

$$1) A) (|0\rangle + |1\rangle)/\sqrt{2}$$

$$\psi \psi^\dagger = 1 \quad \langle \psi | \psi \rangle = 1$$

$$(\alpha |0\rangle + \beta |1\rangle) \cdot (\alpha^* \langle 0| + \beta^* \langle 1|) = |\alpha|^2 + |\beta|^2 = 1$$

$$\left(\frac{1}{\sqrt{2}}\right)^2 + \left(\frac{1}{\sqrt{2}}\right)^2 = \frac{1}{2} + \frac{1}{2} = 1 \rightarrow \text{Es un estado posible}$$

$$P(0) = \frac{1}{2}$$

$$P(1) = \frac{1}{2}$$

$$\downarrow$$

$$|\alpha|^2$$

$$\downarrow$$

$$|\beta|^2$$

$$P(+)= \frac{\langle 0| + \langle 1|}{\sqrt{2}} \cdot \frac{|0\rangle + |1\rangle}{\sqrt{2}} = \frac{1+1}{2} = 1$$

$$P(-)= \frac{\langle 0| - \langle 1|}{\sqrt{2}} \cdot \frac{|0\rangle + |1\rangle}{\sqrt{2}} = \frac{1-1}{2} = 0$$

$$b) \frac{\sqrt{3}}{2} |0\rangle - \frac{1}{2} |1\rangle \quad \left(\frac{\sqrt{3}}{2}\right)^2 + \left(\frac{1}{2}\right)^2 = 1 \quad \checkmark$$

$$P(0) = \frac{3}{4} \quad P(1) = \frac{1}{4} \quad P(+) = \frac{\langle 0| + \langle 1|}{\sqrt{2}} \cdot \left(\frac{\sqrt{3}}{2} |0\rangle - \frac{1}{2} |1\rangle\right)$$

$$\frac{\sqrt{3}}{2\sqrt{2}} + \frac{1}{2\sqrt{2}} = \left(\frac{\sqrt{3}+1}{2\sqrt{2}}\right)^2 = 0,07$$

$$P(-) = \left(\frac{\sqrt{3}-1}{2\sqrt{2}}\right)^2 = 0,93$$

$$c) 0,7^2 + 0,3^2 \neq 1 \quad \times$$

$$d) 0,8^2 + 0,6^2 = 0,64 + 0,36 = 1$$

$$P(0) = 0,64$$

$$P(1) = 0,36$$

$$P(+) = \frac{\langle 0| + \langle 1|}{\sqrt{2}} (0,8|0\rangle + 0,6|1\rangle)$$

$$\left(\frac{0,8+0,6}{\sqrt{2}}\right)^2 = 0,99$$

$$P(-) = \left(\frac{0,8-0,6}{\sqrt{2}}\right)^2 = 0,02$$

E) $\cos^2(\theta) + \sin^2(\theta) = 1 \quad \forall \theta \quad \therefore$ es un estado posible

$$P(0) = \cos^2(\theta) \quad P(1) = \sin^2(\theta) \quad P(+) = \frac{\langle 0| + \langle 1|}{\sqrt{2}} (\cos(\theta)|0\rangle + \sin(\theta)|1\rangle)$$

$$= \left| \frac{\cos(\theta) + i \sin(\theta)}{\sqrt{2}} \right|^2$$

$$= \frac{\cos^2(\theta) + \sin^2(\theta)}{2} = \frac{1}{2}$$

$$P(-) = \frac{\cos^2(\theta) - i \sin^2(\theta)}{2} = \frac{1}{2}$$

F) $\cos^4(\theta) + \sin^4(\theta) \rightarrow$ No es 1 para todo θ X

2) $\frac{3}{5}|0\rangle + \frac{4}{5}|1\rangle$

$$|4\rangle = \alpha|+\rangle + \beta|-\rangle = \frac{\alpha}{\sqrt{2}}|0\rangle + \frac{\alpha}{\sqrt{2}}|1\rangle + \frac{\beta}{\sqrt{2}}|0\rangle - \frac{\beta}{\sqrt{2}}|1\rangle$$

$$\frac{\alpha+\beta}{\sqrt{2}}|0\rangle + \frac{\alpha-\beta}{\sqrt{2}}|1\rangle = \frac{3}{5}|0\rangle + \frac{4}{5}|1\rangle$$

$$= \frac{\alpha+\beta}{\sqrt{2}} = \frac{3}{5} \quad \frac{\alpha-\beta}{\sqrt{2}} = \frac{4}{5}$$

$$= \alpha+\beta = \frac{3\sqrt{2}}{5} \quad \alpha-\beta = \frac{4\sqrt{2}}{5}$$

$$2\alpha - \beta = \frac{3\sqrt{2}}{5} + \frac{4\sqrt{2}}{5}$$

$$\alpha = \frac{7\sqrt{2}}{10}$$

$$\beta = \frac{3\sqrt{2}}{5} - \frac{7\sqrt{2}}{10} = -\frac{\sqrt{2}}{10}$$

$$|4\rangle = \frac{7\sqrt{2}}{10}|+\rangle - \frac{\sqrt{2}}{10}|-\rangle$$

II) 1) A) $B B^\dagger = I \quad \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & i \\ i & 1 \end{pmatrix} \cdot \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -i \\ -i & 1 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = I \rightarrow$ es unitaria

$$U = H \cdot B \cdot B^\dagger \quad H \cdot S = \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

$$H S B = \begin{pmatrix} 1 & i \\ 1 & -i \end{pmatrix} \frac{1}{\sqrt{2}} \cdot \begin{pmatrix} 1 & i \\ i & 1 \end{pmatrix} \frac{1}{\sqrt{2}} = \frac{1}{2} \begin{pmatrix} 0 & 2 \\ 2 & 0 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} = U$$

