

# Package

March 12, 2019

**Type** Package

**Title** What The Package Does (one line, title case required)

**Version** 0.1.10

**Description** The description of a package is usually long,  
spanning multiple lines. The second and subsequent lines  
should be indented, usually with four spaces.

**Depends** R (>= 3.5.0)

**Imports** spatstat, tools, tiff, h5, raster, igraph, plyr, dplyr, readr

**Suggests** testthat, knitr, rmarkdown, roxygen2, devtools

**License** What license is it under?

**Encoding** UTF-8

**LazyData** true

**RoxygenNote** 6.1.1

**VignetteBuilder** knitr

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---

<code>.assign_module</code>	<i>Pixel module Function assign a module to each dead pixel</i>
-----------------------------	-----------------------------------------------------------------

---

## Description

Pixel module Function assign a module to each dead pixel

## Usage

```
.assign_module(layout)
```

## Arguments

layout	Layout object
--------	---------------

## Value

dead\_modules

---

.classify_clump	<i>Clasifies a clump</i>
-----------------	--------------------------

---

**Description**

Clasifies a clump

**Usage**

```
.classify_clump(layout, x, y)
```

**Arguments**

x	vector containing the x coordinates of a clump
y	vector containing the y coordinates of a clump

**Value**

the class of a clump (1 - singleton, 2 - double, 3 - triplet, 4 - larger cluster, unless it actually has the shape of a line, 5 (6): vertical line where closest edge is the upper (lower) one, 7 (8): horizontal line where closest edge is the right (left) one)

---

.clump_module	<i>Identifying modules for clumps</i>
---------------	---------------------------------------

---

**Description**

Identifying modules for clumps

**Usage**

```
.clump_module(layout, rrc)
```

**Arguments**

layout	Layout object
rrc	raster clumps objects

---

.dist_edge	<i>Function returns distance to both edges. Given xy coo of pixel and matrices with positions of edges in both directions.</i>
------------	--------------------------------------------------------------------------------------------------------------------------------

---

### Description

Function returns distance to both edges. Given xy coo of pixel and matrices with positions of edges in both directions.

### Usage

```
.dist_edge(xy, module_edges)
```

### Arguments

xy	?
module_edges	?

### Value

tmp ?

---

.extract_layout_parameter	<i>Checks whether a layout parameter is in the file string</i>
---------------------------	----------------------------------------------------------------

---

### Description

Checks whether a layout parameter is in the file string

### Usage

```
.extract_layout_parameter(file_string, parameter)
```

### Arguments

file_string	String of a file context
parameter	Layout parameter

### Value

parameter value

---

.extract_number	<i>Internal function to convert string values to numbers</i>
-----------------	--------------------------------------------------------------

---

**Description**

Internal function to convert string values to numbers

**Usage**

.extract\_number(s)

**Arguments**

s	String expression?
---	--------------------

**Value**

Numeric value

---

.getmode	<i>Returns the mode of a set of data</i>
----------	------------------------------------------

---

**Description**

Returns the mode of a set of data

**Usage**

.getmode(v)

**Arguments**

v	set of data
---	-------------

**Value**

uniqv the value of the mode

---

`.get_clump_event_ppp` *Creates ppp for damaged layout events*

---

**Description**

Creates ppp for damaged layout events

**Usage**

```
.get_clump_event_ppp(layout, incl_event_list = NA, height = NULL,  
  width = NULL)
```

**Arguments**

<code>layout</code>	Layout object
<code>incl_event_list</code>	a list of events to be included

---

`.get_clump_pixel_ppp` *Creates ppp for damaged layout pixels*

---

**Description**

Creates ppp for damaged layout pixels

**Usage**

```
.get_clump_pixel_ppp(layout, incl_event_list = NA)
```

**Arguments**

<code>layout</code>	Layout object
<code>incl_event_list</code>	a list of events to be included

---

<code>.get_layout_ppps</code>	<i>Generate layout ppps</i>
-------------------------------	-----------------------------

---

**Description**

Generate layout ppps

**Usage**

`.get_layout_ppps(layout)`

**Arguments**

<code>layout</code>	Layout object
---------------------	---------------

**Value**

a list of ppps for edges and gaps

---

<code>.get_ppp_dead_module</code>	<i>Generates ppp for the dead pixels for a selected module</i>
-----------------------------------	----------------------------------------------------------------

