

What happens in your implementation if, during a PUT with a `Content-Length`, the connection was closed, ending the communication early?

→ The file is created on the server directory, but no content gets written to it.

This extra concern was not present in your implementation of `dog`. Why not? Hint: this is an example of complexity being added by an extension of requirements (in this case, data transfer over a network).

→ This was not a concern when I was implementing `dog` because I did everything from the same program and directory. Everything was done in “real-time,” there was no waiting for a client or server. There was “atomicity.” Now with this assignment, I have to wait until the file is finished being written to my server directory. If I close the connection, no content gets written to the file because the data is being transferred over a network.