# **Problem 9: Finding the Cat**

Time Limit: 1s

Jacob loves his new cat very much. As such, he want to make sure that his cat stays inside of his house. Jacob's house is a bit peculiar, as it is shaped like a triangle and can be models with a 2D plane. He attached a GPS tracker to his cat, and he wants to know if his cat is inside of his house. Given the coordinates of the three vertices of Jacob's house  $(A_x,A_y),(B_x,B_y),(C_x,C_y)$  and the coordinates of his cat,  $(P_x,P_y)$  determine if his cat is inside of his house.

**Hint:** You may need to use the area of a triangle to solve this problem. The area of triangle formed by the points  $(A_x, A_y)$ ,  $(B_x, B_y)$ ,  $(C_x, C_y)$  is given by the following formula:

$$AREA = \frac{1}{2} |(A_x B_y + B_x C_y + C_x A_y) - (A_y B_x + B_y C_x + C_y A_x)|$$

#### **Constraints**

$$-10^3 \le A_x, A_y, B_x, B_y, C_x, C_y, P_x, P_y \le 10^3$$

#### **Input Specification**

The first line of input will contain the coordinates of the three vertices of Jacob's house,  $A_x, A_y, B_x, B_y, C_x, C_y$ . The second line of input will contain the coordinates of Jacob's cat,  $P_x, P_y$ .

### **Output Specification**

Output yes if Jacob's cat is inside of his house, and no otherwise.

# Sample Input

-3 4 5 2 -1 -1 1 1

## Sample Output

yes

# **Explanation**

