



Education

Sep. 2015 - Dec. 2019

B.S. Mathematics - Computer Science, *UC San Diego*

GPA: 3.467/4.0

Mathematics Education Minor

Provost Honors



Experience

Jul. 2019 - Present

Java Tutor, *Self-Employed*

I'm currently helping a student learn topics from an introductory computer science course taught in Java. I explain ideas from the student's lecture notes and guide the student in completing programming exercises.

Jul. 2019 - Present

Computer Science Instructor, *ThoughtSTEM*

I'm currently co-leading a coding bootcamp designed to teach data science using Racket. I work with students to help them construct their own solutions to coding challenges.

Jul. 2019 - Present

Computer Science Tutor, *UCSD CSE Department*

I'm currently serving as a tutor for CSE 7, Introduction to Programming with Matlab. I'm working one-on-one with students to guide them through labs and helping them understand introductory programming concepts.

Jan. 2019 - Present

Instructor Aide, *UC San Diego Extension*

I'm currently serving as an instructor aide for iOS and Android Programming courses. I help students debug their apps and verify that their apps are working.

Jan. 2019 - Jun. 2019

Teaching Apprentice, *Kearny High School*

I assisted the teacher in helping individual high school students with Integrated Math 3. I also lead classroom instruction with the teacher present in the classroom. Topics include PEMDAS, polynomials, writing equations of graphs, exponential growth, trigonometry, and probability.

Jun. 2018 - Aug. 2018

Computer Science Mentor, *ThoughtSTEM*

I assisted the instructors in helping middle and high school students debug programs in Racket. I learned Racket with the students while the instructors presented the material and answered student questions.



Projects

(more at aln.netlify.com/projects)

Fall 2018, Spring 2019

Numerical Analysis Learning Resource

I wrote an online mini-textbook using my notes from MATH 170A & 170B. It presents the material in a story-like manner. I wrote it with the intention of making math easy to read and follow.

Fall 2018

Intro to CS Tutorials

I created a series of interactive tutorials introducing programming in Java, Python, C, and C++. They're intended to familiarize beginners with basic concepts that are often used in programming.

Spring 2018

Web Dev For Beginners

For my Public Rhetoric and Practical Communication class, I created a learning resource introducing HTML & CSS. It's intended for beginners who have never used HTML & CSS.