

ILP 2024 : Computing



SINGAPORE UNIVERSITY OF
TECHNOLOGY AND DESIGN

Week 4
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Objectives

- String
- Tuple
- Sets
- Dictionary
- Algorithm Complexity
- Algorithm Optimization

Alakesh

Strings in Python

- Python strings are sequences of characters, represented using single quotes ('), double quotes (") or triple quotes (''' or """).
 - Example:

```
str1 = 'Hello, world!'
str2 = "Python Programming"
str3 = '''This is a multi-line
        string'''
```

String Operations

- Characters in a string can be accessed using indexing.
- Indexing starts from 0 for the first character.
- Negative indexing can be used to access characters from the end of the string.
- Example:

```
#String in Python
```

```
str = "Python"  
print(str[0])    # Output: P  
print(str[-1])   # Output: n
```

P
n

Python provides several built-in methods for string manipulation:

upper(): Convert a string to uppercase.

lower(): Convert a string to lowercase.

strip(): Remove leading and trailing whitespace.

split(): Split a string into a list of substrings.

join(): Concatenate strings from an iterable using a delimiter.

find(): Find the index of a substring within a string.

replace(): Replace occurrences of a substring with another substring.

Examples

```
str = "  Python Programming  "  
print(str.strip())  
print(str.lower())  
print(str.split())  
print(str.replace("Python", "Java"))
```

```
Python Programming  
python programming  
['Python', 'Programming']  
Java Programming
```

Use the `format()` method to insert numbers into strings:

```
age = 23  
txt = "My name is John, and I am {}"  
print(txt.format(age))
```

My name is John, and I am 23

Contd...

Because strings are roughly the same things as lists, they can be traversed using a **for** loop,

- Index-wise,
- Index- and element-wise with enumerate.
- (Zip, etc. also works!)

```
str1 = "Python"  
str2 = "Programming"
```

```
print(str1[:5])
```

```
print(str1 + str2)
```

```
print(str1 + " " + str2)
```

```
for index, character in enumerate(str1):  
    print(index, character)
```

```
Pytho
```

```
PythonProgramming
```

```
Python Programming
```

```
0 P
```

```
1 y
```

```
2 t
```

```
3 h
```

```
4 o
```

```
5 n
```

Contd...

You can check for characters types in a string with 3 methods.

isalpha() returns True if characters are letters only; and False otherwise.

isdigit() returns True if the characters are digits only; and False otherwise.

isalnum() returns True if the characters are letters and digits only; and False otherwise.

```
def check_character_types(string):  
    # Check if all characters are letters  
    if string.isalpha():  
        print("All characters in the string are letters.")  
    else:  
        print("The string contains non-letter characters.")  
  
    # Check if all characters are digits  
    if string.isdigit():  
        print("All characters in the string are digits.")  
    else:  
        print("The string contains non-digit characters.")  
  
    # Check if all characters are alphanumeric (letters or digits)  
    if string.isalnum():  
        print("All characters in the string are alphanumeric.")  
    else:  
        print("The string contains non-alphanumeric characters.")  
  
    # Test the function with a sample string  
    sample_string = "Hello123"  
    check_character_types(sample_string)  
  
    print("\n")  
    sample_string = "AnotherTestCase"  
    check_character_types(sample_string)
```

The string contains non-letter characters.
The string contains non-digit characters.
All characters in the string are alphanumeric.

All characters in the string are letters.
The string contains non-digit characters.
All characters in the string are alphanumeric.

Tuple

- Tuple is built-in data type in Python used to store collections of data
- A tuple is a collection which is ordered and unchangeable (Immutable)
- Elements cannot be changed, added, or removed after they are created.
 - Example: Storing coordinates (latitude, longitude) for geographic locations. Once defined, these coordinates remain fixed, ensuring data consistency and integrity throughout the program execution.

```
my_tuple = (element1, element2, ...)
```

```
# Tuple in Python

# Creating a tuple
my_tuple = (1, 2, 3, 4, 5)

print(type(my_tuple), "\n")

# Accessing tuple elements
print("First element:", my_tuple[0])
print("Second element:", my_tuple[1])
print("Last element:", my_tuple[-1])

print("Slicing example:", my_tuple[2:5])

my_tuple.append(6)
```

```
<class 'tuple'>

First element: 1
Second element: 2
Last element: 5
Slicing example: (3, 4, 5)
```

```
-----
AttributeError                                Traceback (most recent call last)
Cell In[5], line 15
      11 print("Last element:", my_tuple[-1])
      13 print("Slicing example:", my_tuple[2:5])
--> 15 my_tuple.append(6)

AttributeError: 'tuple' object has no attribute 'append'
```


Contd ...

