

uniCenta oPOS

Administrator Guide

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This Administrator Guide deals with the setup and configuration of uniCenta oPOS after installation. It is a "How to" of key points for Security, Stock and Receipts to enable a quick customization to suit the users operation.

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Managing Authentication and Authorisation

Editing Roles and Permissions

Go to Maintenance under Administration and Select Roles.

To edit the permissions you have to create a new **Role** and edit its permissions. The format used is XML which describes the forms used by the **Role** to which it has permission to use.

By default the Administrator Role has access to all the application. Use this Role as the template for new roles.

Below is the application's list of options you can grant access to a **Role**:

Sales panel

Sales panel button

```
<class name="button.print"/>
<class name="button.opendrawer"/>
```

Payment method

Customer panel

```
<class name="com.openbravo.pos.forms.MenuCustomers"/>
<class name="com.openbravo.pos.customers.CustomersPanel"/>
<class name="/com/openbravo/reports/customers.bs"/>
<class name="/com/openbravo/reports/customersb.bs"/>
```

Stock Management panel

```
<class name="com.openbravo.pos.forms.MenuStockManagement"/>
<class name="com.openbravo.pos.inventory.ProductsPanel"/>
<class name="com.openbravo.pos.inventory.ProductsWarehousePanel"/>
<class name="com.openbravo.pos.inventory.CategoriesPanel"/>
<class name="com.openbravo.pos.panels.JPanelTax"/>
<class name="com.openbravo.pos.inventory.StockDiaryPanel"/>
<class name="com.openbravo.pos.inventory.StockManagement"/>
<class name="com.openbravo/reports/products.bs"/>
<class name="/com/openbravo/reports/productlabels.bs"/>
<class name="/com/openbravo/reports/productscatalog.bs"/>
<class name="/com/openbravo/reports/inventory.bs"/>
<class name="/com/openbravo/reports/inventoryb.bs"/>
<class name="/com/openbravo/reports/inventorybroken.bs"/>
<class name="/com/openbravo/reports/inventorybroken.bs"/>
<class name="/com/openbravo/reports/inventorybroken.bs"/>
<class name="/com/openbravo/reports/inventorybroken.bs"/>
<class name="/com/openbravo/reports/inventorybroken.bs"/>
<class name="/com/openbravo/reports/inventorybroken.bs"/>
```

Sales Management panel

```
<class name="com.openbravo.pos.forms.MenuSalesManagement"/>
<class name="/com/openbravo/reports/usersales.bs"/>
<class name="/com/openbravo/reports/closedproducts.bs"/>
<class name="/com/openbravo/reports/taxes.bs"/>
<class name="/com/openbravo/reports/chartsales.bs"/>
<class name="/com/openbravo/reports/productsales.bs"/>
```

Maintenance panel

Users

Choose **Administration** then **Maintenance** and select **Users**.

To create a new *User:* Click button *New*. Enter the new *User* name in the *Name* field, and then select their *Role*. You want them to be visible, so do not change anything else.

Setting up Stock

Taxes

Go to **Stock** under **Administration** and Select **Taxes**.

Here you can set up **Tax** bands that can be associated with **Products**. This allows taxation calculations to be performed automatically.

To create a new **Tax** band click on the button **New**. Edit the name and set the rate value. After you are done; click the **Save** button

Categories

Go to **Stock** then **Administration** and select **Categories**.

Managing the catalog consists of setting up **Categories** and adding **Products** to those **Categories**. Note: **Products** must belong to one **Category**.

The **Category** form is very much like to the **Taxes** screen. Here you can define several **Categories** under which you can assign your **Products**.

Categories are organised hierarchically. Categories can have **sub-Categories**. To **Add** a **sub-Category**: First select a parent **Category** from the drop down **Category** list.

Optionally you can add a picture for each **Category** by editing the **Image** field. To do this: Select the **folder button**; then **Browse** your files and select the desired image.

You can also *Add* all the **Products** that belong to one **Category** by pressing the button *Add to Catalog* and also remove all of them pressing the button *Remove from Catalog*.

Products

Select **Stock** under **Administration** and Select **Products**.

The value entered in the **Barcode** field is used to search **Products** when using the barcode reader.

You must set the **Buy Price** and the **Sell Price**. Either enter a **Sell Price**, with or without taxes included, or edit the desired percent **Margin Per Unit**.

Note: Every **Product** must belong to a **Category** and must have a **Tax** band set.

If desired, you can **Add** a picture for each **Product** editing the **Image** field. To do this: Select the **folder button**; then **Browse** your files and select the desired image.

Select the Stock tab if you want to edit the Stock Cost by Year and Stock Volume values for report purposes.

In the **Properties** tab you can decide if the product will be visible in the **Catalog** panel of the **Sales** panel an whether it is an **Auxiliary Product** and if it is a **Product** which will be sold by weight.

Change the default receipt layout

Edit the receipt

Advanced configuration of uniCenta oPOS is done via the **Resources** panel rather than with a GUI. A good example of this is for **Receipts**.

To change the default ticket you must go to the **Resources** panel and edit the resource with the name **Printer.Ticket**.

uniCenta oPOS uses Apache Velocity to parse the XML templates. The <u>reference to Velocity</u> contains further information for the syntax used.

In the receipt there are available all of the public methods of the **net.adrianromero.tpv.ticket.TicketInfo** class in the **\$ticket** variable and the public methods of the **net.adrianromero.tpv.ticket.TicketLineInfo** class in the **\$ticketlines** variable. (Please refer to external Openbravo POS documentation)

Language

uniCenta oPOS uses the a new language based on XML to print receipts and output to a customer display and independent of the model of printer and customer display used. This language supports one customer display and several printers.

Ticket

Ticket prints a receipt. When it finishes, it cuts the paper. **Ticket** can contain a **printer** attribute which sets the printer.

```
<ticket printer=2> ... </ticket> - the printer 2 will print the receipt.
```

The following elements can be used between **Ticket Tags**:

Line

This sets a **Text line** in a receipt. It can contain a parameter **Size Setting** to set size of the Text. Possible values are:

- **0** Normal size (by default)
- 1 Double height
- 2 Double weight
- 3 Double height and weight

```
<line size=3> ... </line>
```

Between **Line Tags** to print text <text> tag is required. The **Text Tag** can contain the following parameters:

align - defines the Alignment of the text string:

left - align text to the left (Default value)

right - align text to the right

center - sets the text in the centre.

length - defines the length in characters used to fit the text strings.

bold - defines whether if the text is bold or not. By default false.

underline - defines whether if the text is underlined or not. By default false

```
<text align ="right" length="10" underline="true">Some text</text>
```

Image

Insert an **Image** in the receipt. This is resource name that contains the **Image** file. The **Image** is converted to black and white before sending it to the printer.

```
<image>Your image</image>
```

Barcode

A barcode. The number of the barcode. EAN-13 format is used.

```
<barcode>the number
```

Opendrawer

Opens the Cash-drawer attached to the receipt printer.

```
<opendrawer/>
```

The default ticket template can serve as a good starting point.

Display

Line

A **Text Line** in the display. Enter text between **Line Tags** to display text <text> tag. The **Text Tag** can contain the following parameters:

Editing the image

The default **Image** can be changed by editing the resource **Printer.Ticket.Logo.** The image types supported vary by printer. Most thermal printers support image printing and most dot-matrix don't. The image must be 256 pixels wide at most.

To remove the **Image** from the ticket you have to edit the **Printer.Ticket** resource and remove the references to the **Printer.Ticket.Logo** resource.