---

**Description**

Generates ppp for the dead pixels for a selected module

**Usage**

`.get_ppp_dead_module(layout, row, col)`

**Arguments**

<code>layout</code>	Layout object
<code>row</code>	module row number
<code>col</code>	module column number

**Value**

ppp of dead pixels



---

.mask_to_events	<i>Converts mask (dead pixels) to events</i>
-----------------	----------------------------------------------

---

### Description

Converts mask (dead pixels) to events

### Usage

```
.mask_to_events(layout, dead_pix_mask, row = NA, col = NA)
```

### Arguments

layout	Layout object
dead_pix_mask	Dead pixels mask

### Value

list of pixels and events

---

.tr	<i>Utils module Calculates the trace value of a square matrix</i>
-----	-------------------------------------------------------------------

---

### Description

Utils module Calculates the trace value of a square matrix

### Usage

```
.tr(m)
```

### Arguments

m	A square matrix
---	-----------------

### Value

tr The trace value

---

.xyc_pixels2events	<i>MODIFYING CLUSTERS TO EVENTS (CONSISTING OF 1 PIXEL REPRESENTING THE CLUSTER) Make into a point pattern of just events rather than pixels. Using xyc_ply object. Collapse in one point using centres for clusters, but end points for lines, type dependend: type 5 (closest to upper edge): ymin type 6 (closest to lower edge): ymax type 7 (closest to right edge): xmin type 8 (closest to left edge): xmax This is inspired by Perkin Elmer Layout and be replaced by other choices if desired.</i>
--------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

---

**Description**

MODIFYING CLUSTERS TO EVENTS (CONSISTING OF 1 PIXEL REPRESENTING THE CLUSTER) Make into a point pattern of just events rather than pixels. Using xyc\_ply object. Collapse in one point using centres for clusters, but end points for lines, type dependend: type 5 (closest to upper edge): ymin type 6 (closest to lower edge): ymax type 7 (closest to right edge): xmin type 8 (closest to left edge): xmax This is inspired by Perkin Elmer Layout and be replaced by other choices if desired.

**Usage**

```
.xyc_pixels2events(xyc_ply)
```

**Arguments**

xyc_ply	clums data frame
---------	------------------

**Value**

events

---

.xyc_ply_func	<i>Something something dark side</i>
---------------	--------------------------------------

---

**Description**

Something something dark side

**Usage**

```
.xyc_ply_func(layout, xyc_pixel_df)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

data frame

---

check_layout_avail	<i>Checks whether specified layout is available</i>
--------------------	-----------------------------------------------------

---

**Description**

Checks whether specified layout is available

**Usage**

```
check_layout_avail(layout_name)
```

**Arguments**

layout_name	The name of the layout
-------------	------------------------

**Value**

True or False

---

create_module	<i>Checks whether layout is available, if so, creates a Layout object</i>
---------------	---------------------------------------------------------------------------

---

**Description**

Checks whether layout is available, if so, creates a Layout object

**Usage**

```
create_module(layout_name)
```

**Arguments**

layout_name	The name of the layout
-------------	------------------------

**Value**

Layout object

---

create_ppp_edges_col	<i>TODO: Better description of the function This is the ppp_edges_col function</i>
----------------------	------------------------------------------------------------------------------------

---

**Description**

TODO: Better description of the function This is the ppp\_edges\_col function

**Usage**

```
create_ppp_edges_col(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

Point pattern dataset

---

create_ppp_edges_row	<i>TODO: Better description of the function This is the create_ppp_edges_row function</i>
----------------------	-------------------------------------------------------------------------------------------

---

**Description**

TODO: Better description of the function This is the create\_ppp\_edges\_row function

**Usage**

```
create_ppp_edges_row(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

Point pattern dataset

---

create_ppp_gaps_col	<i>TODO: Better description of the function This is a function</i>
---------------------	--------------------------------------------------------------------

---

**Description**

TODO: Better description of the function This is a function

**Usage**

```
create_ppp_gaps_col(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

Point pattern dataset

---

create_ppp_gaps_row	<i>TODO: Better description of the function This is a function</i>
---------------------	--------------------------------------------------------------------

---

**Description**

TODO: Better description of the function This is a function

**Usage**

```
create_ppp_gaps_row(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

Point pattern dataset

---

dead_pix_coords	<i>Extracts a table of dead pixel coordinates from a pixel matrix</i>
-----------------	-----------------------------------------------------------------------

---

**Description**

Extracts a table of dead pixel coordinates from a pixel matrix

**Usage**

