

# LSTM

## LONG-SHORT TERM MEMORY

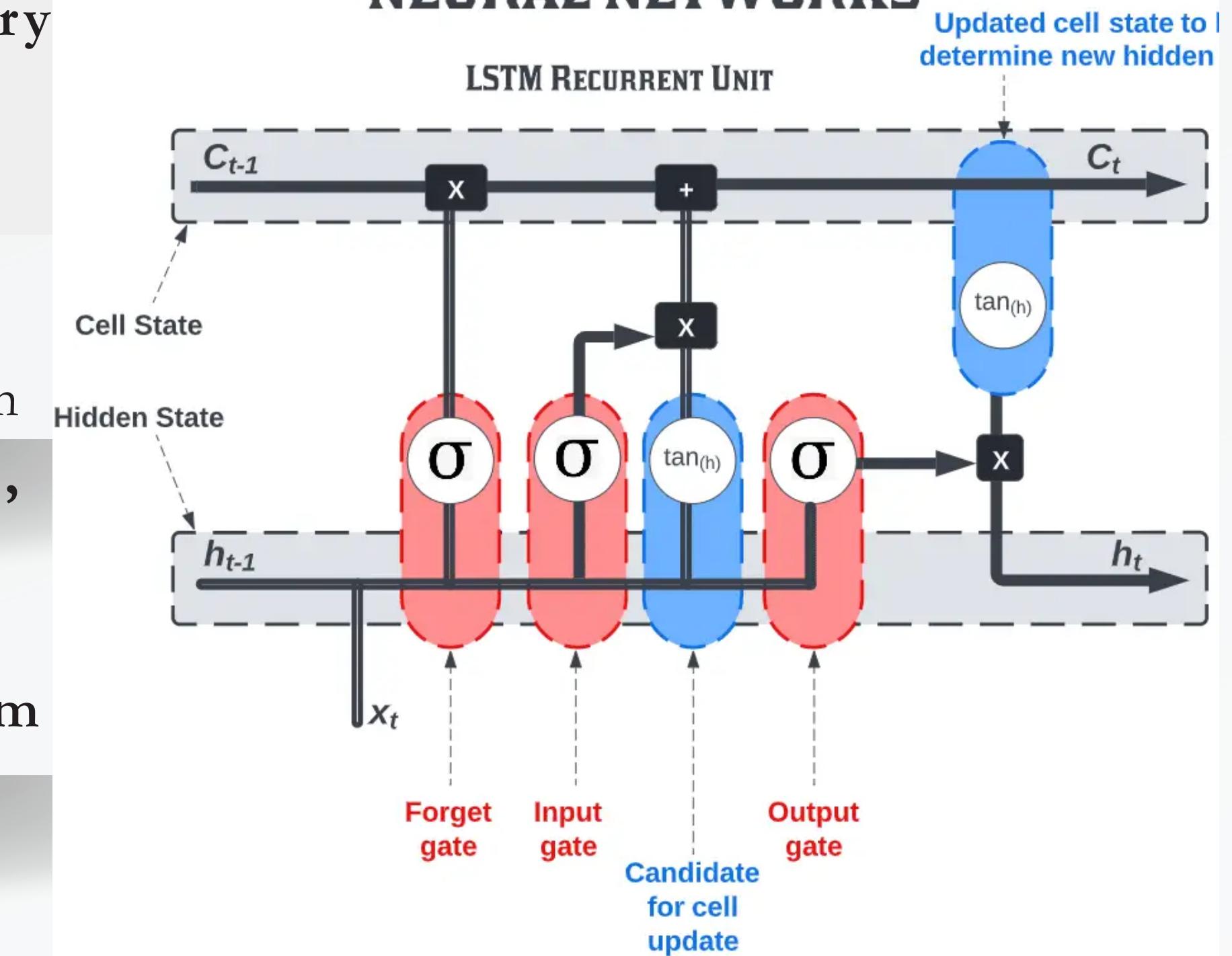
# CONTENT

- 01** ABOUT
- 02** REVISE
- 03** ARCHITECTURE
- 04** APPLICATIONS
- 05** CONCLUSION
- 06** HANDS-ON

# ABOUT

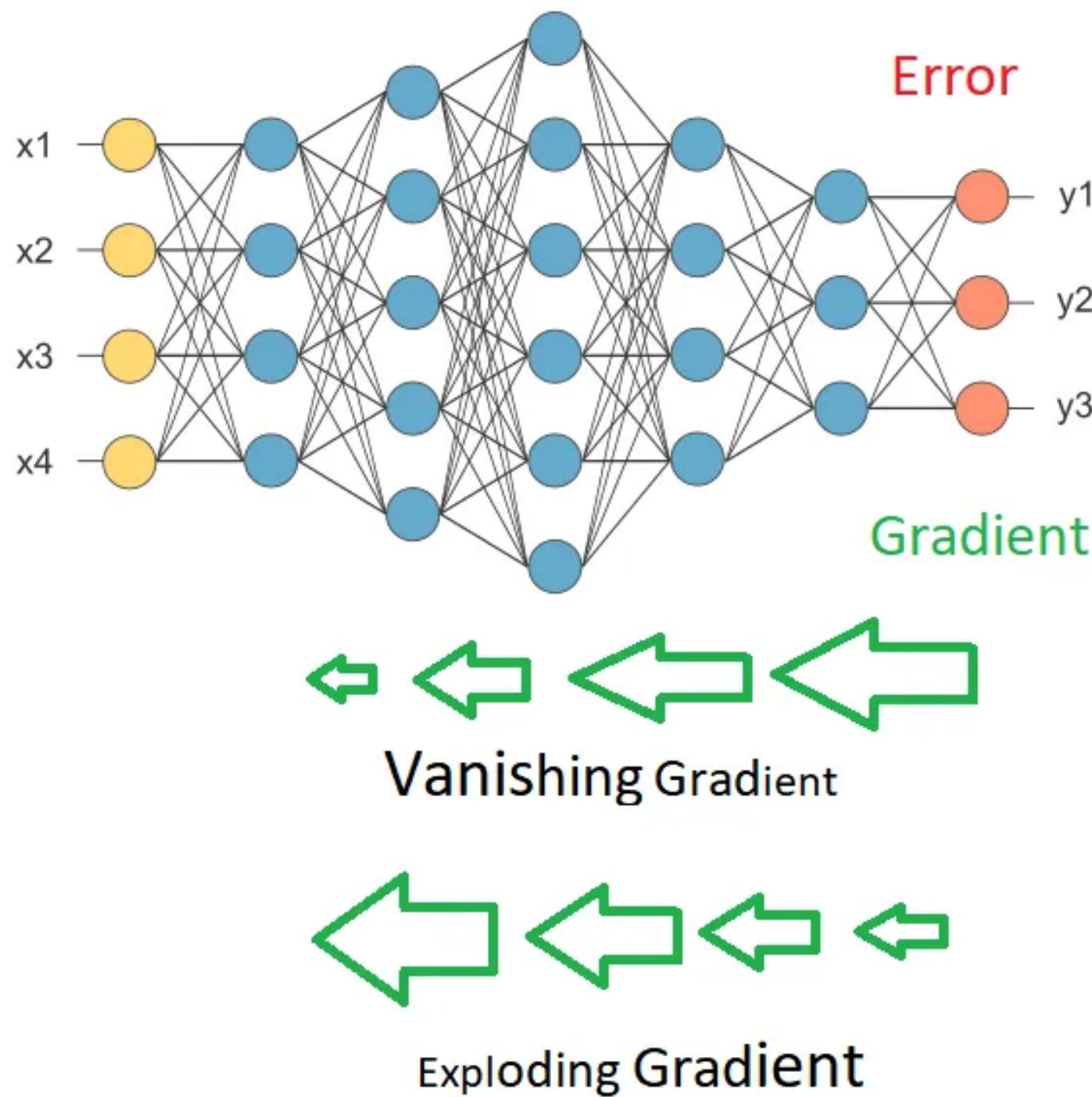
- LSTM is a model for the **short-term memory** which can last for a **long period of time**.
- Type of **recurrent neural network (RNN)** architecture. LSTMs are particularly well-suited for handling **sequences of data**, such as **time series data, natural language text, and speech**.
- LSTMs were developed to deal with the **exploding and vanishing gradient problem** when training traditional RNNs.

## LONG SHORT - TERM MEMORY NEURAL NETWORKS



# REVISE

## RNN



- “**Vanishing gradient**” problem. The problem is that the contribution of information decays geometrically over time.
- During the backward pass, the network calculates the **gradient of the loss function** with respect to the network's weights. This involves propagating the error backward from the output layer to the input layer.  $W_{ij}(k) = W_{ij}(k) - \alpha \frac{\partial L}{\partial W_{ij}(k)}$
- Derivative always changes between  $0 \rightarrow 0.25$  keeps decreasing.
- **Exploding Gradient problem**
- RNNs are absolutely incapable of handling “long-term dependencies”.