- In some cases, we may need to update the tuple value.
- Even though tuple is unchangeable, we can apply trick to update it

```
#Updating Tuple  
  
# Original tuple  
my_tuple = (1, 2, 3)  
  
# Desired update: Change the second element to 4  
my_tuple = my_tuple[:2] + (4,) + my_tuple[2:]  
  
print(" Tuple:", my_tuple)
```

Tuple: (1, 2, 4, 3)



We create a new
`my_tuple`

Unpacking variables

Unpacking: In Python, we can extract the values from a tuple into variables.

Note: size of the tuple and number of variables should be same during unpacking

#Unpacking a tuple:

```
fruits = ("apple", "banana", "cherry")
```

```
(green, yellow, red) = fruits
```

```
print(green)
print(yellow)
print(red)
```

```
apple
banana
cherry
```

```
#Unpacking a tuple:

fruits = ("apple", "banana", "cherry", "mango")

(green, yellow, red) = fruits

print(green)
print(yellow)
print(red)
```

```
ValueError                                Traceback (most
Cell In[19], line 5
      1 #Unpacking a tuple:
      3 fruits = ("apple", "banana", "cherry", "mango")
----> 5 (green, yellow, red) = fruits
      7 print(green)
      8 print(yellow)

ValueError: too many values to unpack (expected 3)
```

```
#Unpacking a tuple:

fruits = ("apple", "banana", "cherry")

(green, yellow, red, black) = fruits

print(green)
print(yellow)
print(red)
```

```
ValueError                                Traceback (most rec
Cell In[20], line 5
      1 #Unpacking a tuple:
      3 fruits = ("apple", "banana", "cherry")
----> 5 (green, yellow, red, black) = fruits
      7 print(green)
      8 print(yellow)

ValueError: not enough values to unpack (expected 4, got 3)
```

Contd...

If the number of variables is less than the number of values, you can add an **(*)** to the variable name and the values will be assigned to the variable as a list:

```
#Unpacking a tuple:
```

```
fruits = ("apple", "banana", "cherry", "mango")
```

```
(green, yellow, red) = fruits
```

```
print(green)
print(yellow)
print(red)
```

```
-----  
ValueError                                Traceback (most
```

```
Cell In[19], line 5
```

```
1 #Unpacking a tuple:  
3 fruits = ("apple", "banana", "cherry", "mango")  
----> 5 (green, yellow, red) = fruits  
7 print(green)  
8 print(yellow)
```

```
ValueError: too many values to unpack (expected 3)
```

```
#Solution for unpacking problem
```

```
fruits = ("apple", "banana", "cherry", "strawberry", "raspberry")
```

```
(green, yellow, *red) = fruits
```

```
print(green)
print(yellow)
print(red)
```

```
print(type(red))
```

```
apple
banana
['cherry', 'strawberry', 'raspberry']
<class 'list'>
```

Tuple iteration

You can loop through the tuple items by using a **for** loop.

```
# Tuple iteration
```

```
fruits = ("apple", "banana", "cherry", "strawberry", "raspberry")
```

```
for i in fruits:  
    print(i)
```

```
print("\n-----Another method-----\n")
```

```
for i in range(len(fruits)):  
    print(fruits[i])
```

```
#Can you try using 'while' loop? Do it now !!
```

```
apple  
banana  
cherry  
strawberry  
raspberry
```

```
-----Another method-----
```

```
apple  
banana  
cherry  
strawberry  
raspberry
```