```
dead_pix_coords(pix_matrix)
```

**Arguments**

pix\_matrix      pixel matrix with dead pixels flagged with 1

**Value**

Table containing dead pixel coordinates

---

Dead_Stats	<i>Analysis module A S3 class to represent dead pixels statistics summary</i>
------------	-------------------------------------------------------------------------------

---

**Description**

Analysis module A S3 class to represent dead pixels statistics summary

**Usage**

```
Dead_Stats(dead_n = NA, module_n = NA, module_count_arr = NA,
  module_count = NA, avg_dead_mod = NA, Chisq_s = NA,
  Chisq_df = NA, Chisq_p = NA)
```

**Arguments**

dead_n	Total number of damaged pixels:
module_n	Total number of modules
module_count_arr	Count of dead pixels in each quadrat
module_count	Count of dead pixels in each quadrat
avg_dead_mod	Average number of damaged pixels per module
Chisq_s	The Chi-Squared test statistic value
Chisq_df	Chi-Squared degrees of freedom
Chisq_p	Chi-Squared p-value

**Value**

Dead\_Stats object

---

dead_stats_summary	<i>Count number of damaged pixels overall and in different modules</i>
--------------------	------------------------------------------------------------------------

---

**Description**

Count number of damaged pixels overall and in different modules

**Usage**

```
dead_stats_summary(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

A string with damaged pixels overall statistics

---

Default_Layout	<i>Layout module A S3 class to represent a detector layout.</i>
----------------	-----------------------------------------------------------------

---

**Description**

Layout module A S3 class to represent a detector layout.

**Usage**

```
Default_Layout(name = "Default", date = NA, detector_width = NA,
  detector_height = NA, module_col_n = NA, module_row_n = NA,
  module_col_sizes = NA, module_row_sizes = NA, gap_col_sizes = NA,
  gap_row_sizes = NA, module_edges_col = NA, module_edges_row = NA,
  detector_inconsistency = NA, pix_matrix = NA, pix_dead = NA,
  dead_stats = NA, pix_dead_modules = NA, clumps = NA)
```

**Arguments**

name	detector's name
date	date
detector_width	detector's width
detector_height	detector's height
module_col_n	number of columns in the grid of modules
module_row_n	number of rows in the grid of modules
module_col_sizes	vector with widths of the modules
module_row_sizes	vector with heights of the modules

gap_col_sizes	vector with widths of the gaps
gap_row_sizes	vector with heights of the gaps
module_edges_col	!
module_edges_row	!
detector_inconsistency	counts inconsistencies found in parameters entered
pix_matrix	pixel matrix
pix_dead	dead pixels coordinates
dead_stats	dead pixel statistics
pix_dead_modules	assigned module for each dead pixel
clumps	clumps data (xyc_df data frame with pixels and their clump ID's, xyc_events data frame with clusters (clumps) and their clump ID's and centre coordinates)

Value

Layout object

---

derive_layout	<i>Deriving additional layout elements</i>
---------------	--------------------------------------------

---

Description

Conditions additional elements of Layout object that are frequently used later They are calculated from parameters defined in examples Matrices that contains xy coordiantes of edges of modules By definition, edges are part of modules (not part of gaps) i.e. for each module two pairs: first/last col and first/last row.

Usage

derive\_layout(layout)

Arguments

layout                   Layout object

Value

Layout object



---

dist_closest_edge	<i>A function to calculate closest distance to an edge</i>
-------------------	------------------------------------------------------------

---

**Description**

A function to calculate closest distance to an edge

**Usage**

```
dist_closest_edge(x, size)
```

**Arguments**

x	something
size	something else

**Value**

what does this mean?

---

dist_corner	<i>A function to calculate pixel distances from corners</i>
-------------	-------------------------------------------------------------

---

**Description**

A function to calculate pixel distances from corners

**Usage**

```
dist_corner(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

Matrix containing parallel maxima from the centre for each pixel

---

dist_edge_col	<i>A function to calculate pixel distances from edges by column</i>
---------------	---------------------------------------------------------------------

---

**Description**

A function to calculate pixel distances from edges by column

**Usage**

```
dist_edge_col(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

dist ?

---

dist_edge_min	<i>A function to calculate pixel distances from edges</i>
---------------	-----------------------------------------------------------

---

**Description**

A function to calculate pixel distances from edges

**Usage**

```
dist_edge_min(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

dist ?

---

dist_edge_row	<i>A function to calculate pixel distances from edges by row</i>
---------------	------------------------------------------------------------------

---

**Description**

A function to calculate pixel distances from edges by row

**Usage**

```
dist_edge_row(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

dist ?