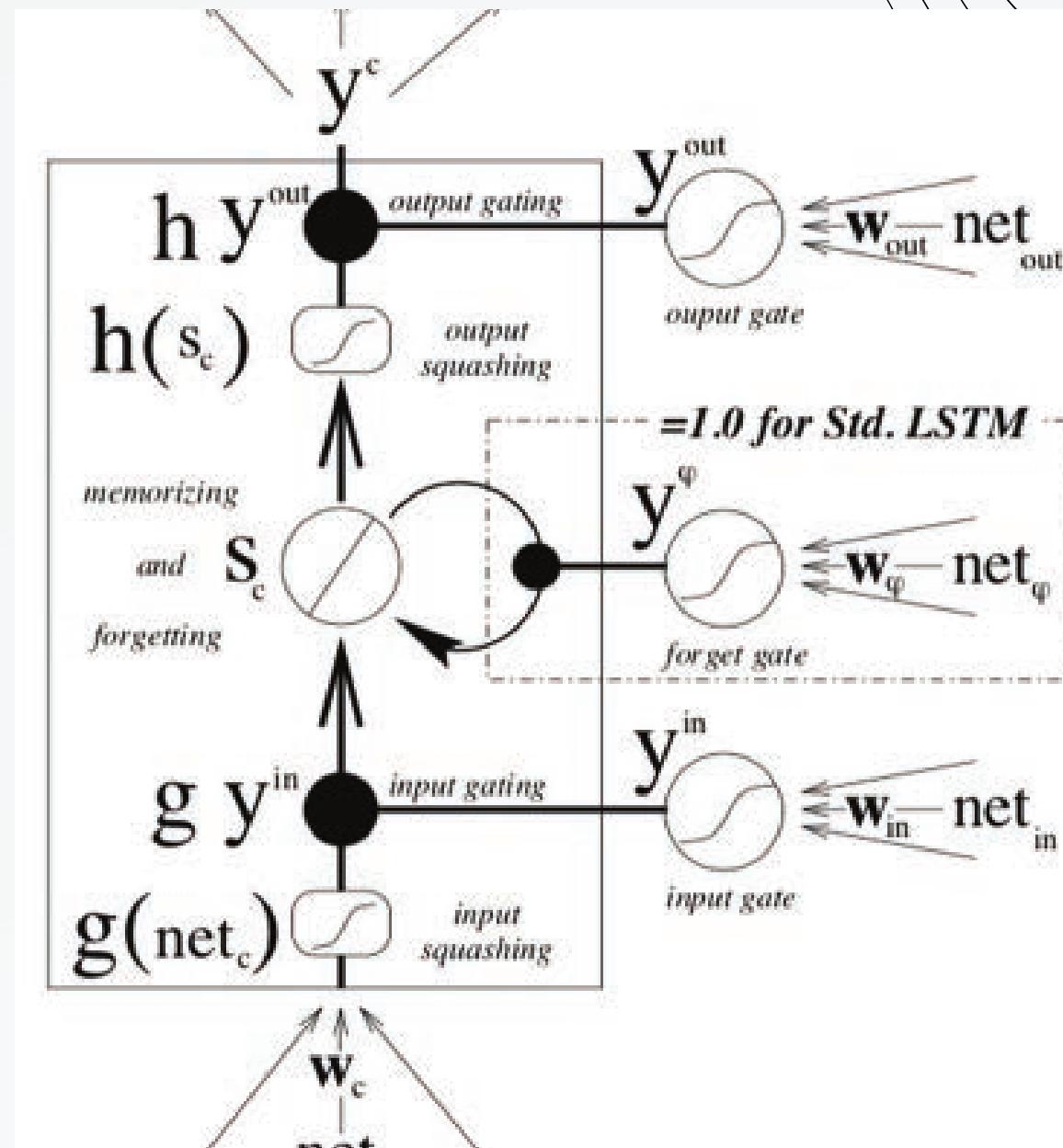
# LSTM

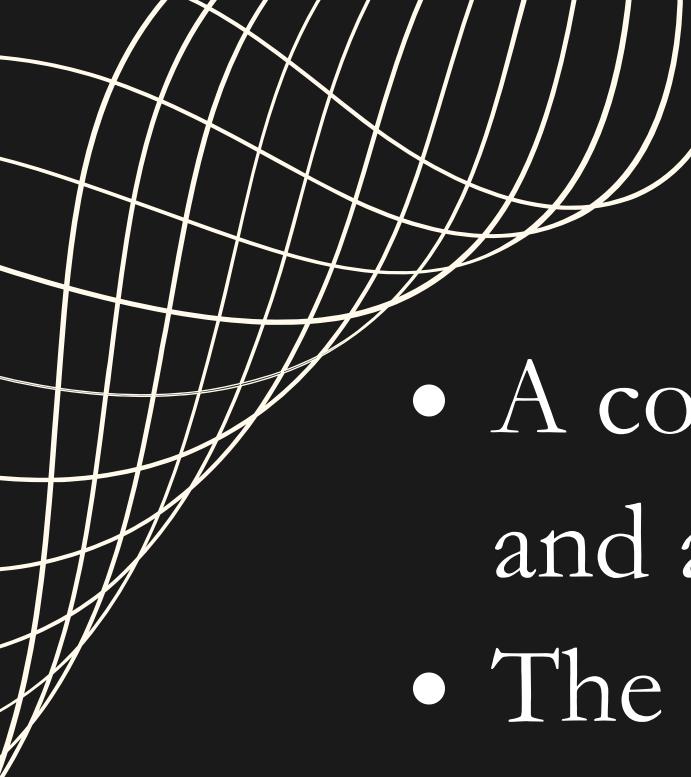
Proposed by

Sepp Hochreiter and  
Jürgen Schmidhuber  
in 1997.

LSTM

- LSTM is an example of a **gated unit**.
- It consists of logistic sigmoid functions known as **gates** in addition to traditional activation functions.