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix}$$

$$2) M|0\rangle = \begin{pmatrix} \alpha & \beta \\ \beta^* & \alpha^* \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

$$M|1\rangle = \begin{pmatrix} \alpha & \beta \\ \beta^* & \alpha^* \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} \beta^* \\ \alpha^* \end{pmatrix}$$

$$M|0\rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

$$M|1\rangle = \begin{pmatrix} \beta^* \\ \alpha^* \end{pmatrix}$$

$$\alpha|0\rangle\langle 0| + \beta|1\rangle\langle 0| + \beta^*|0\rangle\langle 1| + \alpha^*|1\rangle\langle 1|$$

$$\begin{pmatrix} \alpha & \beta \\ \beta^* & \alpha^* \end{pmatrix} = \begin{pmatrix} \alpha & \beta \\ \beta^* & \alpha^* \end{pmatrix}$$

$\alpha \neq 1$ porque es un bit

$$M \cdot M^\dagger = I$$

$$\begin{pmatrix} \alpha & \beta \\ \beta^* & \alpha^* \end{pmatrix} \cdot \begin{pmatrix} \alpha^* & \beta^* \\ \beta & \alpha \end{pmatrix} = \begin{pmatrix} \alpha\alpha^* + \beta\beta^* & \alpha\beta^* - \beta^*\alpha \\ \beta\alpha^* - \alpha\beta & \beta\beta^* + \alpha\alpha^* \end{pmatrix} = \begin{pmatrix} |\alpha|^2 + |\beta|^2 & 0 \\ 0 & |\alpha|^2 + |\beta|^2 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = I \quad \therefore M \text{ es unitario}$$

$$III) X \otimes I = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \otimes \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$D) \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

$$B) I \otimes X = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$C) - X \otimes X = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$Verificación unitario \quad U \cdot U^\dagger = I$$

$$\begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} = I \text{ es unitario}$$

$$\begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} \cdot \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} = I \text{ es unitario}$$

$$\begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} = I \text{ es unitario}$$

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix} \text{ Es unitaria}$$

Como siempre $U \cdot U^\dagger = I$ y para encontrar la inversa hay que hacer $U \cdot U^{-1} = I$
Entonces $U^\dagger = U^{-1}$ y en estos casos $U^\dagger = U$ \therefore Todas sus inversas son ellas mismas

Entrada $|00\rangle$

$$(|0\rangle\langle 0| \otimes I + |1\rangle\langle 1| \otimes X) \cdot |00\rangle = (|0\rangle\langle 0| \otimes I)(|0\rangle \otimes |0\rangle) + |1\rangle\langle 1| \otimes X(|0\rangle \otimes |0\rangle)$$

$$= |0\rangle\langle 0| \otimes I |0\rangle + |1\rangle\langle 1| \otimes X |0\rangle = |0\rangle \otimes |0\rangle = |00\rangle$$

Entrada $|01\rangle$

$$|0\rangle\langle 0| \otimes I |1\rangle + |1\rangle\langle 1| \otimes X |1\rangle = |0\rangle \otimes |1\rangle$$

Entrada $|10\rangle$

$$|0\rangle\langle 0| \otimes I |1\rangle + |1\rangle\langle 1| \otimes X |0\rangle = |1\rangle \otimes |1\rangle$$

Entrada $|11\rangle$

$$|0\rangle\langle 0| \otimes I |1\rangle + |1\rangle\langle 1| \otimes X |1\rangle = |1\rangle \otimes |0\rangle$$

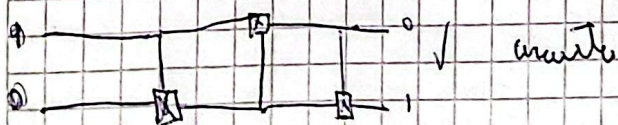
$$U_x |00\rangle = |00\rangle \quad U_x |01\rangle = |01\rangle \quad U_x |10\rangle = |11\rangle \quad U_x |11\rangle = |10\rangle \rightarrow \text{Entrel} \text{ Not entangled}$$

2)

| | | | | |
|--------------|---------------------|-----------------------------|-------|--------------|
| $ 00\rangle$ | $\xrightarrow{U_x}$ | $\overline{U_x} 00\rangle$ | U_x | $ 00\rangle$ |
| $ 01\rangle$ | $\xrightarrow{U_x}$ | $\overline{U_x} 11\rangle$ | U_x | $ 10\rangle$ |
| $ 10\rangle$ | $\xrightarrow{U_x}$ | $\overline{U_x} 01\rangle$ | U_x | $ 11\rangle$ |
| $ 11\rangle$ | $\xrightarrow{U_x}$ | $\overline{U_x} 10\rangle$ | U_x | $ 01\rangle$ |

to que le hace a la base

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \text{ Matriz que representa}$$



$$U_x \cdot (H \otimes I) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & -1 & 0 \\ 0 & 1 & 0 & -1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & -1 \\ 0 & 0 & 0 & 0 \end{pmatrix} \cdot \frac{1}{\sqrt{2}}$$

$$\left(\begin{array}{l} W|00\rangle = \frac{|00\rangle + |11\rangle}{\sqrt{2}} \\ W|01\rangle = \frac{|01\rangle + |10\rangle}{\sqrt{2}} \\ W|10\rangle = \frac{|00\rangle - |11\rangle}{\sqrt{2}} \end{array} \right.$$

$$W|11\rangle = \frac{|01\rangle - |10\rangle}{\sqrt{2}}$$