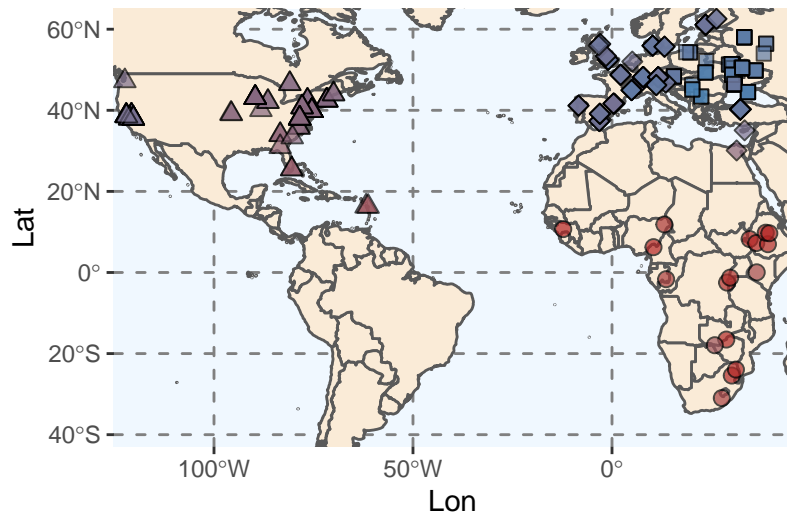


PC 1 projections onto World Map



PC 3 projections onto World Map

