

ALAN YAO  
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## Academic Record

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### 2012-Present University of California, Berkeley

*Electrical Engineering and Computer Science. GPA 3.89*

CS CLASSES CS61A (Intro), CS61B (Data Structures), CS61C (Computer Architecture), CS70 (Discrete Math & Probability)  
CS170 (Algorithms), CS184 (Graphics), CS161 (Security), CS188 (AI), CS194 (Computational Photography), CS162 (OS)

OTHER EE20 (Signals & Systems), EE40 (Circuits), Math 113 (Abstract Algebra), EE126 (Probability and Random Processes)

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## Work Experience

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2014 SOFTWARE DEVELOPMENT INTERN. Full stack development, wrote Solr search backend.  
*Crunchyroll*

2014 GSI for CS61BL. Taught lab and wrote autograders.  
*UC Berkeley*

2014 READER for CS170 (algorithms). Graded homeworks and provided feedback.  
*UC Berkeley*

2013 Reader for CS61B (data structures). Graded and debugged student projects.  
*UC Berkeley*

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## Projects

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SCHOOL RELATED Pacman AI - Uses game-tree search to play network against other AI or players.  
Hadoop Mapreduce on EC2 - Computing word co-occurrence on USENET data  
Processor Design - Designed a working, basic MIPS processor in Logisim.  
Raytracer - Distributed raytracing on obj file inputs.  
Inverse Kinematics Solver - Uses the inverse jacobian method to generate movement.

PERSONAL Various auto-grading Python and Bash scripts.  
HKN website - Front end and back end development and refactor.  
HKN servers - Sysadmin work.

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## Things I'm Good At

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LANGUAGES: Python, Ruby/Rails, PHP, Bash, Java, C#, C++, C, MATLAB, MIPS

SOFTWARE: Standard unix (httpd, sed, git, etc), Photoshop, L<sup>A</sup>T<sub>E</sub>X, OpenGL, StarCraft 2

ACTUAL LANGUAGES Chinese, English, some Japanese

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## Other Involvement

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2013-2014 ETA KAPPA NU, COMPSERV OFFICER

2012-2013 ESPORTS AT BERKELEY, *President and Competitive Coordinator*

2013-Present CROSSROADS CHRISTIAN FELLOWSHIP, Council Member