Concatenation

You can merge/join/concat two tuples using the “+” operator

```
#Join/Concat/Merging
```

```
tuple1 = ("a", "b" , "c")
```

```
tuple2 = (1, 2, 3)
```

```
tuple3 = tuple1 + tuple2
```

```
print("New Tuple \n")
```

```
print(tuple3)
```

```
print("\n-----Another Operation ----- \n")
```

```
tuple3 = tuple3*2
```

```
print(tuple3)
```

New Tuple

```
('a', 'b', 'c', 1, 2, 3)
```

-----Another Operation -----

```
('a', 'b', 'c', 1, 2, 3, 'a', 'b', 'c', 1, 2, 3)
```

```
# Concatenation
concatenated_tuple = (1, 2, 3) + (4, 5, 6)
print("Concatenated Tuple:", concatenated_tuple)

# Repetition
repeated_tuple = (1, 2, 3) * 3
print("Repeated Tuple:", repeated_tuple)

# Membership Testing
membership_result = 2 in (1, 2, 3)
print("Membership Testing Result:", membership_result)

# Indexing
indexing_result = (1, 2, 3)[0]
print("Indexing Result:", indexing_result)

# Slicing
sliced_result = (1, 2, 3)[1:3]
print("Sliced Result:", sliced_result)

# Length
length_result = len((1, 2, 3))
print("Length Result:", length_result)

# Iteration
print("Iterating Over Tuple:")
my_tuple = (1, 2, 3)
for item in my_tuple:
    print(item)

# Tuple Methods
count_result = (1, 2, 2, 3).count(2)
print("Count Result:", count_result)

# Packing and Unpacking
packed_tuple = 1, 2, 3
a, b, c = packed_tuple
print("Unpacked Values:", a, b, c)
```

```
Concatenated Tuple: (1, 2, 3, 4, 5, 6)
Repeated Tuple: (1, 2, 3, 1, 2, 3, 1, 2, 3)
Membership Testing Result: True
Indexing Result: 1
Sliced Result: (2, 3)
Length Result: 3
Iterating Over Tuple:
1
2
3
Count Result: 2
Unpacked Values: 1 2 3
```

zip() function

- In Python, the `zip()` function is used to combine multiple iterables (such as lists, tuples, or strings) into a single iterator of tuples.
- Each tuple contains elements from the corresponding positions of the input iterables.

```
list1 = [1, 2, 3]
list2 = ['a', 'b', 'c', 'd']

zipped = zip(list1, list2)

for item in zipped:
    print(item)
```

```
(1, 'a')
(2, 'b')
(3, 'c')
```

```
list1 = [1, 2, 3]
list2 = ['a', 'b', 'c']

zipped = zip(list1, list2)

for num, lett in zipped:
    print(num)
    print(lett)
    print("-----")
```

```
1
a
-----
2
b
-----
3
c
-----
```

Contd...

```
list1 = [1, 2, 3]
list2 = ['a', 'b', 'c']

zipped = zip(list1, list2)

for item in zipped:
    print(item)

print("Printing Again")

for item in zipped:
    print(item)

print("Done")
```

```
(1, 'a')
(2, 'b')
(3, 'c')
Printing Again
Done
```

- In Python, **iterators** such as those returned by `zip()` are consumed as they are iterated over.
 - When you iterate over `zipped` with `for` `item` in `zipped`, it consumes the iterator and exhausts it.
- Once an iterator is exhausted, it cannot be iterated over again, and subsequent attempts to iterate over it will yield no results.