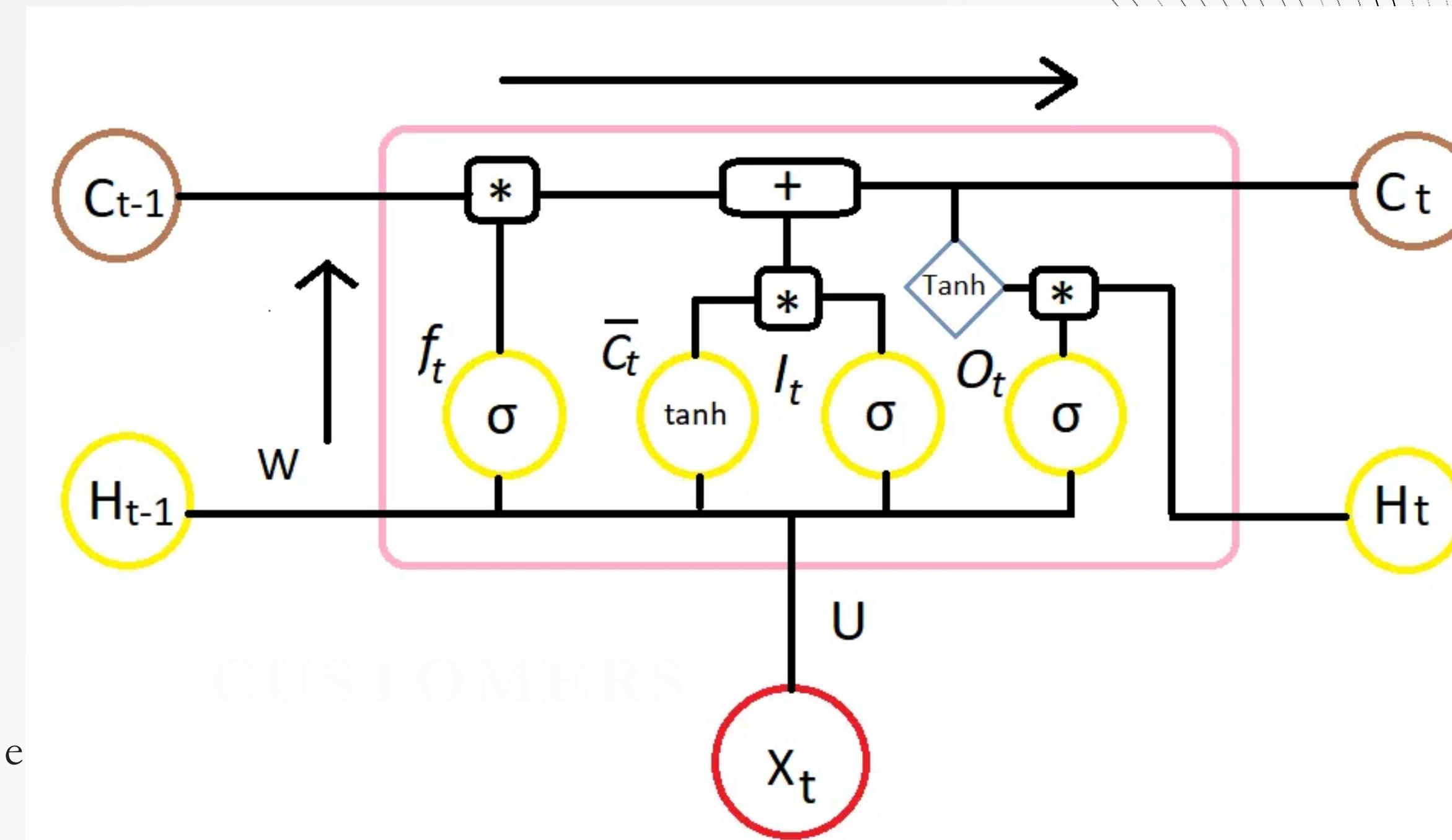


# ARCHITECTURE

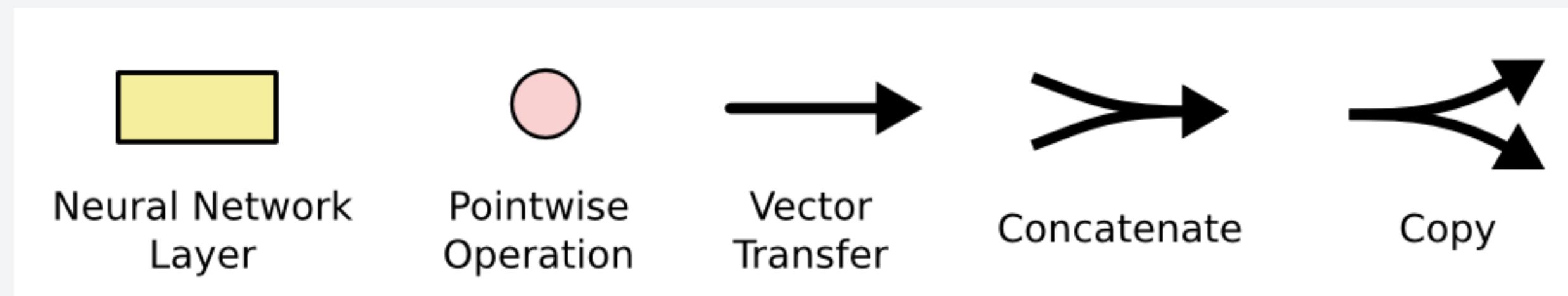
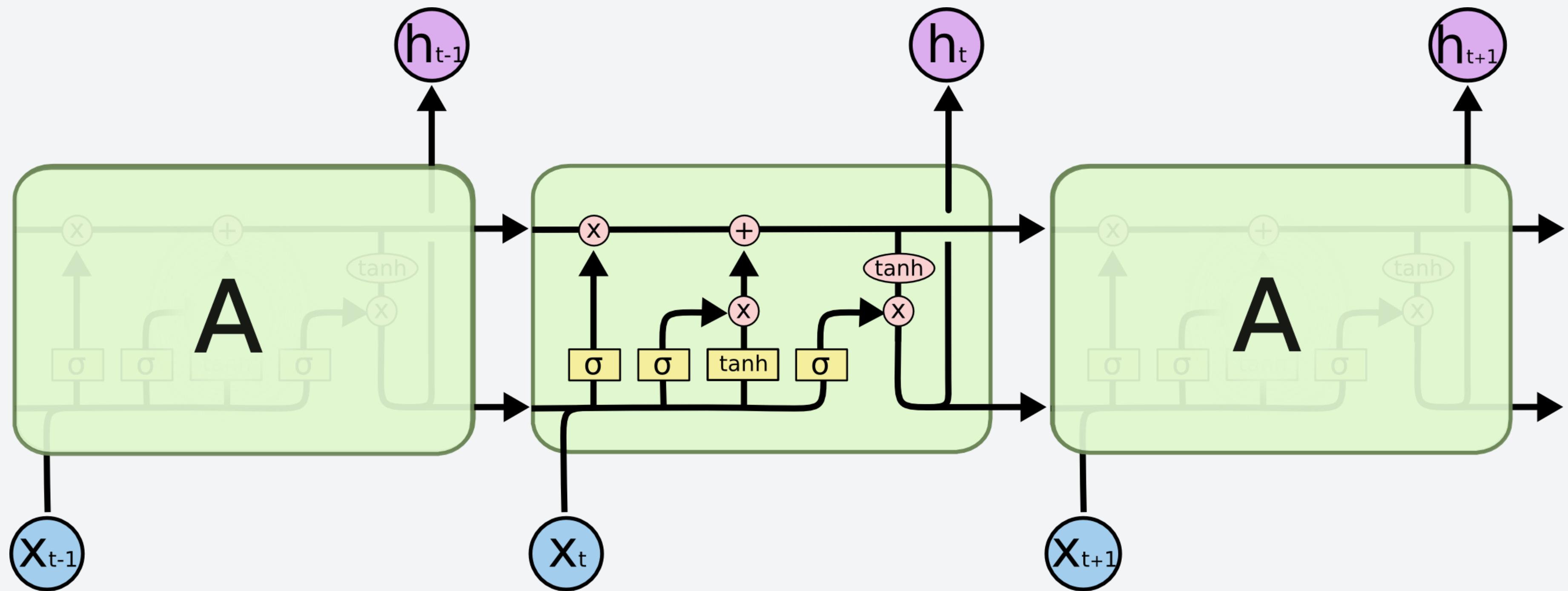
- A common LSTM unit is composed of a cell, an input gate, an output gate and a forget gate.
- The cell is responsible for "remembering" values over arbitrary time intervals; hence the word "memory" in LSTM.
- There are connections between these gates and the cell.

