info clicking 'Update Other Info' |
| Alternative Flow | Step | Action |
| | | N/A |
| Quality Requirements | Step | Action |
| | | N/A |

Table 2.7 Tourist Registration

| | | |
|------------------------------|--|---|
| Use case | Tourist Registration | |
| Goal | Tourist successfully register in to the system | |
| Precondition | Not applicable | |
| Success End Condition | New tourist registered in the system | |
| Failed End Condition | Failed to register. | |
| Primary Actor | Tourist | |
| Secondary Actor | N/A | |
| Trigger | Click on 'Register' button | |
| Main Success Flow | Step | Action |
| | 1 | Go to registration page |
| | 2 | Enter tourist information and click register . |
| | 3 | Verify email with confirmation code sent to email |
| Alternative Flow | Step | Action |
| | | N/A |
| Quality Requirements | Step | Action |
| | 1 | Confirmation code should sent within 10 seconds . |

Table 2.8 Guide Registration

| | | |
|------------------------------|--|---|
| Use case | Guide Registration | |
| Goal | Guide successfully register in to the system | |
| Precondition | Not applicable | |
| Success End Condition | New guide registered in the system | |
| Failed End Condition | Rejected in 1 st verification or 2 nd verification . | |
| Primary Actor | Guide | |
| Secondary Actor | Admin | |
| Trigger | Click on 'Register' button | |
| Main Success Flow | Step | Action |
| | 1 | Go to registration page |
| | 1.1 | Enter guide information and click Verify Information |
| | 2 | If passed the 1 st verification provide documents and click verify documents |
| | 3 | If passed the 2 nd verification that is registered guide . |
| Alternative Flow | Step | Action |
| | | N/A |
| Quality Requirements | Step | Action |
| | 3 | Each Verification should be done within 7 days |

Table 2.9 Give Feedback

| | | |
|------------------------------|---|---|
| Use case | Give Feedback | |
| Goal | Give feedback to specific guide with whom tour made | |
| Precondition | Tour must be done | |
| Success End Condition | Successfully feedback to the guide | |
| Failed End Condition | Failed to give feedback | |
| Primary Actor | Tourist | |
| Secondary Actor | N/A | |
| Trigger | Clicking on 'Give Feedback' button | |
| Main Success Flow | Step | Action |
| | 1 | Go to tourist profile clicking on 'Profile' |
| | 2 | Go to give feedback clicking on 'Give feedback' |
| | 3 | Check the guides with whom you made tour and write a feedback |
| | 4 | Click on the 'Give Feedback' and feedback submitted |
| Alternative Flow | Step | Action |
| | | N/A |
| Quality Requirements | Step | Action |
| | 1 | N/a |

Table 2.10 Check Feedback

| | | |
|------------------------------|--|---|
| Use case | Check feedback | |
| Goal | Check the feedback issued by tourist with whom tour made | |
| Precondition | Must made tour with tourists | |
| Success End Condition | Check the feedback and find flaws and get appreciation . | |
| Failed End Condition | Failed to check the feedback | |
| Primary Actor | Guide | |
| Secondary Actor | N/A | |
| Trigger | Click ‘check Feedback’ to check the feedback | |
| Main Success Flow | Step | Action |
| | 1 | Go to guide profile clicking on ‘Profile’ |
| | 2 | Go to check feedback clicking on ‘Check feedback’ |
| | 3 | Check the tourists feedback that is issued by them one by one |
| Alternative Flow | Step | Action |
| | | N/A |
| Quality Requirements | Step | Action |
| | 3 | N/A |

Table 2.11 Confirm Guide

| | | |
|------------------------------|---|---|
| Use case | Confirm Guide | |
| Goal | Booking a guide for having the tour | |
| Precondition | Must be logged in | |
| Success End Condition | Successfully confirm the guide | |
| Failed End Condition | Failed to confirm | |
| Primary Actor | Tourist | |
| Secondary Actor | System | |
| Trigger | Click on ‘confirm guide’ to confirm the guide . | |
| Main Success Flow | Step | Action |
| | 1 | Go to Guide profile by finding guide use case and click on ‘Confirm guide’ |
| | 2 | System Checks availability of the guide. If not available go for another guide. |
| | 3 | Provide Billing information of credit card |
| | 4 | Pay 20% of the total amount |
| Alternative Flow | Step | Action |
| | | N/A |
| Quality Requirements | Step | Action |
| | 1 | N/A |

2.2 Design and Implementation Constraints

testers to view and interact with the user interface (UI) elements of this application.

