## 1) An Experiment:

Tossing a coin, Rolling a dice, Rolling two dice, Tossing 3 coins Drawing a cand from a standard deck.

2) Sample Space: A set of all possible outcomes of an experiment.

ex: Experiment
Tossing a coin

Rolling a dice

Tossing two wins

sample space {H, T}

{1,2,3,4,5,6}

ピート、エー、エー、ナート

Event (on event space): A subset of sample space.

Ex:

Event Name

Event space

1) Getting a head while tossing a coin

(H)

2) Getting at least one head when two coins are tossed

(HH, HT,TH)

Experiments as Venn Diagrams

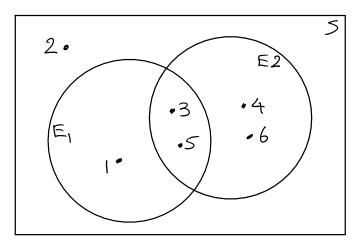
(1) Expessiment = Rolling a dice.

E1 = Getting an odd numbers

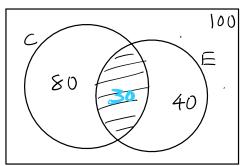
= 61,3,5)

E2 = Getting at least 3

= 63,4,5,6)



It is known that 80% people like cappuccino, 40% people like espresso, and 30% like both. What percentage of the people like cappuccino, but do not like espresso?



	Click on an option to submit your answer		
سا	A	50%	
	В	40%	
	С	30%	
	D	80%	
	D	80%	

An impostant Sesult about cashdinality

 $n(A \cup B) = n(A) + n(B) - n(A \cap B) \qquad \underline{oR}$   $|A \cup B| = |A| + |B| - |A \cap B|$ 

# A Mythally Exclusive Events

Events A & B ahe M.E. events if B only if  $ANB = \emptyset$  ex:  $A = Getting a number less than <math>3 = \{1, 2\}$ B = Getting an odd number than  $1 = \{3, 5\}$ 

### # Exhaustive Events

Events  $A \ge B$  as Exhaustive events if Exhaustive exerts if <math>Exhaustive exerts exerts if <math>Exhaustive exerts exerts if <math>Exhaustive exerts exerts if <math>Exhausti

#### B = d2,4,5,6}

Give examples of the following events:

- (1) M.E. but not exhaustive: A = {1,2,3}, B = {4,5}
- ② Exhaustive but not M.E.: A = {1,2,3,5}, B={2,4,6}
- (3) M.E. as well Exhaustive: A = {1,2,3}, B= {4,5,6}
- (4) Neighber M.E. non Exhaustive: A= (1,2,3), B= (2,4)

# \* Phobability of an event

$$P(E) = \frac{|E|}{|S|} = \frac{n(E)}{n(S)}$$

 $E_{x}$ , E vents

Paobability

① Getting at least one Tails
when two coins are tossed  $E = \{HT, TH, TT\}$   $S = \{HT, TH, TT, HH\}$ 

3/<sub>4</sub> = 0.75 = 751.

2) Getting a face cand when a cond is drawn at random from a standard deck.

 $=\frac{12^{3}}{52}$  13

4 suits: clubs, diamonds, heasts, spades  $P(E) = \frac{3}{13}$ 

- 2 colohs: Black, Red
- 3 facecands in each suit:

PUn = 90 ⇒  PUn  +  nU  mUd = 30  PI+In) -  PNn	d) = 120	1P1+M1+1d1=100 : Exhaustive			
[mUd]= 30 [p]+1n)-1pnn	1 + M1 + 191 - [NU9].	= 120 => ) n + 100 = 120			
<b>→</b>	- M.E	: \n\=\20-100 = 20			
In an NPS survey, it is seen that 90% are either promoters or neutral. 30% percent are neutral or detractor. What percent of people are neutral?					
	Click on an option to submit your answer				
	A 10%				
	3 20%				
	30%				
	70%				
	)0 9	7 20 P 70 30 30 90 30			