---

dist_vec	<i>Estimates the distance between vectors v and w</i>
----------	-------------------------------------------------------

---

**Description**

Estimates the distance between vectors v and w

**Usage**

```
dist_vec(v, w)
```

**Arguments**

v	vector
w	vector

**Value**

distance between vectors v and w

---

Excalibur_Layout	<i>A S3 class to represent the Excalibur detector layout.</i>
------------------	---------------------------------------------------------------

---

**Description**

A S3 class to represent the Excalibur detector layout.

**Usage**

```
Excalibur_Layout()
```

**Value**

Excalibur layout object

---

find_clumps	<i>Locates and clusifies clumps of a damaged layout</i>
-------------	---------------------------------------------------------

---

**Description**

Locates and clusifies clumps of a damaged layout

**Usage**

```
find_clumps(layout, row = NA, col = NA)
```

**Arguments**

layout	Layout object
row	Module row number
col	Module column number

---

get_dead_pix_mask	<i>Creates a mask matrix of dead pixels</i>
-------------------	---------------------------------------------

---

**Description**

Creates a mask matrix of dead pixels

**Usage**

```
get_dead_pix_mask(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

dead pixel mask

---

get_dead_stats	<i>Count number of damaged pixels overall and in different modules</i>
----------------	------------------------------------------------------------------------

---

**Description**

Count number of damaged pixels overall and in different modules

**Usage**

```
get_dead_stats(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

Dead\_Stats object

---

get_events_mask	<i>Generates events matrix (a matrix with pixels as 0 and events as 1)</i>
-----------------	----------------------------------------------------------------------------

---

**Description**

Generates events matrix (a matrix with pixels as 0 and events as 1)

**Usage**

```
get_events_mask(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

events mask

---

get_ppp_dead	<i>Generates ppp for the dead pixels</i>
--------------	------------------------------------------

---

**Description**

Generates ppp for the dead pixels

**Usage**

```
get_ppp_dead(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

ppp of dead pixels

---

glm_pixel_ctr_eucl	<i>Fits pixel distance from the centre to</i>
--------------------	-----------------------------------------------

---

**Description**

Fits pixel distance from the centre to

**Usage**

```
glm_pixel_ctr_eucl(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

Fitted model

---

glm_pixel_ctr_linf	<i>Fits pixel parallel maxima from the centre</i>
--------------------	---------------------------------------------------

---

**Description**

Fits pixel parallel maxima from the centre

**Usage**

```
glm_pixel_ctr_linf(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

Fitted model

---

glm_pixel_dist_edge_col	<i>Fits pixel instances from the module edges by column</i>
-------------------------	-------------------------------------------------------------

---

**Description**

Fits pixel instances from the module edges by column

**Usage**

```
glm_pixel_dist_edge_col(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

Fitted model

---

glm\_pixel\_dist\_edge\_row

*Fits pixel istances from the module edges by row*


---

### Description

Fits pixel istances from the module edges by row

### Usage

```
glm_pixel_dist_edge_row(layout)
```

### Arguments

layout	Layout object
--------	---------------

### Value

Fitted model

---

inconsist_dead_layout	<i>Counts damaged pixel locations (dead_data) outside detector (layout) and in gaps between modules and give warnings</i>
-----------------------	---------------------------------------------------------------------------------------------------------------------------

---

### Description

Counts damaged pixel locations (dead\_data) outside detector (layout) and in gaps between modules and give warnings

### Usage

```
inconsist_dead_layout(dead_data, layout)
```

### Arguments

dead_data	Dead pixel locations
layout	Layout object

### Value

Inconsistency message



---

ini_graphics	<i>Starts the graphics device driver for producing graphics with respect to a chosen format</i>
--------------	-------------------------------------------------------------------------------------------------

---

**Description**

Starts the graphics device driver for producing graphics with respect to a chosen format

**Usage**

```
ini_graphics(file_path)
```

**Arguments**

file_path	Output path with an extension
-----------	-------------------------------

---

layout_consist_check	<i>Basic checks if parameters entered (slightly redundant on purpose) add up</i>
----------------------	----------------------------------------------------------------------------------

---

**Description**

Basic checks if parameters entered (slightly redundant on purpose) add up

**Usage**