User Interface Technology

Programming Language: For developing this system, we will use HTML, CSS, JavaScript and PHP as programming languages.

Implemented Tools and Platform

- Database Server
- Web Server

2.3 Non-functional Requirements

For defining data requirements, we need to build the model. For our application maximum data would be loaded from remote user. And for that purpose, we need to focus on some major points. Such as:

- Types of entity of the system
- Route data locations
- Capacity and resources of the data requirements
- Data source sequence
- Data availability schedules
- Quantity of data
- Availability of data

Performance Requirements

It is very important to maintain performance of any software system. To ensure performance, we need to maintain some steps. Now, I will explain some perspective by which we are going to enhance the performance of our project.

Speed and Latency Requirements

Speed and latency requirements must be ensured while retrieving data from the cloud server.

| | |
|-------------|---|
| SLR-1 | Search must be faster |
| Description | While tourists/guides are searching for a location or guide it must be faster within seconds in showing results |

| | |
|---------------|----------------|
| Stake Holders | Tourist, Guide |
| Priority | Low |

Precision and Accuracy Requirements

Results that is to be shown to the end user is need to be accurate. Because, wrong information might be ruined the whole business process.

| | |
|---------------|--|
| PAR-1 | Search result must be accurate |
| Description | When tourists/guides are searching for a location then the search result must be according to the input value. |
| Stake Holders | Tourist, Guide |
| Priority | Medium |

Capacity Requirements

The developed system by us must be capable to handle user data, provide accurate information, handling database, manage http request etc.

| | |
|---------------|--|
| CR-1 | The System will handle thousands of data |
| Description | The System needs to handle thousands of data at every moment It should have the capacity |
| Stake Holders | N/A |
| Priority | Low |

Dependability Requirements

The term dependability is measured based on four dimensions. Such as:

- Availability
- Reliability
- Safety
- Security

If we want to say that our application system is dependable then it must fulfill the four dimensions. But there are other tasks. Like there is no way to make mistakes or our system should have the ability to detect and then remove errors. Besides that, it is also very important to limit the damage which might be caused by system failure.

Reliability and availability Requirements

Now, I will mention requirements which is related to reliability and availability.

| | |
|---------------|---|
| RAR-1 | The System must be available on 24 x 7 |
| Description | Our system must be available all day long, every day in a week <ul style="list-style-type: none">• The system must be updated regularly |
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| Stake Holders | Tourist, Guide |

| | |
|----------|------|
| Priority | High |
|----------|------|

Robustness or Fault-Tolerance Requirements

To ensure robustness and fault-tolerance facilities to the end users, it is urgent to ensure 0% crash. Moreover, it must show accurate results.

| | |
|---------------|---|
| RFT-1 | The system handles all user access without system errors |
| Description | Thousands of our application system at a time. All their request must be handled without any fault. |
| Stake Holders | Tourist, Guide |
| Priority | Low |

Quality Attributes:

- **Performance** – shows the response of the system to performing certain actions for a certain period of time. In IIT E-Platform, to ensure performance, we need to maintain some steps.
- **Interoperability** is an attribute of the system or part of the system that is responsible for its operation and the transmission of data and its exchange with other external systems.
- **Usability** is one of the most important attributes, because, unlike in cases with other attributes, users can see directly how well this attribute of the system is worked out.
- **Reliability** is an attribute of the system responsible for the ability to continue to operate under predefined conditions. After a long time use, our system cannot down their service.
- **Availability** is part of reliability and is expressed as the ratio of the available system time to the total working time.
- **Security** is responsible for the ability of the system to reduce the likelihood of malicious or accidental actions as well as the possibility of theft or loss of information.
- **Maintainability** is the ability of the system to support changes.
- **Modifiability** determines how many common changes need to be made to the system to make changes to each individual item.
- **Testability** shows how well the system allows performing tests, according to predefined criteria.

- **Scalability** is the ability of the system to handle load increases without decreasing performance, or the possibility to rapidly increase the load.
- **Reusability** is a chance of using a component or system in other components/systems with small or no change.
- **Supportability** is the ability of the system to provide useful information for identifying and solving problems.