# Alan Chang

O Irvine, CA

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⇔ Education

## University of California, Irvine

September 2020 - June 2024

Bachelor of Science (B.S.) in Computer Science

Regents' Scholar & Dean's Honors List (Fall 2020 – Present) - GPA: 3.95

Relevant Coursework

Data Structures & Algorithms, Low-Level Computer Organization & Systems Design, Databases & Data Management, Software Testing, Artificial Intelligence, Machine Learning & Data Mining, Human-Computer Interaction, Advanced Concepts in Programming Languages

## {} Technical Skills

Languages

Python, JavaScript, Java, TypeScript, SQL, C, C++, Go, MIPS Assembly, Lisp, HTML/CSS

Frameworks & Libraries

React, Express.js, Node.js, Redux, Flask, Framer Motion, MySQL, PostgreSQL, MongoDB, SK-learn

Other

Git, AWS (S3, RDS, EC2, Lambda, APIGateway, AppConfig, CloudFormation), Nginx, Bash, Linux

## 

Amazon

June 2022 - September 2022

Software Development Engineer Intern - Seattle, WA

Returning in Summer 2023

Constructed an internal web tool with dynamically configurable form fields, and associated backend service with schema validation for customized data visualization as part of the AWS Cost Explorer team.

Technologies used: TypeScript, React, Python/Pytest, AWS (Lambda, API Gateway, AppConfig, CloudFormation, CloudWatch)

#### Commit the Change @ UCI

Multiple Roles - Irvine, CA

June 2022 - Present **Technical Director** 

Planning and executing the construction of 5 pro bono, large-scale, and customized software projects for nonprofit organizations by UCI student developers during the 2022-23 school year, with expected outcomes of 1,000s in nonprofit labor hours and \$10,000s+ in funds saved.

- Redesigned club website to integrate new design language and Framer Motion animations for a smoother desktop and mobile experience, generating 10,000+ page visits on Google Analytics since redesign as of August 2022.
- · Overseeing implementation of new and existing tech stacks (React, Express, Nodejs, SQL, noSQL, & more) by technical leads and ensure that projects stay on track to be delivered per 1-year timelines.
- Directing the migration of internal project deployments to public-facing cloud platforms (AWS, DigitalOcean, and others) as part of project handoff process to nonprofit partners.

## Projects

March 2023 Hourglass

React Native, Flask, CockroachDB, scikit-learn, Google Calendar/OAuth2

- Created a mobile application for scheduling user tasks within their desired time ranges, using a k-nearest neighbors algorithm to recognize scheduling preferences and recommend better schedules for users.
- Implemented the OAuth2 login flow and interfaced with the Google Calendar API for users to import events from their personal Google calendars and export scheduled tasks from the app back to Google Calendar.

March 2021 Moodacado

React, Express.js, scikit-learn, Flask, PostgreSQL

- Designed a Spotify mood tracking app at LA Hacks 2021, using recent listening activity fetched via Spotify authentication flow.
- Trained a machine learning model deployed in Flask to recognize mood descriptors of 2,000+ songs, in order to classify the emotions of users' recently played songs.
- Planned, led, and implemented frontend and backend for a friend system functionality allowing users to friend each other using Spotify IDs and see recently played songs and moods.