Set

- A set is a collection which is **unordered**, **unchangeable**^{*}, and **unindexed**.
 - Set items are unchangeable, but you **can remove** items and **add** new items
- Sets **cannot have** two items with the **same value**.

```
my_set = {1, 2, 3}
```

```
add(), remove(), discard(), pop(),
clear(), union(), intersection(),
difference(), symmetric_difference()
update(), intersection_update(),
difference_update(),
symmetric_difference_update() copy(),
isdisjoint(), issubset(), issuperset()
```

```
#Python Set
# Defining a Set
my_set = {1, 2, 3, 4, 5}

# Adding Values to the Set
my_set.add(6)
my_set.add(7)

# Deleting Values from the Set
my_set.remove(3)
my_set.discard(8) # Safe deletion, won't raise error if element not present

popped_value = my_set.pop() # Removes and returns an arbitrary element

# Iterating Over the Set
print("Elements in the Set:")
for item in my_set:
    print(item)

my_set.add(2)
```

```
Elements in the Set:
2
4
5
6
7
```

```

#Set operations
set1 = {1, 2, 3, 4, 5}
set2 = {4, 5, 6, 7, 8}

# Adding Elements
set1.add(6)
set1.add(7)

# Removing Elements
set1.remove(3)
set1.discard(8)
popped_value = set1.pop() # Removes and returns an arbitrary element

# Set Operations
union_set = set1.union(set2)
intersection_set = set1.intersection(set2)
difference_set = set1.difference(set2)
symmetric_difference_set = set1.symmetric_difference(set2)

# Updating Sets
set1.update({8, 9, 10})
set2.intersection_update({6, 7, 8})

# Set Comprehension
set3 = {x for x in range(10) if x % 2 == 0}
# Frozen Sets
frozen_set = frozenset([1, 2, 3, 4, 5])

print("Set 1:", set1)
print("Set 2:", set2)
print("Union Set:", union_set)
print("Intersection Set:", intersection_set)
print("Difference Set:", difference_set)
print("Symmetric Difference Set:", symmetric_difference_set)
print("Updated Set 1:", set1)
print("Updated Set 2:", set2)
print("Set Comprehension Result:", set3)
print("Frozen Set:", frozen_set)

```

Set 1: {2, 4, 5, 6, 7, 8, 9, 10}

Set 2: {8, 6, 7}

Union Set: {2, 4, 5, 6, 7, 8}

Intersection Set: {4, 5, 6, 7}

Difference Set: {2}

Symmetric Difference Set: {2, 8}

Updated Set 1: {2, 4, 5, 6, 7, 8, 9, 10}

Updated Set 2: {8, 6, 7}

Set Comprehension Result: {0, 2, 4, 6, 8}

Frozen Set: frozenset({1, 2, 3, 4, 5})

Feature	List	Tuple	Set
Mutable	Yes	No	Yes
Ordering	Ordered	Ordered	Unordered
Syntax	Square brackets <code>[]</code>	Parentheses <code>()</code>	Curly braces <code>{}</code>
Duplicate Elements	Allowed	Allowed	Not allowed
Use Cases	Dynamic data, variable length	Immutable data, fixed length	Unique elements, no duplicates
Examples	<code>my_list = [1, 2, 3]</code>	<code>my_tuple = (1, 2, 3)</code>	<code>my_set = {1, 2, 3}</code>
Accessing Elements	Indexing and Slicing	Indexing and Slicing	Iteration or membership testing
Modification	Easily modified with methods	Immutable, cannot be modified	Adding/removing elements
Memory Efficiency	More memory consumption	Less memory consumption	Memory-efficient for unique elements
Performance	Slower for large datasets	Faster than lists	Fast membership testing

Dictionary

- Dictionaries are used to store data values in **key:value** pairs.
- Dictionary items are **ordered**, **changeable**, and **do not allow duplicates**.

```
my_dict = {'name': 'Alice',  
          'age': 30, 'city': 'New York'}
```

- Elements are **referred/accessed** to by using the **key** name.

```
print(my_dict["name"])
```

```
# Dictionary to store students' grades  
student_grades = {  
    'Alice': 85,  
    'Bob': 70,  
    'Charlie': 92,  
    'David': 78,  
    'Eve': 88  
}  
  
# Accessing a student's grade  
print("Bob's Grade:", student_grades['Bob'])  
  
# Adding a new student  
student_grades['Frank'] = 90  
  
# Updating a student's grade  
student_grades['David'] = 80  
  
# Removing a student  
del student_grades['Charlie']  
  
print(student_grades)  
  
Bob's Grade: 70  
{'Alice': 85, 'Bob': 70, 'David': 80, 'Eve': 88, 'Frank': 90}
```

