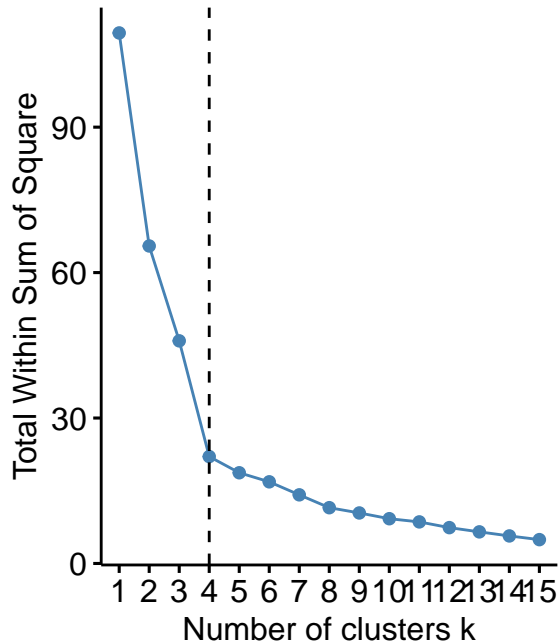


# Optimal number of clusters

## Elbow method



# Optimal number of clusters

## Silhouette method