```
layout_consist_check(layout = NA)
```

**Arguments**

layout	Layout object
--------	---------------

---

layout_edges	<i>Defines the coordinates of layout's edges using module and gap sizes</i>
--------------	-----------------------------------------------------------------------------

---

**Description**

Function is in 1d context to be applied to rows and cols separately. Edges are inside the modules (first/last row/col of module).

**Usage**

```
layout_edges(m, g)
```

**Arguments**

m	vector of module sizes
g	vectors of gap sizes

**Value**

Matrix with the information about the edges

---

layout_summary	<i>Returns a string with the layout summary</i>
----------------	-------------------------------------------------

---

**Description**

Returns a string with the layout summary

**Usage**

```
layout_summary(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

String with the layout summary

---

load_pix_matrix	<i>A function to load pixel data</i>
-----------------	--------------------------------------

---

**Description**

A function to load pixel data

**Usage**

```
load_pix_matrix(layout, file_path)
```

**Arguments**

layout	The name of the layout to be used
file_path	Path(s) to the file(s) containing dead pixel information

**Value**

Layout object

---

matrix_from_hdf	<i>Reads in hdf file(s) and returns a pixel matrix</i>
-----------------	--------------------------------------------------------

---

**Description**

Reads in hdf file(s) and returns a pixel matrix

**Usage**

```
matrix_from_hdf(layout, file_path)
```

**Arguments**

layout	Layout object
file_path	A list of paths to hdf files. Must be in the correct order.

**Value**

Data of a combined dataset from hdf files

---

matrix_from_tiff	<i>I/O module Reads in tiff file and returns a pixel matrix</i>
------------------	-----------------------------------------------------------------

---

**Description**

I/O module Reads in tiff file and returns a pixel matrix

**Usage**

```
matrix_from_tiff(layout, file_path)
```

**Arguments**

layout	Layout object
file_path	Path to the tiff file

**Value**

Pixel matrix with dead pixels flagged with 1

---

matrix_from_xml	<i>Reads in xml file and returns a pixel matrix</i>
-----------------	-----------------------------------------------------

---

**Description**

Reads in xml file and returns a pixel matrix

**Usage**

```
matrix_from_xml(layout, file_path)
```

**Arguments**

layout	Layout object
file_path	Path to the xml file

**Value**

Data from an xml file

---

norm_vec	<i>Estimates the norm of a vector</i>
----------	---------------------------------------

---

**Description**

Estimates the norm of a vector

**Usage**

```
norm_vec(v)
```

**Arguments**

v	vector
---	--------

**Value**

norm of the vector v

orientnnPPP

*Get orient nn PP***Description**

Get orient nn PP

**Usage**

orientnnPPP(PPPdata)

**Arguments**

PPPdata          describe

**Value**

describe

orient\_dist\_vec

*Calculates distance and orientation of the oriented vector between two points in order of the second pointing to first (reflecting nearest neighbour (nn) framework) v, w point coordinates indicating vectors wrt to the origin. Values: distance and orientation (in [0,360) degrees) of w pointing towards v.*

**Description**

Calculates distance and orientation of the oriented vector between two points in order of the second pointing to first (reflecting nearest neighbour (nn) framework) v, w point coordinates indicating vectors wrt to the origin. Values: distance and orientation (in [0,360) degrees) of w pointing towards v.

**Usage**

orient\_dist\_vec(v, w)

**Arguments**

v                  vector  
w                  vector

**Value**

distance and orientation of the oriented vector between two points

---

perform_glm	<i>Performs model fitting on the specified symbolic expression</i>
-------------	--------------------------------------------------------------------

---

**Description**

Performs model fitting on the specified symbolic expression

**Usage**

```
perform_glm(symb_expr, family = binomial(link = logit))
```

**Arguments**

symb_expr	symbolic description of the linear predictor
family	a description of the error distribution

**Value**

Fitted model  
glm\_fit fitted model

---

PerkinElmerCropped1600_Layout
<i>A S3 class to represent the PerkinElmerCropped1600 detector layout.</i>

---

**Description**

A S3 class to represent the PerkinElmerCropped1600 detector layout.

**Usage**

```
PerkinElmerCropped1600_Layout()
```

**Value**

PerkinElmerCropped1600 layout object

---

PerkinElmerFull\_Layout

*A S3 class to represent the PerkinElmerFull detector layout.*

---

**Description**

A S3 class to represent the PerkinElmerFull detector layout.

