Team Report

Contribution

Mr. Dillon Ranwala

> - Designed the game mechanics
> - Designed the In-Game HUD
> - Lead all the team meeting
> - Designed the In-Game UI
> - Programmer on In-Game Scene

Mr. Stuart Saletan

> - Designed the start and end scene
> - Implement the switching mechanics beweent the start , in-game and end scene
> - Without him, we cann't make the start and end scene work in time. He saved this project at the last minute!

Myself

> - Help my teammates fix some bugs
> - Build the code based on ECS architecture.

Bugs need to fixed

- To restart the game , double click the R buttom
- When changing the text content, We cannot just change the content of the textcomponentneed, we need remove the textcomponent from that entity and attach a new one on it. That's weired
- Some dirty work (I made) in score system .
- Need more functions on entity searching.

Conclusion

I am really thankful for this opportunity cooperating with Dillon and Stuart. Really nice experience and taught me a lot on teamworking.