Operations on Dictionary

```
# Dictionary containing information about a person
```

```
person = {  
    'name': 'Alice',  
    'age': 30,  
    'city': 'New York'  
}
```

```
# Accessing elements
```

```
print("Name:", person['name'])  
print("Age:", person['age'])  
print("City:", person['city'])
```

```
# Changing an element
```

```
person['age'] = 31  
print("\nAfter Changing Age:")  
print("Age:", person['age'])
```

```
# Adding a new element
```

```
person['gender'] = 'Female'  
print("\nAfter Adding Gender:")  
print("Gender:", person['gender'])
```

```
# Deleting an element
```

```
del person['city']  
print("\nAfter Deleting City:")  
print("City:", person.get('city', 'City not found'))
```

Name: Alice

Age: 30

City: New York

After Changing Age:

Age: 31

After Adding Gender:

Gender: Female

After Deleting City:

City: City not found

Keys and Values: Dictionary

- **for** loop can be used for iteration
- The **keys()** method will return a list of all the keys in the dictionary.
- The **values()** method will return a list of all the values in the dictionary.

```
student_grades = {  
    'Alice': 85,  
    'Bob': 70,  
}  
print("Accessing Keys")  
for my_key in student_grades:  
    print(my_key)
```

```
keys = student_grades.keys()  
print(keys)
```

```
print("\n Accessing Values")  
for my_values in student_grades.values():  
    print(my_values)
```

```
vals = student_grades.values()  
print(vals)
```

```
print("\n Accessing Keys and Values together")  
for keys, values in student_grades.items():  
    print(keys, values)
```

Accessing Keys

Alice

Bob

dict_keys(['Alice', 'Bob'])

Accessing Values

85

70

dict_values([85, 70])

Accessing Keys and Values together

Alice 85

Bob 70

Nested dictionary

A dictionary can contain dictionaries, this is called nested dictionaries.

Suppose, we need student's name as the key, and we need to add information such as **age** and **grade** for each student.

```
student_records = {  
    'Alice': {'age': 20, 'grade': 'A'},  
    'Bob': {'age': 21, 'grade': 'B'},  
    'Charlie': {'age': 19, 'grade': 'C'},  
}
```

In this case,

Outer dictionary contains the name as key for each student

Inner dictionary contains age and grade as keys

Nested dictionary

```
student_records = {
    'Alice': {'age': 20, 'grade': 'A'},
    'Bob': {'age': 21, 'grade': 'B'},
    'Charlie': {'age': 19, 'grade': 'C'},
}

print("Keys:")
for key in student_records: # Iterating through keys
    print(key)

print("\nValues:")
for value in student_records.values(): # Iterating through values
    print(value)

# Iterating through key-value pairs
print("\nKey-Value Pairs:")
for key, value in student_records.items():
    print(f"Name: {key}, Details: {value}")

print("\n-----Important-----")
alice_age = student_records['Alice']['age']
print("Alice's Age:", alice_age)

if 'Alice' in student_records:
    print("Student already exists")
```

Keys:
Alice
Bob
Charlie

Values:
{ 'age': 20, 'grade': 'A' }
{ 'age': 21, 'grade': 'B' }
{ 'age': 19, 'grade': 'C' }

Key-Value Pairs:
Name: Alice, Details: { 'age': 20, 'grade': 'A' }
Name: Bob, Details: { 'age': 21, 'grade': 'B' }
Name: Charlie, Details: { 'age': 19, 'grade': 'C' }

-----Important-----
Alice's Age: 20
Student already exists

Nested dictionary

```
student_records = {  
    'Alice': {'age': 20, 'grade': 'A'},  
    'Bob': {'age': 21, 'grade': 'B'},  
    'Charlie': {'age': 19, 'grade': 'C'},  
}
```

```
name = input("Enter the Student name")
```

```
if name in student_records:  
    print("This student already exists")  
    print(student_records[name])
```

```
else:
```

```
    age = int(input("Enter the 'Age' of the student"))  
    grade = input("Enter the 'Grade' of the student")  
  
    student_records[name] = {'age': age, 'grade': grade}
```

```
for i in student_records:  
    print(i)
```

Enter the Student name John
Enter the 'Age' of the student 23
Enter the 'Grade' of the student A
Alice
Bob
Charlie
John