**Usage**

PerkinElmerFull\_Layout()

**Value**

PerkinElmerFul layout object

---

PerkinElmerRefurbished\_Layout

*A S3 class to represent the PerkinElmerRefurbished detector layout.*

---

**Description**

A S3 class to represent the PerkinElmerRefurbished detector layout.

**Usage**

PerkinElmerRefurbished\_Layout()

**Value**

PerkinElmerRefurbished layout object

---

Pilatus\_Layout

*A S3 class to represent the PerkinElmerRefurbished detector layout.*

---

**Description**

A S3 class to represent the PerkinElmerRefurbished detector layout.

**Usage**

Pilatus\_Layout()

**Value**

Pilatus layout object

---

pixel_dist_ctr_eucl	<i>A function to calculate euclidean distance from the centre</i>
---------------------	-------------------------------------------------------------------

---

**Description**

A function to calculate euclidean distance from the centre

**Usage**

```
pixel_dist_ctr_eucl(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

Matrix containing euclidean distances from the centre for each pixel

---

pixel_dist_ctr_linf	<i>A function to calculate parallel maxima from the centre</i>
---------------------	----------------------------------------------------------------

---

**Description**

A function to calculate parallel maxima from the centre

**Usage**

```
pixel_dist_ctr_linf(layout)
```

**Arguments**

layout	Layout object
--------	---------------

**Value**

Matrix containing parallel maxima from the centre for each pixel



---

plot_angles	<i>ANGLES using norient() from spatstat package</i>
-------------	-----------------------------------------------------

---

**Description**

ANGLES using norient() from spatstat package

**Usage**

```
plot_angles(ppp_obj, caption, file_path = NA)
```

**Arguments**

ppp_obj	ppp object
caption	caption of the figure
file_path	file path

---

plot_arrows	<i>A function to plot NN oriented arrows</i>
-------------	----------------------------------------------

---

**Description**

A function to plot NN oriented arrows

**Usage**

```
plot_arrows(ppp_obj, caption, file_path = NA)
```

**Arguments**

ppp_obj	ppp object
caption	caption of the figure
file_path	file path

---

plot_counts	<i>A function to plot NN oriented arrows</i>
-------------	----------------------------------------------

---

**Description**

A function to plot NN oriented arrows

**Usage**

```
plot_counts(module_count_arr, caption, file_path = NA)
```

**Arguments**

module_count_arr	Counts per array
caption	caption of the figure
file_path	file path

---

plot_density	<i>Plots module Plots ppp object's density</i>
--------------	------------------------------------------------

---

**Description**

Plots module Plots ppp object's density

**Usage**

```
plot_density(ppp_obj, caption, file_path = NA, adjust = 0.25)
```

**Arguments**

ppp_obj	ppp object
caption	caption of the figure
file_path	file path
adjust	Kernel density bandwidth

---

plot_events	<i>Plots damaged layout events</i>
-------------	------------------------------------

---

**Description**

Plots damaged layout events

**Usage**

```
plot_events(layout, file_path = NA, caption = TRUE,
            incl_event_list = NA, plot_edges_gaps = TRUE)
```

**Arguments**

layout	Layout object
file_path	Output file path
caption	Flag to turn on/off figure caption
incl_event_list	a list of events to be included

---

plot_events_angles	<i>Plots angles graph of events</i>
--------------------	-------------------------------------

---

**Description**

Plots angles graph of events

**Usage**

```
plot_events_angles(layout, file_path = NA, row = NA, col = NA,
                  caption = TRUE, incl_event_list = NA)
```

**Arguments**

layout	Layout object
file_path	Output file path
row	Module row number
col	Module column number
caption	Flag to turn on/off figure caption
incl_event_list	a list of events to be included

---

plot_events_arrows	<i>Plots arrows graph of events</i>
--------------------	-------------------------------------

---

### Description

Plots arrows graph of events

### Usage

```
plot_events_arrows(layout, file_path = NA, row = NA, col = NA,
  caption = TRUE, incl_event_list = NA)
```

### Arguments

layout	Layout object
file_path	Output file path
row	Module row number
col	Module column number
caption	Flag to turn on/off figure caption
incl_event_list	a list of events to be included

---

plot_events_count	<i>A function to plot layout with counts per module</i>
-------------------	---------------------------------------------------------

---

### Description

A function to plot layout with counts per module

### Usage

```
plot_events_count(layout, file_path = NA, row = NA, col = NA,
  caption = TRUE, incl_event_list = NA)
```

### Arguments

layout	Layout object
file_path	Output file path
row	Module row number
col	Module column number
caption	Flag to turn on/off figure caption

---

plot_events_density	<i>Plots density graph of events</i>
---------------------	--------------------------------------

---

**Description**

Plots density graph of events

**Usage**