# COMPONENTS

- Candidate layer “C”(a NN with Tanh)
- Forget Gate “f” ( a neural network with sigmoid )
- Input Gate “I” ( a NN with sigmoid )
- Output Gate “O”( a NN with sigmoid)
- **Hidden state “H”**( a vector )
- **Memory state “C”** ( a vector)



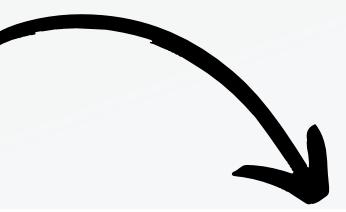
- Inputs to the LSTM cell at any step are
  - $X$  (current input) ,
  - $H$ ( previous hidden state )
  - $C$ ( previous memory state)



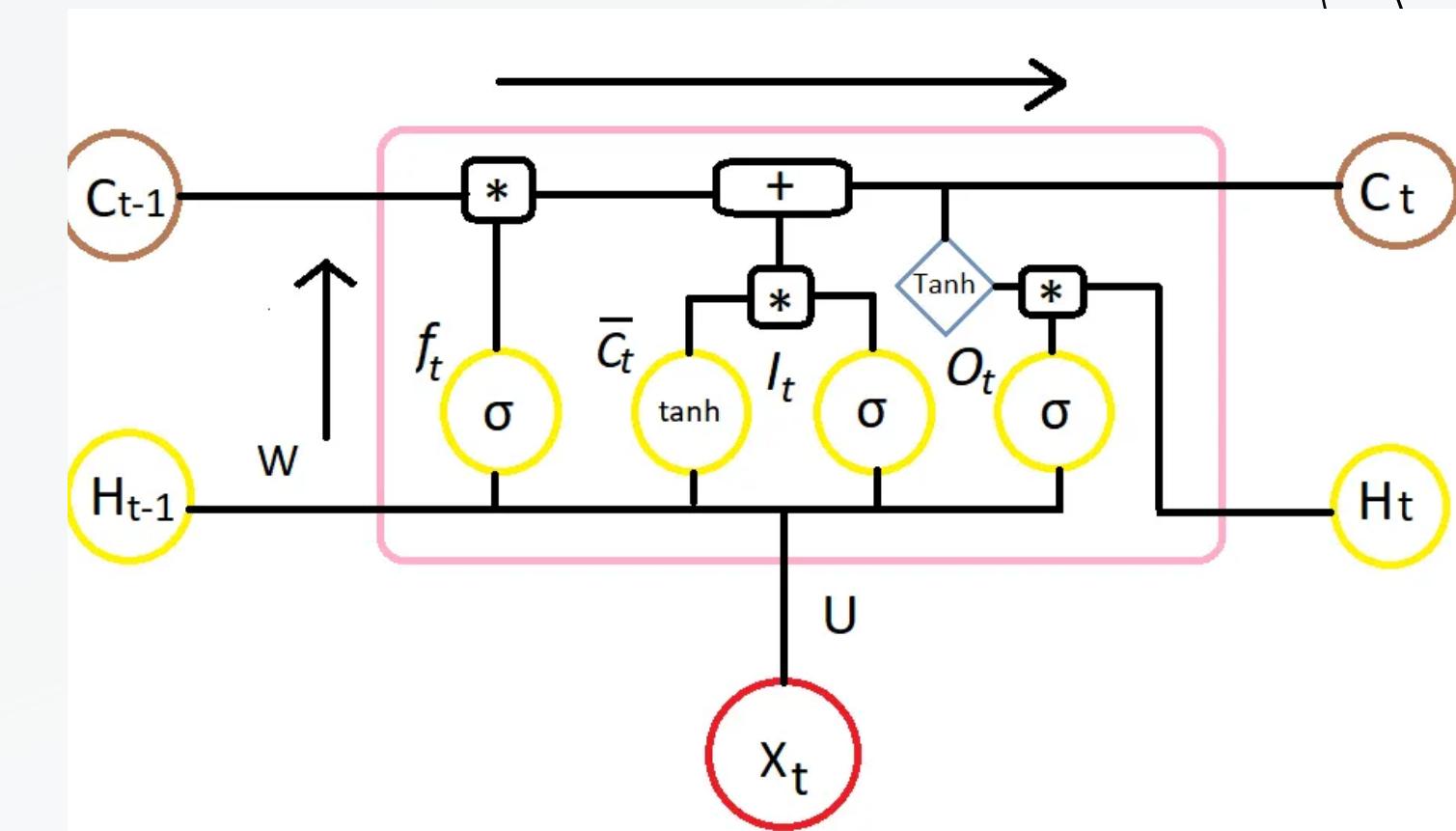
# IN ONE TIMESTEP

- Inputs to the LSTM cell at any step are X (current input) ,H( previous hidden state ) and C( previous memory state)
- Outputs from the LSTM cell are H ( current hidden state ) and C( current memory state)

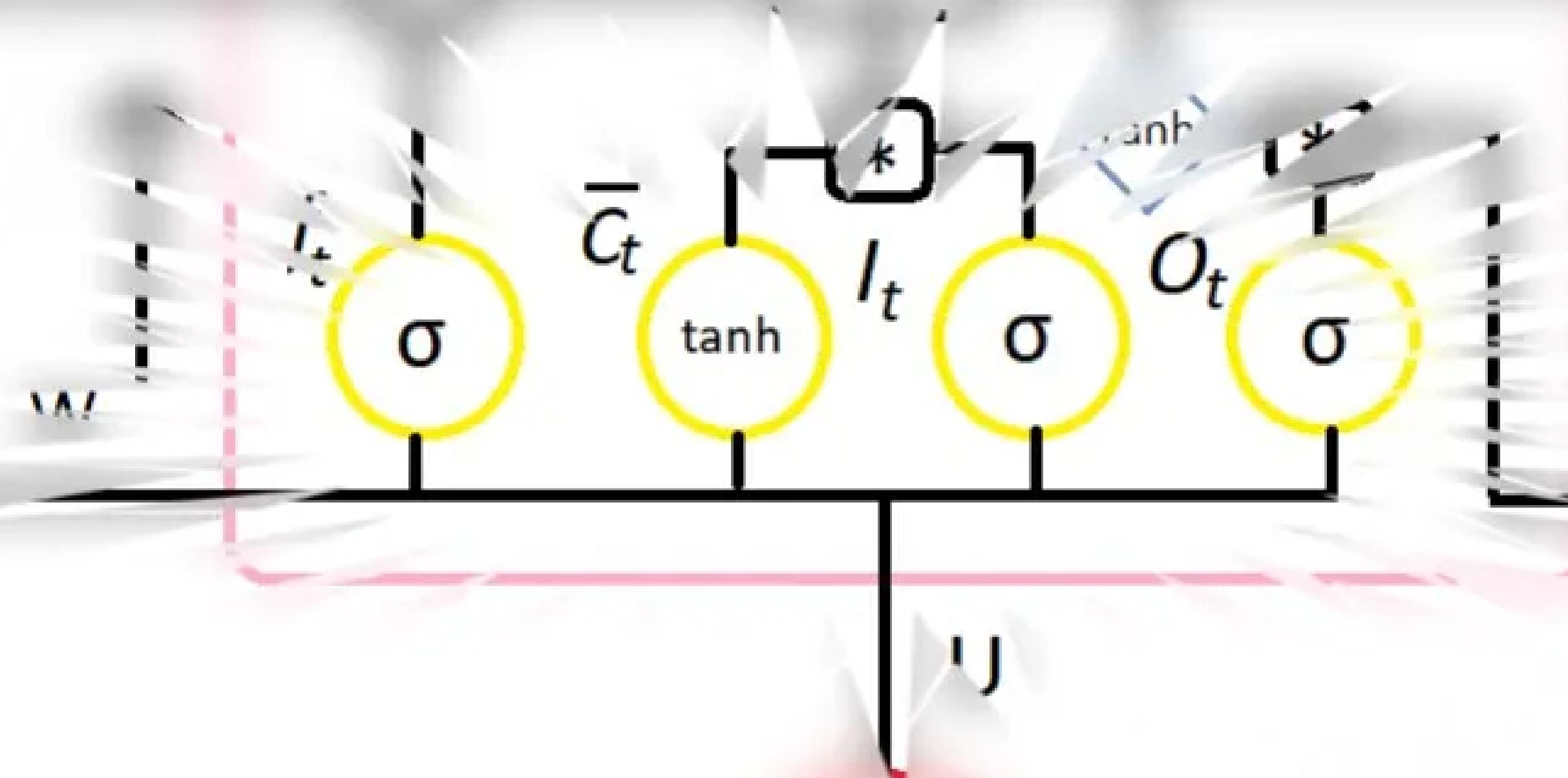
Forget gate( $f$ ) , Candidate layer( $C'$ ), Input gate( $I$ ), Output Gate( $O$ ) are single layered neural networks with **sigmoid activation function** except candidate layer(tanh function).



