

Q. Multilayer perceptron for solve non-linear separable.

Theory:

Single layer perceptron fail for X-OR problem because —  
The X-OR function outputs 1 when two binary input differ  
otherwise 0. For X-OR

$$0 \ 0 \rightarrow 0$$

$$0 \ 1 \rightarrow 1$$

$$1 \ 0 \rightarrow 1$$

$$1 \ 1 \rightarrow 0$$

If we plot these points the (1,0) are on the (0,1) and (1,0) corners and (0,0) are on the (0,0) and (1,1) corners.  
So no single straight line can separate all 1's output from all 0's output.

This means the X-OR function is not linear separable so a single layer perceptron cannot solve it. A multi layer perceptron overcomes this by transforming the data in a hidden layer, making separation possible.

Training data

$x_1$	$x_2$	$y$
0	0	0
0	1	1
1	0	1
1	1	0

we use this particular equation,  $y = x_1 \bar{x}_2 + \bar{x}_1 x_2$   
 $y = z_1 + z_2$

$$\therefore \text{So, } y = z_1 + z_2$$

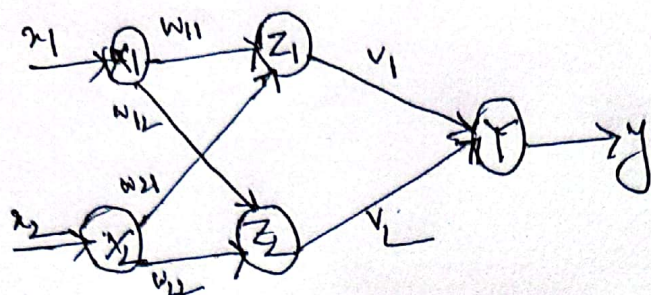
$$\text{where, } z_1 = x_1 \bar{x}_2$$

$$z_2 = \bar{x}_1 x_2$$

$$y = z_1 (\text{OR}) z_2$$



So, Network diagram,

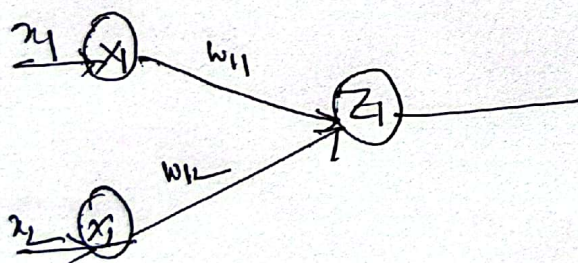


Here,  $x_1, x_2$  are two input  
 $z_1$  and  $z_2$  are intermediary perception  
 $y$  is the output

Activation  
~~stop~~ Function

$$f(y_m) = \begin{cases} 1 & \text{if } y_m \geq \theta \\ 0 & \text{if } y_m < \theta \end{cases}$$

Here  $\theta$  is threshold



Learning Rule

- (i) compute weighted sum  $= \sum w_i x_i$
- (ii) Activation function used and find <sup>perception</sup> output.
- (iii) If target = output ; No ~~and~~ weight update else  
 $w_{ii} = w_i + \eta (t - y) x_i$   
 Here,  $\eta$  = learning rate  
 $t$  = target  
 $y$  = perception output  
 $x_i$  = input  
 $w_i$  = old weight



Example:

Assume,  
initial weight are  $[1, 1]$   
Threshold  $= 1$  and  
learning rate  $= 1.5$  do,

and

$x_1$	$x_2$	$y$	$z$
0	0	0	0
0	1	1	1
1	0	0	0
1	1	0	0

So,  $z_1 = x_1 \cdot w_1$

Epoch - 1

① input (0,0) target = 0  
weighted sum =  $1 \times 0 + 1 \times 0 = 0$   
step function =  $0 < 1$  so, output = 0  
So, No weighted update (output = target)

② input (0,1) target = 1  
weighted sum =  $1 \times 0 + 1 \times 1 = 1$   
step function  $1 = 1$  so output = 1  
output  $\neq$  target so  
 $w_{11} = 1 + 1.5 (0 - 1) \times 0 = 1$   
 $w_{21} = 1 + 1.5 (0 - 1) \times 1 = -0.5$

③ input (1,0) target = 1  
weighted sum =  $1 \times 1 + (-0.5) \times 0 = 1$   
No update

④ input (1,1) target = 0  
weighted sum =  $1 \times 1 + (-0.5) \times 1 = 0.5$   
step function = output = 0  
No update

Epoch 2

So,  $w_{11} = 1$   
 $w_{21} = -0.5$



Again For 2nd Function,

$$z_2 = x_1 x_2$$

$x_1$	$x_2$	$y$	$z_2$
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

And Assume weight =  $[1, 1]$   
 Threshold = 1 and  
 learning rate = 1.5

So,

Epoch-1

① input (0, 0), target = 0  
 weighted sum =  $1*0 + 1*0 = 0$   
 step function =  $0 < 1$  so output = 0  
 No update (target = output)

② input (0, 1) target = 1  
 so, weighted sum =  $1*0 + 1*1 = 1$   
 Step function =  $1 \leq 1$  so output = 1  
 No update (target = output)

③ input (1, 0) target = 0  
 weighted sum =  $1*1 + 0*1 = 1$   
 step function =  $1 = 1$  so output = 1  
 update (target  $\neq$  output)  
 $w_{12} = 1 + 1.5 (0 - 1) = -0.5$   
 $w_{22} = 1 + 1.5 (0 - 1) = 0$

④ input (1, 1) target = 0  
 weighted sum =  $(-0.5)*1 + 1*1 = 0.5$   
 step function =  $0.5 < 1$  so output = 0  
 No update

So	$w_{12} = -0.5$
	$w_{22} = 1$



Now,

$x_1$	$x_2$	$z_1$	$z_2$	$y$
0	0	0	0	0
0	1	0	1	1
1	0	1	0	1
1	1	0	0	0

because,

Assume  $y = z_1 \text{ (or) } z_2$   
 initial weight  $[1, 1] = [v_1, v_2]$   
 Threshold = 1 and  
 learning rate = 1.5  
Epoch - 1

(i) input (0, 0) target = 0  
 so, weighted sum =  $1 \times 0 + 1 \times 0 = 0$   
 step function =  $0 < 1$  so output = 0  
 No update

(ii) input (0, 1) target = 1  
 weighted sum =  $1 \times 0 + 1 \times 1 = 1$   
 step function =  $1 = 1$  so output = 1  
 No update

(iii) input (1, 0) target = 1  
 weighted sum =  $1 \times 1 + 1 \times 0 = 1$   
 step function =  $1 = 1$  so output = 1  
 No update

(iv) input (1, 1) target = 0  
 weighted sum =  $1 \times 1 + 1 \times 1 = 2$   
 step function =  $2 > 1$  so output = 1  
 No update

So,  $v_1 = v_2 = 1$