```
plot_events_density(layout, file_path = NA, adjust = 0.25, row = NA,
  col = NA, caption = TRUE, incl_event_list = NA)
```

**Arguments**

layout	Layout object
file_path	Output file path
adjust	Kernel density bandwidth
row	Module row number
col	Module column number
caption	Flag to turn on/off figure caption
incl_event_list	a list of events to be included

---

plot_events_kfg	<i>Plots K, F, G functions</i>
-----------------	--------------------------------

---

**Description**

Plots K, F, G functions

**Usage**

```
plot_events_kfg(layout, func, file_path = NA, row = NA, col = NA,
  caption = TRUE, incl_event_list = NA)
```

**Arguments**

layout	Layout object
func	Function name
file_path	Output file path
row	Module row number
col	Module column number
caption	Flag to turn on/off figure caption
incl_event_list	a list of events to be included

---

plot_kfg	<i>Plots K, F, G functions</i>
----------	--------------------------------

---

**Description**

Plots K, F, G functions

**Usage**

```
plot_kfg(ppp_obj, func, file_path = NA, caption = TRUE)
```

**Arguments**

ppp_obj	ppp object
func	Function name
file_path	Output file path
caption	Flag to turn on/off figure caption

---

plot_layout	<i>Plotting layout</i>
-------------	------------------------

---

**Description**

Plotting layout

**Usage**

```
plot_layout(layout, file_path = NA, caption = TRUE)
```

**Arguments**

layout	Layout object
file_path	Output file path
caption	Flag to turn on/off figure caption

---

plot_layout_angles	<i>ANGLES using morient() from spatstat package</i>
--------------------	-----------------------------------------------------

---

**Description**

ANGLES using nmorient() from spatstat package

**Usage**

```
plot_layout_angles(layout, file_path = NA, row = NA, col = NA,  
  caption = TRUE)
```

**Arguments**

layout	Layout object
file_path	Output file path
row	Module row number
col	Module column number
caption	Flag to turn on/off figure caption

---

plot_layout_arrows	<i>A function to plot NN oriented arrows</i>
--------------------	----------------------------------------------

---

**Description**

A function to plot NN oriented arrows

**Usage**

```
plot_layout_arrows(layout, file_path = NA, row = NA, col = NA,  
  caption = TRUE)
```

**Arguments**

layout	Layout object
file_path	Output file path
row	Module row number
col	Module column number
caption	Flag to turn on/off figure caption

---

plot_layout_cnt_mod	<i>A function to plot layout with counts per module</i>
---------------------	---------------------------------------------------------

---

**Description**

A function to plot layout with counts per module

**Usage**

```
plot_layout_cnt_mod(layout, file_path = NA, row = NA, col = NA,  
  caption = TRUE)
```

**Arguments**

layout	Layout object
file_path	Output file path
row	Module row number
col	Module column number
caption	Flag to turn on/off figure caption

---

plot_layout_damaged	<i>A function to plot layout with damaged pixels</i>
---------------------	------------------------------------------------------

---

**Description**

A function to plot layout with damaged pixels

**Usage**

```
plot_layout_damaged(layout, file_path = NA, caption = TRUE)
```

**Arguments**

layout	Layout object
file_path	Output file path
caption	Flag to turn on/off figure caption



---

plot\_layout\_density     *A function to plot layout with dead pixel densities*

---

**Description**

A function to plot layout with dead pixel densities

**Usage**

```
plot_layout_density(layout, file_path = NA, adjust = 0.25, row = NA,  
  col = NA, caption = TRUE)
```

**Arguments**

layout	Layout object
file_path	Output file path
adjust	Kernel density bandwidth
row	Module row number
col	Module column number
caption	Flag to turn on/off figure caption

---

plot\_layout\_kfg     *Plots K, F, G functions*

---

**Description**

Plots K, F, G functions

**Usage**

```
plot_layout_kfg(layout, func, file_path = NA, row = NA, col = NA,  
  caption = TRUE)
```

**Arguments**

layout	Layout object
func	Function name
file_path	Output file path
row	module row number
col	module column number
caption	Flag to turn on/off figure caption

---

plot\_layout\_module\_damaged

*Plotting a module of a layout*


---

### Description

Plotting a module of a layout

### Usage