These gates first take input vector. $\text{dot}(U)$  and previous hidden state. $\text{dot}(W)$  then concatenate them and apply activation function



finally these gate produce vectors ( between 0 and 1 for Sigmoid, -1 to 1 for Tanh) so we get four vectors f, C', I, O for every time step.

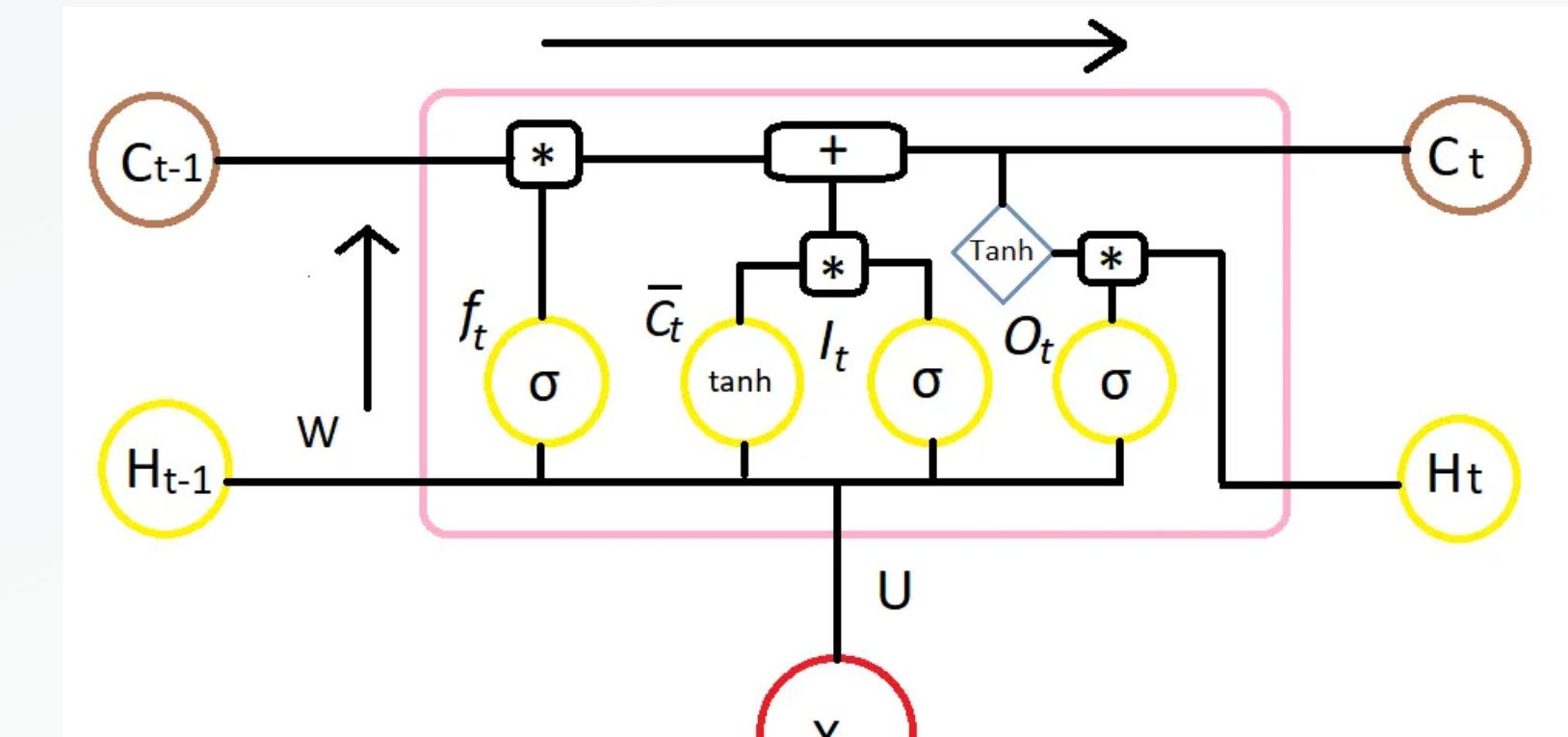


# MEMORY STATE

- LSTM cell takes the previous memory state  $C_{t-1}$  and does element wise multiplication with forget gate ( $f$ )