Methods

Method	Description
clear()	Removes all the elements from the dictionary
copy()	Returns a copy of the dictionary
get()	Returns the value of the specified key
items()	Returns a list containing a tuple for each key value pair
keys()	Returns a list containing the dictionary's keys
pop()	Removes the element with the specified key
popitem()	Removes the last inserted key-value pair
update()	Updates the dictionary with the specified key-value pairs
values()	Returns a list of all the values in the dictionary

Practise test

Write a Python program to ask a user to enter username and password. The password should be minimum 9 characters long and should contain at least one alphabet and one number. Use `validate_password()` to validate the password. If validation is successful, add the username and password into a dictionary along with a hint msg. If the user already exists, show the hint msg and do not update/add the user.

Practice Test

1. Develop a program that simulates a simple ATM using functions and dictionaries. Users should be able to check balance, deposit money, and withdraw money.
2. Create a dictionary-based program that tracks the scores of players in a game. Allow users to add new players, update their scores, and remove players.

Alakesh

How to evaluate an algorithm (Algorithm complexity)

- An Algorithm is evaluated by means of the resources required by the algorithm to solve a given computational problem.
- Common resources include
 - time complexity, which measures the amount of time an algorithm takes to run,
 - space complexity, which measures the amount of memory an algorithm requires.
- Time complexity is concerned about how **fast** or **slow** particular algorithm performs.
- It can be defined as a numerical function $T(n)$ - *time versus the input size n .*
- Time taken by an algorithm without depending on the implementation details

Time complexity

Constant time $O(1)$:

- An algorithm is said to run in constant time
- it requires the **same amount of time** regardless of the *input size*.
- A single instruction will run exactly once when executed.
- It represents a straightforward, linear flow of execution without any repetition.

```
...  
x = 5  
y = 10  
z = x + y  
print(z)  
...
```

- Time taken by this program is *constant*; denoted by $O(1)$ [read as Big O of one]

Contd...

Linear time $O(n)$::

- An algorithm is said to run in linear time if its **time execution** is **directly proportional** to the **input size**, i.e. time grows linearly as input size increases.

```
...  
n = 5  
for i in range(n):  
    print("Iteration", i)  
...
```

- Time taken by this program depends on n ; denoted by $O(n)$ [read as Big O of N]

Contd...

Quadratic time $O(n^2)$: :

- An algorithm is said to run in linear time if it's **time execution** is **directly proportional** to the **square** of the **input size**, i.e. time grows quadratically as input size increases.

```
...  
n = 5  
for i in range(n):  
    for j in range(n):  
        print("Iteration", j)  
...
```

- Time taken by this program depends on n^2 ; denoted by $O(n^2)$ [read as Big O of N^2]

Contd...

Polynomial time $O(n^k)$ ($k > 2$)

- An algorithm is said to run in linear time if it's **time execution** is **directly proportional** to the **polynomial times** of the **input size**, i.e. time grows polynomially as input size increases.

```
...  
n = 5  
for i in range(n):  
    for j in range(n):  
        for k in range(n):  
            print("Iteration", k)  
...
```

- Time taken by this program depends on n^3 ; denoted by $O(n^3)$ [read as Big O of N^3]

Contd...

Logarithmic time $O(\log n)$: :

- An algorithm is said to run in linear time if it's **time execution** is **directly proportional** to the **logarithm of of the input size**.

```
...  
n = 100  
current = 1  
while current <= n:  
    print(current)  
    current *= 2  
...
```

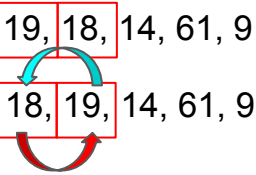
- Time taken by this program depends on n ; denoted by $O(\log n)$ [read as Big O of log n]

