

number of frame → displacement with foreground remove

1	3.87101
2	2.49079
3	2.50458
4	2.1822
5	2.27874
6	2.71953
7	2.76677
8	2.85139
9	2.82619
10	2.94361
11	3.01846
12	3.61627
13	3.13085
14	3.41726
15	3.25263
16	2.89029
17	2.67737
18	2.67493
19	2.64498
20	2.75825
21	2.60345
22	2.50389
23	2.37184
24	2.70187
25	2.77494
26	2.86225
27	2.99091
28	3.0038
29	3.0652
30	3.12468
31	2.84806
32	2.82083
33	3.36118
34	2.80913
35	2.80189
36	2.73796
37	2.69132
38	2.22258
39	2.16433
40	1.91437
41	1.74106
42	1.96898
43	2.01577
44	1.96764
45	1.6859
46	1.50702

47	1.49979
48	1.42586
49	1.86685
50	2.23404
51	2.36952
52	2.38186
53	2.4234
54	2.30012
55	2.18923
56	1.82205
57	1.72944
58	1.56574
59	1.77556
60	2.09447
61	2.19174
62	2.50818
63	2.60888
64	2.7482
65	2.95218
66	3.00833
67	3.13945
68	3.12463
69	3.29796
70	3.21965
71	3.41402
72	3.25454
73	3.09366
74	3.09934
75	2.94416
76	2.72415
77	2.45833
78	2.3882
79	2.545
80	2.39518
81	2.6159
82	2.67612
83	2.71756
84	2.83738
85	2.63967
86	2.40035
87	2.33777
88	1.9227
89	1.7825
90	1.92379
91	1.91239
92	2.03546
93	2.54845

94	2.38627
95	2.3701
96	2.06541
97	2.53636
98	2.10167
99	2.1252
100	1.93528
101	1.68326
102	1.69968
103	1.41771
104	1.59746
105	1.31518
106	1.54406
107	1.69901
108	1.9468
109	1.81133
110	2.02679
111	2.29824
112	2.48607
113	2.52009
114	2.73396
115	2.52764
116	2.70134
117	2.3368
118	2.27224
119	2.02848
120	1.72915
121	1.4964
122	1.21207
123	1.20339
124	0.997627
AMDE	2.40908