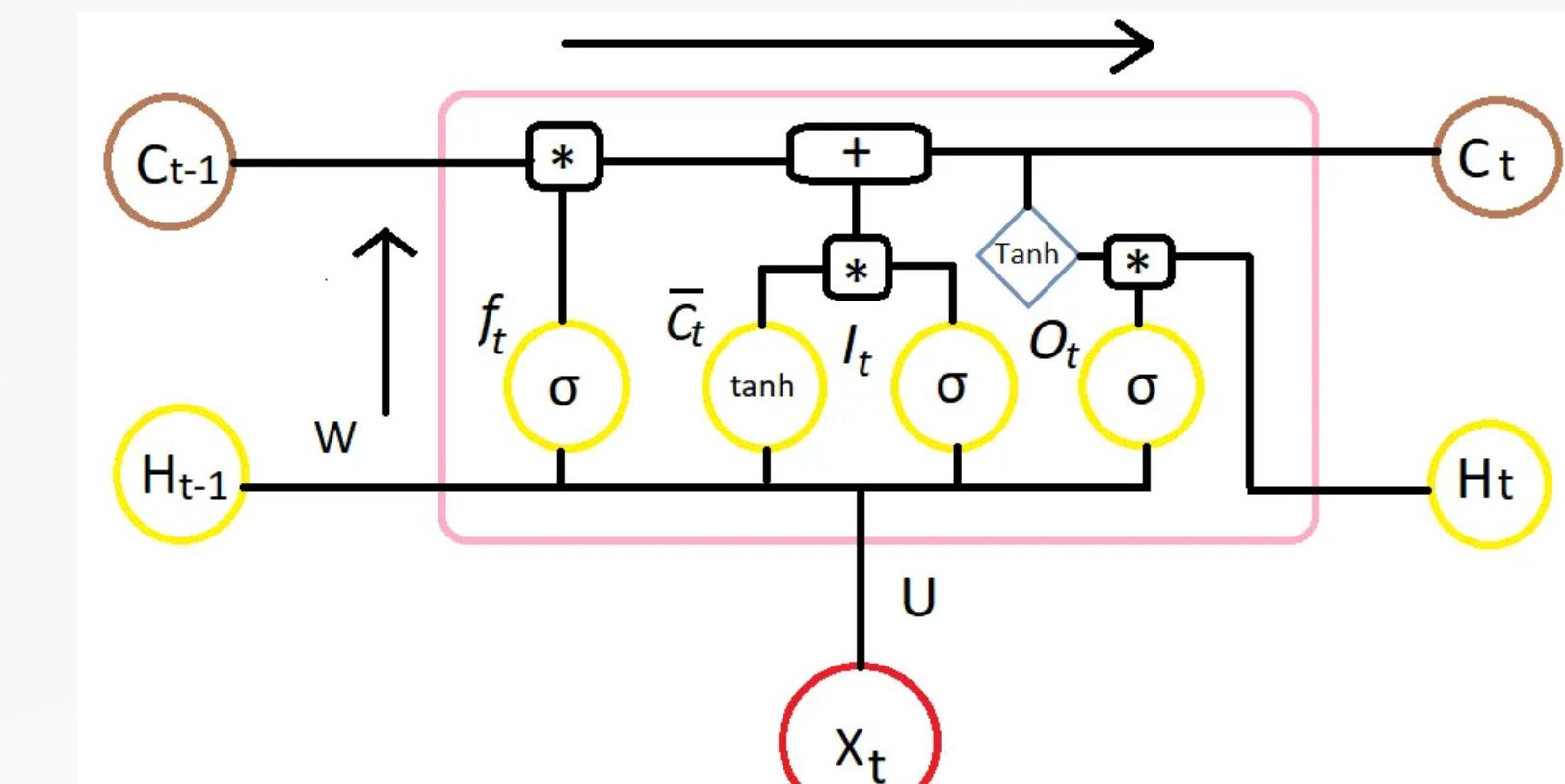
$$C_t = C_{t-1} * f_t$$

- If forget gate value is 0 then **previous memory state is completely forgotten.**
- If forget gate value is 1 then **previous memory state is completely passed to the cell.**
- current memory state  $C_t$** - calculate new memory state from input state and  $C$  layer.



# OUTPUT

- Output will be based on our cell state  $C_t$  but will be a filtered version.
- Apply Tanh to  $C_t$  then we do element wise multiplication with the output gate  $O$ , that will be current hidden state  $H_t$ .
- $H_t = \text{Tanh}(C_t)$
- Pass these two  $C_t$  and  $H_t$  to the next time step and repeat the same process.



# MEMORY STATE

This is the state where the memory (context) of input is stored-C

**Ex : Mady walks in to the room, Monica also walks in to the room. Mady Said “hi” to \_\_\_\_??**

Inorder to predict correctly Here it stores “Monica” into memory C.

