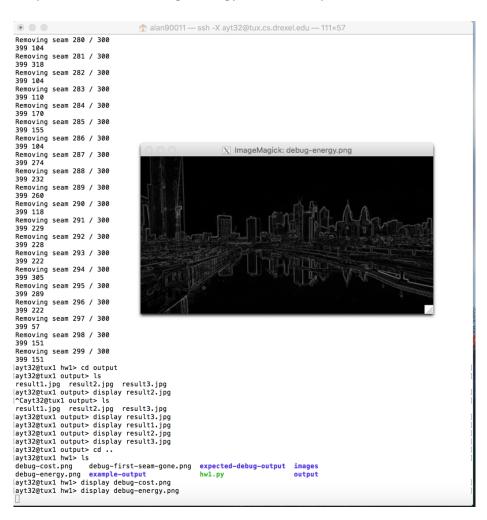
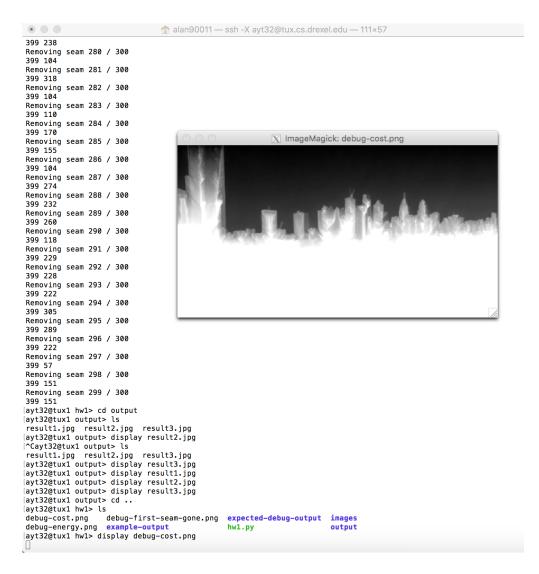
Alan Tsai

Project 1: Seam Carving

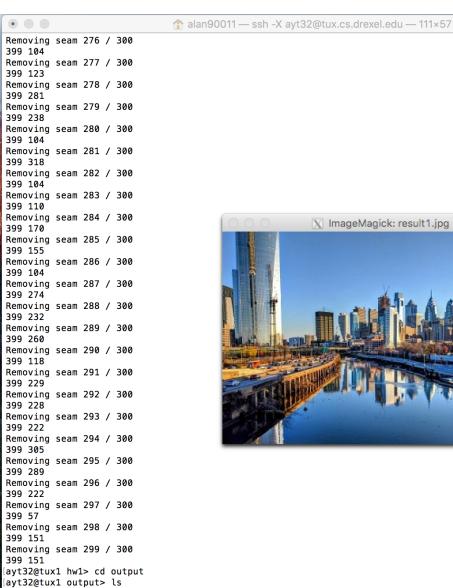
By using the Sobel function, we can get the image energy using some calculation. I got the same output result for the image energy as the example.



Passing the energy matrix to compute the seam cost gave me the same result as the example as well.



Everything in the code should be working and output the same images result as the sample output. At first, my seam carving was a little off, but after discussing with the professor, we found out in my gradient_magnitude function, if I convert to float before the Sobel it will have slightly different energy cost. But it may also be more optimized for seam carving. The followings are my result outputs using the same input command given in the assignment.



result1.jpg result2.jpg result3.jpg [ayt32@tux1 output> display result2.jpg

result1.jpg result2.jpg result3.jpg [ayt32@tux1 output> display result3.jpg [ayt32@tux1 output> display result1.jpg

^Cayt32@tux1 output> ls





[ayt32@tux1 hw1> cd output result1.jpg result2.jpg result3.jpg [ayt32@tux1 output> display result2.jpg result1.jpg result2.jpg result3.jpg [ayt32@tux1 output> display result3.jpg [ayt32@tux1 output> display result1.jpg [ayt32@tux1 output> display result2.jpg

Removing seam 285 / 300

Removing seam 286 / 300

Removing seam 287 / 300

Removing seam 288 / 300

Removing seam 289 / 300

Removing seam 290 / 300

Removing seam 291 / 300

Removing seam 292 / 300

Removing seam 293 / 300

Removing seam 294 / 300

Removing seam 295 / 300

Removing seam 296 / 300

Removing seam 297 / 300

Removing seam 298 / 300

Removing seam 299 / 300

ayt32@tux1 output> ls

^Cayt32@tux1 output> ls

399 155

399 104

399 274

399 232

399 260

399 118

399 229

399 228

399 222

399 305

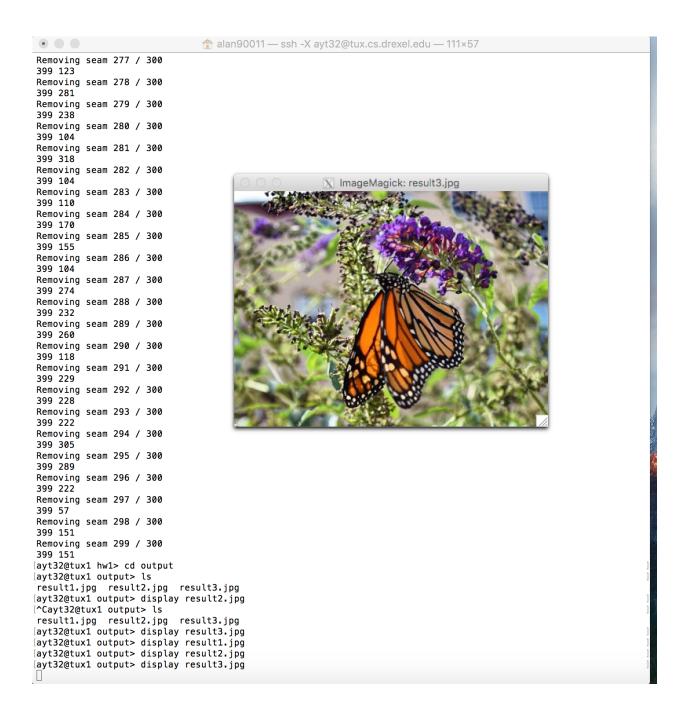
399 289

399 222

399 57

399 151

399 151



I used some of the online references. Here are some citations Work reference citations:

OpenCV with Python By Example Page 272

http://www.cs.middlebury.edu/~dsilver/vision/seam-carving/