```
plot_layout_module_damaged(layout, col, row, file_path = NA,
  caption = TRUE)
```

### Arguments

layout	Layout object
file_path	Output file path
caption	Flag to turn on/off figure caption
mod_col	Module column number
mod_row	Module row number

---

plot\_module\_events

*Plots damaged layout module events*


---

### Description

Plots damaged layout module events

### Usage

```
plot_module_events(layout, col, row, file_path = NA, caption = TRUE,
  incl_event_list = NA)
```

### Arguments

layout	Layout object
file_path	Output file path
caption	Flag to turn on/off figure caption
incl_event_list	a list of events to be included
mod_col	Module column number
mod_row	Module row number

---

plot_pixel	<i>Plots pixel analysis</i>
------------	-----------------------------

---

**Description**

Plots pixel analysis

**Usage**

```
plot_pixel(data, width, height, file_path = NA)
```

**Arguments**

data	Matrix containing pixel analysis data
width	Plot width
height	Plot height
file_path	Output path with an extension

---

plot_pixels_events	<i>Plots damaged layout pixels and events</i>
--------------------	-----------------------------------------------

---

**Description**

Plots damaged layout pixels and events

**Usage**

```
plot_pixels_events(layout, file_path = NA, caption = TRUE,  
  incl_event_list = NA)
```

**Arguments**

layout	Layout object
file_path	Output file path
caption	Flag to turn on/off figure caption
incl_event_list	a list of events to be included

---

```
plot_pixel_ctr_eucl
```

*Calculates and plots pixel euclidean distance from the centre*


---

**Description**

Calculates and plots pixel euclidean distance from the centre

**Usage**

```
plot_pixel_ctr_eucl(layout, file_path = NA)
```

**Arguments**

layout	Layout object
file_path	Output file path

---

```
plot_pixel_ctr_linf
```

*Calculates and plots pixel parallel maxima from the centre*


---

**Description**

Calculates and plots pixel parallel maxima from the centre

**Usage**

```
plot_pixel_ctr_linf(layout, file_path = NA)
```

**Arguments**

layout	Layout object
file_path	Output file path

---

```
plot_pixel_dist_corner
```

*Calculates and plots pixel distances from corners*


---

**Description**

Calculates and plots pixel distances from corners

**Usage**

```
plot_pixel_dist_corner(layout, file_path = NA)
```

**Arguments**

layout	Layout object
file_path	Output file path

---

plot\_pixel\_dist\_edge    *Calculates and plots minimum distances from the module edges*

---

**Description**

Calculates and plots minimum distances from the module edges

**Usage**

```
plot_pixel_dist_edge(layout, file_path = NA)
```

**Arguments**

layout	Layout object
file_path	Output file path

---

plot\_pixel\_dist\_edge\_col  
                          *Calculates and plots distances from the module edges by column*

---

**Description**

Calculates and plots distances from the module edges by column

**Usage**

```
plot_pixel_dist_edge_col(layout, file_path = NA)
```

**Arguments**

layout	Layout object
file_path	Output file path

---

plot\_pixel\_dist\_edge\_row  
                          *Calculates and plots distances from the module edges by row*

---

**Description**

Calculates and plots distances from the module edges by row

**Usage**

```
plot_pixel_dist_edge_row(layout, file_path = NA)
```

**Arguments**

layout	Layout object
file_path	Output file path

---

readin_layout	<i>Reads in a user defined layout from a file</i>
---------------	---------------------------------------------------

---

**Description**

Reads in a user defined layout from a file

**Usage**

```
readin_layout(file_path)
```

**Arguments**

file_path	A path to the user defined layout file
-----------	----------------------------------------

**Value**

Layout object

---

which_module	<i>Module module Which module function</i>
--------------	--------------------------------------------

---

**Description**

Module module Which module function

**Usage**

```
which_module(coo, me)
```

**Arguments**

coo	?
me	?

**Value**

which\_module what does this mean?

---

which_module_idx	<i>Function returns both col and row wrt layout grid. Given xy coo of pixel and matrices with positions of edges in both directions.</i>
------------------	------------------------------------------------------------------------------------------------------------------------------------------

---

**Description**

Function returns both col and row wrt layout grid. Given xy coo of pixel and matrices with positions of edges in both directions.

**Usage**

```
which_module_idx(x, y, module_edges_col, module_edges_row)
```

**Arguments**

x	?
y	?
module_edges_col	?
module_edges_row	?

**Value**

tmp ?

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