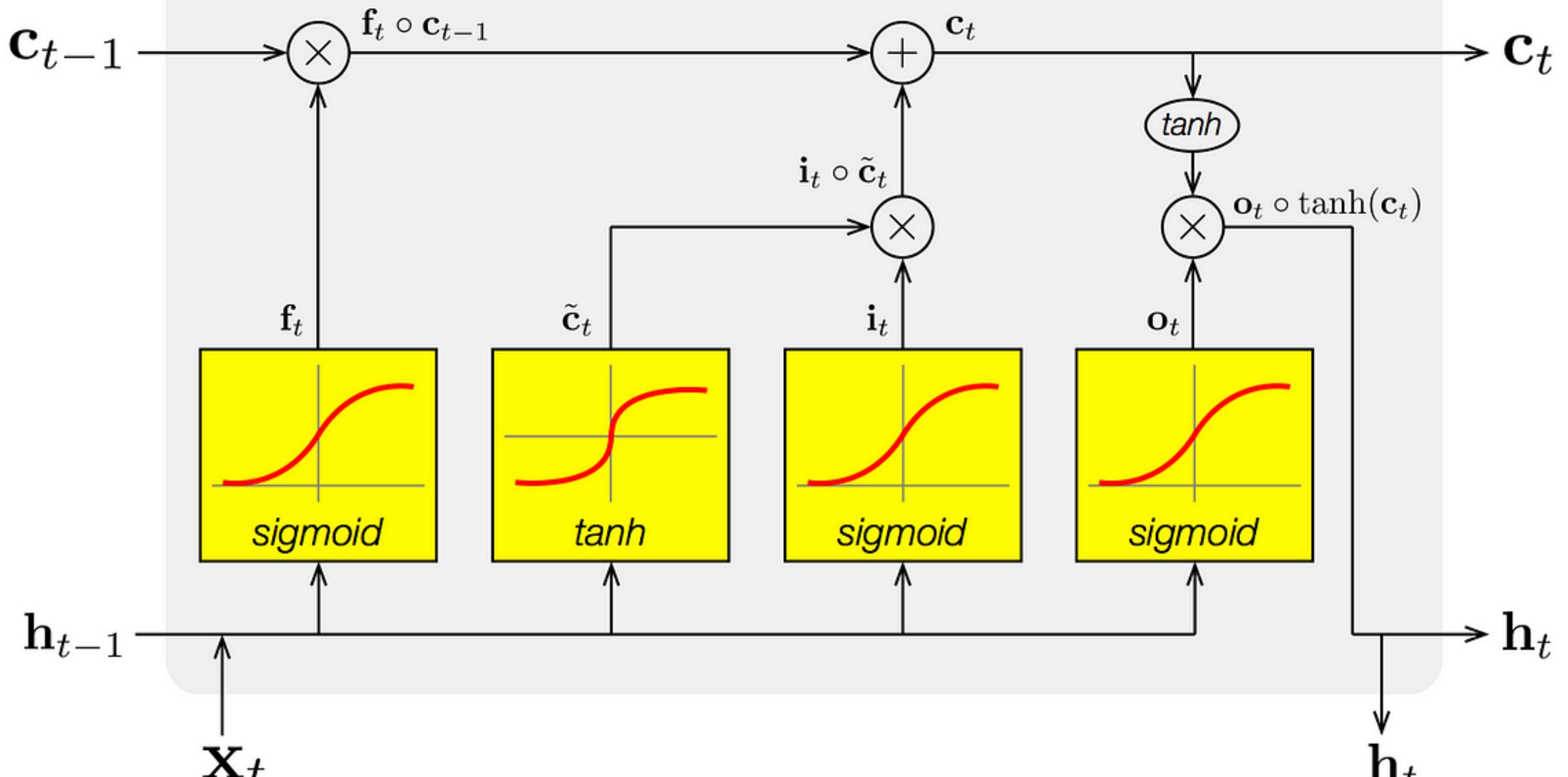
This state can be modified.

**LSTM cell can add /remove the information.**

**Ex : Mady and Monica walk in to the room together , later Richard walks in to the room. Mady Said “hi” to \_\_\_\_??**

The assumption making is memory might change from Monica to Richard.

# LSTM



Gating variables

$$f_t = \sigma(\mathbf{W}_f[\mathbf{h}_{t-1}, \mathbf{x}_t] + \mathbf{b}_f)$$

$$i_t = \sigma(\mathbf{W}_i[\mathbf{h}_{t-1}, \mathbf{x}_t] + \mathbf{b}_i)$$

$$o_t = \sigma(\mathbf{W}_o[\mathbf{h}_{t-1}, \mathbf{x}_t] + \mathbf{b}_o)$$

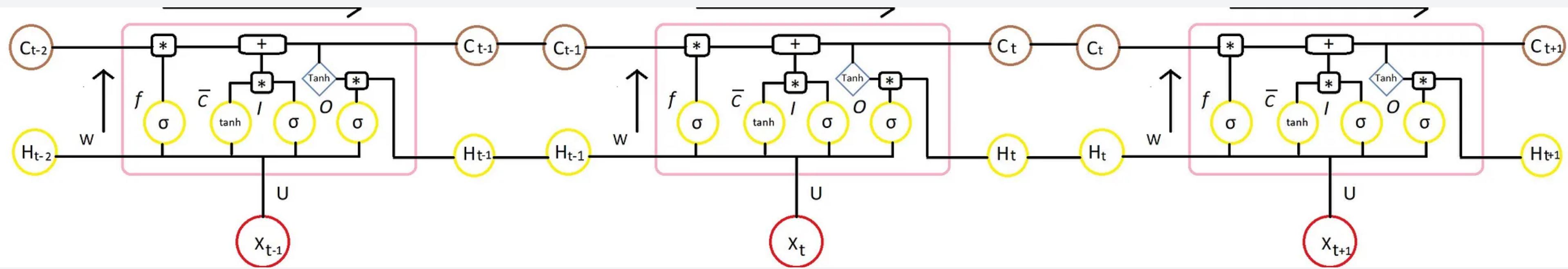
Candidate (memory) cell state

$$\tilde{\mathbf{c}}_t = \tanh(\mathbf{W}_c[\mathbf{h}_{t-1}, \mathbf{x}_t] + \mathbf{b}_c)$$

Cell & Hidden state

$$\mathbf{c}_t = f_t \circ \mathbf{c}_{t-1} + i_t \circ \tilde{\mathbf{c}}_t$$

$$\mathbf{h}_t = o_t \circ \tanh(\mathbf{c}_t)$$



# CONCLUSION

- The LSTM can delete or add information to the cell state, which is carefully controlled by structures called **gates**.
- **The cell state, represented by the horizontal line** at the top of the diagram, is crucial to LSTMs.
- An LSTM's repeating module is made up of four layers that interact with one another:
- Gates are a mechanism to selectively allow information to pass through. **A sigmoid neural net layer plus a pointwise multiplication operation** make them up.
- Using the forget gate, information to be forgotten is identified from a prior time step.
- Using input gate and tanh, new information is sought for updating cell state.
- The information from the two gates above is used to update the cell state.
- The output gate and the squashing operation provide useful information.

# Applications

- Image captioning
- Machine translation
- Language modelling
- Handwriting generation
- Question answering chatbots