Improving the bubble sort

Bubble Sort: How it works

Input: 19, 88, 14, 61, 9

19, 18, 14, 61, 9
18, 19, 14, 61, 9



18, 19, 14, 61, 9

18, 14, 19, 61, 9

18, 14, 19, 61, 9

18, 14, 19, 61, 9

18, 14, 19, 9, 61

18, 14, 19, 9, 61
14, 18, 19, 9, 61

14, 18, 19, 9, 61

14, 18, 19, 9, 61

14, 18, 9, 19, 61

14, 18, 9, 19, 61

14, 18, 9, 19, 61

14, 18, 9, 19, 61

14, 9, 18, 19, 61

14, 9, 18, 19, 61

14, 9, 18, 19, 61

14, 9, 18, 19, 61
9, 14, 18, 19, 61

9, 14, 18, 19, 61

9, 14, 18, 19, 61

9, 14, 18, 19, 61

Bubble Sort: Implementation

$i = 0$ $j = 1$
19, 18, 14, 61, 9

18, 19, 14, 61, 9

i j
18, 19, 14, 61, 9

18, 14, 19, 61, 9

i j
18, 14, 19, 61, 9

$i = 3$ $j = 4$
18, 14, 19, 61, 9

18, 14, 19, 9, 61

- Start from the first and second elements

- If the first element is greater than the next one, swap them

- Move to the next pair of adjacent elements

- Do comparison and swap process

- Repeat until the end of array

- Repeat the above steps until the entire array is sorted.

Outer loop: $k = 1$ to $n - 1$

$N - 1$

Iterations

Inner loop: $j = 1$ to $n - 1$

$i = 0, j = 1$

if $A[i] > A[j]$:

$temp = A[j]$

$A[i] = A[j]$

$A[j] = temp$

$i += 1$

$j += 1$

$N - 1$

Comparison

$4 \times 4 = 16$ comparisons !!!

Can we reduce the
number of comparisons?



Optimised Bubble Sort

19, 18, 14, 61, 9

18, 14, 19, 9, 61

18, 19, 14, 61, 9

14, 18, 19, 9, 61

14, 18, 9, 19, 61

14, 9, 18, 19, 61

18, 19, 14, 61, 9

14, 18, 19, 9, 61

18, 14, 19, 61, 9

14, 18, 9, 19, 61

9, ~~14~~, ~~18~~, ~~19~~, 61

18, 14, 19, 61, 9

14, 18, 19, 9, 61

18, 14, 19, 61, 9

~~14, 18, 9, 19, 61~~

~~14, 9, 18, 19, 61~~

~~9, 14, 18, 19, 61~~

Unordered

Outer loop: $k=1$ to $n-1$

Inner loop $j=1$ to $n-1$

$i = j-1$

if $A[i] > A[j]$:

$temp = A[i]$
 $A[i] = A[j]$
 $A[j] = temp$

$n=n-1$

$4 + 3 + 2 + 1 = 10$ comparisons !!!

Optimised Bubble Sort

Input: 99, 1, 2, 3,4

99, 1, 2, 3,4

1, 99, 2, 3,4

1, 99, 2, 3,4

1, 2, 99, 3,4

1, 2, 99, 3,4

1, 2, 3, 99,4

1, 2, 3, 99,4

1, 2, 3, 4,99

Outer loop: $k=1$ to $n-1$

Inner loop: $j=1$ to $n-1$

if $A[j-1] > A[j]$:

temp = $A[j-1]$

$A[j-1] = A[j]$

$A[j] = \text{temp}$

$n = n-1$

Let's stop when no swapping is done in an iteration.

if $A[j-1] > A[j]$:

temp = $A[j-1]$

$A[j-1] = A[j]$

$A[j] = \text{temp}$

$n = n-1$

swap = true



4 + 3 + 2 + 1 = 10 comparisons !!!

4 + 3 = 7 comparisons !!!

Optimised Bubble Sort

Input: 3, 2, 1, 7, 8

m = i

Unordered

3, 2, 1, 7, 8

2, 1, 3, 7, 8
swapping

2, 3, 1, 7, 8

1, 2, 3, 7, 8

2, 3, 1, 7, 8

2, 1, 3, 7, 8

2, 1, 3, 7, 8

2, 1, 3, 7, 8

4 + 1 = 5 comparisons !!!

What if we remember the point where the last swapping is done.

while (swap):

swap = false

Inner loop: j=1 to m

if A[j-1] > A[j]:

temp = A[j-1]

A[j-1] = A[j]

A[j] = temp

m = j-1

swap = true

