

curriculum vitae of
Alan Yao

🏠 github.com/alaney2 ✉ alaney2@illinois.edu
☎ +1 720 710 7120 in [alan-yao-](#) 📁 [portfolio](#)

EDUCATION

Aug 2020 – Dec 2022	B.S. in Statistics and Computer Science GPA: 4.0/4.0, Graduating in two and a half years Relevant Coursework: Data Science Discovery, Differential Equations, Discrete Structures, Software Design Studio, Statistics and Probability I	UNIVERSITY OF ILLINOIS, URBANA-CHAMPAIGN
Aug 2016 – June 2020	Diploma National Merit Finalist, National AP Scholar SAT: 1580, SAT Math 2: 800, SAT Chemistry: 800 AP Calculus BC: 5, AP Chemistry: 5, AP Computer Science A: 5, AP Statistics: 5	MISSION SAN JOSE HIGH SCHOOL

EXPERIENCE

Jan 2021 – May 2021	Project Manager <ul style="list-style-type: none">Lead a group of students to complete a semester-long project.	CS 196 - INTRO TO COMPUTER SCIENCE HONORS
Jan 2021 – May 2021	Course Assistant <ul style="list-style-type: none">Create interactive walkthroughs and videos for lesson content.Help students on homework problems during office hours.	CS 125 - INTRO TO COMPUTER SCIENCE
May 2020 – Aug 2020	Fulfillment Center Associate <ul style="list-style-type: none">Scan, pick, and batch items for delivery.	AMAZON FULFILLMENT CENTER
June 2018 – Aug 2018	Failure Analysis Intern <ul style="list-style-type: none">Create an online database for inputting and storing failure analysis data.Optimize efficiency for data collection and analysis.	CEPTON, INC.

SKILLS

Programming: **Python, Java, Rust, C/C++, C#, Swift/SwiftUI, SQL, Bash.**
Web/Media: **HTML, CSS, Django, JavaScript, Photoshop, Illustrator.**
Analytics: **Python, SQL, JMP**

PUBLICATIONS

CONFERENCE AND JOURNAL PUBLICATIONS

- Comparing Neural and Regression Models to Predict NBA Team Records. In *Fuzzy Systems and Data Mining V: Proceedings of FSDM 2019*.
- Applying Statistical Modeling to Predict Basketball Winning Percentages. In *Fuzzy Systems and Data Mining IV: Proceedings of FSDM 2018*.

ORGANIZATIONS

Aug 2020 – Present	Member	ASSOCIATION FOR COMPUTING MACHINERY
Aug 2020 – Present	Member	GAMEBUILDERS